Handbook of Machining and Metalworking Calculations

Ron A. Walsh

From math basics to advanced formulas

Includes latest ANSI and ISO specifications

Includes calculations for machining operations, gears and sprockets, springs, linkages, and much more
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Index  1.1
This handbook contains most of the basic and advanced calculation procedures required for machining and metalworking applications. These calculation procedures should be performed on a modern pocket calculator in order to save time and reduce or eliminate errors while improving accuracy. Correct bracketing procedures are required when entering equations into the pocket calculator, and it is for this reason that I recommend the selection of a calculator that shows all entered data on the calculator display and that can be scrolled. That type of calculator will allow you to scroll or review the entered equation and check for proper bracketing sequences, prior to pressing “ENTER” or =. If the bracketing sequences of an entered equation are incorrect, the calculator will indicate “Syntax error,” or give an incorrect solution to the problem. Examples of proper bracketing for entering equations in the pocket calculator are shown in Chap. 1 and in Chap. 11, where the complex four-bar linkage is analyzed and explained.

This book is written in a user-friendly format, so that the mathematical equations and examples shown for solutions to machining and metalworking problems are not only highly useful and relatively easy to use, but are also practical and efficient. This book covers metalworking mathematics problems, from the simple to the highly complex, in a manner that should be valuable to all readers.

It should be understood that these mathematical procedures are applicable for:

- Master machinists
- Machinists
- Tool designers and toolmakers
- Metalworkers in various fields
- Mechanical designers
- Tool engineering personnel
- CNC machining programmers
- The gunsmithing trade
- Students in technical teaching facilities

R.A. Walsh
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This chapter covers all the basic and special mathematical procedures of value to the modern machinist and metalworker. Geometry and plane trigonometry are of prime importance, as are the basic algebraic manipulations. Solutions to many basic and complex machining and metalworking operations would be difficult or impossible without the use of these branches of mathematics. In this chapter and other subsections of the handbook, all the basic and important aspects of these branches of mathematics will be covered in detail. Examples of typical machining and metalworking problems and their solutions are presented throughout this handbook.

1.1 GEOMETRIC PRINCIPLES— PLANE GEOMETRY

In any triangle, angle $A + \angle B + \angle C = 180^\circ$, and angle $A = 180^\circ - (\angle A + \angle B)$, and so on (see Fig. 1.1). If three sides of one triangle are proportional to the corresponding sides of another triangle, the triangles are similar. Also, if $a:b:c = a':b':c'$, then angle $A = \angle A'$, angle $B = \angle B'$, angle $C = \angle C'$, and $a/a' = b/b' = c/c'$. Conversely, if the angles of one triangle are equal to the respective angles of another triangle, the triangles are similar and their sides proportional; thus if angle $A = \angle A'$, angle $B = \angle B'$, and angle $C = \angle C'$, then $a:b:c = a':b':c'$ and $a/a' = b/b' = c/c'$ (see Fig. 1.2).

![Triangle](image)
Isosceles triangle (see Fig. 1.3). If side $c = \text{side } b$, then angle $C = \text{angle } B$.

Equilateral triangle (see Fig. 1.4). If side $a = \text{side } b = \text{side } c$, angles $A$, $B$, and $C$ are equal ($60^\circ$).

Right triangle (see Fig. 1.5). $c^2 = a^2 + b^2$ and $c = (a^2 + b^2)^{1/2}$ when angle $C = 90^\circ$. Therefore, $a = (c^2 - b^2)^{1/2}$ and $b = (c^2 - a^2)^{1/2}$. This relationship in all right-angle triangles is called the Pythagorean theorem.

Exterior angle of a triangle (see Fig. 1.6). Angle $C = \text{angle } A + \text{angle } B$. 
Intersecting straight lines (see Fig. 1.7). Angle $A = \text{angle } A'$, and angle $B = \text{angle } B'$.

![Intersecting straight lines](image1)

**FIGURE 1.7** Intersecting straight lines.

Two parallel lines intersected by a straight line (see Fig. 1.8). Alternate interior and exterior angles are equal: angle $A = \text{angle } A'$; angle $B = \text{angle } B'$.

Any four-sided geometric figure (see Fig. 1.9). The sum of all interior angles = $360^\circ$; angle $A + \text{angle } B + \text{angle } C + \text{angle } D = 360^\circ$.

A line tangent to a point on a circle is at $90^\circ$, or normal, to a radial line drawn to the tangent point (see Fig. 1.10).

![Straight line intersecting two parallel lines](image2)

**FIGURE 1.8** Straight line intersecting two parallel lines.

![Quadrilateral](image3)

**FIGURE 1.9** Quadrilateral (four-sided figure).

![Tangent at a point on a circle](image4)

**FIGURE 1.10** Tangent at a point on a circle.
Two circles’ common point of tangency is intersected by a line drawn between their centers (see Fig. 1.11).

Side $a = a'$; angle $A = \text{angle } A'$ (see Fig. 1.12).

Angle $A = \frac{1}{2} \text{ angle } B$ (see Fig. 1.13).
Angle $A = \text{angle } B = \text{angle } C$. All perimeter angles of a chord are equal (see Fig. 1.14).

Angle $B = \frac{1}{2} \text{ angle } A$ (see Fig. 1.15).

\[ a^2 = bc \] (see Fig. 1.16).

*All perimeter angles in a circle, drawn from the diameter, are 90°* (see Fig. 1.17).

*Arc lengths are proportional to internal angles* (see Fig. 1.18). Angle $A$:$\text{angle } B = a:b$. Thus, if angle $A = 89°$, angle $B = 30°$, and arc $a = 2.15$ units of length, arc $b$ would be calculated as

\[ \text{arc } b = \text{arc } a \times \frac{b}{a} \]

**FIGURE 1.14** Perimeter angles of a chord.  
**FIGURE 1.15** Half-angle ($B$).  
**FIGURE 1.16** Line and circle relationship ($a^2 = bc$).
\[
\frac{\text{Angle } A}{\text{Angle } B} = \frac{a}{b}
\]

\[
\frac{89}{30} = \frac{2.15}{b}
\]

\[89b = 30 \times 2.15\]

\[b = \frac{64.5}{89}\]

\[b = 0.7247 \text{ units of length}\]

**NOTE.** The angles may be given in decimal degrees or radians, consistently.

*Circumferences are proportional to their respective radii* (see Fig. 1.19). \(C:C' = r:R\), and areas are proportional to the squares of the respective radii.
1.2 BASIC ALGEBRA

1.2.1 Algebraic Procedures

Solving a Typical Algebraic Equation. An algebraic equation is solved by substituting the numerical values assigned to the variables which are denoted by letters, and then finding the unknown value, using algebraic procedures.

**EXAMPLE**

\[ L = 2C + 1.57(D + d) + \frac{(D - d)^2}{4C} \]  

(belt-length equation)

If \( C = 16 \), \( D = 5.56 \), and \( d = 3.12 \) (the variables), solve for \( L \) (substituting the values of the variables into the equation):

\[
L = 2(16) + 1.57(5.56 + 3.12) + \frac{(5.56 - 3.12)^2}{4(16)}
\]

\[
= 32 + 1.57(8.68) + \frac{(2.44)^2}{64}
\]

\[
= 32 + 13.628 + 0.093
\]

\[
= 45.721
\]

Most of the equations shown in this handbook are solved in a similar manner, that is, by substituting known values for the variables in the equations and solving for the unknown quantity using standard algebraic and trigonometric rules and procedures.

Ratios and Proportions. If \( a/b = c/d \), then

\[
\frac{a + b}{b} = \frac{c + d}{d}; \quad \frac{a - b}{b} = \frac{c - d}{d} \quad \text{and} \quad \frac{a}{a + b} = \frac{c}{c + d}
\]

Quadratic Equations. Any quadratic equation may be reduced to the form

\[ ax^2 + bx + c = 0 \]

The two roots, \( x_1 \) and \( x_2 \), equal

\[
\frac{-b \pm \sqrt{b^2 - 4ac}}{2a} \quad (x_1 \text{ use } +; x_2 \text{ use } -)
\]

When \( a, b, \) and \( c \) are real, if \( b^2 - 4ac \) is positive, the roots are real and unequal. If \( b^2 - 4ac \) is zero, the roots are real and equal. If \( b^2 - 4ac \) is negative, the roots are imaginary and unequal.
Radicals

\[ a^0 = 1 \]
\[ (\sqrt[n]{a})^n = a \]
\[ \sqrt[n]{a^n} = a \]
\[ \sqrt{ab} = n \sqrt{a} \times n \sqrt{b} \]
\[ \frac{\sqrt[n]{a}}{\sqrt[b]{b}} = \sqrt[n]{a} \times \sqrt[n]{b} \]
\[ \sqrt[n]{a^m} = a^{m/n} \quad \text{hence} \quad \sqrt[3]{8} = 2^{2/3} \]
\[ \sqrt[n]{a} = a^{1/n} \quad \text{hence} \quad \sqrt[3]{3} = 3^{1/2} \]
\[ a^{-n} = \frac{1}{a^n} \]

Factorial. 5! is termed 5 factorial and is equivalent to

\[ 5 \times 4 \times 3 \times 2 \times 1 = 120 \]
\[ 9! = 9 \times 8 \times 7 \times 6 \times 5 \times 4 \times 3 \times 2 \times 1 = 362,880 \]

Logarithms. The logarithm of a number \( N \) to base \( a \) is the exponent power to which \( a \) must be raised to obtain \( N \). Thus \( N = a^x \) and \( x = \log_a N \). Also \( \log_a 1 = 0 \) and \( \log_a a = 1 \).

Other relationships follow:

\[ \log_a MN = \log_a M + \log_a N \]
\[ \log_a \frac{M}{N} = \log_a M - \log_a N \]
\[ \log_a N^k = k \log_a N \]
\[ \log_a \sqrt[n]{N} = \frac{1}{n} \log_a N \]

\[ \log_a a = \frac{1}{\log_a b} \quad \text{let} \ N = a \]

Base 10 logarithms are referred to as common logarithms or Briggs logarithms, after their inventor.

Base \( e \) logarithms (where \( e = 2.71828 \)) are designated as natural, hyperbolic, or Naperian logarithms, the last label referring to their inventor. The base of the natural logarithm system is defined by the infinite series
\[ e = 1 + \frac{1}{1} + \frac{1}{2!} + \frac{1}{3!} + \frac{1}{4!} + \frac{1}{5!} + \cdots = \lim_{n \to \infty} \left(1 + \frac{1}{n}\right)^n \]

\[ e = 2.71828 \ldots \]

If \( a \) and \( b \) are any two bases, then

\[ \log_a N = (\log_a b) (\log_b N) \]

or

\[ \log_b N = \frac{\log_a N}{\log_a b} \]

\[ \log_{10} N = \frac{\log_e N}{2.30261} = 0.43429 \log_e N \]

\[ \log_e N = \frac{\log_{10} N}{0.43429} = 2.30261 \log_{10} N \]

Simply multiply the natural log by 0.43429 (a modulus) to obtain the equivalent common log.

Similarly, multiply the common log by 2.30261 to obtain the equivalent natural log. (Accuracy is to four decimal places for both cases.)

### 1.2.2 Transposing Equations (Simple and Complex)

**Transposing an Equation.** We may solve for any one unknown if all other variables are known. The given equation is:

\[ R = \frac{Gd^4}{8ND^3} \]

An equation with five variables, shown in terms of \( R \). Solving for \( G \):

\[ Gd^4 = 8RND^3 \quad \text{(cross-multiplied)} \]

\[ G = \frac{8RND^3}{d^4} \quad \text{(divide both sides by } d^4) \]

Solving for \( d \):

\[ Gd^4 = 8RND^3 \]

\[ d^4 = \frac{8RND^3}{G} \]

\[ d = \sqrt[4]{\frac{8RND^3}{G}} \]
Solving for $D$:

$$Gd^4 = 8\text{RND}^3$$

$$D^3 = \frac{Gd^4}{8\text{RND}}$$

$$D = \frac{3}{4} \sqrt[4]{\frac{Gd^4}{8\text{RND}}}$$

Solve for $N$ using the same transposition procedures shown before.

**NOTE.** When a complex equation needs to be transposed, shop personnel can contact their engineering or tool engineering departments, where the MathCad program is usually available.

**Transposing Equations using MathCad (Complex Equations).** The transposition of basic algebraic equations has many uses in the solution of machining and metalworking problems. Transposing a complex equation requires considerable skill in mathematics. To simplify this procedure, the use of MathCad is invaluable. As an example, a basic equation involving trigonometric functions is shown here, in its original and transposed forms. The transpositions are done using symbolic methods, with degrees or radians for the angular values.

**Basic Equation**

$$L = X + d \cdot \left[ \tan \left( \frac{90 - \alpha}{2} \right) + 1 \right]$$

**Transposed Equations (Angles in Degrees)**

Solve, $\alpha \rightarrow 90 + 2 \cdot \tan \left( \frac{\alpha}{2} \right) \cdot \frac{(-L + X + d)}{d}$

Solved for $\alpha$

Solve, $X \rightarrow L + d \cdot \tan \left( -45 + \frac{1}{2} \cdot \alpha \right) - d$

Solved for $X$

Solve, $d \rightarrow \frac{(-L + X)}{\tan \left( -45 + \frac{1}{2} \cdot \alpha \right) - 1}$

Solved for $d$

**NOTE.** The angular values are expressed in degrees.

**Basic Equation**

$$L = X + d \cdot \left[ \tan \left( \frac{\pi}{2} - \alpha \right) + 1 \right]$$
Transposed Equations (Angles in Radians)

Solve, \( \alpha \rightarrow \frac{3}{2} \cdot \pi - 2 \cdot \text{acot} \left( \frac{-L + X + d}{d} \right) \) \( \text{Solved for } \alpha \)

Solve, \( X \rightarrow L - d \cdot \cot \left( \frac{1}{4} \cdot \pi + \frac{1}{2} \cdot \alpha \right) - d \) \( \text{Solved for } X \)

Solve, \( d \rightarrow \frac{-(-L + X)}{\left( \cot \left( \frac{1}{4} \cdot \pi + \frac{1}{2} \cdot \alpha \right) + 1 \right)} \) \( \text{Solved for } d \)

**NOTE.** The angular values are expressed in radians, i.e., 90 degrees = \( \pi/2 \) radians; \( 2\pi \) radians = 360°; \( \pi \) radians = 180°.

### 1.3 PLANE TRIGONOMETRY

There are six trigonometric functions: sine, cosine, tangent, cotangent, secant, and cosecant. The relationships of the trigonometric functions are shown in Fig. 1.20. Trigonometric functions shown for angle \( A \) (right-angled triangle) include

\[
\begin{align*}
\sin A &= \frac{a}{c} \text{ (sine)} \\
\cos A &= \frac{b}{c} \text{ (cosine)} \\
\tan A &= \frac{a}{b} \text{ (tangent)} \\
\cot A &= \frac{b}{a} \text{ (cotangent)} \\
\sec A &= \frac{c}{b} \text{ (secant)} \\
\csc A &= \frac{c}{a} \text{ (cosecant)}
\end{align*}
\]

For angle \( B \), the functions would become (see Fig. 1.20)

\[
\begin{align*}
\sin B &= \frac{b}{c} \text{ (sine)} \\
\cos B &= \frac{a}{c} \text{ (cosine)}
\end{align*}
\]

**FIGURE 1.20** Right-angled triangle.
\[ \tan B = \frac{b}{a} \text{ (tangent)} \]
\[ \cot B = \frac{a}{b} \text{ (cotangent)} \]
\[ \sec B = \frac{c}{a} \text{ (secant)} \]
\[ \csc B = \frac{c}{b} \text{ (cosecant)} \]

As can be seen from the preceding, the sine of a given angle is always the side opposite the given angle divided by the hypotenuse of the triangle. The cosine is always the side adjacent to the given angle divided by the hypotenuse, and the tangent is always the side opposite the given angle divided by the side adjacent to the angle. These relationships \textit{must} be remembered at all times when performing trigonometric operations. Also:

\[ \sin A = \frac{1}{\csc A} \]
\[ \cos A = \frac{1}{\sec A} \]
\[ \tan A = \frac{1}{\cot A} \]

This reflects the important fact that the cosecant, secant, and cotangent are the reciprocals of the sine, cosine, and tangent, respectively. This fact also \textit{must} be remembered when performing trigonometric operations.

\textbf{Signs and Limits of the Trigonometric Functions.} The following coordinate chart shows the sign of the function in each quadrant and its numerical limits. As an example, the sine of any angle between 0 and 90° will always be positive, and its numerical value will range between 0 and 1, while the cosine of any angle between 90 and 180° will always be negative, and its numerical value will range between 0 and 1. Each quadrant contains 90°; thus the fourth quadrant ranges between 270 and 360°.
1.3.1 Trigonometric Laws

The trigonometric laws show the relationships between the sides and angles of non-right-angle triangles or oblique triangles and allow us to calculate the unknown parts of the triangle when certain values are known. Refer to Fig. 1.21 for illustrations of the trigonometric laws that follow.

**The Law of Sines.** See Fig. 1.21.

\[
\frac{a}{\sin A} = \frac{b}{\sin B} = \frac{c}{\sin C}
\]

And,

\[
\frac{a}{b} = \frac{\sin A}{\sin B} \quad \frac{b}{c} = \frac{\sin B}{\sin C} \quad \frac{a}{c} = \frac{\sin A}{\sin C}
\]

Also, \(a \times \sin B = b \times \sin A\); \(b \times \sin C = c \times \sin B\), etc.

**The Law of Cosines.** See Fig. 1.21.

\[
\begin{align*}
    a^2 &= b^2 + c^2 - 2bc \cos A \\
    b^2 &= a^2 + c^2 - 2ac \cos B \\
    c^2 &= a^2 + b^2 - 2ab \cos C
\end{align*}
\]

May be transposed as required

**The Law of Tangents.** See Fig. 1.21.

\[
\frac{a + b}{a - b} = \frac{\tan \frac{A + B}{2}}{\tan \frac{A - B}{2}}
\]

With the preceding laws, the trigonometric functions for right-angled triangles, the Pythagorean theorem, and the following triangle solution chart, it will be possible to find the solution to any plane triangle problem, provided the correct parts are specified.
Finding Heights of Non-Right-Angled Triangles. The height $x$ shown in Figs. 1.22 and 1.23 is found from

$$x = b \cdot \frac{\sin A \sin C}{\sin (A + C)} = \frac{b}{\cot A + \cot C}$$

(for Fig. 1.22)

**FIGURE 1.22** Height of triangle $x$. 

The Solution of Triangles

<table>
<thead>
<tr>
<th>Known: Any two sides</th>
<th>To solve</th>
</tr>
</thead>
<tbody>
<tr>
<td>Use the Pythagorean theorem to solve unknown side; then use the trigonometric functions to solve the two unknown angles. The third angle is $90^\circ$.</td>
<td></td>
</tr>
</tbody>
</table>

<table>
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<tr>
<th>Known: Any one side and either one angle that is not $90^\circ$</th>
<th>To solve</th>
</tr>
</thead>
<tbody>
<tr>
<td>Use trigonometric functions to solve the two unknown sides. The third angle is $180^\circ$ – sum of two known angles.</td>
<td></td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>Known: Three angles and no sides (all triangles)</th>
<th>To solve</th>
</tr>
</thead>
<tbody>
<tr>
<td>Cannot be solved because there are an infinite number of triangles which satisfy three known internal angles.</td>
<td></td>
</tr>
</tbody>
</table>

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<thead>
<tr>
<th>Known: Three sides</th>
<th>To solve</th>
</tr>
</thead>
<tbody>
<tr>
<td>Use trigonometric functions to solve the two unknown angles.</td>
<td></td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>In right-angled triangles</th>
<th>To solve</th>
</tr>
</thead>
<tbody>
<tr>
<td>Known: Any two sides</td>
<td>Use the Pythagorean theorem to solve unknown side; then use the trigonometric functions to solve the two unknown angles. The third angle is $90^\circ$.</td>
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<td></td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>In oblique triangles</th>
<th>To solve</th>
</tr>
</thead>
<tbody>
<tr>
<td>Known: Two sides and any one of two nonincluded angles</td>
<td>Use the law of sines to solve the second unknown angle. The third angle is $180^\circ$ – sum of two known angles. Then find the other sides using the law of sines or the law of tangents.</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>Known: Two sides and the included angle</th>
<th>To solve</th>
</tr>
</thead>
<tbody>
<tr>
<td>Use the law of cosines for one side and the law of sines for the two angles.</td>
<td></td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>Known: Two angles and any one side</th>
<th>To solve</th>
</tr>
</thead>
<tbody>
<tr>
<td>Use the law of sines to solve the other sides or the law of tangents. The third angle is $180^\circ$ – sum of two known angles.</td>
<td></td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>Known: Three sides</th>
<th>To solve</th>
</tr>
</thead>
<tbody>
<tr>
<td>Use the law of cosines to solve two of the unknown angles. The third angle is $180^\circ$ – sum of two known angles.</td>
<td></td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>Known: One angle and one side (non right triangle)</th>
<th>To solve</th>
</tr>
</thead>
<tbody>
<tr>
<td>Cannot be solved except under certain conditions. If the triangle is equilateral or isosceles, it may be solved if the known angle is opposite the known side.</td>
<td></td>
</tr>
</tbody>
</table>
Areas of Triangles. See Fig. 1.24a and b.

\[
x = b \frac{\sin A \sin C}{\sin (C' - A)} = \frac{b}{\cot A - \cot C'} \quad \text{(for Fig. 1.23)}
\]

**Areas of Triangles.**

See Fig. 1.24a and b.

\[
A = \frac{1}{2}bh
\]

The area when the three sides are known (see Fig. 1.25) (this holds true for any triangle):

\[
A = \sqrt{s(s-a)(s-b)(s-c)}
\]

where

\[
s = \frac{a+b+c}{2}
\]

**FIGURE 1.23** Height of triangle \(x\).

**FIGURE 1.24** Triangles: (a) right triangle; (b) oblique triangle.

**FIGURE 1.25** Triangle.
The Pythagorean Theorem. For right-angled triangles:

\[ c^2 = a^2 + b^2 \]

\[ b^2 = c^2 - a^2 \]

\[ a^2 = c^2 - b^2 \]

NOTE. Side \( c \) is the hypotenuse.

Practical Solutions to Triangles. The preceding sections concerning the basic trigonometric functions and trigonometric laws, together with the triangle solution chart, will allow you to solve all plane triangles, both their parts and areas. Whenever you solve a triangle, the question always arises, “Is the solution correct?” In the engineering office, the triangle could be drawn to scale using AutoCad and its angles and sides measured, but in the shop this cannot be done with accuracy. In machining, gearing, and tool engineering problems, the triangle must be solved with great accuracy and its solution verified.

To verify or check the solution of triangles, we have the Mollweide equation, which involves all parts of the triangle. By using this classic equation, we know if the solution to any given triangle is correct or if it has been calculated correctly.

The Mollweide Equation

\[
\frac{a - b}{c} = \frac{\sin \left( \frac{A - B}{2} \right)}{\cos \left( \frac{C}{2} \right)}
\]

Substitute the calculated values of all sides and angles into the Mollweide equation and see if the equation balances algebraically. Use of the Mollweide equation will be shown in a later section. Note that the angles must be specified in decimal degrees when using this equation.

Converting Angles to Decimal Degrees. Angles given in degrees, minutes, and seconds must be converted to decimal degrees prior to finding the trigonometric functions of the angle on modern hand-held calculators.

Converting Degrees, Minutes, and Seconds to Decimal Degrees

Procedure. Convert 26°41′26″ to decimal degrees.

- Degrees = 26.000000 in decimal degrees
- Minutes = 41/60 = 0.683333 in decimal parts of a degree
- Seconds = 26/3600 = 0.007222 in decimal parts of a degree

The angle in decimal degrees is then

\[ 26.000000 + 0.683333 + 0.007222 = 26.690555^\circ \]
Converting Decimal Degrees to Degrees, Minutes, and Seconds

Procedure. Convert 56.5675 decimal degrees to degrees, minutes, and seconds.

Degrees = \( 0.5675 \times 60 = 34.05 \) = 34 minutes

Seconds = \( 0.05 \) (minutes) \( \times 60 = 3 \) seconds

The answer, therefore, is 56°34′3″.

Summary of Trigonometric Procedures for Triangles. There are four possible cases in the solution of oblique triangles:

Case 1. Given one side and two angles: \( a, A, B \)

Case 2. Given two sides and the angle opposite them: \( a, b, A \) or \( B \)

Case 3. Given two sides and their included angle: \( a, b, C \)

Case 4. Given the three sides: \( a, b, c \)

All oblique (non-right-angle) triangles can be solved by use of natural trigonometric functions: the law of sines, the law of cosines, and the angle formula, angle \( A + angle \ B + angle \ C = 180° \). This may be done in the following manner:

Case 1. Given \( a, A, \) and \( B, \) angle \( C \) may be found from the angle formula; then sides \( b \) and \( c \) may be found by using the law of sines twice.

Case 2. Given \( a, b, \) and \( A, \) angle \( B \) may be found by the law of sines, angle \( C \) from the angle formula, and side \( c \) by the law of sines again.

Case 3. Given \( a, b, \) and \( C, \) side \( c \) may be found by the law of cosines, and angles \( A \) and \( B \) may be found by the law of sines used twice; or angle \( A \) from the law of sines and angle \( B \) from the angle formula.

Case 4. Given \( a, b, \) and \( c, \) the angles may all be found by the law of cosines; or angle \( A \) may be found from the law of cosines, and angles \( B \) and \( C \) from the law of sines; or angle \( A \) from the law of cosines, angle \( B \) from the law of sines, and angle \( C \) from the angle formula.

In all cases, the solutions may be checked with the Mollweide equation.

NOTE. Case 2 is called the ambiguous case, in which there may be one solution, two solutions, or no solution, given \( a, b, \) and \( A \).

- If angle \( A < 90° \) and \( a < b \sin A, \) there is no solution.
- If angle \( A < 90° \) and \( a = b \sin A, \) there is one solution—a right triangle.
- If angle \( A < 90° \) and \( b > a > b \sin A, \) there are two solutions—oblique triangles.
- If angle \( A < 90° \) and \( a \geq b, \) there is one solution—an oblique triangle.
- If angle \( A < 90° \) and \( a \leq b, \) there is no solution.
- If angle \( A > 90° \) and \( a > b, \) there is one solution—an oblique triangle.
Mollweide Equation Variations. There are two forms for the Mollweide equation:

\[ \frac{a + b}{c} = \frac{\cos \left( \frac{A - B}{2} \right)}{\sin \left( \frac{C}{2} \right)} \]

\[ \frac{a - b}{c} = \frac{\sin \left( \frac{A - B}{2} \right)}{\cos \left( \frac{C}{2} \right)} \]

Use either form for checking triangles.

The Accuracy of Calculated Angles

<table>
<thead>
<tr>
<th>Required accuracy of the angle</th>
<th>Significant figures required in distances</th>
</tr>
</thead>
<tbody>
<tr>
<td>10 minutes</td>
<td>3</td>
</tr>
<tr>
<td>1 minute</td>
<td>4</td>
</tr>
<tr>
<td>10 seconds</td>
<td>5</td>
</tr>
<tr>
<td>1 second</td>
<td>6</td>
</tr>
</tbody>
</table>

Special Half-Angle Formulas. In case 4 triangles where only the three sides $a$, $b$, and $c$ are known, the sets of half-angle formulas shown here may be used to find the angles:

\[ \sin \frac{A}{2} = \sqrt{\frac{(s-b)(s-c)}{bc}} \]

\[ \cos \frac{B}{2} = \sqrt{\frac{s(s-b)}{ac}} \]

\[ \sin \frac{B}{2} = \sqrt{\frac{(s-c)(s-a)}{ca}} \]

\[ \cos \frac{C}{2} = \sqrt{\frac{s(s-c)}{ab}} \]

\[ \sin \frac{C}{2} = \sqrt{\frac{(s-a)(s-b)}{ab}} \]

\[ \tan \frac{A}{2} = \sqrt{\frac{(s-b)(s-c)}{s(s-a)}} \]

\[ \tan \frac{B}{2} = \sqrt{\frac{(s-c)(s-a)}{s(s-b)}} \]

\[ \tan \frac{C}{2} = \sqrt{\frac{(s-a)(s-b)}{s(s-c)}} \]

where

\[ s = \sqrt{\frac{a + b + c}{2}} \]
Additional Relations of the Trigonometric Functions

\[ \sin x = \cos (90^\circ - x) = \sin (180^\circ - x) \]
\[ \cos x = \sin (90^\circ - x) = -\cos (180^\circ - x) \]
\[ \tan x = \cot (90^\circ - x) = -\tan (180^\circ - x) \]
\[ \cot x = \tan (90^\circ - x) = -\cot (180^\circ - x) \]
\[ \csc x = \cot \frac{x}{2} - \cot x \]

Functions of Half-Angles

\[ \sin \frac{1}{2}x = \pm \sqrt{\frac{1 - \cos x}{2}} \]
\[ \cos \frac{1}{2}x = \pm \sqrt{\frac{1 + \cos x}{2}} \]
\[ \tan \frac{1}{2}x = \pm \sqrt{\frac{1 - \cos x}{1 + \cos x}} = \frac{1 - \cos x}{\sin x} = \frac{\sin x}{1 + \cos x} \]

**NOTE.** The sign before the radical depends on the quadrant in which \(x/2\) falls. See functions in the four quadrants chart in the text.

Functions of Multiple Angles

\[ \sin 2x = 2 \sin x \cos x \]
\[ \cos 2x = \cos^2 x - \sin^2 x = 2 \cos^2 x - 1 = 1 - 2 \sin^2 x \]
\[ \tan 2x = \frac{2 \tan x}{1 - \tan^2 x} \]
\[ \cot 2x = \frac{\cot^2 x - 1}{2 \cot x} \]

Functions of Sums of Angles

\[ \sin (x \pm y) = \sin x \cos y \pm \cos x \sin y \]
\[ \cos (x \pm y) = \cos x \cos y \mp \sin x \sin y \]
\[ \tan (x + y) = \frac{\tan x \pm \tan y}{1 \mp \tan x \tan y} \]

\[ \tan (x - y) = \frac{\tan x - \tan y}{1 \pm \tan x \tan y} \]

\[ \cot (x + y) = \frac{\cot x \cot y - 1}{\cot y + \cot x} \]
\[ \cot (x - y) = \frac{\cot x \cot y + 1}{\cot x - \cot y} \]
Miscellaneous Relations

\[ \tan x \pm \tan y = \frac{\pm \sin (x \pm y)}{\sin x \sin y} \]

\[ \frac{1 + \tan x}{1 - \tan x} = \tan (45^\circ + x) \]

\[ \frac{\cot x + 1}{\cot x - 1} = \cot (45^\circ - x) \]

\[ \frac{\sin x + \sin y}{\sin x - \sin y} = \frac{1}{\tan \left( \frac{1}{2} (x+y) \right)} \]

\[ \frac{1}{\tan \left( \frac{1}{2} (x-y) \right)} \]

Relations Between Sides and Angles of Any Plane Triangle

\[ a = b \cos C + c \cos B \]

\[ \cos A = \frac{b^2 + c^2 - a^2}{2bc} \]

\[ \tan \left( \frac{A - B}{2} \right) = \frac{a - b}{a + b} \cot \frac{C}{2} \]

\[ \sin A = \frac{2}{bc} \sqrt{s(s-a)(s-b)(s-c)} \]

where \( s = \frac{1}{2}(a + b + c) \)

\[ r = \sqrt{\frac{(s-a)(s-b)(s-c)}{s}} \]

\[ \sin \frac{A}{2} = \sqrt{\frac{(s-b)(s-c)}{bc}} \]

\[ \cos \frac{A}{2} = \sqrt{\frac{s(s-a)}{bc}} \]

\[ \tan \frac{A}{2} = \sqrt{\frac{(s-b)(s-c)}{(s(s-a))} = \frac{r}{s-a}} \]
Trigonometric Functions Reduced to the First Quadrant. See Fig. 1.26.

If $\alpha$ in degrees, is between:

<table>
<thead>
<tr>
<th>Angle Range</th>
<th>First Subtract:</th>
</tr>
</thead>
<tbody>
<tr>
<td>90–180</td>
<td>$\alpha - 90$</td>
</tr>
<tr>
<td>180–270</td>
<td>$\alpha - 180$</td>
</tr>
<tr>
<td>270–360</td>
<td>$\alpha - 270$</td>
</tr>
</tbody>
</table>

Then:

<table>
<thead>
<tr>
<th>Trigonometric Function</th>
<th>Expression</th>
</tr>
</thead>
<tbody>
<tr>
<td>$\sin \alpha$</td>
<td>$\pm \cos (\alpha - 90)$</td>
</tr>
<tr>
<td>$\cos \alpha$</td>
<td>$\pm \sin (\alpha - 90)$</td>
</tr>
<tr>
<td>$\tan \alpha$</td>
<td>$\pm \cot (\alpha - 90)$</td>
</tr>
<tr>
<td>$\cot \alpha$</td>
<td>$\pm \tan (\alpha - 90)$</td>
</tr>
<tr>
<td>$\sec \alpha$</td>
<td>$\pm \csc (\alpha - 90)$</td>
</tr>
<tr>
<td>$\csc \alpha$</td>
<td>$\pm \sec (\alpha - 90)$</td>
</tr>
</tbody>
</table>

1.3.2 Sample Problems Using Trigonometry

Samples of Solutions to Triangles

Solving Right-Angled Triangles by Trigonometry. Required: Any one side and angle $A$ or angle $B$ (see Fig. 1.27). Solve for side $a$:

$$\sin A = \frac{a}{c}$$
\[
\sin 33.162^\circ = \frac{a}{3.625} \\
\]

\[
a = 3.625 \times \sin 33.162^\circ \\
= 3.625 \times 0.5470 \\
= 1.9829
\]

Solve for side \(b\):

\[
\cos A = \frac{b}{c} \\
\cos 33.162^\circ = \frac{b}{3.625} \\
b = 3.625 \times \cos 33.162^\circ \\
b = 3.625 \times 0.8371 \\
b = 3.0345
\]

Then \(B = 180^\circ - (A + 90^\circ)\)

\[
= 180^\circ - 123.162^\circ \\
= 56.838^\circ
\]

We now know sides \(a, b,\) and \(c\) and angles \(A, B,\) and \(C.\)

Solving Non-Right-Angled Triangles Using the Trigonometric Laws. Solve the triangle in Fig. 1.28. Given: Two angles and one side:

\[
A = 45^\circ \\
B = 109^\circ \\
a = 3.250
\]

FIGURE 1.28 Solve the triangle.
First, find angle $C$:

\[ \text{Angle } C = 180^\circ - (\text{angle } A + \text{angle } B) \]

\[ = 180^\circ - (45^\circ + 109^\circ) \]

\[ = 180^\circ - 154^\circ \]

\[ = 26^\circ \]

Second, find side $b$ by the law of sines:

\[ \frac{a}{\sin A} = \frac{b}{\sin B} \]

\[ \frac{3.250}{0.7071} = \frac{b}{0.9455} \]

Therefore,

\[ b = \frac{3.250 \times 0.9455}{0.7071} \]

\[ = 4.3457 \]

Third, find side $c$ by the law of sines:

\[ \frac{a}{\sin A} = \frac{c}{\sin C} \]

\[ \frac{3.250}{0.7071} = \frac{c}{0.4384} \]

Therefore,

\[ c = \frac{3.250 \times 0.4384}{0.7071} \]

\[ = 2.0150 \]

The solution to this triangle has been calculated as $a = 3.250$, $b = 4.3457$, $c = 2.0150$, angle $A = 45^\circ$, angle $B = 109^\circ$, and angle $C = 26^\circ$.

We now use the Mollweide equation to check the calculated answer by substituting the parts into the equation and checking for a balance, which signifies equality and the correct solution.

\[ \frac{a - b}{c} = \frac{\sin \left( \frac{A - B}{2} \right)}{\cos \left( \frac{C}{2} \right)} \]
1.24 \hspace{1cm} \text{CHAPTER ONE}

\[
\frac{3.250 - 4.3457}{2.0150} = \frac{\sin \left( \frac{45 - 109}{2} \right)}{\cos \left( \frac{26}{2} \right)}
\]

\[
\frac{-1.0957}{2.0150} = \frac{\sin (-32^\circ)}{\cos 13^\circ} \quad \text{(Find \( \sin -32^\circ \) and \( \cos 13^\circ \) on a calculator.)}
\]

\[
\frac{-1.0957}{2.0150} = -0.5299 \quad \frac{0.9744}{2.0150} \quad \text{(Divide both sides.)}
\]

\[-0.5438 = -0.5438 \quad \text{(Cross-multiplying will also show an equality.)}
\]

This equality shows that the calculated solution to the triangle shown in Fig. 1.28 is correct.

Solve the triangle in Fig. 1.29. \textit{Given:} Two sides and one angle:

\[
\text{FIGURE 1.29} \hspace{0.5cm} \text{Solve the triangle.}
\]

\[
\text{Angle } A = 16^\circ
\]

\[
a = 1.562
\]

\[
b = 2.509
\]

First, find angle \( B \) from the law of sines:

\[
\frac{a}{\sin A} = \frac{b}{\sin B}
\]

\[
\frac{1.562}{\sin 16} = \frac{2.509}{\sin B}
\]

\[
1.562 \cdot \sin B = 0.6915 \quad \text{(by cross-multiplication)}
\]
\[
\sin B = \frac{0.6915}{1.562} \\
\sin B = 0.4427 \\
\arccos 0.4427 = 26.276° = \text{angle } B
\]

Second, find angle C:

\[
\text{Angle } C = 180° - (\text{angle } A + \text{angle } B) \\
= 180° - 42.276° \\
= 137.724°
\]

Third, find side c from the law of sines:

\[
\frac{a}{\sin A} = \frac{c}{\sin C} \\
\frac{1.562}{0.2756} = \frac{c}{0.6727}
\]

\[
0.2756c = 1.0508 \\
c = 3.813
\]

We may now find the altitude or height x of this triangle (see Fig. 1.29). Refer to Fig. 1.23 and text for the following equation for x.

\[
x = b \frac{\sin A \sin C}{\sin (C' - A)} \quad (\text{where angle } C' = 180° - 137.724° = 42.276° \text{ in Fig. 1.29})
\]

\[
= 2.509 \times \frac{0.2756 \times 0.6727}{\sin (42.276 - 16)}
\]

\[
= 2.509 \times \frac{0.1854}{0.4427}
\]

\[
= 2.509 \times 0.4188
\]

\[
= 1.051
\]

This height x also can be found from the sine function of angle C’, when side a is known, as shown here:

\[
\sin C' = \frac{x}{1.562}
\]

\[
x = 1.562 \sin C' = 1.562 \times 0.6727 = 1.051
\]
Both methods yield the same numerical solution: 1.051. Also, the preceding solution to the triangle shown in Fig. 1.29 is correct because it will balance the Mollweide equation.

Solve the triangle in Fig. 1.30. Given: Three sides and no angles. According to the preceding triangle solution chart, solving this triangle requires use of the law of cosines. Proceed as follows. First, solve for any angle (we will take angle \( C \) first):

\[
c^2 = a^2 + b^2 - 2ab \cos C
\]

\[
(1.7500)^2 = (1.1875)^2 + (2.4375)^2 - 2(1.1875 \times 2.4375) \cos C
\]

\[
3.0625 = 1.4102 + 5.9414 - 5.7891 \cos C
\]

\[
5.7891 \cos C = 1.4102 + 5.9414 - 3.0625
\]

\[
\cos C = \frac{4.2891}{5.7891}
\]

\[
\cos C = 0.7409
\]

\[
\arccos 0.7409 = 42.192^\circ = \text{angle } C \quad \text{(the angle whose cosine is 0.7409)}
\]

Second, by the law of cosines, find angle \( B \):

\[
b^2 = a^2 + c^2 - 2ac \cos B
\]

\[
(2.4375)^2 = (1.1875)^2 + (1.7500)^2 - 2(1.1875 \times 1.7500) \cos B
\]

\[
5.9414 = 1.4102 + 3.0625 - 4.1563 \cos B
\]

\[
4.1563 \cos B = 1.4102 + 3.0625 - 5.9414
\]

\[
\cos B = \frac{-1.4687}{4.1563}
\]

\[
\cos B = -0.3534
\]

\[
\arccos -0.3534 = 110.695^\circ = \text{angle } B \quad \text{(the angle whose cosine is -0.3534)}
\]
Then, angle $A$ is found from

$$\text{angle } A = 180^\circ - (42.192^\circ + 110.695^\circ)$$

$$= 180^\circ - 152.887^\circ$$

$$= 27.113^\circ$$

The solution to the triangle shown in Fig. 1.30 is therefore $a = 1.1875$, $b = 2.4375$, $c = 1.7500$ (given), angle $A = 27.113^\circ$, angle $B = 110.695^\circ$, and angle $C = 42.192^\circ$ (calculated). This also may be checked using the Mollweide equation.

**Proof of the Mollweide Equation.** From the Pythagorean theorem it is known and can be proved that any triangle with sides equal to 3 and 4 and a hypotenuse of 5 will be a perfect right-angled triangle. Multiples of the numbers 3, 4, and 5 also produce perfect right-angled triangles, such as 6, 8, and 10, etc. ($c^2 = a^2 + b^2$).

If you solve the 3, 4, and 5 proportioned triangle for the internal angles and then substitute the sides and angles into the Mollweide equation, it will balance, indicating that the solution is valid mathematically.

A note on use of the Mollweide equation when checking triangles: If the Mollweide equation does not balance,

- The solution to the triangle is incorrect.
- The solution is not accurate.
- The Mollweide equation was incorrectly calculated.
- The triangle is not “closed,” or the sum of the internal angles does not equal $180^\circ$.

**Natural Trigonometric Functions.** There are no tables of natural trigonometric functions or logarithms in this handbook. This is due to the widespread availability of the electronic digital calculator. You may find these numerical values quicker and more accurately than any table can provide. See Sec. 1.4 for calculator uses and techniques applicable to machining and metalworking practices.

The natural trigonometric functions for sine, cosine, and tangent may be calculated using the following infinite-series equations. The cotangent, secant, and cosecant functions are merely the numerical reciprocals of the tangent, cosine, and sine functions, respectively.

$$\frac{1}{\text{tangent}} = \text{cotangent}$$

$$\frac{1}{\text{cosine}} = \text{secant}$$

$$\frac{1}{\text{sine}} = \text{cosecant}$$

**Calculating the Natural Trigonometric Functions.** Infinite series for the sine (angle $x$ must be given in radians):
\[
\sin x = x - \frac{x^3}{3!} + \frac{x^5}{5!} - \frac{x^7}{7!} + \frac{x^9}{9!} - \frac{x^{11}}{11!} + \cdots
\]

Infinite series for the cosine (angle \(x\) must be given in radians):
\[
\cos x = 1 - \frac{x^2}{2!} + \frac{x^4}{4!} - \frac{x^6}{6!} + \frac{x^8}{8!} - \frac{x^{10}}{10!} + \cdots
\]

The natural tangent may now be found from the sine and cosine series using the equality
\[
\tan x = \frac{\sin x \text{ (series)}}{\cos x \text{ (series)}}
\]

1.4 MODERN POCKET CALCULATOR PROCEDURES

1.4.1 Types of Calculators

The modern hand-held or pocket digital electronic calculator is an invaluable tool to the machinist and metalworker. Many cumbersome tables such as natural trigonometric functions, powers and roots, sine bar tables, involute functions, and logarithmic tables are not included in this handbook because of the ready availability, simplicity, speed, and great accuracy of these devices.

Typical multifunction pocket calculators are shown in Fig. 1.31. This type of device will be used to illustrate the calculator methods shown in Sec. 1.4.2 following.
The advent of the latest generation of hand-held programmable calculators—including the Texas Instruments TI-85 and Hewlett Packard HP-48G (see Fig. 1.32)—has made possible many formerly difficult or nearly impossible engineering computations. Both instruments have enormous capabilities in solving complex general mathematical problems. See Sec. 11.5 for a complete explanation for applying these calculators to the important and useful four-bar linkage mechanism, based on use of the standard Freudenstein equation.

Some of the newer machines also do not rely on battery power, since they have a built-in high-sensitivity solar conversion panel that converts room light into electrical energy for powering the calculator. The widespread use of these devices has increased industrial productivity considerably since their introduction in the 1970s.

1.4.2 Modern Calculator Techniques

Finding Natural Trigonometric Functions. The natural trigonometric functions of all angles are obtained easily, with great speed and precision.

EXAMPLE. Find the natural trigonometric function of \( \sin 26^\circ 41'26'' \).

First, convert from degrees, minutes, and seconds to decimal degrees (see Sec. 1.3.1):

\[
26^\circ 41'26'' = 26.690555^\circ
\]
Press: sin
Enter: 26.690555, then =
Answer: 0.4491717 (the natural function)

The natural sine, cosine, and tangent of any angle may thus be found. Negative angles are found by pressing sin, cos, or tan; entering the decimal degrees; changing sign to minus; and then pressing =.

The cotangent, secant, and cosecant are found by using the reciprocal button (x⁻¹) on the calculator.

**Finding Common and Natural Logarithms of Numbers.** The common, or Briggs, logarithm system is constructed with a base of 10 (see Sec. 1.2.1).

**EXAMPLE**

\[
10^1 = 10 \quad \text{and} \quad \log_{10} 10 = 1
\]
\[
10^2 = 100 \quad \text{and} \quad \log_{10} 100 = 2
\]
\[
10^3 = 1000 \quad \text{and} \quad \log_{10} 1000 = 3
\]

Therefore, \(\log_{10} 110.235\) is found by pressing log and entering the number into the calculator:

Press: log
Enter: 110.235, then =
Answer: 2.042319506

Since the logarithmic value is the exponent to which 10 is raised to obtain the number, we will perform this calculation:

\[
10^{2.042319506} = 110.235
\]

**PROOF**

Enter: 10
Press: \(y^x\)
Enter: 2.042319506
Press: =
Answer: 110.2349999, or 110.235 to three decimal places.

The natural, or hyperbolic, logarithm of a number is found in a similar manner.

**EXAMPLE.** Find the natural, or hyperbolic, logarithm of 110.235.

Press: ln
Enter: 110.235, then =
Answer: 4.702614451
Powers and Roots (Exponentials). Finding powers and roots (exponentials) of numbers is simple on the pocket calculator and renders logarithmic procedures and tables of logarithms obsolete, as well as the functions of numbers tables found in outdated handbooks.

EXAMPLE. Find the square root of 3.4575.

Press: $\sqrt{x}$
Enter: 3.4575, then =
Answer: 1.859435398

The procedure takes but a few seconds.

EXAMPLE. Find $(0.0625)^4$.

Enter: 0.0625
Press: $x^y$
Enter: 4
Press: =
Answer: $1.525879 \times 10^{-5}$

EXAMPLE. Find the cube root of 5.2795, or $(5.2795)^{1/3}$.

Enter: 3 or Enter: 5.2795
Press: $x^{1/3}$
Enter: 5.2795
Press: =
Answer: 1.7412626
Answer: 1.74126

NOTE. Radicals written in exponential notation:

$$\sqrt[3]{5} = (5)^{1/3} = 5^{0.33333}$$
$$\sqrt[2]{6} = (6)^{1/2} = 6^{0.5}$$
$$\sqrt[3]{(6.245)^2} = (6.245)^{2/3} = (6.245)^{0.66667}$$

1.4.3 Pocket Calculator Bracketing Procedures

When entering an equation into the pocket calculator, correct bracketing procedures must be used in order to prevent calculation errors. An incorrect procedure results in a SYN ERROR or MATH ERROR message on the calculator display, or an incorrect numerical answer.
EXAMPLES.  

\[
x = \text{unknown to be calculated.}
\]

\[
\begin{align*}
\text{Equation} & \quad \text{Enter as Shown, Then Press } \boxed{= \ \text{or } \boxed{EXE}} \\
x &= \frac{a + b}{c - d} & (a + b)/(c - d) = \text{ or EXE} \\
x &= \frac{(6 \times 7) + 1}{\pi + 7} & ((6 \times 7) + 1)/(\pi + 7) \\
x &= \frac{(a + b)/2}{(a \times d) + 2} & (a + b)/2/((a \times d) + 2) \\
x &= \frac{(1/\tan 40) + 2}{1/(2 \times \sin 30)} & (1/\tan 40) + 2/1/(2 \times \sin 30) \\
x &= \frac{2.215 \times 4.188 \times 6.235}{2 + d} & (2.215)(4.188)(6.235)/(2 + d) \\
x &= \frac{b}{c - d} & b/(c - d)
\end{align*}
\]

The examples shown are some of the more common types of bracketing. The bracketing will become more difficult on long, complex equations. Explanations of the order of entry and the bracketing procedures are usually shown in the instruction book that comes with the pocket calculator. A calculator that displays the equation as it is being entered into the calculator is the preferred type. The Casio calculator shown in Fig. 1.31 is of this type. The more advanced TI and HP calculators shown in Fig. 1.32 also display the entire entered equation, making them easier to use and reducing the chance of bracket entry error.

1.5 ANGLE CONVERSIONS—DEGREES AND RADIANS

Converting Degrees to Radians and Radians to Degrees.  

To convert from degrees to radians, you must first find the degrees as decimal degrees (see previous section). If \( R \) represents radians, then

\[2\pi R = 360^\circ \quad \text{or} \quad \pi R = 180^\circ\]

From this,

\[1 \text{ radian} = \frac{180}{\pi} = 57.2957795^\circ\]

And

\[1^\circ = \frac{\pi}{180} = 0.0174533 \text{ radian}\]
EXAMPLE. Convert 56.785° to radians.

\[ 56.785 \times 0.0174533 = 0.9911 \text{ radian} \]

So

\[ 56.785° = 0.9911 \text{ radian} \]

EXAMPLE. Convert 2.0978R to decimal degrees.

\[ 57.2957795 \times 2.0978 = 120.0591° \]

So

\[ 2.0978 \text{ radians} = 120.0591° \]

See the radians and degrees template—Fig. 1.33.

FIGURE 1.33 Degrees to radians conversion chart.
Important Mathematical Constants

\[ \pi = 3.1415926535898 \]

1 radian = 57.295779513082°

\[ 1^\circ = 0.0174532925199 \text{ radian} \]

\[ 2\pi R = 360^\circ \]

\[ \pi R = 180^\circ \]

1 radian = 180/\pi°

\[ 1^\circ = \pi/180 \text{ radians} \]

\[ e = 2.718281828 \text{ (base of natural logarithms)} \]

1.6 POWERS-OF-TEN NOTATION

Numbers written in the form 1.875 \times 10^5 or 3.452 \times 10^{-6} are so stated in powers-of-ten notation. Arithmetic operations on numbers which are either very large or very small are easily and conveniently processed using the powers-of-ten notation and procedures. This process is automatically carried out by the hand-held scientific calculator. If the calculated answer is larger or smaller than the digital display can handle, the answer will be given in powers-of-ten notation.

This method of handling numbers is always used in scientific and engineering calculations when the values of the numbers so dictate. Engineering notation is usually given in multiples of 3, such as 1.246 \times 10^3, 6.983 \times 10^{-6}, etc.

How to Calculate with Powers-of-Ten Notation. Numbers with many digits may be expressed more conveniently in powers-of-ten notation, as shown here.

\[ 0.000001389 = 1.389 \times 10^{-6} \]

\[ 3,768,145 = 3.768145 \times 10^6 \]

You are actually counting the number of places that the decimal point is shifted, either to the right or to the left. Shifting to the right produces a negative exponent, and shifting to the left produces a positive exponent.

Multiplication, division, exponents, and radicals in powers-of-ten notation are easily handled, as shown here.

\[ 1.246 \times 10^4 \times (2.573 \times 10^{-4}) = 3.206 \times 10^0 = 3.206 \text{ (Note: } 10^0 = 1) \]

\[ 1.785 \times 10^7 \div (1.039 \times 10^{-4}) = (1.785/1.039) \times 10^7 \times (-4) = 1.718 \times 10^{11} \]

\[ (1.447 \times 10^{5})^2 = (1.447)^2 \times 10^{10} = 2.094 \times 10^{10} \]

\[ \sqrt{1.391 \times 10^6} = 1.391^{1/2} \times 10^{6/2} = 1.179 \times 10^4 \]

In the preceding examples, you must use the standard algebraic rules for addition, subtraction, multiplication, and division of exponents or powers of numbers.
Thus,

- Exponents are algebraically added for multiplication.
- Exponents are algebraically subtracted for division.
- Exponents are algebraically multiplied for power raising.
- Exponents are algebraically divided for taking roots.

## 1.7 Percentage Calculations

Percentage calculation procedures have many applications in machining, design, and metalworking problems. Although the procedures are relatively simple, it is easy to make mistakes in the manipulations of the numbers involved.

Ordinarily, 100 percent of any quantity is represented by the number 1.00, meaning the total quantity. Thus, if we take 50 percent of any quantity, or any multiple of 100 percent, it must be expressed as a decimal:

\[
1\% = 0.01 \\
10\% = 0.10 \\
65.5\% = 0.655 \\
145\% = 1.45
\]

In effect, we are dividing the percentage figure, such as 65.5 percent, by 100 to arrive at the decimal equivalent required for calculations.

Let us take a percentage of a given number:

\[
45\% \text{ of } 136.5 = 0.45 \times 136.5 = 61.425 \\
33.5\% \text{ of } 235.7 = 0.335 \times 235.7 = 78.9595
\]

Let us now compare two arbitrary numbers, 33 and 52, as an illustration:

\[
\frac{52 - 33}{33} = 0.5758
\]

Thus, the number 52 is 57.58 percent larger than the number 33. We also can say that 33 increased by 57.58 percent is equal to 52; that is, \(0.5758 \times 33 + 33 = 52\). Now,

\[
\frac{52 - 33}{52} = 0.3654
\]

Thus, the number 52 minus 36.54 percent of itself is 33. We also can say that 33 is 36.54 percent less than 52, that is, \(0.3654 \times 52 = 19\) and \(52 - 19 = 33\). The number 33 is what percent of 52? That is, \(33/52 = 0.6346\). Therefore, 33 is 63.46 percent of 52.
Example of a Practical Percentage Calculation. A spring is compressed to 417 lbf and later decompressed to 400 lbf, or load. The percentage pressure drop is \((417 - 400)/417 = 0.0408\), or 4.08 percent. The pressure, or load, is then increased to 515 lbf. The percentage increase over 400 lbf is therefore \((515 - 400)/515 = 0.2875\), or 28.75 percent.

Percentage problem errors are quite common, even though the calculations are simple. In most cases, if you remember that the divisor is the number of which you want the percentage, either increasing or decreasing, the simple errors can be avoided. Always back-check your answers using the percentages against the numbers.

1.8 TEMPERATURE SYSTEMS AND CONVERSIONS

There are four common temperature systems used in engineering and design calculations: Fahrenheit (\(^\circ F\)), Celsius (formerly centigrade; \(^\circ C\)), Kelvin (K), and Rankine (\(^\circ R\)).

The conversion equation for Celsius to Fahrenheit or Fahrenheit to Celsius is

\[
\frac{5}{9} = ^\circ C \quad \text{or} \quad \frac{9}{5} = ^\circ F - 32
\]

This exact relational equation is all that you need to convert from either system. Enter the known temperature, and solve the equation for the unknown value.

EXAMPLE. You wish to convert 66\(^\circ C\) to Fahrenheit.

\[
\frac{5}{9} = \frac{66}{^\circ F - 32}
\]

\[
5^\circ F - 160 = 594
\]

\[
^\circ F = 150.8
\]

This method is much easier than trying to remember the two equivalent equations, which are:

\[
^\circ C = \frac{5}{9} (^\circ F - 32)
\]

and

\[
^\circ F = \frac{9}{5} ^\circ C + 32
\]

The other two systems, Kelvin and Rankine, are converted as described here. The Kelvin and Celsius scales are related by

\[
K = 273.18 + ^\circ C
\]

Thus, 0\(^\circ C\) = 273.18 K. Absolute zero is equal to −273.18\(^\circ C\).
EXAMPLE. A temperature of $-75^\circ C = 273.18 + (-75^\circ C) = 198.18$ K.
The Rankine and Fahrenheit scales are related by

\[ ^\circ R = 459.69 + ^\circ F \]

Thus, $0^\circ F = 459.69^\circ R$. Absolute zero is equal to $-459.69^\circ F$.

EXAMPLE. A temperature of $75^\circ F = 459.69 + (75^\circ F) = 534.69^\circ R$.

1.9 DECIMAL AND MILLIMETER EQUIVALENTS

See Fig. 1.34.

![Decimal and millimeter equivalents](image-url)
1.10 SMALL WEIGHT EQUIVALENTS: U.S. CUSTOMARY (GRAINS AND OUNCES) VERSUS METRIC (GRAMS)

1 gram = 15.43 grains
1 gram = 15,430 milligrams
1 pound = 7000 grains
1 ounce = 437.5 grains
1 ounce = 28.35 grams
1 grain = 0.0648 grams
1 grain = 64.8 milligrams
0.1 grain = 6.48 milligrams
1 microgram = 0.0000648 milligram
1000 micrograms = 0.0648 milligrams
1 grain = 0.002286 ounces
10 grains = 0.02286 ounces or 0.648 grams
100 grains = 0.2286 ounces or 6.48 grams

**EXAMPLE.** To obtain the weight in grams, multiply the weight in grains by 0.0648. Or, divide the weight in grains by 15.43.

**EXAMPLE.** To obtain the weight in grains, multiply the weight in grams by 15.43. Or, divide the weight in grams by 0.0648.
### 1.11 MATHEMATICAL SIGNS AND SYMBOLS

**TABLE 1.1** Mathematical Signs and Symbols

<table>
<thead>
<tr>
<th>Symbol</th>
<th>Meaning</th>
</tr>
</thead>
<tbody>
<tr>
<td>+</td>
<td>Plus, positive</td>
</tr>
<tr>
<td>−</td>
<td>Minus, negative</td>
</tr>
<tr>
<td>× or ⋅</td>
<td>Times, multiplied by</td>
</tr>
<tr>
<td>÷ or /</td>
<td>Divided by</td>
</tr>
<tr>
<td>=</td>
<td>Is equal to</td>
</tr>
<tr>
<td>≡</td>
<td>Is identical to</td>
</tr>
<tr>
<td>≈</td>
<td>Is congruent to or (\approx) equal to</td>
</tr>
<tr>
<td>∼</td>
<td>Is approximately equal to or is similar to</td>
</tr>
<tr>
<td>&lt; and ≤</td>
<td>Is less than, is not less than</td>
</tr>
<tr>
<td>&gt; and ≥</td>
<td>Is greater than, is not greater than</td>
</tr>
<tr>
<td>≠</td>
<td>Is not equal to</td>
</tr>
<tr>
<td>±</td>
<td>Plus or minus, respectively</td>
</tr>
<tr>
<td>′</td>
<td>Prime, (f'(x))</td>
</tr>
<tr>
<td>″</td>
<td>Double prime, (f''(x))</td>
</tr>
<tr>
<td>√</td>
<td>Square root, (n)th root</td>
</tr>
<tr>
<td>(1/x) or (x^{-1})</td>
<td>Reciprocal of (x)</td>
</tr>
<tr>
<td>!</td>
<td>Factorial</td>
</tr>
<tr>
<td>∞</td>
<td>Infinity</td>
</tr>
<tr>
<td>∆</td>
<td>Delta, increment of</td>
</tr>
<tr>
<td>∂</td>
<td>Curly (d), partial differentiation</td>
</tr>
<tr>
<td>Σ</td>
<td>Sigma, summation of terms</td>
</tr>
<tr>
<td>Π</td>
<td>The product of terms, product</td>
</tr>
<tr>
<td>arc</td>
<td>As in arcsine (the angle whose sine is)</td>
</tr>
<tr>
<td>(f)</td>
<td>Function, as (f(x))</td>
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<tr>
<td>rms</td>
<td>Root mean square</td>
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<tr>
<td>(</td>
<td>x</td>
</tr>
<tr>
<td>(i)</td>
<td>For (-1)</td>
</tr>
<tr>
<td>(j)</td>
<td>Operator, equal to (-1)</td>
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<tr>
<td>Greek Letter</td>
<td>Roman Letter</td>
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<td>α</td>
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<td>θ</td>
<td>θ</td>
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</tbody>
</table>
2.1 MENSURATION

Mensuration is the mathematical name for calculating the areas, volumes, length of sides, and other geometric parts of standard geometric shapes such as circles, spheres, polygons, prisms, cylinders, cones, etc., through the use of mathematical equations or formulas. Included here are the most frequently used and important mensuration formulas for the common geometric figures, both plane and solid. (See Figs. 2.1 through 2.36.)

**Symbols**

- $A$ area
- $a, b,$ etc. sides
- $A, B, C$ angles
- $h$ height perpendicular to base $b$
- $L$ length of side or edge
- $r$ radius
- $n$ number of sides
- $C$ circumference
- $V$ volume
- $S$ surface area

![Figure 2.1: Oblique triangle.](image)

\[ A = \frac{1}{2} bh \]
FIGURE 2.2 Oblique triangle.

\[ A = \frac{1}{2}ab \sin C \]
\[ A = \sqrt{s(s-a)(s-b)(s-c)} \]
where \( s = \frac{1}{2}(a+b+c) \)

FIGURE 2.3 Rectangle.

\[ A = ab \]

FIGURE 2.4 Parallelogram.

\[ A = bh \]

FIGURE 2.5 Rhombus.

\[ A = \frac{1}{2}cd \]

FIGURE 2.6 Trapezoid.

\[ A = \frac{1}{2} (a + b)h \]
**Surfaces and Volumes of Polyhedra:**
(Where \( L = \) leg or edge)

<table>
<thead>
<tr>
<th>Polyhedron</th>
<th>Surface</th>
<th>Volume</th>
</tr>
</thead>
<tbody>
<tr>
<td>Tetrahedron</td>
<td>(1.73205L^2)</td>
<td>(0.11785L^3)</td>
</tr>
<tr>
<td>Hexahedron</td>
<td>(6L^2)</td>
<td>(1L^3)</td>
</tr>
<tr>
<td>Octahedron</td>
<td>(3.46410L^2)</td>
<td>(0.47140L^3)</td>
</tr>
</tbody>
</table>

**FIGURE 2.7** Polyhedra.

\[
A = \frac{(H + h)a + bh + cH}{2}
\]

**FIGURE 2.8** Trapezium.

In a polygon of \( n \) sides of \( L \), the radius of the inscribed circle is:
\[
r = \frac{L}{2} \cot \frac{180}{n};
\]
The radius of the circumscribed circle is:
\[
r_1 = \frac{L}{2} \csc \frac{180}{n}
\]

**FIGURE 2.9** Regular polygon.

The radius of a circle inscribed in any triangle whose sides are \( a, b, c \) is:
\[
r = \frac{\sqrt{s(s-a)(s-b)(s-c)}}{s}
\]
where \( s = \frac{1}{2} (a + b + c) \)

**FIGURE 2.10** Inscribed circle.

In any triangle, the radius of the circumscribed circle is:
\[
r = \frac{abc}{4\sqrt{s(s-a)(s-b)(s-c)}}
\]
where \( s = \frac{1}{2} (a + b + c) \)

**FIGURE 2.11** Circumscribed circle.
Area of an inscribed polygon is:
\[ A = \frac{1}{2} nr^2 \sin \frac{2\pi}{n} \]
where \( r \) = radius of circumscribed circle
\( n \) = number of sides

Area of a circumscribed polygon is:
\[ A = nr^2 \tan \frac{\pi}{n} \]
where \( r \) = radius of inscribed circle
\( n \) = number of sides

\[ C = 2\pi r = \pi d \]

\[ A = \pi r^2 = \frac{1}{4} \pi d^2 \]
2.5 MENSURATION OF PLANE AND SOLID FIGURES

FIGURE 2.16 Length of arc.

Length of arc $L$:

$$L = \frac{\pi r \phi}{180} \quad \text{(when } \phi \text{ is in degrees)}$$

$$L = \pi \phi \quad \text{(when } \phi \text{ is in radians)}$$

FIGURE 2.17 Chord and sector.

Length of chord:

$$AB = 2r \sin \left(\frac{1}{2} \phi\right)$$

Area of the sector:

$$A = \frac{\pi r^2 \phi}{360} = \frac{r L}{2}$$

where $L = \text{length of the arc}$

FIGURE 2.18 Segment of a circle.

Area of segment of a circle:

$$A = \frac{\pi r^2 \phi}{360} - \frac{r^2 \sin \phi}{2}$$

where: $\phi = 180^\circ - 2 \arcsin \left(\frac{x}{r}\right)$

If $\phi$ is in radians:

$$A = \frac{1}{2} r^2 (\phi - \sin \phi)$$

FIGURE 2.19 Ring.

Area of the ring between circles.

Circles need not be concentric:

$$A = \pi (R + r)(R - r)$$
Circumference and area of an ellipse (approximate):
\[ C = 2\pi \sqrt{\frac{a^2 + b^2}{2}} \]
Area:
\[ A = \pi ab \]

Volume of a pyramid:
\[ V = \frac{1}{3} \times \text{area of base} \times h \]
where \( h = \text{altitude} \)

Surface and volume of a sphere:
\[ S = 4\pi r^2 = \pi d^2 \]
\[ V = \frac{4}{3} \pi r^3 = \frac{1}{6} \pi d^3 \]

Surface and volume of a cylinder:
\[ S = 2\pi rh \]
\[ V = \pi r^2 h \]

Surface and volume of a cone:
\[ S = \pi r \sqrt{r^2 + h^2} \]
\[ V = \frac{1}{3} r^2 h \]
Area and volume of a curved surface of a spherical segment:

\[ A = 2\pi rh \quad V = \left( \frac{\pi h^2}{3} \right) (3r - h) \]

When \( a \) is radius of base of segment:

\[ V = \frac{\pi h}{4} \left( h^2 + 3a^2 \right) \]

Surface area and volume of a frustum of a cone:

\[ S = \pi \left( r_1 + r_2 \right) \sqrt{h^2 + (r_1 - r_2)^2} \]

\[ V = \frac{h}{3} (r_1^2 + r_1r_2 + r_2^2)\pi \]

Area and volume of a truncated cylinder:

\[ A = \pi r \left( h_1 + h_2 \right) \]

\[ V = \frac{\pi}{2} r^2 (h_1 + h_2) \]

Area and volume of a spherical zone:

\[ A = 2\pi rh \]

\[ V = \frac{\pi}{6} h \left( \frac{3c_1^2}{4} + \frac{3c_2^2}{4} + h^2 \right) \]

Area and volume of a spherical wedge:

\[ A = \frac{\phi}{360} 4\pi r^2 \]

\[ V = \frac{\phi}{360} \frac{4\pi r^3}{3} \]
Volume of a paraboloid:
\[ V = \frac{\pi r^2 h}{2} \]

Area and volume of a spherical sector (yields total area):
\[ A = \pi r \left( 2h + \frac{c}{2} \right) \]
\[ V = \frac{2\pi r^2 h}{3} \quad c = 2 \sqrt{h(2r-h)} \]

Area and volume of a spherical segment:
\[ A = 2\pi rh \]
Spherical surface = \( \pi \left( \frac{c^2}{4} + h^2 \right) \)
\[ c = 2 \sqrt{h(2r-h)} \quad r = \frac{c^2 + 4h^2}{8h} \]
\[ V = \pi h^2 \left( r - \frac{h}{3} \right) \]

Area and volume of a torus:
\[ A = 4\pi^2 cr \quad \text{(total surface)} \]
\[ V = 2\pi^2 cr^2 \quad \text{(total volume)} \]
Area and volume of a portion of a cylinder (base edge = diameter):

\[ A = 2rh \quad V = \frac{2}{3} r^2 h \]

**FIGURE 2.34** Portion of a cylinder.

Area and volume of a portion of a cylinder (special cases):

\[
A = \frac{h(ad \pm c \times \text{perimeter of base})}{r \pm c} \\
V = \frac{h\left(\frac{2}{3} a^3 \pm cA\right)}{r \pm c}
\]

where \( d = \text{diameter of base circle} \)

**FIGURE 2.35** Special case of a cylinder.

**Note.** Use \(+c\) when base area is larger than half the base circle; use \(-c\) when base area is smaller than half the base circle.

Volume of a wedge

\[
V = \frac{(2b + c)ah}{6}
\]

**FIGURE 2.36** Wedge.


2.2 PROPERTIES OF THE CIRCLE

See Fig. 2.37.

\[ l = \frac{\pi r \theta^\circ}{180} \]

\[ \theta = 180^\circ \frac{1}{\pi r} \]

\[ r = 4b^2 + c^2 \]

\[ d = \frac{4b^2 + c^2}{4b} \]

\[ c = 2 \sqrt{2hr - b^2} = 2 r \sin \frac{\theta}{2} = d \sin \frac{\theta}{2} \]

\[ b = r - \frac{1}{2} \sqrt{4r^2 - c^2} = \frac{c}{2} \tan \frac{\theta}{4} = 2 r \sin^2 \frac{\theta}{4} \]

\[ b = r + y - \sqrt{r^2 - x^2} \]

where \( y = b - r + \sqrt{r^2 - x^2} \) and \( x = \sqrt{r^2 - (r + b)^2} \).

FIGURE 2.37 Properties of the circle
CHAPTER 3
LAYOUT PROCEDURES FOR GEOMETRIC FIGURES

3.1 GEOMETRIC CONSTRUCTION

The following figures show the methods used to perform most of the basic geometric constructions used in standard drawing and layout practices. Many of these constructions have widespread use in the machine shop, the sheet metal shop, and in engineering.

- To divide any straight line into any number of equal spaces (Fig. 3.1). To divide line \( AB \) into five equal spaces, draw line \( AC \) at any convenient angle such as angle \( BAC \). With a divider or compass, mark off five equal spaces along line \( AC \) with a divider or compass. Now connect point 5 on line \( AC \) with the endpoint of line \( AB \). Draw line \( CB \), and parallel transfer the other points along line \( AC \) to intersect line \( AB \), thus dividing it into five equal spaces.

![Figure 3.1](image)

**FIGURE 3.1** Dividing a line equally.

- To bisect any angle \( BAC \) (Fig. 3.2), swing an arc from point \( A \) through points \( d \) and \( e \). Swing an arc from point \( d \) and another equal arc from point \( e \). The intersection of these two arcs will be at point \( f \). Draw a line from point \( A \) to point \( f \), forming the bisector line \( AD \).
To divide any line into two equal parts and erect a perpendicular (Fig. 3.3), draw an arc from point $A$ that is more than half the length of line $AB$. Using the same arc length, draw another arc from point $B$. The intersection points of the two arcs meet at points $c$ and $d$. Draw the perpendicular bisector line $cd$.

To erect a perpendicular line through any point along a line (Fig. 3.4), from point $c$ along line $AB$, mark points 1 and 2 equidistant from point $c$. Select an arc length on the compass greater than the distance from points 1 to $c$ or points 2 to $c$. Swing this arc from point 1 and point 2. The intersection of the arcs is at point $f$. Draw a line from point $f$ to point $c$, which is perpendicular to line $AB$. 
- To draw a perpendicular to a line AB, from a point f, a distance from it (Fig. 3.5), with point f as a center, draw a circular arc intersecting line AB at points c and d. With points c and d as centers, draw circular arcs with radii longer than half the distance between points c and d. These arcs intersect at point e, and line fe is the required perpendicular.

- To draw a circular arc with a given radius through two given points (Fig. 3.6), with points A and B as centers and the set given radius, draw circular arcs intersecting at point f. With point f as a center, draw the circular arc which will intersect both points A and B.
To find the center of a circle or the arc of a circle (Fig. 3.7), select three points on the perimeter of the given circle such as A, B, and C. With each of these points as a center and the same radius, describe arcs which intersect each other. Through the points of intersection, draw lines fb and fd. The intersection point of these two lines is the center of the circle or circular arc.

To draw a tangent to a circle from any given point on the circumference (Fig. 3.8), through the tangent point f, draw a radial line OA. At point f, draw a line CD at right angles to OA. Line CD is the required tangent to point f on the circle.

To draw a geometrically correct pentagon within a circle (Fig. 3.9), draw a diameter AB and a radius OC perpendicular to it. Bisect OB and with this point d as center and a radius dC, draw arc Ce. With center C and radius Ce, draw arc ef. Cf is then a side of the pentagon. Step off distance Cf around the circle using a divider.
LAYOUT PROCEDURES FOR GEOMETRIC FIGURES

FIGURE 3.8  Drawing a tangent to a given point on a circle.

FIGURE 3.9  Drawing a pentagon.
To draw a geometrically correct hexagon given the distance across the points (Fig. 3.10), draw a circle on $ab$ with $a$ diameter. With the same radius, $Of$, and with points 6 and 3 as centers, draw arcs intersecting the circle at points 1, 2, 4, and 5, and connect the points.

![Figure 3.10 Drawing a hexagon.](image)

To draw a geometrically correct octagon in a square (Fig. 3.11), draw the diagonals of the square. With the corners of the square $b$ and $d$ as centers and a radius of half the diagonal distance $Od$, draw arcs intersecting the sides of the square at points 1 through 8, and connect these points.

![Figure 3.11 Drawing an octagon.](image)
• *Angles of the pentagon, hexagon, and octagon* (Fig. 3.12).

**FIGURE 3.12** (a) Angles of the pentagon. (b) Hexagon. (c) Octagon.
To draw an ellipse given the major and minor axes (Fig. 3.13). The concentric-circle method: On the two principle diameters ef and cd which intersect at point O, draw circles. From a number of points on the outer circle, such as g and h, draw radii Og and Oh intersecting the inner circle at points g' and h'. From g and h, draw lines parallel to Oa, and from g' and h', draw lines parallel to Od. The intersection of the lines through g and g' and h and h' describe points on the ellipse. Each quadrant of the concentric circles may be divided into as many equal angles as required or as dictated by the size and accuracy required.

FIGURE 3.13 Drawing an ellipse.

To draw an ellipse using the parallelogram method (Fig. 3.14), on the axes ab and cd, construct a parallelogram. Divide aO into any number of equal parts, and divide ae into the same number of equal parts. Draw lines through points 1 through 4 from points c and d. The intersection of these lines will be points on the ellipse.

To draw a parabola using the parallelogram method (Fig. 3.15), divide Oa and ba into the same number of equal parts. From the divisions on ab, draw lines converging at O. Lines drawn parallel to line OA and intersecting the divisions on Oa will intersect the lines drawn from point O. These intersections are points on the parabola.
FIGURE 3.14  An ellipse by the parallelogram method.

FIGURE 3.15  A parabola by the parallelogram method.
To draw a parabola using the offset method (Fig. 3.16), the parabola may be plotted by computing the offsets from line $O5$. These offsets vary as the square of their distance from point $O$. If $O5$ is divided into five equal parts, distance $1e$ will be $\frac{1}{5}$ distance $5a$. Offset $2d$ will be $\frac{2}{5}$ distance $5a$; offset $3c$ will be $\frac{3}{5}$ distance $5a$, etc.

![Figure 3.16](image)

A parabola by the offset method.

To draw a parabolic envelope (Fig. 3.17), divide $Oa$ and $Ob$ into the same number of equal parts. Number the divisions from $Oa$ and $Ob$, 1 through 6, etc. The intersection of points 1 and 6, 2 and 5, 3 and 4, 4 and 3, 5 and 2, and 6 and 1 will be points on the parabola. This parabola’s axis is not parallel to either ordinate.

To draw a parabola when the focus and directorix are given (Fig. 3.18), draw axis $Op$ through point $f$ and perpendicular to directorix $AB$. Through any point $k$ on the axis $Op$, draw lines parallel to $AB$. With distance $kO$ as a radius and $f$ as a center, draw an arc intersecting the line through $k$, thus locating a point on the parabola. Repeat for $Oj$, $Oi$, etc.
FIGURE 3.17 A parabolic envelope.

FIGURE 3.18 A parabolic curve.
To draw a helix (Fig. 3.19), draw the two views of the cylinder and measure the lead along one of the contour elements. Divide the lead into a number of equal parts, say 12. Divide the circle of the front view into the same number of equal parts, say 12. Project points 1 through 12 from the top view to the stretch-out of the helix in the right view. Angle $\phi$ is the helix angle, whose tangent is equal to $L/\pi D$, where $L$ is the lead and $D$ is the diameter.

To draw the involute of a circle (Fig. 3.20), divide the circle into a convenient number of parts, preferably equal. Draw tangents at these points. Line $a2$ is perpendicular to radial line $O2$, line $b3$ is perpendicular to radial line $O3$, etc. Lay off on these tangent lines the true lengths of the arcs from the point of tangency to the starting point, 1. For accuracy, the true lengths of the arcs may be calculated (see Fig. 2.37 in the chapter on mensuration for calculating arc lengths). The involute of the circle is the basis for the involute system of gearing. Another method for finding points mathematically on the involute is shown in Sec. 7.1.

To draw the spiral of Archimedes (Fig. 3.21), divide the circle into a number of equal parts, drawing the radii and assigning numbers to them. Divide the radius $O8$ into the same number of equal parts, numbering from the center of the circle. With $O$ as a center, draw a series of concentric circles from the marked points on
the radius, 1 through 8. The spiral curve is defined by the points of intersection of the radii and the concentric circles at points \(a, b, c, d, e, f, g,\) and \(h\). Connect the points with a smooth curve. The Archimedean spiral is the curve of the heart cam, which is used to convert uniform rotary motion into uniform reciprocating motion. See Chap. 8 on ratchets and cam geometry.
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CHAPTER 4
MEASUREMENT AND CALCULATION PROCEDURES FOR MACHINISTS

4.1 SINE BAR AND SINE PLATE CALCULATIONS

Sine Bar Procedures. Referring to Figs. 4.1a and b, find the sine bar setting height for an angle of 34°25′ using a 5-in sine bar.

\[
sin \ 34°25′ = \frac{x}{5} \quad (34°25′ = 34.416667 \text{ decimal degrees})
\]

\[
sin \ 34.416667° = \frac{x}{5}
\]

\[
x = 5 \times 0.565207
\]

\[
x = 2.826 \text{ in}
\]

Set the sine bar height with Jo-blocks or precision blocks to 2.826 in.

From this example it is apparent that the setting height can be found for any sine bar length simply by multiplying the length of the sine bar times the natural sine value of the required angle. The simplicity, speed, and accuracy possible for setting sine bars with the aid of the pocket calculator renders sine bar tables obsolete. No sine bar table will give you the required setting height for such an angle as 42°17′26″, but by using the calculator procedure, this becomes a routine, simple process with less chance for error.

Method
1. Convert the required angle to decimal degrees.
2. Find the natural sine of the required angle.
3. Multiply the natural sine of the angle by the length of the sine bar to find the bar setting height (see Fig. 4.1b).
Formulas for Finding Angles. Refer to Fig. 4.2 when angles \( \alpha \) and \( \phi \) are known to find angles \( X, A, B, \) and \( C \).

![Figure 4.1](image1)  
**FIGURE 4.1** (a) Sine bar. (b) Sine bar setting at 34°25'.

![Figure 4.2](image2)  
**FIGURE 4.2** Finding the unknown angles.
NOTE. \( \dot{\chi} (\theta) = 90^\circ - \dot{\chi} \alpha \)

\[ \begin{align*}
\dot{\chi} & G = 90^\circ - \dot{\chi} T \\
\dot{\chi} & A + \dot{\chi} B + \dot{\chi} C = 180^\circ \\
\dot{\chi} & X + \dot{\chi} M = 90^\circ \\
\tan X & = \tan \alpha \cos \phi \\
\sin C & = \frac{\cos \alpha}{\cos X} \\
\angle B & = 180^\circ - (\angle A + \angle C) \\
\tan A & = \frac{\sin \alpha \sin C}{\sin \phi - (\sin \alpha \cos C)} \\
D & = \text{true angle} \\
\tan D & = \tan \phi \sin \Theta \\
\tan C & = \frac{\sin D}{\tan \Theta} \\
\tan M & = \sqrt{\left(\tan \Theta\right)^2 + \left(\tan T\right)^2} \\
\cos A & = \cos E \cos G \\
\cos A & = \sin \Theta \sin T
\end{align*} \]

**Formulas and Development for Finding True and Apparent Angles.** See Fig. 4.3a, where \( \alpha \) = apparent angle, \( \Theta \) = true angle, and \( \phi \) = angle of rotation.

NOTE. Apparent angle \( \alpha \) is OA triangle projected onto plane OB. See also Fig. 4.3b

\[ \begin{align*}
\tan \Theta & = \frac{K}{L} \\
\tan \alpha & = \frac{K}{L \cos \phi} \\
\tan \alpha \cos \phi & = \frac{K}{L} \\
\frac{K}{L} & = \tan \Theta = \cos \phi \tan \alpha
\end{align*} \]
or

\[ \tan \Theta = \cos \phi \tan \alpha \]

and

\[ \tan \alpha = \frac{\tan \Theta}{\cos \phi} \]

FIGURE 4.3 True and apparent angles.
The three-dimensional relationships shown for the angles and triangles in the preceding figures and formulas are of importance and should be understood. This will help in the setting of compound sine plates when it is required to set a compound angle.

**Setting Compound Sine Plates.** For setting two known angles at 90° to each other, proceed as shown in Figs. 4.4a, b, and c.

![Diagram of compound sine plate](image)

**FIGURE 4.4** Setting angles on a sine plate.
EXAMPLE.  First angle = 22.45°.  Second angle = 38.58° (see Fig. 4.4). To find the amount the intermediate plate must be raised from the base plate (X dimension in Fig. 4.4b) to obtain the desired first angle,

1. Find the natural cosine of the second angle (38.58°), and multiply this times the natural tangent of the first angle (22.45°).
2. Find the arctangent of this product, and then find the natural sine of this angle.
3. This natural sine is now multiplied by the length of the sine plate to find the X dimension in Fig. 4.4b to which the intermediate plate must be set.
4. Set up the Jo-blocks to equal the X dimension, and set in position between base plate and intermediate plate.

EXAMPLE

\[
\begin{align*}
\cos 38.58° & = 0.781738 \\
\tan 22.45° & = 0.413192 \\
0.781738 \times 0.413192 & = 0.323008 \\
\arctan 0.323008 & = 17.900872° \\
\sin 17.900872° & = 0.307371 \\
0.307371 \times 10 \text{ in} (\text{for 10-in sine plate}) & = 3.0737 \text{ in}
\end{align*}
\]

Therefore, set X dimension to 3.074 in (to three decimal places).

To find the amount the top plate must be raised (Y dimension in Fig. 4.4c) above the intermediate plate to obtain the desired second angle,

1. Find the natural sine of the second angle, and multiply this times the length of the sine plate.
2. Set up the Jo-blocks to equal the Y dimension, and set in position between the top plate and the intermediate plate.

EXAMPLE

\[
\begin{align*}
\sin 38.58° & = 0.632607 \\
0.632607 \times 10 \text{ in} (\text{for 10-in sine plate}) & = 6.32607
\end{align*}
\]

Therefore, set Y dimension to 6.326 in (to three decimal places).

4.2 SOLUTIONS TO PROBLEMS IN MACHINING AND METALWORKING

The following sample problems will show in detail the importance of trigonometry and basic algebraic operations as apply to machining and metalworking. By using the
methods and procedures shown in Chap. 1 and this chapter of the handbook, you will be able to solve many basic and complex machining and metalworking problems.

**Taper (Fig. 4.5).** Solve for $x$ if $y$ is given; solve for $y$ if $x$ is given; solve for $d$. Use the tangent function:

$$\tan A = \frac{y}{x}$$

$$d = D - 2y$$

where  
- $A = $ taper angle  
- $D = $ outside diameter of rod  
- $d = $ diameter at end of taper  
- $x = $ length of taper  
- $y = $ drop of taper

**FIGURE 4.5** Taper.

**EXAMPLE.** If the rod diameter $= 0.9375$ diameter, taper length $= 0.875 = x$, and taper angle $= 20^\circ = $ angle $A$, find $y$ and $d$ from

$$\tan 20^\circ = \frac{y}{x}$$

$$y = x \tan 20^\circ$$

$$= 0.875(0.36397)$$

$$= 0.318$$

$$d = D - 2y$$

$$= 0.9375 - 2(0.318)$$

$$= 0.9375 - 0.636$$

$$= 0.3015$$
**Countersink Depths (Three Methods for Calculating).** See Fig. 4.6.

**FIGURE 4.6** Countersink depth.

*Method 1.* To find the tool travel \( y \) from the top surface of the part for a given countersink finished diameter at the part surface,

\[
y = \frac{D/2}{\tan \frac{1}{2}A} \quad \text{(Fig. 4.6)}
\]

where

- \( D \) = finished countersink diameter
- \( A \) = countersink angle
- \( y \) = tool advance from surface of part

\[
y = \frac{0.938/2}{\tan 41^\circ} = \frac{0.469}{0.869} = 0.5397, \text{ or } 0.540
\]

*Method 2.* To find the tool travel from the edge of the hole (Fig. 4.7) where \( D \) = finished countersink diameter, \( H \) = hole diameter, and \( A = \frac{1}{2} \) countersink angle, 41°,

\[
\tan A = \frac{x}{y}
\]

\[
y = \frac{x}{\tan A} \quad \text{or} \quad \frac{x}{\frac{1}{2} \text{ countersink angle}}
\]

First, find \( x \) from

\[
D = H + 2x
\]

If \( D = 0.875 \) and \( H = 0.500 \),

\[
0.875 = 0.500 + 2x
\]

\[
2x = 0.375
\]

\[
x = 0.1875
\]
Now, solve for \( y \), the tool advance:

\[
y = \frac{x}{\tan A}
\]

\[
= \frac{0.1875}{\tan 41°}
\]

\[
= \frac{0.1875}{0.8693}
\]

= 0.2157, or 0.216 (tool advance from edge of hole)

**Method 3.** To find tool travel from edge of hole (Fig. 4.8) where \( D \) = finished countersink diameter, \( d \) = hole diameter, \( \phi = \frac{1}{2} \) countersink angle, and \( H \) = countersink tool advance from edge of hole,

\[
H = \frac{1}{2}(D - d) \cotan \phi \quad \text{or} \quad H = \frac{D - d}{2 \tan \phi}
\]

(Remember that \( \cotan \phi = 1/\tan \phi \) or \( \tan \phi = 1/\cotan \phi \).)
Finding Taper Angle $\alpha$. Given dimensions shown in Fig. 4.9, find angle $\alpha$ and length $x$.

First, find angle $\alpha$ from

$$y = \frac{1.875 - 0.500}{2} = \frac{1.375}{2} = 0.6875$$

Then solve triangle $ABC$ for $\frac{1}{2}$ angle $\alpha$:

$$\tan \frac{1}{2} \alpha = \frac{0.6875}{2.175} = 0.316092$$

arctan $\frac{1}{2} \alpha = 0.316092$

$\frac{1}{2} \alpha = 17.541326^\circ$

$\alpha = 2 \times 17.541326^\circ$

angle $\alpha = 35.082652^\circ$
Then solve triangle $A'B'C'$, where $y' = 0.9375$ or $\frac{1}{2}$ diameter of rod:

$$\text{Angle } C = 90^\circ - 17.541326^\circ = 72.458674^\circ$$

Now the $x$ dimension is found from

$$\tan \frac{1}{2} \alpha = \frac{0.9375}{x}$$

$$x = \frac{0.9375}{\tan \frac{1}{2} \alpha} = \frac{0.9375}{0.316092} = 2.966 \text{ (side } A'B' \text{ or length } x)$$

*Geometry of the Pentagon, Hexagon, and Octagon.* The following figures show in detail how basic trigonometry and algebra are used to formulate the solutions to these geometric figures.

*The Pentagon.* See Fig. 4.10.

![Pentagon geometry](image)

**FIGURE 4.10** Pentagon geometry.

Where $R =$ radius of circumscribed circle

$R_i =$ radius of inscribed circle

$S =$ length of side
From the law of sines, we know the following relation:

\[
\frac{S}{\sin 72^\circ} = \frac{R}{\sin 54^\circ}
\]

\[
S \sin 54^\circ = R \sin 72^\circ
\]

\[
S = \frac{R \sin 72}{\sin 54}
\]

\[
= \frac{R (0.9511)}{0.8090}
\]

\[
= 1.1756R \text{ (where } R \text{ = radius of circumscribed circle)}
\]

Also,

\[
S = \frac{R_1 \sin 72^\circ}{\cos 36 \sin 54}
\]

\[
= \frac{R_1 (0.9511)}{(0.8090)(0.8090)}
\]

\[
= \frac{R_1 (0.9511)}{0.6545}
\]

\[
= 1.4532R_1 \text{ (where } R_1 \text{ = radius of inscribed circle)}
\]

The area of the pentagon is thus

\[
A_1 = \frac{1}{2} \left( \frac{S}{2} \right) R_1
\]

\[
= \frac{SR_1}{4}
\]

\[
= \frac{S(R \cos 36)}{4} \quad \left( \text{Note: } \cos 36 = \frac{R_1}{R} \text{ and } R_1 = R \cos 36 \right)
\]

\[
A_T = 5 \left( \frac{SR_1}{4} \right)
\]

\[
= 1.25SR_1 \text{ (the total area of the pentagon)}
\]

*The Hexagon.* See Fig. 4.11.

Where

- \( R \) = radius of inscribed circle
- \( R_1 \) = radius of circumscribed circle
- \( S \) = length of side
- \( W \) = width across points

From Fig. 4.11 we know the following relation:
\[
\begin{align*}
\tan 30^\circ &= \frac{x}{R} \quad \text{and} \quad S = 2x \quad \text{or} \quad x = \frac{S}{2} \\
x &= R \tan 30 \\
\cos 30^\circ &= \frac{R}{R_1} \\
R &= R_1 \cos 30 \\
R_1 &= \frac{R}{\cos 30} \\
R_1 &= \frac{R}{0.86605} \quad \text{or} \quad R_1 = 1.15467R \\
\text{and} \quad W &= 2(1.15467)R \\
&= 2.30934R \quad \text{(diameter of the circumscribed circle)} \\
\text{Area:} \quad A &= 2.5985^2 \\
&= 3.464r^2 \\
&= 2.598R_1^2
\end{align*}
\]
The Octagon.  See Fig. 4.12.

\begin{figure}[h]
\centering
\includegraphics[width=0.5\textwidth]{octagon.png}
\caption{Octagon geometry.}
\end{figure}

Where \( R \) = radius of inscribed circle
\( R_1 \) = radius of circumscribed circle
\( S \) = length of side
\( W \) = width across points

From Fig. 4.12 we know the following relation:

\[ \frac{1}{2}S = R \tan 22^\circ 30' \]
\[ S = 2R \tan 22^\circ 30' \]
\[ S = 2R(0.414214) \]
\[ S = 0.828428R \]

Also: \( R = 1.20711S \)

Then, \( \cos 22^\circ 30' = \frac{R}{R_1} \)

\[ R = R_1 \cos 22^\circ 30' \]
\[ R_1 = \frac{R}{\cos 22^\circ 30'} \]

Then, \( W = 2\left( \frac{R}{\cos 22^\circ 30'} \right) \)

\[ = 2.165R \]
Area:  \( A = 4.828^2 \)

\[ = 3.314r^2 \]

In the preceding three figures of the pentagon, hexagon, and octagon, you may calculate the other relationships between \( S \), \( R \), and \( R_1 \) as required using the procedures shown as a guide. When one of these parts is known, the other parts may be found in relation to the given part.

4.3 CALCULATIONS FOR SPECIFIC MACHINING PROBLEMS (TOOL ADVANCE, TAPERS, NOTCHES AND PLUGS, DIAMETERS, RADII, AND DOVETAILS)

**Drill-Point Advance.** When drilling a hole, it is often useful to know the distance from the cylindrical end of the drilled hole to the point of the drill for any angle point and any diameter drill. Refer to Fig. 4.13, where the advance \( t \) is calculated from

\[
\tan \left( \frac{180 - \alpha}{2} \right) = \frac{t}{D/2}
\]

Then

\[
t = \frac{D}{2} \tan \left( \frac{180 - \alpha}{2} \right)
\]
where \( D \) = diameter of drill, in  
\( \alpha \) = drill-point angle

**EXAMPLE.** What is the advance \( t \) for a 0.875-in-diameter drill with a 118° point angle?

\[
t = \frac{0.875}{2} \tan \left( \frac{180 - 118}{2} \right)
\]

Note: \( \frac{180 - \alpha}{2} = \frac{\theta}{2} \) (reference)

\[
= 0.4375 \tan 31^\circ
\]

\[
= 0.4375 \times 0.60086 = 0.2629 \text{ in}
\]

**Tapers.** Finding taper angles under a variety of given conditions is an essential part of machining mathematics. Following are a variety of taper problems with their associated equations and solutions.

For taper in inches per foot, see Fig. 4.14a. If the taper in inches per foot is denoted by \( T \), then

\[
T = \frac{12(D_1 - D_2)}{L}
\]

where \( D_1 \) = diameter of larger end, in  
\( D_2 \) = diameter of smaller end, in  
\( L \) = length of tapered part along axis, in  
\( T \) = taper, in/ft
Also, to find the angle $\Theta$, use the relationship

$$\tan \Theta = \frac{12(D_1 - D_2)}{L}$$

then find $\arctan \Theta$ for angle $\Theta$.

**EXAMPLE.** $D_1 = 1.255$ in, $D_2 = 0.875$ in, and $L = 3.5$ in. Find angle $\Theta$.

$$\tan \Theta = \frac{1.255 - 0.875}{3.5} = \frac{0.380}{0.875} = 0.43429$$

$$= 0.43429$$

And $\arctan 0.43429 = 23.475^\circ$ or $23^\circ 28.5'$.

Figure 4.14b shows a taper angle of $27.5^\circ$ in 1 in, and the taper per inch is therefore 0.4894. This is found simply by solving the triangle formed by the axis line, which is 1 in long, and half the taper angle, which is $13.75^\circ$. Solve one of the right-angled triangles formed by the tangent function:

$$\tan 13.75^\circ = \frac{x}{1}$$

and $x = \tan 13.75^\circ = 0.2447$

and $2 \times 0.2447 = 0.4894$

as shown in Fig. 4.14b.

The taper in inches per foot is equal to 12 times the taper in inches per inch. Thus, in Fig. 4.14b, the taper per foot is $12 \times 0.4894 = 5.8728$ in.

**Typical Taper Problems**

1. Set two disks of known diameter and a required taper angle at the correct center distance $L$ (see Fig. 4.15).
Given: Two disks of known diameter \(d\) and \(D\) and the required angle \(\Theta\). Solve for \(L\).

\[
L = \frac{D - d}{2\left(\sin \frac{\Theta}{2}\right)}
\]

2. Find the angle of the taper when given the taper per foot (see Fig. 4.16).

![FIGURE 4.16 Angle of taper.](image)

Given: Taper per foot \(T\). Solve for angle \(\Theta\).

\[
\Theta = 2\left(\arctan \frac{T}{24}\right)
\]

3. Find the taper per foot when the diameters of the disks and the length between them are known (see Fig. 4.17).

![FIGURE 4.17 Taper per foot.](image)

Given: \(d\), \(D\), and \(L\). Solve for \(T\).

\[
T = \tan \left(\arcsin \frac{D - d}{L}\right) \times 24
\]

4. Find the angle of the taper when the disk dimensions and their center distance is known (see Fig. 4.18).
Given: \(d, D,\) and \(L.\) Solve for angle \(\Theta.\)

\[
\Theta = 2 \left( \arcsin \frac{D - d}{2L} \right)
\]

5. Find the taper in inches per foot measured at right angles to one side when the disk diameters and their center distance are known (see Fig. 4.19).

Given: \(d, D,\) and \(L.\) Solve for \(T,\) in inches per foot.

\[
T = \tan \left[ 2 \left( \arcsin \frac{D - d}{2L} \right) \right] \times 12
\]

6. Set a given angle with two disks in contact when the diameter of the smaller disk is known (see Fig. 4.20).
Given: \( d \) and \( \Theta \). Solve for \( D \), diameter of the larger disk.

\[
D = \left( \frac{2d \sin \frac{\Theta}{2}}{1 - \sin \frac{\Theta}{2}} \right) + d
\]

Figure 4.21 shows an angle-setting template which may be easily constructed in any machine shop. Angles of extreme precision are possible to set using this type of tool. The diameters of the disks may be machined precisely, and the center distances between the disks may be set with a gauge or Jo-blocks. Also, any angle may be repeated when a record is kept of the disk diameters and the precise center distance. The angle \( \Theta \), taper per inch, or taper per foot may be calculated using some of the preceding equations.

**FIGURE 4.21** Angle-setting template.

**Checking Angles and Notches with Plugs.** A machined plug may be used to check the correct width of an angular opening or machined notch or to check templates or parts which have corners cut off or in which the body is notched with a right angle. This is done using the following techniques and simple equations.

In Figs. 4.22, 4.23, and 4.24, \( D = a + b - c \) (right-angle notches). To check the width of a notched opening, see Fig. 4.25 and the following equation:

**FIGURE 4.22** Right-angle notch.
FIGURE 4.23  Right-angle notch.

FIGURE 4.24  Right-angle notch.

FIGURE 4.25  Width of notched opening.
When the correct size plug is inserted into the notch, it should be tangent to the opening indicated by the dashed line.

Also, the equation for finding the correct plug diameter that will contact all sides of an oblique or non-right-angle triangular notch is as follows (see Fig. 4.26):

\[ D = W \tan \left( 45^\circ - \frac{\theta}{2} \right) \]

Finding Diameters. When the diameter of a part is too large to measure accurately with a micrometer or vernier caliper, you may use a 90° or any convenient included angle on the tool (which determines angle \(A\)) and measure the height \(H\) as shown in Fig. 4.27. The simple equation for calculating the diameter \(D\) for any angle \(A\) is as follows:

\[ D = H \frac{2}{\csc A - 1} \quad \text{(Note: } \csc 45^\circ = 1.4142) \]

Thus, the equation for measuring the diameter \(D\) with a 90° square reduces to

\[ D = 4.828H \]

Then, if the height \(H\) measured was 2.655 in, the diameter of the part would be

\[ D = 4.828 \times 2.655 = 12.818 \text{ in} \]
When measuring large gears, a more convenient angle for the measuring tool would be 60°, as shown in Fig. 4.28. In this case, the calculation becomes simple. When the measuring angle of the tool is 60° (angle $A = 30°$), the diameter $D$ of the part is $2H$. 

FIGURE 4.27 Finding the diameter.

FIGURE 4.28 Finding the diameter.
For measuring either inside or outside radii on any type of part, such as a casting or a broken segment of a wheel, the calculation for the radius of the part is as follows (see Figs. 4.29 and 4.30):

\[ r = \frac{4b^2 + c^2}{8b} \]

where \( r \) = radius of part, in  
\( b \) = chordal height, in  
\( c \) = chord length, in  
\( S \) = straight edge

The chord should be made from a precisely measured piece of tool steel flat, and the chordal height \( b \) may be measured with an inside telescoping gauge or micrometer.
Measuring Radius of Arc by Measuring over Rolls or Plugs. Another accurate method of finding or checking the radius on a part is illustrated in Figs. 4.31 and 4.32. In this method, we may calculate either an inside or an outside radius by the following equations:

\[
\begin{align*}
  r &= \frac{(L + D)^2}{8D} \quad \text{(for convex radii, Fig. 4.31)} \\
  r &= \frac{(L + D)^2}{8(h - D)} + \frac{h}{2} \quad \text{(for concave radii, Fig. 4.32)}
\end{align*}
\]

where  
- \( L \) = length over rolls or plugs, in
- \( D \) = diameter of rolls or plugs, in
- \( h \) = height of concave high point above the rolls or plugs, in
For accuracy, the rolls or plugs must be placed on a tool plate or plane table and the distance \( L \) across the rolls measured accurately. The diameter \( D \) of the rolls or plugs also must be measured precisely and the height \( h \) measured with a telescoping gauge or inside micrometers.

**Measuring Dovetail Slides.** The accuracy of machining of dovetail slides and their given widths may be checked using cylindrical rolls (such as a drill rod) or wires and the following equations (see Figs. 4.33a and b):

\[
x = D \left( \cot \frac{\Theta}{2} \right) + a \quad \text{(for male dovetails, Fig. 4.33a)}
\]

\[
y = b - D \left( 1 + \cot \frac{\Theta}{2} \right) \quad \text{(for female dovetails, Fig. 4.33b)}
\]

**NOTE.** \( c = h \cot \Theta \). Also, the diameter of the rolls or wire should be sized so that the point of contact \( e \) is below the corner or edge of the dovetail.

**Taper Problem and Calculation Procedures.** Figure 4.34 shows a typical machined part with two intersecting tapers. The given or known dimensions are shown here, and it is required to solve for the unknown dimensions and the weight of the part in ounces, after machining.

*Given:* \( L_1, R_2, d_1, \text{angle } \alpha, \text{ and angle } \beta \).

*Find:* \( R_1, R_3, bc, d_2, L_2, L_3, \) and \( L_4; \) then calculate the volume and weight of the part, when the material is specified.

\( L_1 = 6.000 \text{ in}, \ R_2 = 0.250 \text{ in}, \ d_1 = 0.875 \text{ in}, \ \text{angle } \alpha = 15^\circ, \ \text{and angle } \beta = 60^\circ \).

*Solution.*

\( R_2 \times 2 = d_2 \quad R_3 = \frac{d_1}{2} = \frac{0.875}{2} = 0.4375 \text{ in} \)

\( 0.250 \times 2 = d_2 = 0.500 \text{ in} \)
FIGURE 4.34 Double taper.

\[ L_4 = \frac{d_1}{2} - 0.250 \quad \tan \alpha = \frac{bc}{L_3} \]

\[ L_4 = \frac{0.875}{2} - 0.250 \quad bc = L_3 \tan \alpha \]

\[ L_4 = 0.4375 - 0.250 \quad bc = 5.892 \times \tan 15^\circ \]

\[ L_4 = 0.1875 \text{ in} \quad bc = 5.892 \times 0.2680 \quad bc = 1.579 \text{ in} \]

\[ \tan \beta = \frac{L_4}{L_2} \quad R_1 = R_3 + bc \]

\[ L_2 = \frac{L_4}{\tan \beta} \quad R_1 = 0.4375 + 1.579 \]

\[ L_2 = \frac{0.1875}{\tan 60^\circ} = \frac{0.1875}{1.732} \quad R_1 = 2.017 \text{ in} \]

\[ L_2 = 0.108 \text{ in} \]

\[ L_3 = L_1 - L_2 \quad D = 2R_1 \]

\[ L_3 = 6.000 - 0.108 \quad D = 2 \times 2.017 \]

\[ L_3 = 5.892 \text{ in} \quad D = 4.034 \text{ in dia.} \]
From Fig. 4.35, the volume and weight of the machined tapered part can be calculated as follows.

**FIGURE 4.35** Volume of double taper part.

Per the dimensions given in Fig. 4.35, find the volume in cubic inches and the part weight, when the part is made from 7075-T651 aluminum alloy stock:

**Solution.** The part consists of two sections, both of which are frustums of a cone. The equation for calculating the volume of a frustum of a cone is:

\[
V = \frac{h}{3} \left( r_1^2 + r_2^2 + r_1 r_2 \right) \pi
\]

**Section 1:** \( r_1 = 2.017, r_2 = 0.438, \) and \( h = L_3 = 5.892 \)

\[
V_1 = \frac{5.892}{3} \left( 2.017^2 + 2.017 \times 0.438 + 0.438^2 \right) 3.1416
\]

\[
V_1 = 1.964 \times 4.068 + 0.883 + 0.192 \times 3.1416
\]

\[
V_1 = 1.964 \times 5.143 \times 3.1416
\]

\[
V_1 = 31.733 \text{ in}^3
\]

**Section 2:** \( r_1 = 0.438, r_2 = 0.250, \) and \( h = 0.108 \)

\[
V_2 = \frac{0.108}{3} \left( 0.438^2 + 0.438 \times 0.250 + 0.250^2 \right) 3.1416
\]

\[
V_2 = 0.036 \times (0.192 + 0.110 + 0.063) 3.1416
\]

\[
V_2 = 0.036 \times 0.365 \times 3.1416
\]

\[
V_2 = 0.041 \text{ in}^3
\]

Volume of the part = \( V_1 + V_2 \)

\[
V_{\text{total}} = 31.733 + 0.041
\]

\[
V_{\text{total}} = 31.774 \text{ in}^3
\]
Since 7075-T651 aluminum alloy weighs 0.101 lb/in³, the part weighs:

\[ W = \text{volume, in}^3 \times \text{density of 7075-T651} \]

\[ W = 31.774 \times 0.101 \]

\[ W = 3.21 \text{ lb or 51.35 oz} \]

Find the diameter of a tapered end for a given radius \( r \) (see Fig. 4.36).

**Problem.** To find the diameter \( d \), when the radius \( r \) and angle of taper \( \alpha \) are known:

![Diagram of a tapered end showing the diameter \( d \), radius \( r \), and angle \( \alpha \).]

*FIGURE 4.36 Finding diameter \( d \).*

*Given:* \( \alpha = 25^\circ \), \( r = 0.250 \text{ in} \)

Using the equation:

\[ d = 2r \left( \cot \frac{90^\circ + \alpha}{2} \right) \]

solve for \( d \):

\[ d = 2 \times 0.250 \left( \cot \frac{90^\circ + 25^\circ}{2} \right) \]

\[ d = 0.500 \left( \cot \frac{115^\circ}{2} \right) \]

\[ d = 0.500(\cot 57.5^\circ) \]

\[ d = 0.500 \left( \frac{1}{\tan 57.5^\circ} \right) \]

\[ d = 0.500 \left( \frac{1}{1.570} \right) \]

\[ d = 0.500 \times 0.637 \]

\[ d = 0.319 \text{ in} \]
Checking the Angle of a Tapered Part by Measuring over Cylindrical Pins

Problem. Calculate what the measurement $L$ over pins should be, when the diameter of the pins is 0.250 in, and the angle $\alpha$ on the machined part is given as $41^\circ$ (see Fig. 4.37).

**Solution.** With an $X$ dimension of 2.125 in, $d = 0.250$ in, and angle $\alpha = 41^\circ$, the solution for the measured distance $L$ can be found by using the following equation:

$$L = X + d \left[ \tan \left( \frac{90^\circ - \alpha}{2} \right) + 1 \right] \quad \text{angle } \beta = 90^\circ - \alpha$$

$$L = 2.125 + 0.250 \left[ \tan \left( \frac{90^\circ - 41^\circ}{2} \right) + 1 \right]$$

$$L = 2.125 + 0.250[ \tan (24.5^\circ) + 1]$$

$$L = 2.125 + 0.250(1.456)$$

$$L = 2.125 + 0.364$$

$$L = 2.489 \text{ in}$$

If the $L$ dimension is measured as 2.502 in, and $X$ remains 2.125 in, calculate for the new angle $\alpha_1$ using the transposed equation:

$$\alpha_1 = 90^\circ + 2 \arctan \left( \frac{-L + X + d}{d} \right) \quad \text{(see MathCad in Sec. 1.2.2)}$$

$$\alpha_1 = 90^\circ + 2 \arctan \left( \frac{-2.502 + 2.125 + 0.250}{0.250} \right)$$

$$\alpha_1 = 90^\circ + 2 \arctan \left( \frac{-0.127}{0.250} \right)$$

**FIGURE 4.37** Checking the angle of a tapered part.
\[ \alpha_1 = 90^\circ + 2 \arctan (-0.508) \]
\[ \alpha_1 = 90^\circ + 2(-26.931^\circ) \]
\[ \alpha_1 = 90^\circ - 53.862^\circ \]
\[ \alpha_1 = 36.138^\circ \text{ or } 36^\circ 08'16.8'' \]

**NOTE.** The MathCad-generated equations are the transpositions of the basic equation, set up to solve for \( \alpha \), \( X \), and \( d \). These equations were calculated symbolically for these other variables in the basic equation; Sec. 1.2.2 shows the results both when the angles are given in degrees and when the angles are given in radians.

*Note.* There are \( 2\pi \) rad in \( 360^\circ \), \( 1 \) rad = \((180/\pi)^\circ; 1^\circ = (\pi/180) \) rad. That is, \( 1 \) rad = 57.2957795\(^\circ\); \( 1^\circ = 0.0174533 \) rad.

**Forces and Vector Forces on Taper Keys or Wedges.** Refer to Figs. 4.38a and b and the following equations to determine the forces on taper keys and wedges.

For Fig. 4.38a we have:

\[ \delta = \text{angle of friction} = \arctan \mu; \tan \delta = \mu, \text{ or } \tan^{-1} \mu = \delta \]

\( \mu = \text{coefficient of friction} \) (you must know or estimate this coefficient prior to solving the equations, because \( \delta \) depends on \( \mu \), the coefficient of friction at the taper key or wedge surfaces). The coefficient of friction of steel on steel is generally taken as 0.150 to 0.200.

Efficiency, \( \eta = \frac{\tan \alpha}{\tan (\alpha + 2\delta)} \)

\[ P = \frac{F \eta}{\tan \alpha} \]
\[ F = \frac{P \tan \alpha}{\eta} \]
\[ N = \frac{F \eta}{\sin \alpha} \]

For Fig. 4.38b we have:

\[ P = \frac{F \eta}{2 \tan \alpha} \]
\[ F = \frac{2P \tan \alpha}{\eta} \]
\[ N = \frac{F \eta}{2 \sin \alpha} \]
In Fig. 4.39, for milling cutter angles \( \alpha = 20^\circ \), \( \beta = 45^\circ \), cutter nose radius of 0.125 in, and a groove width \( x = 0.875 \) in, we can solve for the plunge depth \( y \), and the distance \( d \) to the tool vertical centerline, using the following equations:

\[
y = \frac{x \cos \alpha \cos \beta}{\sin(\alpha + \beta)} - r \left( \frac{1}{\sin \left( \frac{\alpha + \beta}{2} \right)} \cos \left( \frac{\beta - \alpha}{2} \right) - 1 \right) \tag{Eq. 4.1}
\]

Bracket the equation in the calculator as follows:

\[
(x \cos \alpha \cos \beta / \sin(\alpha + \beta)) - r((1/\sin ((\alpha + \beta)/2)) (\cos ((\beta - \alpha)/2)) - 1)
\]

Then press ENTER or =.

**FIGURE 4.38** (a) Forces of a single tapered wedge; (b) forces of a double tapered wedge.

In Fig. 4.39, for milling cutter angles \( \alpha = 20^\circ \), \( \beta = 45^\circ \), cutter nose radius of 0.125 in, and a groove width \( x = 0.875 \) in, we can solve for the plunge depth \( y \), and the distance \( d \) to the tool vertical centerline, using the following equations:

\[
y = \frac{x \cos \alpha \cos \beta}{\sin(\alpha + \beta)} - r \left( \frac{1}{\sin \left( \frac{\alpha + \beta}{2} \right)} \cos \left( \frac{\beta - \alpha}{2} \right) - 1 \right) \tag{Eq. 4.1}
\]

Bracket the equation in the calculator as follows:

\[
(x \cos \alpha \cos \beta / \sin(\alpha + \beta)) - r((1/\sin ((\alpha + \beta)/2)) (\cos ((\beta - \alpha)/2)) - 1)
\]

Then press ENTER or =.
The value for \( y' \) is calculated from the following equation:

\[
y' = r \left[ \left( \frac{1}{\sin \left( \frac{\alpha + \beta}{2} \right)} \right) \cos \left( \frac{\beta - \alpha}{2} \right) - 1 \right] \tag{Eq. 4.2}
\]

Bracket the equation in the calculator as follows:

\[
r \left( 1/\sin \left( (\alpha + \beta)/2 \right) \right) \left( \cos \left( (\beta - \alpha)/2 \right) \right) - 1
\]

Then press ENTER or =.

The distance \( d \) to the centerline of the cutter is calculated as follows:

\[
\tan \beta = \frac{d}{(y + y')}
\]

Then,

\[
d = (y + y') \tan \beta \tag{Eq. 4.3}
\]

An actual problem is next shown in calculator entry form, following these basic equations.

**Problem.**

**Given:** \( \alpha = 20^\circ, \beta = 45^\circ, \) nose radius \( r = 0.125 \) in, groove width \( x = 0.875 \) in
Find: Tool plunge distance \( y \), distance \( y' \), and distance \( d \) from the preceding equations (see Fig. 4.39).

From Eq. 4.1:

\[
y = (0.875 \cos 20^\circ \cos 45^\circ / \sin (20^\circ + 45^\circ)) - 0.125((1/\sin ((20^\circ + 45^\circ)/2)) \\
\cos ((45^\circ - 20^\circ)/2)) - 1)
\]

\( y = 0.5394 \text{ in} \)

From Eq. 4.2:

\[
y' = 0.125((1/\sin ((20^\circ + 45^\circ)/2)) (\cos ((45^\circ - 20^\circ)/2)) - 1)
\]

\( y' = 0.1021 \text{ in} \)

From Eq. 4.3:

\[
d = (0.5394 + 0.1021) \tan 45^\circ \quad \text{[Note: } h = (y + y')\]

\( d = (0.6415) 1.000 \)

\( d = 0.6415 \text{ in} \)

Problem. A cutting tool with a nose radius \( r \) and angle \( \theta \) is to cut a groove of \( x \) width. How deep is the plunge \( h \) from the surface of the work piece? (See Fig. 4.40.)

---

**FIGURE 4.40** Solving plunge depth \( h \).

Given: Width of groove \( x = 0.875 \text{ in} \), \( \theta = 82^\circ \), and \( r = 0.125 \text{ in} \)

Step 1. Find distance \( ab \) from:

\[
ab = 2r \left[ \cot \left( \frac{90^\circ + \phi}{2} \right) \right]
\]
\[ \phi = \frac{\theta}{2} \quad \text{or} \quad ab = 2r \left[ \frac{1}{\tan \left( \frac{90^\circ + \phi}{2} \right)} \right] \]

**Step 2.** Find \( y' \) from:

\[ \tan \phi = \frac{cb}{y'} \]
\[ y' = \frac{cb}{\tan \phi} \]

**NOTE.** \( cb = \frac{ab}{2} \)

**Step 3.** Find \( y \) from:

\[ \tan \phi = \frac{x/2}{y} \]
\[ y = \frac{x/2}{\tan \phi} \]

**Step 4.** Find \( h \) from:

\[ h = y - y' \]

The solution to the preceding problem is numerically calculated as follows:

**Step 1.**

\[ ab = 2(0.125) \text{ (cot ((90^\circ + 41^\circ)/2)} \]
\[ ab = 0.250 \text{ (cot 65.5^\circ)} \]
\[ ab = 0.250 \text{ (1/tan 65.5^\circ)} \]
\[ ab = 0.250 \times 0.4557 \]
\[ ab = 0.1139 \text{ in} \]

**NOTE.** \( CB = \frac{ab}{2} \)

**Step 2.**

\[ y' = \frac{cb}{\tan \phi} \]
\[ y' = (0.1139/2)/\tan 41^\circ \]
\[ y' = 0.0570/0.8693 \]
\[ y' = 0.0656 \text{ in} \]
Step 3.

\[ y = \frac{(0.875/2)}{\tan 41^\circ} \]
\[ y = \frac{0.4375}{0.8693} \]
\[ y = 0.5033 \text{ in} \]

Step 4.

\[ h = y - y' \]
\[ h = 0.5033 - 0.0656 \]
\[ h = 0.4377 \text{ in} \]

**Calculating and Checking V Grooves.** See Fig. 4.41.

**Problem.** A V groove is to be machined to a width of 0.875 in, with an angle of 82°. Calculate the tool plunge depth \( y \), and then check the width of the groove by calculating the height \( h \) that should be measured when a ball bearing of 0.500 in diameter is placed in the groove.

**Solution.** Use the following two equations to calculate distances \( y \) and \( h \):

**Given:** Groove width \( W = 0.875 \) in, groove angle \( \alpha = 82^\circ \)

\[ x = \frac{0.875}{2} = 0.4375 \]

\[ \theta = 90^\circ - \frac{\alpha}{2} \]
\[ \theta = 90° - \frac{82°}{2} \]

\[ \theta = 90° - 41° \]

\[ \theta = 49° \]

\[ \tan \theta = \frac{y}{x} \quad (\text{Eq. 4.4}) \]

\[ y = x \tan \theta \]

\[ y = 0.4375 \times \tan 49° \]

\[ y = 0.4375 \times 1.1504 \]

\[ y = 0.5033 \text{ in depth of tool plunge} \]

Height \( h \) is calculated from the following equation, which is to be transposed for solving \( h \):

\[ W = 2 \tan \frac{\alpha}{2} \left( r \csc \frac{\alpha}{2} + r - h \right) \quad (\text{Eq. 4.5}) \]

\[ 0.875 = 2 \tan \frac{82°}{2} \left( r \csc \frac{\alpha}{2} + 0.250 - h \right) \quad (\text{Transpose this equation for } h.) \]

\[ 0.875 = 2 \tan 41°(r \csc 41° + 0.250 - h) \]

\[ 0.875 = 2 \times 0.8693 \left[ r \left( \frac{1}{\sin 41°} \right) + 0.250 - h \right] \]

\[ 0.875 = 1.7386 \left[ 0.250 \left( \frac{1}{0.6561} \right) + 0.250 - h \right] \]

\[ 0.875 = 1.7386 [0.250(1.5242) + 0.250 - h] \]

\[ 0.875 = 1.7386(0.3811 + 0.250 - h) \]

\[ 0.875 = 0.6626 + 0.4347 - 1.7386h \]

\[ 1.7386h = 0.6626 + 0.4347 - 0.875 \]

\[ 1.7386h = 0.2223 \]

\[ h = \frac{0.2223}{1.7368} \]

\[ h = 0.1280 \text{ in} \]

**NOTE.** In the preceding equation, \( \csc \alpha/2 \) was replaced with \( 1/(\sin \alpha/2) \), which is its equivalent. The reason for this substitution is that the cosecant function cannot be
directly calculated on the pocket calculator. Since the cosecant, secant, and cotangent are equal to the reciprocals of the sine, cosine, and tangent, respectively, this substitution must be made, i.e., \( \csc 41^\circ = 1/\sin 41^\circ \).

**Arc Height Calculations.** Figure 4.42 shows a method for finding the height \( h \) if an arc of known radius \( R \) is drawn tangent to two lines that are at a known angle \( A \) to each other. The simple equation for calculating \( h \) is given as follows:

\[
b c = h = R \left( 1 - \sin \frac{A}{2} \right);
\]

where \( A = 50^\circ \)
\( R = 2.125 \) in

Therefore,
\[
h = R(1 - \sin B)
\]
\[
h = 2.125(1 - \sin 25^\circ)
\]
\[
h = 2.125(1 - 0.42262)
\]
\[
h = 2.125 \times 0.57738
\]
\[
h = 1.2269
\]
Calculating Radii and Diameters Using Rollers or Pins. To calculate an inside radius or arc, see Fig. 4.43, and use the following equation:

\[ r = \left( \frac{L - d}{2} \right)^2 + \frac{h}{2} \]

\[ r = \frac{(10.688 - 0.750)^2}{8(1.765 - 0.750)} + \frac{1.1765}{2} \]

\[ r = \frac{98.7638}{8.120} + 0.8825 \]

\[ r = 12.1636 + 0.8825 \]

\[ r = 13.046 \text{ in} \]

To calculate an outside radius, diameter, or arc, see Fig. 4.44, and use the following equations:

\[ r = \left( \frac{L - d}{2} \right)^2 + \frac{h}{2} \]

\[ r = \frac{98.7638}{8.120} + 0.8825 \]

\[ r = 12.1636 + 0.8825 \]

\[ r = 13.046 \text{ in} \]
Given: \( L = 10.688 \) in, \( d = 0.750 \) in; calculate \( r \) and \( D \).

\[
r = \frac{(L - d)^2}{8d}
\]

\[
r = \frac{(10.688 - 0.750)^2}{8(0.750)}
\]

\[
r = \frac{98.7638}{6}
\]

\[
r = 16.461 \text{ in}
\]

\[
D = \frac{(10.688 - 0.750)^2}{4(0.750)}
\]

\[
D = \frac{98.7638}{3}
\]

\[
D = 32.921
\]

**Calculating Blending Radius to Existing Arc.** See Fig. 4.45.

**Problem.** Calculate the blending radius \( R_2 \) that is tangent to a given arc of radius \( R_1 \).

**Solution.** Distances \( X \) and \( Y \) and radius \( R_1 \) are known. Find radius \( R_2 \) when \( X = 2.575 \) in, \( Y = 4.125 \) in, and \( R_1 = 5.198 \) in.

**FIGURE 4.45** Calculating blending radii.
Use the following equation to solve for $R_2$:

$$R_2 = \frac{X^2 + Y^2 - 2R_1X}{2Y - 2R_1}$$

$$R_2 = \frac{(2.575)^2 + (4.125)^2 - 2(5.198)(2.575)}{2(4.125) - 2(5.198)}$$

$$R_2 = \frac{6.6306 + 17.0156 - 26.770}{8.250 - 10.396}$$

$$R_2 = \frac{-3.124}{-2.146}$$

$$R_2 = 1.456 \text{ in}$$

**Plunge Depth of Milling Cutter for Keyways.** See Fig. 4.46.

**EXAMPLE.** Find the depth $x$ the milling cutter must be sunk from the radial surface of the shaft to cut a shaft keyway with a width $W$ of 0.250 in and a depth $h$ of 0.125 in.

*Given:* $W = 0.250 \text{ in}$, $h = 0.125 \text{ in}$, $r = 0.500 \text{ in}$ (Shaft diameter = 1.000 in)

Using the following equation, find the cutter plunge dimension $x$:

$$x = h + r - \sqrt{r^2 - \frac{W^2}{4}}$$

$$x = 0.125 + 0.500 - \sqrt{0.500^2 - \frac{0.250^2}{4}}$$
\[ x = 0.125 + 0.500 - \sqrt{0.234375} \]
\[ x = 0.625 - 0.484 \]
\[ x = 0.141 \text{ in} \]

From the figure, \( a = x - h = 0.141 - 0.125 = 0.016 \text{ in} \) (reference dimension).

**Keyway Cutting Dimensions.** See Fig. 4.47 for calculation procedures.

\[ X = \sqrt{\left(\frac{D}{d}\right)^2 - \left(\frac{W}{2}\right)^2} + d + \frac{D}{2} \]

\[ X' = 2X - D \]

**FIGURE 4.47** Keyway cutting dimensions.

**Compound Trigonometric Problem.** In Fig. 4.48, we will solve for sides \( a \) and \( a' \) and length \( D \), the distance from point 1 to point 2.

For side \( a \), use the law of sines:

\[ \frac{\sin B}{12} = \frac{\sin A}{a} \]
\[ \frac{\sin 63^\circ}{12} = \frac{\sin 54^\circ}{a} \]

\[ a = \frac{12(\sin 54^\circ)}{\sin 63^\circ} \]
\[ a = \frac{12(0.809)}{0.891} = \frac{9.708}{0.891} = 10.896 \]
Compound trigonometric calculations. Note that angles $A$, $B$, and $C$ form an isosceles triangle, as do angles $A'$, $B'$, and $C'$. Sides $b$, $c$, and $c' = 12$. When arm $b$ moves from an angle of 54° to 62°, find the lengths of sides $a$ and $a'$, and the distance $D$ from $B$ to $B'$ ($P_1$ to $P_2$).

For side $a'$, also use the law of sines:

$$\frac{\sin B'}{b} = \frac{\sin A'}{a'}$$

$$\frac{\sin 59^\circ}{12} = \frac{\sin 62^\circ}{a'}$$

$$a' = \frac{12(\sin 62^\circ)}{\sin 59^\circ}$$

$$a' = \frac{12(0.883)}{0.857} = \frac{10.596}{0.857} = 12.364$$

For distance $D$, ($P_1 - P_2$), use the law of cosines ($\alpha = 4^\circ$, $a = 10.896$, $a' = 12.364$):

$$D^2 = (a)^2 + (a')^2 - 2(a)(a') \cos \alpha$$

$$D^2 = (10.896)^2 + (12.364)^2 - 2(10.896)(12.364)0.998$$

$$D^2 = 2.811$$

$$D = \sqrt{2.811} = 1.677 \quad \text{(distance between $P_1$ and $P_2$)}$$
If sides \(a\), \(a'\), and \(D\) are known, angle \(\alpha\) can be calculated by transposing the law of cosines (see Fig. 4.48):

\[
D^2 = (a)^2 + (a')^2 - 2(a)(a') \cos \alpha
\]

\[
2(a)(a') \cos \alpha = (a)^2 + (a')^2 - D^2
\]

\[
\cos \alpha = \frac{(a)^2 + (a')^2 - D^2}{2(a)(a')}
\]

\[
\cos \alpha = \frac{(10.896)^2 + (12.364)^2 - (1.677)^2}{2(10.896)(12.364)}
\]

\[
\cos \alpha = \frac{268.778983}{269.436288} = 0.997560
\]

\[
\arccos \alpha = 4.003^\circ \quad \text{(accuracy = 11")}
\]

(If more accuracy is required, sides \(a\), \(a'\), and \(D\) should be calculated to 6 decimal places.)

**NOTE.** Triangle \(C, B, B'\) can be checked with the Molleweide equation, after the other two angles are solved using the law of sines (see Chap. 1).

**Transposing the Law of Cosines to Solve for the Angle**

\[
c^2 = a^2 + b^2 - 2ab \cos C
\]

\[
2ab \cos C = a^2 + b^2 - c^2 \quad \text{(rearranging)}
\]

\[
\cos C = \frac{a^2 + b^2 - c^2}{2ab} \quad \text{(transposed)}
\]

Then take \(\arccos C\) to find the angle \(C\).

Transpose as shown to find \(\cos A\) and \(\cos B\) from:

\[
a^2 = b^2 + c^2 - 2bc \cos A \quad \text{and} \quad b^2 = a^2 + c^2 - 2ac \cos B
\]

**Solving Heights of Triangles.** From Fig. 4.49, if angle \(A = 28^\circ\), angle \(C = 120^\circ\), angle \(C' = 60^\circ\), and side \(b = 14\) in, find the height \(X\).

\[
X = 14 \left( \frac{\sin 28^\circ \sin 120^\circ}{\sin (60^\circ - 28^\circ)} \right)
\]

\[
X = 14 \left( \frac{0.46947 \times 0.86603}{\sin 32^\circ} \right) = 14 \left( \frac{0.40658}{0.52992} \right)
\]

\[
X = 14(0.76725) = 10.7415
\]

Or, we can use:
\[ X = \frac{b \sin A \sin C}{\sin(C - A)} \quad \text{or} \quad X = \frac{b}{\cot A - \cot C} \]

**FIGURE 4.49** Solving heights of oblique triangles.

\[ X = \frac{14}{(1/\tan A) - (1/\tan C')} \quad \text{from} \quad \frac{b}{\cot A - \cot C'} \]

\[ X = \frac{14}{1.88073 - 0.57735} \]

\[ X = 10.7413 \]

**NOTE.** \( 1/\tan A = \cot A \)

Both equations check within 0.0002 in. If you need more accuracy, use more decimal places in the variables.

For oblique triangles, where no angle is greater than 90°, use the equations from Chap. 1 shown in the text.

**Calculations Involving Properties of the Circle.** These include finding arc length, chord length, maximum height \( b \), and the \( x, y \) ordinates. Refer to Fig. 4.50.

**Given:** Angle \( \Theta = 42^\circ \), radius \( r = 6.250 \) in

**Find:** Arc length \( \ell \), chord length \( c \), maximum height \( b \), height \( y \) when \( x = 1.625 \), and length \( x \) when \( y = 0.125 \).

\[ \ell = \frac{\pi r \theta^\circ}{180} \]

\[ \ell = \frac{3.1416 (6.250) 42}{180} \quad c = 2r \sin \frac{\theta}{2} \]

\[ \ell = \frac{824.668}{180} \quad c = 2(6.250) \sin 21 \]

\( \ell = 4.581 \text{ in} \quad c = 4.480 \text{ in} \)
Using Simple Algebra to Solve Dimension-Scaling Problems. In Fig. 4.51, we have a scale drawing that has been reduced in size, such that the dimensions are not to actual scale. If we want to find a missing dimension, such as $x$ in Fig. 4.51, we can ascertain the missing dimension using the simple proportion $a/b = c/d$, as follows:
The dimension 2.1450 was measured on the drawing as 1.885 in, and the missing dimension was measured on the drawing as 0.655 in. Therefore, \(a\) and \(c\) are the measured dimensions; \(b\) and \(x\) are the actual sizes. \(d = x\).

\[
\frac{a}{b} = \frac{c}{d}
\]

\[
\frac{1.885}{2.1450} = \frac{0.655}{x}
\]

\[
1.885x = 2.1450(0.655)
\]

\[
x = \frac{2.1450(0.655)}{1.885}
\]

\[
x = \frac{1.405}{1.885} = 0.745
\]

Therefore, 0.745 in is the actual size of the missing dimension. This procedure is useful, but is only as accurate as the drawing and the measurements taken on the drawing. This procedure can also be used on objects in photographs that do not have perspective distortion, where one aspect or dimensional feature is known and can be measured.

**Useful Geometric Proportions.** In reference to Fig. 4.52, when \(ab\) is the diameter, and \(dc\) is a perpendicular line drawn from the diameter that intersects the circle, the following proportion is valid:
If $ac = 6$ and $dc = 5$, find the length $cb$.

\[
\frac{ac}{dc} = \frac{dc}{cb}
\]

\[
\frac{6}{5} = \frac{5}{cb}
\]

\[
6cb = 25
\]

\[
cb = \frac{25}{6} = 4.167 \text{ in}
\]

The diameter $ab$ is then:

\[
ab = 6 + 4.167
\]

\[
ab = 10.167 \text{ in}
\]

\[
R = \frac{10.167}{2} = 5.084 \text{ in} \quad (\text{radius})
\]

The internal angle of the arc $db$ can be calculated by finding the length $oc$:

\[
oc = R - cb
\]

\[
oc = 5.084 - 4.167 = 0.917 \text{ in}
\]

and then solving the right triangle $ocd$:

\[
\tan A = \frac{dc}{oc}
\]

\[
\tan A = \frac{5}{0.917} = 5.4526
\]
arctan 5.4526 = 79.6075°

angle $A = 79.6075°$

The arc length $db$ can then be calculated from the properties of the circle:

$$db = \frac{\pi RA}{180} = \ell$$

$$\ell = \frac{(3.1416)(5.084)(79.6075)}{180}$$

$$\ell = \frac{1271.483}{180} = 7.064 \text{ in}$$

The sum of all the internal angles of any polygon (Fig. 4.53) is equal to the number of sides minus 2, times $180°$:

$$a + b + c + d + e + f + g = (7 - 2) \times 180°$$

$$5(180°) = 900° \quad \text{(sum of internal angles)}$$

In any triangle, a straight line drawn between two sides, which is parallel to the third side, divides those sides proportionally (see Fig. 4.54). Therefore:

$$\frac{Ad}{dB} = \frac{Ae}{eC}$$

EXAMPLE. If $Ad = 4 \text{ in}$, $dB = 1 \text{ in}$, and $Ae = 6 \text{ in}$, find $eC$:

$$\frac{4}{1} = \frac{6}{eC}$$
In the same triangle, the following proportions are also true:

\[ \frac{Ad}{AB} = \frac{de}{BC} \quad \text{and} \quad \frac{Ae}{AC} = \frac{de}{BC} \]

**Proof of the Proportions Shown in Fig. 4.54.** If angle \( A = 50^\circ \), solve the triangle for side \( BC \).

From the law of cosines (units in degrees and inches):

\[ a = BC \]
\[ c = Ad + dB = 4 + 1 = 5 \]
\[ b = Ae + eC = 6 + 1.5 = 7.5 \]

Then:

\[ a^2 = b^2 + c^2 - 2bc \cos 50^\circ \]
\[ a^2 = (7.5)^2 + (5)^2 - 2(5 \times 7.5)0.64278 \]
\[ a = \sqrt{33.0409} \]
\[ a = 5.748 \]

Solving side \( de \) by the law of cosines, \( de = 4.5985 \). Therefore:

\[ \frac{Ad}{AB} = \frac{de}{BC} \quad AB = Ad + dB = 5 \]

\[ de = \frac{Ad \times BC}{AB} \]
\[ de = \frac{4 \times 5.748}{5} \]
\[ de = 4.5984 \quad \text{(Proof of the proportion)} \]

Lengths of circular arcs with the same center angle are proportional to the lengths of the radii (see Fig. 4.55).

**EXAMPLE.** If \( a = 2.125, \ r = 3, \) and \( R = 4.250, \) find arc length \( b \).

\[ \frac{a}{b} = \frac{r}{R} \]
If angle $A = \text{angle } B$

\[
\frac{a}{b} = \frac{r}{R}
\]

**FIGURE 4.55** Lengths of circular arcs.

\[
\frac{2.125}{b} = \frac{3}{4.25}
\]

\[
3b = 9.031225
\]

\[
b = \frac{9.03125}{3} = 3.0104
\]

**Sample Trigonometry Problem.** See Fig. 4.56.

*Problem.* The dimensions of three sides of a triangle are known.

*Find:* altitude $x$, and the location of $x$ by dimensions $y$ and $z$.

**FIGURE 4.56** Solving the oblique triangle.
First, find angles $C$ and $A$ from the law of cosines and then the law of sines.

Finding angle $C$:

\[ c^2 = a^2 + b^2 - 2ab \cos C \]
\[ \cos C = \frac{a^2 + b^2 - c^2}{2ab} \]
\[ \cos C = \frac{(4.17)^2 + (6)^2 - (5.45)^2}{2(4.17 \times 6)} \]
\[ \cos C = \frac{23.6864}{50.04} = 0.473349 \]
\[ \text{arccos} 0.473349 = 61.7481^\circ \]
\[ \text{angle } C = 61.7481^\circ \]

Find angle $A$ from the law of sines:

\[ \frac{\sin A}{a} = \frac{\sin C}{c} \]
\[ \sin A = \frac{a \sin C}{c} \]
\[ \sin A = \frac{4.17 \sin 61.7481}{5.45} = \frac{3.67325}{5.45} = 0.67399 \]
\[ \text{arcsin} 0.67399 = 42.3758^\circ \]
\[ \text{angle } A = 42.3758^\circ \]

Now, angle $B = 180^\circ - (A + C)$:
\[ B = 180^\circ - (42.3758 + 61.7481) \]
\[ B = 180^\circ - 104.1239^\circ \]
\[ \text{angle } B = 75.8761^\circ \]

Now, solve for altitude $x$ (see previous calculations for angles $A$ and $C$):

\[ x = b \frac{\sin A \sin C}{\sin (A + C)} \]
\[ x = 6 \left( \frac{0.67399 \times 0.473349}{\sin (42.3758 + 61.7481)} \right) \]
\[ x = 6 \left( \frac{0.31903}{0.96977} \right) \]
\[ x = 6(0.32897) \]
\[ x = 1.974 \text{ in} \]
Now, find $y$ and $z$:

$$\tan C = \frac{x}{z}$$

$$z = \frac{x}{\tan C} = \frac{1.974}{\tan 61.7481}$$

$$z = \frac{1.974}{1.861}$$

$$z = 1.061 \text{ in}$$

Since $y = b - z$ and $b = 6$,

$$y = 6 - 1.061 = 4.939 \text{ in}$$

**Sample Countersinking Problem.** See Fig. 4.57.

**Problem.** What is the diameter of the countersink $D$ when we want the head of the flathead bolt or screw to be 0.010 in below the surface of the part? (See Fig. 4.57a.)

**Given:** Head diameter of an 82°, 0.250-in-diameter flathead screw $H_d = 0.740$ in; depth of head below the surface of the part $x = 0.010$ in.

---

**FIGURE 4.57** Countersinking calculations.

Solve the right triangle shown in Fig. 4.57b, for side $p$:

$$\tan 41^\circ = \frac{p}{x}$$

$$p = x(\tan 41^\circ)$$

$$p = 0.010(0.8693)$$

$$p = 0.00869 \text{ in}$$
Then, the final diameter of the countersink $D$ is found:

$$D = \text{Hd} + 2(p)$$

$$D = 0.740 + 2(0.00869)$$

$$D = 0.740 + 0.017$$

$$D = 0.757 \text{ in}$$

**NOTE.** Measure the diameter of the head of the screw or bolt \(\text{Hd}\) with a micrometer prior to doing the calculations. Different manufacturers produce different head diameters on flathead screws or bolts, according to the tolerances allowed by ANSI standards for fasteners. The diameter of 0.740 in used in the preceding problem is an average value.

### 4.4 FINDING COMPLEX ANGLES FOR MACHINED SURFACES

**Compound Angle Problems.** Figure 4.58 shows a quadrangular pyramid with four right-angle triangles as sides and a rectangular base, \(OBCD\).

![Diagram of a quadrangular pyramid with labeled angles](image)

**NOTE:**

\[\angle AOB = 90^\circ\]

\[\angle AOD = 90^\circ\]

\[\angle ABC = 90^\circ\]

\[\angle ADC = 90^\circ\]

**FIGURE 4.58** Compound angles in solid shapes.

**Problem.** If a plane is passed through \(AOC\), find the compound angles $\alpha$, $\beta$, and $\phi$ when angle $B$ and angle $D$ are known.

**Given:** Angle $B = 24^\circ$, angle $D = 25^\circ$. 
Solution. From the compound angle relations shown in Fig. 4.2, the following equations are used to find angles $\beta$, $\phi$, and $\alpha$:

\[
\tan \beta = \tan B \cot D \quad \text{(Eq. 4.6)}
\]

\[
\tan \phi = \cot B \tan D \quad \text{(Eq. 4.7)}
\]

\[
\cot \alpha = \sqrt{\cot^2 B + \cot^2 D} \quad \text{(Eq. 4.8)}
\]

Solving for angle $\beta$ (from Eq. 4.6):

\[
\tan \beta = \tan 24^\circ \times \cot 35^\circ
\]

\[
\tan \beta = 0.4452 \times \left( \frac{1}{\tan 35^\circ} \right)
\]

\[
\tan \beta = 0.4452 \times 1.4281
\]

\[
\tan \beta = 0.6358
\]

\[
\arctan 0.6358 = 32.448^\circ = \text{angle } \beta
\]

Solving for angle $\phi$ (from Eq. 4.7):

\[
\tan \phi = \cot 24^\circ \times \tan 35^\circ
\]

\[
\tan \phi = \left( \frac{1}{\tan 24^\circ} \right) \times \tan 35^\circ
\]

\[
\tan \phi = 2.2460 \times 0.7002
\]

\[
\tan \phi = 1.5726
\]

\[
\arctan 1.5726 = 57.548^\circ = \text{angle } \phi
\]

Solving for angle $\alpha$ (from Eq. 4.8):

\[
\cot \alpha = \sqrt{\cot^2 B + \cot^2 D}
\]

\[
\cot \alpha = \sqrt{(2.2460)^2 + (1.4281)^2}
\]

\[
\cot \alpha = \sqrt{7.084}
\]

\[
\cot \alpha = 2.6615
\]

\[
\tan \alpha = \frac{1}{2.6615}
\]

\[
\tan \alpha = 0.3757
\]

\[
\arctan 0.3757 = 20.591^\circ = \text{angle } \alpha
\]

Problem. Find the true face angle $\theta$.

Given: Side $OB = 6.000$ in.
Solution. First, calculate the length of side $OA$:

\[
\tan B = \frac{OA}{OB}
\]

\[
\tan 24^\circ = \frac{OA}{6.000}
\]

\[
OA = 6.000 \tan 24^\circ
\]

\[
OA = 6.000 \times 0.4452
\]

\[
OA = 2.6712
\]

Next, calculate the length $OD$ (note that length $BC = OD$):

\[
\tan D = \frac{OA}{OD}
\]

\[
OD = \frac{OA}{\tan D}
\]

\[
OD = \frac{2.6712}{\tan 35^\circ}
\]

\[
OD = \frac{2.6712}{0.7002}
\]

\[
OD = 3.8149 \text{ in}
\]

Problem. Find the true face angle $\theta$.

Solution. First, calculate the length of side $AB$:

\[
\cos B = \frac{OB}{AB}
\]

\[
\cos 24^\circ = \frac{6.000}{AB}
\]

\[
AB = \frac{6.000}{\cos 24^\circ}
\]

\[
AB = \frac{6.000}{0.9135}
\]

\[
AB = 6.5681
\]

Next, calculate the length of side $AC$ from the pythagorean theorem:

\[
AC^2 = AB^2 + BC^2
\]

\[
AC = \sqrt{(6.5681)^2 + (3.8152)^2}
\]
\[ AC = \sqrt{57.6957} \]
\[ AC = 7.5958 \text{ in} \]

Then, calculate the face angle \( \theta \) from the law of cosines:

\[ BC^2 = AB^2 + AC^2 - 2(AB)(AC) \cos \theta \]

\[ (3.8152)^2 = (6.5681)^2 + (7.5958)^2 - 2(6.5681)(7.5958) \cos \theta \]

\[ 14.5558 = 43.1399 + 57.6962 - 99.7799 \cos \theta \]

\[ 99.7799 \cos \theta = 43.1399 + 57.6962 - 14.5558 \]

\[ \cos \theta = \frac{86.2803}{99.7799} \]

\[ \cos \theta = 0.8647 \]

\[ \arccos 0.8647 = 30.152^\circ = \text{angle } \theta \]

The true face angle \( \theta \) is therefore 30.152\(^\circ\).

**Problem.** Check angle \( \text{ABC} \) for a right triangle.

**Solution.** Solve angle \( \text{ACB} \) (note that \( BC = OD = 3.8149 \text{ in} \)):

\[ \tan \angle ACB = \frac{AB}{BC} \]

\[ \tan \angle ACB = \frac{6.5681}{3.8149} \]

\[ \tan \angle ACB = 1.7217 \]

\[ \arctan 1.7217 = 59.851^\circ \]

Therefore,

\[ \theta + 59.851^\circ + 90^\circ = 30.152^\circ + 59.851^\circ + 90^\circ = 180.003^\circ \]

This indicates that the calculated angles \( \text{ACB} \) and \( \theta \) are accurate within 0.003\(^\circ\) or 0.18\(^\prime\) of arc. Using more decimal places for the calculated sides and angles will produce more accurate results, if required.

**Compound Angle Problem—Milling an Angled Plane.** See Fig. 4.59.

**Problem.** A rectangular block, shown in Fig. 4.59, is milled off to form a triangular plane \( \text{ABC} \), and the angles formed by the edges of the rectangular plane to the bottom of the block are known. Calculate the compound angle \( \theta \); sides \( a, b, \) and \( c \); and angles \( A \) and \( B \).

**Given:** Length of block = 5.250 in, width = 3.750 in, and height = 2.500 in; angles \( \alpha = 23^\circ \) and \( \beta = 33^\circ \); \( h = 0.625 \text{ in} \); and \( h = 2.500 - 0.625 = 1.875 \text{ in} \).
Solution. Use the compound angle equation for angle $\theta$ (note that angle $\theta =$ angle $C$):

\[
\cos \theta = \sin \alpha \sin \beta
\]
\[
\cos \theta = \sin 23^\circ \times \sin 33^\circ
\]
\[
\cos \theta = 0.39073 \times 0.54464
\]
\[
\cos \theta = 0.21821
\]
\[
\arccos 0.21821 = 77.7129^\circ = \text{angle } \theta
\]

Calculate side $a$:

\[
\sin 23^\circ = \frac{y}{a}
\]
\[
a = \frac{y}{\sin 23^\circ}
\]
\[
a = \frac{1.875}{0.39073}
\]
\[
a = 4.7987\text{ in}
\]
Calculate side $b$:

\[
\sin 33^\circ = \frac{y'}{b} \quad y' = 2.500 - 0.625 = 1.875
\]

\[
b = \frac{y'}{\sin 33^\circ} = \frac{1.875}{0.5446} = 3.4429 \text{ in}
\]

Now, calculate side $c$ using the law of cosines:

\[
c^2 = a^2 + b^2 - 2ab \cos \theta
\]

\[
c = \sqrt{(4.7987)^2 + (3.4426)^2 - 2(4.7987)(3.4426)(0.21281)}
\]

\[
c = \sqrt{27.8478} = 5.2771 \text{ in}
\]

Calculate angle $A$ using the law of sines:

\[
\frac{c}{\sin \theta} = \frac{a}{\sin A}
\]

\[
\sin A = \frac{a \sin \theta}{c} = \frac{4.7987 \times 0.9771}{5.2271} = 0.8970
\]

\[
\arcsin 0.8970 = 63.7665^\circ = \text{angle } A
\]

Calculate angle $B$ using the law of sines:

\[
\frac{c}{\sin \theta} = \frac{b}{\sin B}
\]

\[
\sin B = \frac{b \sin \theta}{c} = \frac{3.4426 \times 0.9771}{5.2771} = 0.6374
\]

\[
\arcsin 0.6374 = 39.5982^\circ = \text{angle } B
\]
Now, check the sum of the angles in triangle ABC. Rule: The sum of the angles in any triangle must equal 180°. Therefore:

\[ \widehat{A} + \widehat{B} + \widehat{C} = 180° \]

\[ 62.6879° + 39.5982° + 77.7129° = 180° \]

179.999° = 180°

The calculated angles check within 0.001°, which is within 0.06′ or 3.6″.

To find the volume of material removed from the block, use the following equation and the other distances, \( a' \), \( b' \), and \( h' \), which can be easily calculated, as shown in Fig. 4.59.

\[
V = \frac{1}{3} \left[ \frac{b' \times h'}{2} \right] \times a'
\]

**Sample Problems for Calculating Compound Angles in Three-Dimensional Parts.**

Referring to Table 4.1, we will find angle \( \gamma \) when we know angles \( \alpha \) and \( \beta \), using the following equation:

\[ \cos \gamma = \frac{\tan \beta}{\tan \alpha} \]

| Table 4.1 Trigonometric Relations for Compound Angles (See Fig. 4.60) |
|---|---|---|
| Given | To find | Equation |
| \( \alpha \) and \( \beta \) | \( \gamma \) | \( \cos \gamma = \frac{\tan \beta}{\tan \alpha} \) |
| \( \alpha \) and \( \beta \) | \( \delta \) | \( \cos \delta = \frac{\sin \beta}{\sin \alpha} \) |
| \( \alpha \) and \( \gamma \) | \( \beta \) | \( \tan \beta = \cos \gamma \tan \alpha \) |
| \( \alpha \) and \( \gamma \) | \( \delta \) | \( \tan \delta = \cos \alpha \tan \gamma \) |
| \( \alpha \) and \( \delta \) | \( \beta \) | \( \sin \beta = \sin \alpha \cos \delta \) |
| \( \alpha \) and \( \delta \) | \( \gamma \) | \( \tan \gamma = \frac{\tan \delta}{\cos \alpha} \) |
| \( \beta \) and \( \gamma \) | \( \alpha \) | \( \tan \alpha = \frac{\tan \beta}{\cos \gamma} \) |
| \( \beta \) and \( \gamma \) | \( \delta \) | \( \sin \delta - \cos \beta \sin \gamma \) |
| \( \beta \) and \( \delta \) | \( \alpha \) | \( \sin \alpha = \frac{\sin \beta}{\cos \delta} \) |
| \( \beta \) and \( \delta \) | \( \gamma \) | \( \sin \gamma = \frac{\sin \delta}{\cos \beta} \) |
| \( \gamma \) and \( \delta \) | \( \alpha \) | \( \cos \alpha = \frac{\tan \delta}{\tan \gamma} \) |
| \( \gamma \) and \( \delta \) | \( \beta \) | \( \cos \beta = \frac{\sin \delta}{\sin \gamma} \) |
NOTE. In Fig. 4.60, the corner angles marked with a box are 90° right angles. To solve the problem, we must first calculate angles \( \alpha \) and \( \beta \).

Solution. We must know or measure the distances \( ov, om, \) and \( mn \). If \( ov = 2.125 \) in, \( om = 4.875 \) in, and \( mn = 6.500 \) in, first find angle \( \alpha \):

\[
\tan \alpha = \frac{ov}{om} = \frac{2.125}{4.875}
\]

\[
\tan \alpha = 0.435897
\]

\[
\arctan 0.435897 = 23.5523° = \text{angle } \alpha
\]
To find angle $\beta$, we must first find the diagonal length $on$:

$$on^2 = om^2 + mn^2$$ (where $om$ and $mn$ are known)

$$on^2 = (4.875)^2 + (6.500)^2$$

$$on^2 = 66.015625$$

$$on = \sqrt{66.015625}$$

$$on = 8.125 \text{ in}$$

Then, find angle $\beta$:

$$\tan \beta = \frac{ov}{on} = \frac{2.125}{8.125} = 0.261538$$

$$\arctan 0.261538 = 14.656751^\circ = \text{angle } \beta$$

We now know angles $\alpha$ and $\beta$, and we can find angle $\gamma$ using the equation from Table 4.1:

$$\cos \gamma = \frac{\tan \beta}{\tan \alpha}$$

where $\tan \beta = 0.261538$ (from previous calculation)

$\tan \alpha = 0.435897$ (from previous calculation)

Then,

$$\cos \gamma = \frac{0.261538}{0.435897}$$

$$\cos \gamma = 0.599999$$

$$\arccos 0.599999 = 53.130174^\circ = \text{angle } \gamma$$

**Problem.** Prove the following relationship from Table 4.1:

$$\cos \delta = \frac{\sin \beta}{\sin \alpha}$$

**Solution.** First, find the length of the diagonal $vm$:

$$vm^2 = ov^2 + om^2$$

$$vm^2 = (2.125)^2 + (4.875)^2$$

$$vm^2 = 28.28125$$

$$vm = \sqrt{28.28125}$$

$$vm = 5.318012 \text{ in}$$
Then, calculate angle $\delta$:

$$\tan \delta = \frac{m_n}{v_m}$$

$$\tan \delta = \frac{6.500}{5.318012} = 1.222261$$

$$\arctan 1.222261 = 50.711490^\circ = \text{angle } \delta$$

Then, use the equation from Table 4.1 to see if angle $\delta = 50.711490^\circ$:

$$\cos \delta = \frac{\sin \beta}{\sin \alpha}$$

$$\cos \delta = \frac{\sin 14.656751^\circ}{\sin 23.5523^\circ}$$

$$\cos \delta = \frac{0.253028}{0.399586}$$

$$\cos \delta = 0.633225$$

$$\arccos 0.633225 = 50.71154^\circ = \text{angle } \delta$$

Previously, we calculated angle $\delta = 50.71149^\circ$. So, the relationship is valid. The accuracy of the preceding relationship, as calculated, is accurate to within $50.71154^\circ - 50.71149^\circ = 0.00005^\circ$, or 0.18″ of arc.

Also, from the relationship $\tan \beta = \cos \gamma \tan \alpha$, we will check angle $\beta$, which was previously calculated as $14.656751^\circ$; angle $\alpha = 23.5523^\circ$; and angle $\gamma = 53.130174^\circ$, as follows:

$$\tan \beta = \cos 53.130174^\circ \times \tan 23.5523^\circ$$

$$\tan \beta = 0.261538$$

$$\arctan 0.261538 = 14.656726^\circ = \text{angle } \beta$$

Angle $\beta$ was previously calculated as $14.656751^\circ$, which also checks within $14.656751^\circ - 14.656726 = 0.000025^\circ$, or 0.09″ of arc.

The preceding calculations are useful in machining work and tool setup, and also show the validity of the angular and trigonometric relationships of compound angles on three-dimensional objects, as shown in Figs. 4.2 and 4.60 and Table 4.1.
CHAPTER 5
FORMULAS AND CALCULATIONS FOR MACHINING OPERATIONS

5.1 TURNING OPERATIONS

Metal removal from cylindrical parts is accomplished using standard types of engine lathes or modern machining centers, the latter operated by computer numerical control (CNC). Figure 5.1 shows a typical large geared-head engine lathe with a digital two-axis readout panel at the upper left of the machine. Figure 5.2a shows a modern high-speed CNC machining center. The machining center is capable of highly accurate and rapid production of machined parts. These modern machining centers are the counterparts of engine lathes, turret lathes, and automatic screw machines when the turned parts are within the capacity or rating of the machining center. Figure 5.2b shows a view of the CNC turning center’s control panel.

Cutting Speed. Cutting speed is given in surface feet per minute (sfpm) and is the speed of the workpiece in relation to the stationary tool bit at the cutting point surface. The cutting speed is given by the simple relation

\[ S = \frac{\pi d_f (\text{rpm})}{12} \]

for inch units

and

\[ S = \frac{\pi d_f (\text{rpm})}{1000} \]

for metric units

where  
- \( S \) = cutting speed, sfpm or m/min
- \( d_f \) = diameter of work, in or mm
- \( \text{rpm} \) = revolutions per minute of the workpiece

When the cutting speed (sfpm) is given for the material, the revolutions per minute (rpm) of the workpiece or lathe spindle can be found from

\[ \text{rpm} = \frac{12S}{\pi d_f} \]

for inch units

5.1

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A typical geared-head engine lathe.
EXAMPLE. A 2-in-diameter metal rod has an allowable cutting speed of 300 sfpm for a given depth of cut and feed. At what revolutions per minute (rpm) should the machine be set to rotate the work?

\[
\text{rpm} = \frac{12S}{\pi d_f} = \frac{12(300)}{3.14 \times 2} = \frac{3600}{6.283} = 573 \text{ rpm}
\]

Set the machine speed to the next closest lower speed that the machine is capable of attaining.

Lathe Cutting Time. The time required to make any particular cut on a lathe or turning center may be found using two methods. When the cutting speed is given, the following simple relation may be used:

\[
T = \frac{\pi d_f L}{12FS} \quad \text{for inch units}
\]

and

\[
T = \frac{\pi d_f L}{1000FS} \quad \text{for metric units}
\]
where \( T = \) time for the cut, min
\( d_f = \) diameter of work, in or mm
\( L = \) length of cut, in or mm
\( F = \) feed, inches per revolution (ipr) or millimeters per revolution (mmpr)
\( S = \) cutting speed, sfpm or m/min
EXAMPLE. What is the cutting time in minutes for one pass over a 10-in length of 2.25-in-diameter rod when the cutting speed allowable is 250 sfpm with a feed of 0.03 ipr?

\[ T = \frac{\pi dL}{12FS} = \frac{3.1416(2.25)10}{12(0.03)250} = \frac{70.686}{90} = 0.785 \text{ min, or 47 sec} \]

When the speed in rpm of the machine spindle is known, the cutting time may be found from

\[ T = \frac{L}{F(\text{rpm})} \]

where \( L \) = length of work, in
\( T \) = cutting time, min
\( F \) = feed, ipr

rpm = spindle speed or workpiece speed, rpm

**Volume of Metal Removed.** The volume of metal removed during a lathe cutting operation can be calculated as follows:

\[ V_r = 12C_dFS \quad \text{for inch units} \]

and

\[ V_r = C_dFS \quad \text{for metric units} \]

where \( V_r \) = volume of metal removed, in\(^3\)/min or cm\(^3\)/min
\( C_d \) = depth of cut, in or mm
\( F \) = feed, ipr or mm pr
\( S \) = cutting speed, sfpm or m/min

**NOTE.** 1 in\(^3\) = 16.387 cm\(^3\)

**EXAMPLE.** With a depth of cut of 0.25 in and a feed of 0.125 in, what volume of material is removed in 1 min when the cutting speed is 120 sfpm?

\[ V_r = 12C_dFS = 12 \times 0.25 \times 0.125 \times 120 = 45 \text{ in}^3/\text{min} \]

For convenience, the chart shown in Fig. 5.3 may be used for quick calculations of volume of material removed for various depths of cut, feeds, and speeds.

**Machine Power Requirements (Horsepower or Kilowatts).** It is often necessary to know the machine power requirements for an anticipated feed, speed, and depth of cut for a particular material or class of materials to see if the machine is capable of sustaining the desired production rate. The following simple formulas for calculating required horsepower are approximate only because of the complex nature and many variables involved in cutting any material.

The following formula is for approximating machine power requirements for making a particular cut:
hp = dfSC

where

hp = required machine horsepower

d = depth of cut, in

f = feed, ipr

S = cutting speed, sfpm

C = power constant for the particular material (see Fig. 5.4)

EXAMPLE.  With a depth of cut of 0.06 in and a feed of 0.025 in, what is the power requirement for turning aluminum-alloy bar stock at a speed of 350 sfpm?

\[ hp = dfSC = 0.06 \times 0.025 \times 350 \times 4 \]  \hspace{1cm} (see Fig. 5.4)

\[ = 2.1 \text{ hp} \]

For the metric system, the kilowatt requirement is 2.1 hp \times 0.746 \text{ kW/hp} = 1.76 \text{ kW}.

NOTE.  0.746 kW = 1 hp or 746 W = 1 hp.

The national manufacturers of cutting tools at one time provided the users of their materials with various devices for quickly approximating the various machining calculations shown in the preceding formulas. With the pocket calculator, these devices are no longer required, and the calculations are more accurate.
## Power Constants for Various Metals and Alloys

<table>
<thead>
<tr>
<th>Material</th>
<th>Constant</th>
<th>Material</th>
<th>Constant</th>
</tr>
</thead>
<tbody>
<tr>
<td>SAE Steels:</td>
<td></td>
<td>Titanium &amp; alloys:</td>
<td></td>
</tr>
<tr>
<td>1005 · 1029</td>
<td>6</td>
<td>Pure</td>
<td>4</td>
</tr>
<tr>
<td>1030 · 1050</td>
<td>7</td>
<td>Alpha alloys</td>
<td>7</td>
</tr>
<tr>
<td>1053 · 1095</td>
<td>8</td>
<td>Beta alloys</td>
<td>8</td>
</tr>
<tr>
<td>1211 · 1215</td>
<td>9</td>
<td>Copper</td>
<td>4</td>
</tr>
<tr>
<td>1314 · 1345</td>
<td>6</td>
<td>Zinc alloys</td>
<td>3</td>
</tr>
<tr>
<td>1339 · 1360</td>
<td>9</td>
<td>Monel</td>
<td>12</td>
</tr>
<tr>
<td>1524 · 1552</td>
<td>9</td>
<td>Brass &amp; bronze:</td>
<td></td>
</tr>
<tr>
<td>4130 · 4820</td>
<td>9</td>
<td>Hard</td>
<td>10</td>
</tr>
<tr>
<td>5120 · 52100</td>
<td>10</td>
<td>Soft</td>
<td>4</td>
</tr>
<tr>
<td>Cast steels</td>
<td>9</td>
<td>Aluminum alloys:</td>
<td></td>
</tr>
<tr>
<td>SAE Stainless steels:</td>
<td></td>
<td>Cast</td>
<td>3</td>
</tr>
<tr>
<td>30803, 51403, 51410, 51416</td>
<td></td>
<td>Bar stock</td>
<td>4</td>
</tr>
<tr>
<td>51431, 51430F, 51440F</td>
<td>10</td>
<td>Magnesium alloys:</td>
<td>3</td>
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<tr>
<td>30302, 30304, 30309, 30316</td>
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<td>30321, 51431, 51601</td>
<td>11</td>
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<td></td>
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<tr>
<td>51420, 51420F, 51440A, B, C</td>
<td>12</td>
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<td></td>
</tr>
<tr>
<td>Cast irons:</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Hard</td>
<td>4</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Medium</td>
<td>3</td>
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<td></td>
</tr>
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<td>Soft</td>
<td>3</td>
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<td></td>
</tr>
<tr>
<td>Semi-steel</td>
<td>3</td>
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<td>Malleable irons:</td>
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<td>Hard</td>
<td>5</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Medium</td>
<td>4</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Soft</td>
<td>3</td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

**FIGURE 5.4** Power constant table.
Although formulas and calculators are available for doing the various machining calculations, it is to be cautioned that these calculations are approximations and that the following factors must be taken into consideration when metals and other materials are cut at high powers and speeds using modern cutting tools.

1. Available machine power
2. Condition of the machine
3. Size, strength, and rigidity of the workpiece
4. Size, strength, and rigidity of the cutting tool

Prior to beginning a large production run of turned parts, sample pieces are run in order to determine the exact feeds and speeds required for a particular material and cutting tool combination.

**Power Constants.** Figure 5.4 shows a table of constants for various materials which may be used when calculating the approximate power requirements of the cutting machines.

**Speeds, Cuts, and Feeds for Turning Operations**

*High-Speed Steel (HSS), Cast-Alloy, and Carbide Tools (See Fig. 5.5).* The surface speed (sfpm), depth of cut (in), and feed (ipr) for various materials using high-speed steel (HSS), cast-alloy, and carbide cutting tools are shown in Fig. 5.5. In all cases, especially where combinations of values are selected that have not been used previously on a given machine, the selected values should have their required horsepower or kilowatts calculated. Use the approximate calculations shown previously, or use one of the machining calculators available from the cutting tool manufacturers. The method indicated earlier for calculating the required horsepower gives a conservative value that is higher than the actual power required. In any event, on a manually controlled machine, the machinist or machine operator will know if the selected speed, depth of cut, and feed are more than the given machine can tolerate and can make corrections accordingly. On computer numerically controlled and direct numerically controlled (CNC/DNC) automatic turning centers and other automatic machines, the cutting parameters must be selected carefully, with the machine operator carefully watching the first trial program run so that he or she may intervene if problems of overloading or tool damage occur.

*Procedures for Selection of Speed, Feed, and Depth of Cut.* Use the preceding speed, feed, and depth of cut figures as a basis for these choices. Useful tool life is influenced most by cutting speed. The feed rate is the next most influential factor in tool life, followed by the depth of cut (doc).

When the depth of cut exceeds approximately 10 times the feed rate, a further increase in depth of cut has little effect on tool life. In selecting the cutting conditions for a turning or boring operation, the first step is to select the depth of cut, followed by selection of the feed rate and then the cutting speed. Use the preceding horsepower/kilowatt equations to determine the approximate power requirements for a particular depth of cut, feed rate, and cutting speed to see if the machine can handle the power required.
<table>
<thead>
<tr>
<th>Class</th>
<th>Material or SAE No.</th>
<th>Cutting Tool</th>
<th>Depth of Cut:</th>
<th>Depth of Cut:</th>
<th>Depth of Cut:</th>
<th>Depth of Cut:</th>
<th>Depth of Cut:</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td></td>
<td></td>
<td>0.005-0.015</td>
<td>0.015-0.034</td>
<td>0.035-0.050</td>
<td>0.165-0.280</td>
<td>0.375-0.756</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>Feed:</td>
<td>Feed:</td>
<td>Feed:</td>
<td>Feed:</td>
<td>Feed:</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>0.002-0.005</td>
<td>0.002-0.015</td>
<td>0.015-0.035</td>
<td>0.035-0.050</td>
<td>0.050-0.090</td>
</tr>
</tbody>
</table>

**Free-cutting steels**

|                         | 1112, 11L17       | HSS          | 250 - 350     | 175 - 250     | 80 - 160      | 55 - 75       |
|                         | 1120               | Cast-alloys  | 425 - 550     | 315 - 400     | 215 - 300     | 100 - 210     |
|                         | 1315, etc.         | Sintered carbides | 750 - 1,200 | 600 - 750     | 450 - 600     | 350 - 450     | 175 - 350     |

**Carbon & low-alloy steels**

|                         | 1010, 1020        | HSS          | 225 - 300     | 150 - 200     | 75 - 125      | 45 - 65       |
|                         | 1025, etc.         | Cast-alloys  | 375 - 500     | 275 - 350     | 150 - 250     | 100 - 175     |
|                         |                   | Sintered carbides | 700 - 1,200 | 550 - 700     | 400 - 550     | 300 - 400     | 150 - 300     |

**Medium alloy steels**

|                         | 1030               | HSS          | 200 - 275     | 125 - 175     | 70 - 120      | 40 - 60       |
|                         | 1050               | Cast-alloys  | 325 - 400     | 230 - 300     | 160 - 225     | 80 - 150      |
|                         |                   | Sintered carbides | 600 - 1,000 | 450 - 600     | 350 - 450     | 250 - 350     | 125 - 250     |

**High-alloy steels**

|                         | 1080               | HSS          | 175 - 250     | 125 - 175     | 65 - 100      | 35 - 55       |
|                         | 1095               | Cast-alloys  | 250 - 350     | 200 - 250     | 150 - 200     | 65 - 150      |
|                         | 1350               | Sintered carbides | 500 - 750 | 400 - 550     | 300 - 400     | 250 - 350     | 125 - 250     |

**Chromium-nickel steels**

|                         | 3120, 3450        | HSS          | 150 - 200     | 100 - 125     | 50 - 75       | 60 - 85       |
|                         | 5140, 52100       | Cast-alloy   | 220 - 315     | 165 - 225     | 110 - 160     | 55 - 110      |
|                         |                   | Sintered carbides | 425 - 550 | 325 - 425     | 250 - 325     | 175 - 250     | 75 - 175     |

**Molybdenum steels**

|                         | 4130               | HSS          | 160 - 210     | 110 - 140     | 60 - 80       | 35 - 85       |
|                         | 4615               | Cast-alloys  | 250 - 325     | 160 - 230     | 120 - 150     | 65 - 100      |
|                         |                   | Sintered carbides | 475 - 650 | 350 - 475     | 275 - 350     | 200 - 275     | 100 - 200    |

**Chrome, vanadium and stainless steels**

|                         | 6120               | HSS          | 200 - 250     | 80 - 160      | 50 - 75       | 30 - 50       |
|                         | 6150, 18Cr-5Ni     | Cast-alloys  | 210 - 250     | 170 - 200     | 110 - 160     | 55 - 100      |
|                         |                   | Sintered carbides | 375 - 500 | 250 - 375     | 200 - 300     | 175 - 250     | 75 - 175     |

**Tungsten steels**

|                         | 7260               | HSS          | 120 - 150     | 75 - 120      | 40 - 75       | 25 - 40       |
|                         | 18-4-1 annealed    | Cast-alloys  | 190 - 175     | 110 - 130     | 80 - 100      | 35 - 80       |
|                         |                   | Sintered carbides | 325 - 400 | 250 - 325     | 200 - 250     | 150 - 200     | 50 - 150     |

**Special steels**

|                         | 12-14% Mn.         | HSS          |                |                |                |                |
|                         |                    | Cast-alloys  |                |                |                |                |
|                         | 12-14% Mn.         | Sintered carbides | 200 - 250 | 125 - 200     | 75 - 125     | 50 - 75       |

**FIGURE 5.5** Cuts, feeds, and speeds table.
### FIGURE 5.5 (Continued) Cuts, feeds, and speeds table.

<table>
<thead>
<tr>
<th>Material</th>
<th>Tool Material</th>
<th>Cuts (in/min)</th>
<th>Feeds (ipm)</th>
<th>Speeds (ft/min)</th>
</tr>
</thead>
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<tr>
<td><strong>Special steels</strong></td>
<td></td>
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<tr>
<td>Si, elect.,</td>
<td>HSS</td>
<td>400 - 500</td>
<td>300 - 400</td>
<td>200 - 300</td>
</tr>
<tr>
<td>sheet ingot iron,</td>
<td></td>
<td>500 - 800</td>
<td>350 - 450</td>
<td>250 - 350</td>
</tr>
<tr>
<td>etc.</td>
<td>Sintered carbide</td>
<td>1,000 - 1,200</td>
<td>900 - 1,000</td>
<td>600 - 800</td>
</tr>
<tr>
<td><strong>Cast iron</strong></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
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<td>90 - 120</td>
<td>70 - 90</td>
</tr>
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<td>250 - 350</td>
<td>180 - 220</td>
<td>120 - 150</td>
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<td></td>
<td>Sintered carbides</td>
<td>450 - 600</td>
<td>300 - 400</td>
<td>250 - 350</td>
</tr>
<tr>
<td>Medium and</td>
<td>HSS</td>
<td>120 - 150</td>
<td>90 - 120</td>
<td>60 - 90</td>
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<tr>
<td>malleable</td>
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<td>250 - 350</td>
<td>200 - 250</td>
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<td>90 - 120</td>
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<td>Sintered carbides</td>
<td>30 - 60</td>
<td>10 - 20</td>
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<tr>
<td><strong>Copper base alloys</strong></td>
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<td>225 - 300</td>
<td>150 - 255</td>
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<td>Copper base alloys</td>
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<td>400 - 500</td>
<td>225 - 450</td>
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<tr>
<td>and brasses</td>
<td>Sintered carbides</td>
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<td>800 - 1,000</td>
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<td>HSS</td>
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<td>225 - 275</td>
<td>150 - 225</td>
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<td>325 - 375</td>
<td>250 - 325</td>
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<td></td>
<td>Sintered carbides</td>
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<td>600 - 700</td>
<td>500 - 600</td>
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<tr>
<td>Tough copper,</td>
<td>HSS</td>
<td>100 - 150</td>
<td>75 - 100</td>
<td>50 - 75</td>
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<tr>
<td>high tin &amp; alum.</td>
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<td>225 - 300</td>
<td>190 - 225</td>
<td>125 - 180</td>
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<td>400 - 500</td>
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<td>HSS</td>
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<td>275 - 350</td>
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<td>Cast-alloys</td>
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<td>500 - 700</td>
<td>400 - 600</td>
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<td>HSS</td>
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<td>70 - 110</td>
<td>60 - 75</td>
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<tr>
<td>Pure &amp; low</td>
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<td>150 - 220</td>
<td>110 - 150</td>
<td>75 - 165</td>
</tr>
<tr>
<td>alloys</td>
<td>Sintered carbides</td>
<td>550 - 900</td>
<td>375 - 600</td>
<td>250 - 400</td>
</tr>
</tbody>
</table>
**FIGURE 5.5 (Continued) Cuts, feeds, and speeds table.**

<table>
<thead>
<tr>
<th>Alloys</th>
<th>HSS</th>
<th>30 - 75</th>
<th>20 - 80</th>
<th>30 - 75</th>
<th>20 - 80</th>
</tr>
</thead>
<tbody>
<tr>
<td>Cast alloys</td>
<td>75 - 110</td>
<td>50 - 75</td>
<td>75 - 110</td>
<td>50 - 75</td>
<td>75 - 110</td>
</tr>
<tr>
<td>Sintered carbides</td>
<td>110 - 300</td>
<td>75 - 200</td>
<td>50 - 125</td>
<td>75 - 200</td>
<td>50 - 125</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>Alloys</th>
<th>HSS</th>
<th>30 - 60</th>
<th>20 - 75</th>
<th>30 - 60</th>
<th>20 - 75</th>
</tr>
</thead>
<tbody>
<tr>
<td>Cast alloys</td>
<td>40 - 90</td>
<td>25 - 60</td>
<td>40 - 90</td>
<td>25 - 60</td>
<td>40 - 90</td>
</tr>
<tr>
<td>Sintered carbides</td>
<td>90 - 150</td>
<td>60 - 100</td>
<td>40 - 70</td>
<td>60 - 100</td>
<td>40 - 70</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>Materials</th>
<th>HSS</th>
<th>650 - 1,000</th>
<th>400 - 650</th>
<th>250 - 400</th>
<th>150 - 250</th>
</tr>
</thead>
<tbody>
<tr>
<td>Thermoplastic,</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>thermosetting</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Cast alloys</td>
<td>650 - 1,000</td>
<td>400 - 650</td>
<td>250 - 400</td>
<td>150 - 250</td>
<td></td>
</tr>
<tr>
<td>Sintered carbides</td>
<td>150 - 250</td>
<td>75 - 150</td>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

## NOTE
It is possible that a combination of speeds, feeds and cuts may be so selected for a given application that a higher horsepower may be required than is available at the lathe spindle. In all cases, especially where combinations of values are selected that have not been used previously on a given machine, the selected values should have their required horsepower calculated. See the subsection (Horsepower requirements) for calculating required horsepower when speed, feed and cut are given. Values of depth of cut are in inches; feeds are given in lpm (inches per revolution) and speed is given in sfpm (surface feet per minute).

(Tabular values are in sfpm.)
Select the heaviest depth of cut and feed rate that the machine can sustain, considering its horsepower or kilowatt rating, in conjunction with the required surface finish desired on the workpiece.

Relation of Speed to Feed. The following general rules apply to most turning and boring operations:

- If the tool shows a built-up edge, increase feed or increase speed.
- If the tool shows excessive cratering, reduce feed or reduce speed.
- If the tool shows excessive edge wear, increase feed or reduce speed.

Caution. The productivity settings from the machining calculators and any handbook speed and feed tables are suggestions and guides only. A safety hazard may exist if the user calculates or uses a table-selected machine setting without also considering the machine power and the condition, size, strength, and rigidity of the workpiece, machine, and cutting tools.

5.2 THREADING AND THREAD SYSTEMS

Thread-turning inserts are available in different styles or types for turning external and internal thread systems such as UN series, 60° metric, Whitworth (BSW), Acme, ISO, American buttress, etc. Figure 5.6 shows some of the typical thread-cutting inserts.

The defining dimensions and forms for various thread systems are shown in Fig. 5.7a to k with indications of their normal industrial uses. The dimensions in the figure are in U.S. customary and metric systems as indicated. In all parts of the figure, \( P = \) pitch, reciprocal of threads per inch (for U.S. customary) or millimeters (for metric).

Figure 5.7a defines the ISO thread system: M (metric) and UN (unified national). Typical uses: All branches of the mechanical industries. Figure 5.7b defines the UNJ thread system (controlled-root radii). Typical uses: Aerospace industries. Figure 5.7c defines the Whitworth system (BSW). Typical uses: Fittings and pipe couplings for water, sewer, and gas lines. Presently replaced by ISO system. Figure 5.7d defines the American buttress system, 7° face. Typical uses: Machine design. Figure 5.7e defines the NPT (American national pipe thread) system. Typical uses: Pipe threads, fittings, and couplings. Figure 5.7f defines the BSPT (British standard pipe thread) system. Typical uses: Pipe thread for water, gas, and steam lines. Figure 5.7g defines the Acme thread system, 29°. Typical uses: Mechanical industries for motion-transmission screws. Figure 5.7h defines the stub Acme thread system, 29°. Typical uses: Same as Acme, but used where normal Acme thread is too deep. Figure 5.7i defines the API 1:6 tapered-thread system. Typical uses: Petroleum industries. Figure 5.7j defines the TR DIN 103 thread system. Typical uses: Mechanical industries for motion-transmission screws. Figure 5.7k defines the RD DIN 405 (round) thread system. Typical uses: Pipe couplings and fittings in the fire-protection and food industries.

Threading Operations. Prior to cutting (turning) any particular thread, the following should be determined:
Machining toward the spindle (standard helix)
Machining away from the spindle (reverse helix)
Helix angle (see following equation)
Insert and toolholder
Insert grade
Speed (sfpm)
Number of thread passes
Method of infeed

Calculating the Thread Helix Angle. To calculate the helix angle of a given thread system, use the following simple equation (see Fig. 5.8):

\[
\tan \alpha = \frac{P}{\pi D_c}
\]
(a) ISO - M (Metric)
    (UN) (Unified National)

FIGURE 5.7 Thread systems and dimensional geometry.

(b) UNJ
    (Controlled root radii)

FIGURE 5.7 (Continued) Thread systems and dimensional geometry.
(c) Whitworth (BSW)

FIGURE 5.7  (Continued) Thread systems and dimensional geometry.

(d) American Buttress (7° face)

FIGURE 5.7  (Continued) Thread systems and dimensional geometry.
(e) NPT
(American National Pipe Thread)

FIGURE 5.7 (Continued) Thread systems and dimensional geometry.

(f) BSPT
(British Standard Pipe Thread)

FIGURE 5.7 (Continued) Thread systems and dimensional geometry.
(g) Acme ($29^\circ$)

\[A = 0.3707 \times P\]
\[B = 0.3707 \times P - 0.259 \times d_{\text{play}}\]
\[C = 0.3707 \times P - 0.259 \times (d_{1\text{play}} - d_{2\text{play}})\]

FIGURE 5.7 (Continued) Thread systems and dimensional geometry.

(h) Acme Stub ($29^\circ$)

\[A = 0.4224 \times P\]
\[B = 0.4224 \times P - 0.259 \times d_{\text{play}}\]
\[C = 0.4224 \times P - 0.259 \times (d_{1\text{play}} - d_{2\text{play}})\]

FIGURE 5.7 (Continued) Thread systems and dimensional geometry.
(i) API
Taper: 1:6 (V-0.38"R)

FIGURE 5.7  (Continued) Thread systems and dimensional geometry.

(j) TR DIN 103

FIGURE 5.7  (Continued) Thread systems and dimensional geometry.
where \( \tan \alpha = \text{natural tangent of the helix angle (natural function)} \)

\[ D_e = \text{effective diameter of thread, in or mm} \]

\[ \pi = 3.1416 \]

\( p = \text{pitch of thread, in or mm} \)

**EXAMPLE.** Find the helix angle of a unified national coarse 0.375-16 thread, using the effective diameter of the thread:

\[ p = \frac{1}{16} = 0.0625 \]

(The pitch is the reciprocal of the number of threads per inch in the U.S. customary system.)

\[ D_e = 0.375 \text{ in} \]

Therefore,

\[ \tan \alpha = \frac{0.0625}{3.1416 \times 0.375} = \frac{0.0625}{1.1781} = 0.05305 \]

\[ \arctan 0.05305 = 3.037^\circ \text{ or } 3^\circ 2.22' \]
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FIGURE 5.8 Calculating the helix angle \( \alpha \) (alpha).

The helix angle of any helical thread system can be found by using the preceding procedure.

NOTE. For more data and calculations for threads, see Chap. 9.

Cutting Procedures for External and Internal Threads: Machine Setups. Figure 5.9 illustrates the methods for turning the external thread systems (standard and reverse helix). Figure 5.10 illustrates the methods for turning the internal thread systems (standard and reverse helix).

<table>
<thead>
<tr>
<th>Problem</th>
<th>Possible remedy</th>
</tr>
</thead>
<tbody>
<tr>
<td>Burr on crest of thread</td>
<td>1. Increase surface feet per minute (rpm).</td>
</tr>
<tr>
<td></td>
<td>2. Use positive rake.</td>
</tr>
<tr>
<td></td>
<td>3. Use full-profile insert (NTC type).</td>
</tr>
<tr>
<td>Poor tool life</td>
<td>1. Increase surface feet per minute (rpm).</td>
</tr>
<tr>
<td></td>
<td>2. Increase chip load.</td>
</tr>
<tr>
<td></td>
<td>3. Use more wear-resistant tool.</td>
</tr>
<tr>
<td>Built-up edge</td>
<td>1. Increase surface feet per minute (rpm).</td>
</tr>
<tr>
<td></td>
<td>2. Increase chip load.</td>
</tr>
<tr>
<td></td>
<td>3. Use positive rake, sharp tool.</td>
</tr>
<tr>
<td></td>
<td>4. Use coolant or increase concentration.</td>
</tr>
<tr>
<td>Torn threads on workpiece</td>
<td>1. Use neutral rake.</td>
</tr>
<tr>
<td></td>
<td>2. Alter infeed angle.</td>
</tr>
<tr>
<td></td>
<td>3. Decrease chip load.</td>
</tr>
<tr>
<td></td>
<td>4. Increase coolant concentration.</td>
</tr>
<tr>
<td></td>
<td>5. Increase surface feet per minute (rpm).</td>
</tr>
</tbody>
</table>
**FIGURE 5.9** Methods for cutting external threads.

**Feed Direction Towards Spindle (Standard Helix)**

**Feed Direction Away from Spindle (Reverse Helix)**
5.3 MILLING

Milling is a machining process for generating machined surfaces by removing a predetermined amount of material progressively from the workpiece. The milling process employs relative motion between the workpiece and the rotating cutting tool to generate the required surfaces. In some applications the workpiece is stationary and the cutting tool moves, while in others the cutting tool and the workpiece are moved in relation to each other and to the machine. A characteristic feature of the milling process is that each tooth of the cutting tool takes a portion of the stock in the form of small, individual chips.

Typical cutting tool types for milling-machine operations are shown in Figs. 5.11a to f.
Milling Methods

- Peripheral milling (slab milling)
- Face milling and straddle milling
- End milling
- Single-piece milling
- String or “gang” milling

**Milling Cutter Styles - High-Speed Steel and Carbide Insert**

A  Disk type milling cutter  G  Face milling cutter  
B  Convex half-round milling cutter  H  Face milling head  
C  Concave half-round milling cutter  I  Double-angle carbide insert milling cutter  
D  Three-side milling cutter  J  Single-angle milling cutter  
E  Staggered tooth milling cutter  K  Double-angle milling cutter  
F  Inserted blade milling cutter  L  Left hand slab milling cutter

**FIGURE 5.11** Typical cutting tools for milling.
• Slot milling
• Profile milling
• Thread milling
• Worm milling
• Gear milling

Modern milling machines have many forms, but the most common types are shown in Figs. 5.12 and 5.13. The well-known and highly popular Bridgeport-type milling machine is shown in Fig. 5.12. The Bridgeport machine is often used in tool and die making operations and in model shops, where prototype work is done. The great stability and accuracy of the Bridgeport makes this machine popular with
many experienced machinists and die makers. The Bridgeport shown in Fig. 5.12 is equipped with digital sensing controls and read-out panel, reading to ±0.0005 in.

The modern machining center is being used to replace the conventional milling machine in many industrial applications. Figure 5.13 shows a machining center, with its control panel at the right side of the machine. Machines such as these generally cost $250,000 or more depending on the accessories and auxiliary equipment obtained with the machine. These machines are the modern workhorses of industry and cannot remain idle for long periods owing to their cost.

The modern machining center may be equipped for three-, four-, or five-axis operation. The normal or common operations usually call for three-axis machining, while more involved machining procedures require four- or even five-axis operation. Three-axis operation consists of x and y table movements and z-axis vertical spindle movements. The four-axis operation includes the addition of spindle rotation with three-axis operation. Five-axis operation includes a horizontal fixture for rotating the workpiece on a horizontal axis at a predetermined speed (rpm), together with the functions of the four-axis machine. This allows all types of screw threads to be machined on the part and other operations such as producing a worm for worm-gear applications, segment cuts, arcs, etc. Very complex parts may be mass produced economically on a three-, four-, or five-axis machining center, all automatically, using computer numerical control (CNC).
The control panels on these machining centers contain a microprocessor that is, in turn, controlled by a host computer, generally located in the tool or manufacturing engineering office; the host computer controls one or more machines with direct numerical control (DNC) or distributed numerical control. Various machining programs are available for writing the operational instructions sent to the controller on the machining center. Figure 5.14 shows a detailed view of a typical microprocessor (CNC) control panel used on a machining center. This particular control panel is from an Enshu 550-V machining center, a photograph of which appears in Fig. 5.13.

**Milling Calculations.** The following calculation methods and procedures for milling operations are intended to be guidelines and not *absolute* because of the many variables encountered in actual practice.

*Metal-Removal Rates.* The *metal-removal rate* $R$ (sometimes indicated as mrr) for all types of milling is equal to the volume of metal removed by the cutting process in a given time, usually expressed as cubic inches per minute (in$^3$/min). Thus,

$$R = WHf$$

where  
- $R = $ metal-removal rate, in$^3$/min. 
- $W = $ width of cut, in 
- $H = $ depth of cut, in 
- $f = $ feed rate, inches per minute (ipm)
In peripheral or slab milling, $W$ is measured parallel to the cutter axis and $H$ perpendicular to the axis. In face milling, $W$ is measured perpendicular to the axis and $H$ parallel to the axis.

**Feed Rate.** The speed or rate at which the workpiece moves past the cutter is the *feed rate* $f$, which is measured in inches per minute (ipm). Thus,

$$f = F_t NC_{rpm}$$

where
- $f =$ feed rate, ipm
- $F_t =$ feed per tooth (chip thickness), in or cpt
- $N =$ number of cutter teeth
- $C_{rpm} =$ rotation of the cutter, rpm

**Feed per Tooth.** Production rates of milled parts are directly related to the feed rate that can be used. The feed rate should be as high as possible, considering machine rigidity and power available at the cutter. To prevent overloading the machine drive motor, the *feed per tooth allowable* $F_t$ may be calculated from

$$F_t = \frac{Khp_c}{NC_{rpm} WH}$$

where
- $hp_c =$ horsepower available at the cutter (80 to 90 percent of motor rating), i.e., if motor nameplate states 15 hp, then $hp$ available at the cutter is 0.8 to 0.9 × 15 (80 to 90 percent represents motor efficiency)
- $K =$ machinability factor (see Fig. 5.15)

Other symbols are as in preceding equation.

Figure 5.16 gives the suggested feed per tooth for milling using high-speed-steel (HSS) cutters for the various cutter types. For carbide, cermets, and ceramic tools, see the figures in the cutting tool manufacturers' catalogs.

<table>
<thead>
<tr>
<th>Material</th>
<th>$K$</th>
<th>$k$/in$^3$/min/(hp)</th>
</tr>
</thead>
<tbody>
<tr>
<td>Cold drawn steel, SAE 1112, 1120, 1311</td>
<td>1.0</td>
<td></td>
</tr>
<tr>
<td>Forged and alloy steel, SAE 3410, 1020, 2020, 2345, 150-300 BHN</td>
<td>0.83 - 0.87</td>
<td></td>
</tr>
<tr>
<td>Alloy steel, 300 - 400 BHN</td>
<td>0.5</td>
<td></td>
</tr>
<tr>
<td>Malleable iron and cold drawn steel, SAE 4140</td>
<td>0.9</td>
<td></td>
</tr>
<tr>
<td>Cast irons:</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Soft</td>
<td>1.5</td>
<td></td>
</tr>
<tr>
<td>Medium</td>
<td>0.8 - 1.0</td>
<td></td>
</tr>
<tr>
<td>Hard</td>
<td>0.6 - 0.8</td>
<td></td>
</tr>
<tr>
<td>Stainless steel, AISI 410, free-machining</td>
<td>1.1</td>
<td></td>
</tr>
<tr>
<td>Stainless steel, austenitic, AISI 300, free-machining</td>
<td>0.83</td>
<td></td>
</tr>
<tr>
<td>Stainless steel, austenitic, AISI 304</td>
<td>0.72</td>
<td></td>
</tr>
<tr>
<td>Tool steel</td>
<td>0.51</td>
<td></td>
</tr>
<tr>
<td>Bronze and brass:</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Soft</td>
<td>1.7 - 2.5</td>
<td></td>
</tr>
<tr>
<td>Medium</td>
<td>1.3 - 1.4</td>
<td></td>
</tr>
<tr>
<td>Hard</td>
<td>0.6 - 1.0</td>
<td></td>
</tr>
<tr>
<td>Aluminum and magnesium</td>
<td>2.3 - 4.0</td>
<td></td>
</tr>
<tr>
<td>Monel metal</td>
<td>0.85</td>
<td></td>
</tr>
<tr>
<td>Copper, annealed</td>
<td>0.64</td>
<td></td>
</tr>
<tr>
<td>Nickel</td>
<td>0.54</td>
<td></td>
</tr>
<tr>
<td>Titanium &amp; alloys</td>
<td>0.25 - 1.1</td>
<td></td>
</tr>
</tbody>
</table>

**NOTE:** $K*$ values are in cubic inches per minute per cutter horsepower (in$^3$/min/hp).

$K*$ values for carbide cutters are approx. 25% higher.

**FIGURE 5.15 K factor table.**
Cutting Speed. The cutting speed of a milling cutter is the peripheral linear speed resulting from the rotation of the cutter. The cutting speed is expressed in feet per minute (fpm or ft/min) or surface feet per minute (sfpm or sfm) and is determined from

\[ S = \frac{\pi D \text{rpm}}{12} \]

where \( S \) = cutting speed, fpm or sfpm (sfpm is also termed spm)

\( D \) = outside diameter of the cutter, in rpm = rotational speed of cutter, rpm

The required rotational speed of the cutter may be found from the following simple equation:

\[ \text{rpm} = \frac{S}{(D/12)\pi} \quad \text{or} \quad \frac{S}{0.26D} \]

When it is necessary to increase the production rate, it is better to change the cutter material rather than to increase the cutting speed. Increasing the cutting speed alone may shorten the life of the cutter, since the cutter is usually being operated at its maximum speed for optimal productivity.

**General Rules for Selection of the Cutting Speed**

- Use lower cutting speeds for longer tool life.
- Take into account the Brinell hardness of the material.
- Use the lower range of recommended cutting speeds when starting a job.
- For a fine finish, use a lower feed rate in preference to a higher cutting speed.
**Number of Teeth: Cutter.** The number of cutter teeth $N$ required for a particular application may be found from the simple expression (not applicable to carbide or other high-speed cutters)

$$N = \frac{f}{F_t C_{rpm}}$$

where $f =$ feed rate, ipm  
$F_t =$ feed per tooth (chip thickness), in  
$C_{rpm} =$ rotational speed of cutter, rpm  
$N =$ number of cutter teeth

An industry-recommended equation for calculating the number of cutter teeth required for a particular operation is

$$N = 19.5 \sqrt{R} - 5.8$$

where $N =$ number of cutter teeth  
$R =$ radius of cutter, in

This simple equation is suitable for HSS cutters only and is not valid for carbide, cobalt cast alloy, or other high-speed cutting tool materials.

Figure 5.17 gives recommended cutting speed ranges (sfpm) for HSS cutters. Check the cutting tool manufacturers’ catalogs for feeds, speeds, etc. for advanced cutting tool materials (i.e., carbide, cermet, ceramic, etc.).

**Milling Horsepower.** Ratios for metal removal per horsepower (cubic inches per minute per horsepower at the milling cutter) have been given for various materials (see Fig. 5.17). The general equation is

### Milling Cutting Speeds for Various Materials

<table>
<thead>
<tr>
<th>Material</th>
<th>High-speed steel tools</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>Rough</td>
</tr>
<tr>
<td>Cast iron</td>
<td>50 - 60</td>
</tr>
<tr>
<td>Semi steel</td>
<td>40 - 50</td>
</tr>
<tr>
<td>Malleable iron</td>
<td>80 - 100</td>
</tr>
<tr>
<td>Cast steel</td>
<td>45 - 60</td>
</tr>
<tr>
<td>Copper</td>
<td>100 - 150</td>
</tr>
<tr>
<td>Brass</td>
<td>200 - 300</td>
</tr>
<tr>
<td>Bronze</td>
<td>100 - 150</td>
</tr>
<tr>
<td>Aluminum</td>
<td>400 - 600</td>
</tr>
<tr>
<td>* Magnesium</td>
<td>600 - 800</td>
</tr>
<tr>
<td>SAE steels:</td>
<td></td>
</tr>
<tr>
<td>1020 (anneal feed)</td>
<td>60 - 80</td>
</tr>
<tr>
<td>1020 (fine feed)</td>
<td>100 - 120</td>
</tr>
<tr>
<td>1035 (medium carbon)</td>
<td>75 - 90</td>
</tr>
<tr>
<td>1230 (alloy steel)</td>
<td>80 - 110</td>
</tr>
<tr>
<td>1050 (med-high-carbon)</td>
<td>60 - 80</td>
</tr>
<tr>
<td>2315, nickel steel</td>
<td>90 - 110</td>
</tr>
<tr>
<td>3160, nickel-chromium</td>
<td>50 - 60</td>
</tr>
<tr>
<td>4150, chrome-molybdenum</td>
<td>40 - 60</td>
</tr>
<tr>
<td>4340, nickel-chrome-molybdenum</td>
<td>40 - 60</td>
</tr>
<tr>
<td>Stainless steel</td>
<td>60 - 80</td>
</tr>
<tr>
<td>Titanium, hard alloy</td>
<td>80 - 100</td>
</tr>
</tbody>
</table>

**NOTE:** Tabular data ranges are in sfpm (surface feet per minute for HSS cutters only). For carbide cutters, increase sfpm by 25% (max.).  
* A fire hazard is present when machining magnesium at high speeds.

**FIGURE 5.17** Milling cutting speeds, HSS.
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\[ K = \frac{\text{in}^3/\text{min}}{\text{hp}_c} = \frac{WHf}{\text{hp}_c} \]

where \( K \) = metal removal factor, in\(^3\)/min/hp, (see Fig. 5.17)
\( \text{hp}_c \) = horsepower at the cutter
\( W \) = width of cut, in
\( H \) = depth of cut, in
\( f \) = feed rate, ipm

The total horsepower required at the cutter may then be expressed as

\[ \text{hp}_c = \frac{\text{in}^3/\text{min}}{K} \quad \text{or} \quad \frac{WHf}{K} \]

The \( K \) factor varies with type and hardness of material, and for the same material varies with the feed per tooth, increasing as the chip thickness increases. The \( K \) factor represents a particular rate of metal removal and not a general or average rate. For a quick approximation of total power requirements at the machine motor, see Fig. 5.18, which gives the maximum metal-removal rates for different horsepower-rated milling machines cutting different materials.

<table>
<thead>
<tr>
<th>Workpiece Material</th>
<th>3</th>
<th>5</th>
<th>7.5</th>
<th>10</th>
<th>15</th>
<th>20</th>
<th>25</th>
<th>30</th>
<th>40</th>
<th>50</th>
</tr>
</thead>
<tbody>
<tr>
<td>Aluminum</td>
<td>2.7</td>
<td>5.5</td>
<td>8.7</td>
<td>12</td>
<td>16</td>
<td>22</td>
<td>27</td>
<td>34</td>
<td>40</td>
<td>48</td>
</tr>
<tr>
<td>Bronze, hard</td>
<td>2.4</td>
<td>4.7</td>
<td>7.5</td>
<td>10</td>
<td>16</td>
<td>24</td>
<td>22</td>
<td>41</td>
<td>60</td>
<td>78</td>
</tr>
<tr>
<td>Brass, soft</td>
<td>2.4</td>
<td>4.7</td>
<td>7.5</td>
<td>10</td>
<td>16</td>
<td>24</td>
<td>22</td>
<td>41</td>
<td>60</td>
<td>78</td>
</tr>
<tr>
<td>Bronze, very hard</td>
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<td>3.3</td>
<td>5.3</td>
<td>7.3</td>
<td>11</td>
<td>17</td>
<td>23</td>
<td>30</td>
<td>43</td>
<td>56</td>
</tr>
<tr>
<td>Cast iron, soft</td>
<td>0.78</td>
<td>1.6</td>
<td>2.5</td>
<td>3.4</td>
<td>5.3</td>
<td>7.6</td>
<td>11</td>
<td>16</td>
<td>20</td>
<td>26</td>
</tr>
<tr>
<td>Cast iron, hard</td>
<td>1.6</td>
<td>3.2</td>
<td>5.2</td>
<td>7.1</td>
<td>11</td>
<td>16</td>
<td>22</td>
<td>28</td>
<td>41</td>
<td>54</td>
</tr>
<tr>
<td>Cast iron, chilled</td>
<td>1.6</td>
<td>3.2</td>
<td>5.2</td>
<td>7.1</td>
<td>11</td>
<td>16</td>
<td>22</td>
<td>28</td>
<td>41</td>
<td>54</td>
</tr>
<tr>
<td>Malleable iron</td>
<td>1</td>
<td>2</td>
<td>3.3</td>
<td>4.6</td>
<td>7</td>
<td>10</td>
<td>14</td>
<td>18</td>
<td>26</td>
<td>34</td>
</tr>
<tr>
<td>Steel, soft</td>
<td>1</td>
<td>2</td>
<td>3.3</td>
<td>4.6</td>
<td>7</td>
<td>10</td>
<td>14</td>
<td>18</td>
<td>26</td>
<td>34</td>
</tr>
<tr>
<td>Steel, medium</td>
<td>0.78</td>
<td>1.6</td>
<td>2.5</td>
<td>3.4</td>
<td>5.3</td>
<td>7.8</td>
<td>10</td>
<td>13</td>
<td>19</td>
<td>26</td>
</tr>
<tr>
<td>Steel, hard</td>
<td>0.56</td>
<td>1.1</td>
<td>1.8</td>
<td>2.5</td>
<td>3.9</td>
<td>5.7</td>
<td>7.7</td>
<td>10</td>
<td>14</td>
<td>19</td>
</tr>
</tbody>
</table>

**FIGURE 5.18** Milling machine horsepower ratings.

**Typical Milling Problem and Calculations**

**Problem.** We want to slot or side mill the maximum amount of material, in\(^3\)/min, from an aluminum alloy part with a milling machine rated at 5 hp at the cutter. The milling cutter has 16 teeth, and has a tooth width of 0.750 in.

Use the following calculations as a guide for milling different materials.

**Solution.** Since production rates of milled parts are directly related to the feed rate allowed, the feed rate \( f \) should be as high as possible for a particular machine. Feed rate, ipm, is expressed as:

\[ f = F_t \frac{NC}{rpm} \]
To prevent overloading the machine drive motor, the feed per tooth allowable $F_t$, also called chip thickness (cpt), may be calculated as:

$$F_t = \frac{Khp_c}{NC_{rpm}WH}$$

After selecting the machinability factor $K$ from Fig. 5.15 (for aluminum it is 2.5 to 4, or an average of 3.25), calculate the depth of cut $H$ when the cutter $C_{rpm}$ is 200 and the feed per tooth $F_t$ is selected from Fig. 5.16 (i.e., 0.013 for slot or side milling). Solve the preceding equation for $H$:

$$F_t = \frac{3.25 \times 5}{16 \times 200 \times 0.75 \times H}$$

$$0.013 = \frac{16.25}{2400H}$$

$$0.013 \times 2400H = 16.25$$

$$31.2H = 16.25$$

$$H = 0.521$$ in depth of cut

The feed rate $f$, in/min, is then found from:

$$f = F_tNC_{rpm}$$

$$f = 0.013 \times 16 \times 200$$

$$f = 41.6$$ linear in/min

The maximum metal removal rate $R$ is then calculated from:

$$R = WHf$$

where

- $f = \text{feed rate} = 41.6$ in/min (previously calculated)
- $W = 0.750$ in (given width of the milling cutter)
- $H = 0.521$ (previously calculated depth of cut)

Then,

$$R = 0.750 \times 0.521 \times 41.6$$

$$R = 16.26$$ in$^3$/min

The $K$ factor for aluminum was previously listed as an average 3.25 in$^3$/min/hp. We previously listed the horsepower at the cutter as 5 hp. Then,

$$3.25 \times 5 = 16.25$$ in$^3$/min

which agrees with the previously calculated $R = 16.26$ in$^3$/min.
The diameter of the cutter can then be calculated from:

\[ S = \frac{\pi D \text{rpm}}{12} \]

Selecting \( S \), sfpm, from Fig. 5.17 as 400 for aluminum, and solving the preceding equation for the cutter diameter \( D \):

\[ 400 = \frac{3.1416 \times D \times 200}{12} \]

\[ 628D = 4800 \]

\[ D = 7.6 \text{ in dia.} \]

Now, let us select a cutter of 6-in diameter, and recalculate \( S \):

\[ S = \frac{3.1414 \times 6 \times 200}{12} \]

\[ 12S = 3770 \]

\[ S = 314.2 \text{ sfpm} \]

which is allowable for aluminum, using HSS cutters.

**NOTE.** The preceding calculations are for high-speed steel (HSS) cutters. For carbide, ceramic, cermet, and advanced cutting tool materials, the cutter speed rpm can generally be increased by 25 percent or more, keeping the same feed per tooth \( F_s \), where the higher rpm will increase the feed rate \( f \) and give higher productivity. Also, the recommended cutting parameters or values for depth of cut, surface speed, rpm of the cutter, and other data for the advanced cutting tool inserts are given in the cutting tool manufacturers’ catalogs. These catalogs also list the various types and shapes of inserts for different materials to be cut and types of machining applications such as turning, boring, and milling.

**Modern Theory of Milling.** The key characteristics of the milling process are

- Simultaneous motion of cutter rotation and feed movement of the workpiece
- Interrupted cut
- Production of tapered chips

It was common practice for many years in the industry to mill *against* the direction of feed. This was due to the type of tool materials then available (HSS) and the absence of antibacklash devices on the machines. This method became known as *conventional or up milling* and is illustrated in Fig. 5.19b. *Climb milling or down milling* is now the preferred method of milling with advanced cutting tool materials such as carbides, cermets, CBN, etc. Climb milling is illustrated in Fig. 5.19a. Here, the insert enters the cut with some chip load and proceeds to produce a chip that
thins as it progresses toward the end of the cut. This allows the heat generated in the cutting process to dissipate into the chip. Climb-milling forces push the workpiece toward the clamping fixture, in the direction of the feed. Conventional-milling (up-milling) forces are against the direction of feed and produce a lifting force on the workpiece and clamping fixture.

The angle of entry is determined by the position of the cutter centerline in relation to the edge of the workpiece. A negative angle of entry $\beta$ is preferred and is illustrated in Fig. 5.20b, where the centerline of the cutter is below the edge of the workpiece. A negative angle is preferred because it ensures contact with the workpiece at the strongest point of the insert cutter. A positive angle of entry will increase insert chipping. If a positive angle of entry must be employed, use an insert with a honed or negative land.

Figure 5.20a shows an eight-tooth cutter climb milling a workpiece using a negative angle of entry, and the feed, or advance, per revolution is 0.048 in with a chip load per tooth of 0.006 in. The following milling formulas will allow you to calculate the various milling parameters.

In the following formulas,

$$ nt = \text{number of teeth or inserts in the cutter} $$

$$ \text{cpt} = \text{chip load per tooth or insert, in} $$

$$ \text{ipm} = \text{feed, inches per minute} $$

$$ \text{fpr} = \text{feed (advance) per revolution, in} $$

$$ D = \text{cutter effective cutting diameter, in} $$

$$ \text{rpm} = \text{revolutions per minute} $$

$$ \text{sfpm} = \text{surface feet per minute (also termed sfm)} $$

$$ \text{sfpm} = \frac{\pi D \text{(rpm)}}{12} $$

$$ \text{rpm} = \frac{12 \text{(sfpm)}}{\pi D} $$

$$ \text{fpr} = \frac{\text{ipm}}{\text{rpm}} $$

\begin{figure}[h]
\centering
\includegraphics[width=\textwidth]{fig5_19}
\caption{(a) Climb milling (preferred method); (b) up milling (conventional method).}
\end{figure}
EXAMPLE. Given a cutter of 5-in diameter, 8 teeth, 500 sfpm, and 0.007 cpt,

\[
\text{rpm} = \frac{12 \times 500}{3.1416 \times 5} = 382
\]

\[
\text{ipm} = 0.007 \times 8 \times 382 = 21.4 \text{ in}
\]

\[
\text{fpr} = \frac{21.4}{382} = 0.056 \text{ in}
\]
Slotting. Special consideration is given for slot milling, and the following equations may be used effectively to calculate chip load per tooth (\( \text{cpt} \)) and inches per minute (ipm):

\[
\text{cpt} = \frac{\sqrt{(D - x)}x}{r}(\text{ipm/rpm})/\text{number of effective teeth}
\]

\[
\text{ipm} = \text{rpm} \times \frac{\sqrt{(D - x)}x}{r}
\]

where

- \( D \) = diameter of slot cutter, in
- \( r \) = radius of cutter, in
- \( x \) = depth of slot, in
- \( \text{cpt} \) = chip load per tooth, in
- \( \text{ipm} \) = feed, inches per minute
- \( \text{rpm} \) = rotational speed of cutter, rpms

Millling Horsepower for Advanced Cutting Tool Materials

Horsepower Consumption. It is advantageous to calculate the milling operational horsepower requirements before starting a job. Lower-horsepower machining centers take advantage of the ability of the modern cutting tools to cut at extremely high surface speeds (sfpm). Knowing your machine’s speed and feed limits could be critical to your obtaining the desired productivity goals. The condition of your milling machine is also critical to obtaining these productivity goals. Older machines with low-spindle-speed capability should use the uncoated grades of carbide cutters and inserts.

Horsepower Calculation. A popular equation used in industry for calculating horsepower at the spindle is

\[
\text{hp} = \frac{M_rP_f}{E_s}
\]

where

- \( M_r \) = metal removal rate, in\(^3\)/min
- \( P_f \) = power constant factor (see Fig. 5.21b)
- \( E_s \) = spindle efficiency, 0.80 to 0.90 (80 to 90 percent)

**NOTE.** The spindle efficiency is a reflection of losses from the machine’s motor to actual power delivered at the cutter and must be taken into account, as the equation shows.

A table of \( P_f \) factors is shown in Fig. 5.21b.

**NOTE.** The metal removal rate \( M_r \) = depth of cut \( \times \) width of cut \( \times \) ipm = in\(^3\)/min.

**Axial Cutting Forces at Various Lead Angles.** Axial cutting forces vary as you change the lead angle of the cutting insert. The 0° lead angle produces the minimum axial force into the part. This is advantageous for weak fixtures and thin web sections. The 45° lead angle loads the spindle with the maximum axial force, which is advantageous when using the older machines.

**Tangential Cutting Forces.** The use of a tangential force equation is appropriate for finding the approximate forces that fixtures, part walls or webs, and the spindle bearings are subjected to during the milling operation. The tangential force is easily
calculated when you have determined the horsepower being used at the spindle or cutter. It is important to remember that the tangential forces decrease as the spindle speed (rpm) increases, i.e., at higher surface feet per minute. The ability of the newer advanced cutting tools to operate at higher speeds thus produces fewer fixture- and web-deflecting forces with a decrease in horsepower requirements for any particular machine. Some of the new high-speed cutter inserts can operate efficiently at speeds of 10,000 sfpm or higher when machining such materials as free-machining aluminum and magnesium alloys.

The tangential force developed during the milling operations may be calculated from

Power Constant Factor ($P_f$) for Milling Various Materials

<table>
<thead>
<tr>
<th>Material</th>
<th>$P_f$ Factor</th>
</tr>
</thead>
<tbody>
<tr>
<td>Free-machining aluminum alloys</td>
<td>0.20</td>
</tr>
<tr>
<td>Gray cast irons</td>
<td>0.25</td>
</tr>
<tr>
<td>Non-ferrous free machining alloys</td>
<td>0.45</td>
</tr>
<tr>
<td>Alloy cast irons and ductile irons</td>
<td>0.50</td>
</tr>
<tr>
<td>Martensitic stainless steels</td>
<td>0.81</td>
</tr>
<tr>
<td>Titanium</td>
<td>0.97</td>
</tr>
<tr>
<td>Free-machining carbon steel</td>
<td>0.89</td>
</tr>
<tr>
<td>Standard carbon steel</td>
<td>0.82</td>
</tr>
<tr>
<td>Alloy steels</td>
<td>0.85</td>
</tr>
<tr>
<td>Austenitic stainless steel</td>
<td>0.96</td>
</tr>
<tr>
<td>High-temperature alloys</td>
<td>1.00</td>
</tr>
<tr>
<td>Tool steels</td>
<td>1.05</td>
</tr>
<tr>
<td>Cobalt based alloys</td>
<td>1.20</td>
</tr>
</tbody>
</table>

Note: The $P_f$ factors will vary per feed rate (ipm) and Brinell hardness (Bhn). The $P_f$ factors in the table are for normal feed rates and material hardness ranges to 285 Bhn.

FIGURE 5.21  (a) Milling principle; (b) power constants for milling.
\[ t_f = \frac{126,000 \text{ hp}}{D(\text{rpm})} \]

where \( t_f \) = tangential force, lbf
\( \text{hp} \) = horsepower at the spindle or cutter
\( D \) = effective diameter of cutter, in
\( \text{rpm} \) = rotational speed, rpm

The preceding calculation procedure for finding the tangential forces developed on the workpiece being cut may be used in conjunction with the clamping fixture types and clamping calculations shown in Sec. 11.4, “Clamping Mechanisms and Calculation Procedures.”

**Cutter Speed, rpm, from Surface Speed, sfpm.** A time-saving table of surface speed versus cutter speed is shown in Fig. 5.22 for cutter diameters from 0.25 through 5 in. For cutter speed rpm values when the surface speed is greater than 200 sfpm, use the simple equation

\[ \text{rpm} = \frac{12(\text{sfpm})}{\pi D} \]

where \( D \) is the effective diameter of cutter in inches.

**Applying Range of Conditions: Milling Operations.** A convenient chart for modifying the speed and feed during a milling operation is shown in Fig. 5.23. As an example, if there seems to be a problem during a finishing cut on a milling operation, follow the arrows in the chart, and increase the speed while lowering the feed. For longer tool life, lower the speed while maintaining the same feed.

<table>
<thead>
<tr>
<th>Diameter of cutter (in.)</th>
<th>25</th>
<th>30</th>
<th>35</th>
<th>40</th>
<th>50</th>
<th>60</th>
<th>70</th>
<th>80</th>
<th>90</th>
<th>100</th>
<th>120</th>
<th>140</th>
<th>160</th>
<th>180</th>
<th>200</th>
</tr>
</thead>
<tbody>
<tr>
<td>rpm revolutions per minute</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>1/4</td>
<td>382</td>
<td>458</td>
<td>525</td>
<td>611</td>
<td>756</td>
<td>831</td>
<td>917</td>
<td>1,070</td>
<td>1,147</td>
<td>1,222</td>
<td>1,376</td>
<td>1,528</td>
<td>1,634</td>
<td>1,739</td>
<td>1,956</td>
</tr>
<tr>
<td>5/16</td>
<td>355</td>
<td>421</td>
<td>486</td>
<td>561</td>
<td>672</td>
<td>730</td>
<td>810</td>
<td>917</td>
<td>978</td>
<td>1,200</td>
<td>1,447</td>
<td>1,643</td>
<td>1,850</td>
<td>2,002</td>
<td>2,444</td>
</tr>
<tr>
<td>3/8</td>
<td>318</td>
<td>378</td>
<td>437</td>
<td>509</td>
<td>560</td>
<td>611</td>
<td>696</td>
<td>810</td>
<td>917</td>
<td>1,086</td>
<td>1,312</td>
<td>1,575</td>
<td>1,832</td>
<td>2,002</td>
<td>2,568</td>
</tr>
<tr>
<td>7/16</td>
<td>281</td>
<td>336</td>
<td>392</td>
<td>457</td>
<td>512</td>
<td>551</td>
<td>611</td>
<td>696</td>
<td>810</td>
<td>874</td>
<td>1,070</td>
<td>1,312</td>
<td>1,575</td>
<td>1,832</td>
<td>2,224</td>
</tr>
<tr>
<td>1/2</td>
<td>244</td>
<td>293</td>
<td>342</td>
<td>401</td>
<td>457</td>
<td>509</td>
<td>560</td>
<td>611</td>
<td>696</td>
<td>774</td>
<td>874</td>
<td>1,070</td>
<td>1,312</td>
<td>1,575</td>
<td>1,832</td>
</tr>
<tr>
<td>5/3</td>
<td>203</td>
<td>244</td>
<td>287</td>
<td>340</td>
<td>397</td>
<td>457</td>
<td>509</td>
<td>560</td>
<td>611</td>
<td>696</td>
<td>774</td>
<td>874</td>
<td>1,070</td>
<td>1,312</td>
<td>1,575</td>
</tr>
<tr>
<td>3/4</td>
<td>177</td>
<td>213</td>
<td>251</td>
<td>303</td>
<td>357</td>
<td>411</td>
<td>465</td>
<td>523</td>
<td>560</td>
<td>611</td>
<td>696</td>
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<td>874</td>
<td>1,070</td>
<td>1,312</td>
</tr>
<tr>
<td>7/10</td>
<td>119</td>
<td>155</td>
<td>191</td>
<td>229</td>
<td>279</td>
<td>329</td>
<td>380</td>
<td>431</td>
<td>480</td>
<td>509</td>
<td>581</td>
<td>681</td>
<td>801</td>
<td>1,012</td>
<td>1,012</td>
</tr>
</tbody>
</table>

**FIGURE 5.22** Cutter revolutions per minute from surface speed.
5.4 DRILLING AND SPADE DRILLING

Drilling is a machining operation for producing round holes in metallic and non-metallic materials. A drill is a rotary-end cutting tool with one or more cutting edges or lips and one or more straight or helical grooves or flutes for the passage of chips and cutting fluids and coolants. When the depth of the drilled hole reaches three or four times the drill diameter, a reduction must be made in the drilling feed and speed. A coolant-hole drill can produce drilled depths to eight or more times the diameter of the drill. The gundrill can produce an accurate hole to depths of more than 100 times the diameter of the drill with great precision.

Enlarging a drilled hole for a portion of its depth is called counterboring, while a counterbore for cleaning the surface a small amount around the hole is called spot-facing. Cutting an angular bevel at the perimeter of a drilled hole is termed countersinking. Countersinking tools are available to produce 82°, 90°, and 100° countersinks and other special angles.
Drills are classified by material, length, shape, number, and type of helix or flute, shank, point characteristics, and size series. Most drills are made for right-hand rotation. Right-hand drills, as viewed from their point, with the shank facing away from your view, are rotated in a counterclockwise direction in order to cut. Left-hand drills cut when rotated clockwise in a similar manner.

**Drill Types or Styles**
- HSS jobber drills
- Solid-carbide jobber drills
- Carbide-tipped screw-machine drills
- HSS screw-machine drills
- Carbide-tipped glass drills
- HSS extralong straight-shank drills (24 in)
- Taper-shank drills (0 through number 7 ANSI taper)
- Core drills
- Coolant-hole drills
- HSS taper-shank extralong drills (24 in)
- Aircraft extension drills (6 and 12 in)
- Gun drills
- HSS half-round jobber drills
- Spotting and centering drills
- Parabolic drills
- S-point drills
- Square solid-carbide die drills
- Spade drills
- Miniature drills
- Microdrills and microtools

**Drill Point Styles and Angles.** Over a period of many years, the metalworking industry has developed many different drill point styles for a wide variety of applications from drilling soft plastics to drilling the hardest types of metal alloys. All the standard point styles and special points are shown in Fig. 5.24, including the important point angles which differentiate these different points. New drill styles are being introduced periodically, but the styles shown in Fig. 5.24 include some of the newer types as well as the commonly used older configurations.

The old practice of grinding drill points by hand and eye is, at the least, ineffective with today’s modern drills and materials. For a drill to perform accurately and efficiently, modern drill-grinding machines such as the models produced by the Darex Corporation are required. Models are also produced which are also capable of sharpening taps, reamers, end mills, and countersinks.

Recommended general uses for drill point angles shown in Fig. 5.24 are shown here. Figure 5.24k illustrates web thinning of a standard twist drill.
**Typical Uses**

A  Copper and medium to soft copper alloys  
B  Molded plastics, Bakelite, etc.  
C  Brasses and soft bronzes  
D  Alternate for G, cast irons, die castings, and aluminum  
E  Crankshafts and deep holes  
F  Manganese steel and hard alloys (point angle 125 to 135°)

**FIGURE 5.24** Drill-point styles and angles.
G Wood, fiber, hard rubber, and aluminum
H Heat-treated steels and drop forgings
I Split point, 118° or 135° point, self-centering (CNC applications)
J Parabolic flute for accurate, deep holes and rapid cutting
K Web thinning (thin the web as the drill wears from resharpening; this restores the chisel point to its proper length)
Other drill styles which are used today include the helical or S-point, which is self-centering and permits higher feed rates, and the chamfered point, which is effective in reducing burr generation in many materials.

Drills are produced from high-speed steel (HSS) or solid carbide, or are made with carbide brazed inserts. Drill systems are made by many of the leading tool manufacturers which allow the use of removable inserts of carbide, cermet, ceramics, and cubic boron nitride (CBN). Many of the HSS twist drills used today have coatings such as titanium nitride, titanium carbide, aluminum oxide, and other tremendously hard and wear-resistant coatings. These coatings can increase drill life by as much as three to five times over premium HSS and plain-carbide drills.

Conversion of Surface Speed to Revolutions per Minute for Drills

*Fractional Drill Sizes.* Figure 5.25 shows the standard fractional drill sizes and the revolutions per minute of each fractional drill size for various surface speeds. The drilling speed tables that follow give the allowable drilling speed (sfpm) of the various materials. From these values, the correct rpm setting for drilling can be ascertained using the speed/rpm tables given here.

*Wire Drill Sizes (1 through 80).* See Fig. 5.26a and b.

*Letter Drill Sizes.* See Fig. 5.27.
### FRACTIONAL SIZE DRILLS

**Surface Feet per Minute**

<table>
<thead>
<tr>
<th>Diam. in.</th>
<th>10'</th>
<th>12'</th>
<th>15'</th>
<th>20'</th>
<th>25'</th>
<th>30'</th>
<th>40'</th>
<th>50'</th>
<th>60'</th>
<th>70'</th>
<th>80'</th>
<th>90'</th>
<th>100'</th>
</tr>
</thead>
<tbody>
<tr>
<td>1/4</td>
<td>2445</td>
<td>2334</td>
<td>2234</td>
<td>2134</td>
<td>2034</td>
<td>1934</td>
<td>1834</td>
<td>1734</td>
<td>1634</td>
<td>1534</td>
<td>1434</td>
<td>1334</td>
<td>1234</td>
</tr>
<tr>
<td>5/32</td>
<td>2228</td>
<td>2128</td>
<td>2028</td>
<td>1928</td>
<td>1828</td>
<td>1728</td>
<td>1628</td>
<td>1528</td>
<td>1428</td>
<td>1328</td>
<td>1228</td>
<td>1128</td>
<td>1028</td>
</tr>
<tr>
<td>3/32</td>
<td>2064</td>
<td>1964</td>
<td>1864</td>
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**Equation for Obtaining Tap-Drill Sizes for Cutting Taps**

\[
D_h = D_{bm} - 0.0130 \left( \frac{\% \text{ of full thread desired}}{n_i} \right)
\]

**FOR TABLES TO THE NEAREST MILLIMETER, MEASURED VALUES BY .0001. FOR SPECIFICATIONS, MANUFACTURER'S SPECIFICATIONS APPLY.**

---

**FIGURE 5.25** Drill rpm/surface speed, fractional drills.

**Tap-Drill Sizes for Producing Unified Inch and Metric Screw Threads and Pipe Threads**

**Tap-Drills for Unified Inch Screw Threads.** See Fig. 5.28.

**Tap-Drill Sizes for Producing Metric Screw Threads.** See Fig. 5.29.

**Tap-Drill Sizes for Producing Pipe Threads (Taper and Straight Pipe).** See Fig. 5.30.

**Equation for Obtaining Tap-Drill Sizes for Cutting Taps**

\[
D_h = D_{bm} - 0.0130 \left( \frac{\% \text{ of full thread desired}}{n_i} \right)
\]

*For obtaining higher than recommended milimeters, see values by .0001. For specification, manufacturer’s specifications apply, values by .001.*
### CHAPTER FIVE

#### FIGURE 5.26a Drill rpm/surface speed, wire-size drills.

\[
D_{hi} = D_{bmi} - \left( \frac{\% \text{ of full thread desired}}{76.98} \right)
\]

for metric series threads

where

- \( D_{hi} \) = drilled hole size, in
- \( D_{bmi} \) = drilled hole size, mm
- \( D_{bmi} \) = basic major diameter of thread, in
- \( D_{bmi} \) = basic major diameter of thread, mm
- \( n_i \) = number of threads per inch

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<th>Diam. No.</th>
<th>Revolutions per Minute</th>
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<td>10&quot;</td>
<td>12&quot;</td>
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<tr>
<td>1</td>
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<tr>
<td>2</td>
<td>173</td>
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<tr>
<td>3</td>
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<tr>
<td>25</td>
<td>253</td>
</tr>
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</table>

For speeds higher than tabulated, multiply value by 1.10 for speeds below then tabulated, divide all values by 10.
NOTE. In the preceding equations, use the percentage whole number; i.e., for 84 percent, use 84.

EXAMPLE. What is the drilled hole size in inches for a 3⁄8-16 tapped thread with 84 percent of full thread?

\[ D_h = 0.375 - 0.0130 \times \frac{84}{16} = 0.375 - 0.006825 = 0.368125 \text{ in} \]
0.30675 in is then the decimal equivalent of the required tap drill for 84 percent of full thread. Use the next closest drill size, which would be letter size N (0.302 in). The diameters of the American standard wire and lettersize drills are shown in Fig. 5.31. For metric drill sizes see Fig. 5.32.

When producing the tapped hole, be sure that the correct class of fit is satisfied, i.e., class 2B, 3B, interference fit, etc. The different classes of fits for the thread systems are shown in the section of standards of the American National Standards Institute (ANSI) and the American Society of Mechanical Engineers (ASME).

Spade Drills and Drilling. Spade drills are used to produce holes ranging from 1 in to over 6 in in diameter. Very deep holes can be produced with spade drills, including core drilling, counterboring, and bottoming to a flat or other shape. The spade drill consists of the spade drill bit and holder. The holder may contain coolant holes through which coolant can be delivered to the cutting edges, under pressure, which cools the spade and flushes the chips from the drilled hole.

The standard point angle on a spade drill is 130°. The rake angle ranges from 10 to 12° for average-hardness materials. The rake angle should be 5 to 7° for hard
steels and 15 to 20° for soft, ductile materials. The back-taper angle should be 0.001 to 0.002 in per inch of blade depth. The outside diameter clearance angle is generally between 7 to 10°.

The cutting speeds for spade drills are normally 10 to 15 percent lower than those for standard twist drills. See the tables of drill speeds and feeds in the preceding section for approximate starting speeds. Heavy feed rates should be used with spade

<table>
<thead>
<tr>
<th>Tap drill size</th>
<th>Decimal equiv. of tap drill, in</th>
<th>Theoretical percent of thread, %</th>
<th>Probable mean oversize, in</th>
<th>Probable hole size, in</th>
<th>Probable percent of thread, %</th>
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<td>0.0480</td>
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<tr>
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**FIGURE 5.28** Tap-drill sizes, unified inch screw threads.
### FIGURE 5.28 (Continued) Tap-drill sizes, unified inch screw threads.

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<th>Tap size</th>
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<th>Probable hole size, in</th>
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### Tap-drill sizes, unified inch screw threads.

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<th>Decimal equiv. of tap drill, in</th>
<th>Theoretical percent of thread, %</th>
<th>Probable mean over-size, in</th>
<th>Probable hole size, in</th>
<th>Probable percent of thread, %</th>
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**FIGURE 5.28 (Continued)** Tap-drill sizes, unified inch screw threads.
drilling. The table shown in Fig. 5.34 gives recommended feed rates for spade drilling various materials.

**Horsepower and Thrust Forces for Spade Drilling.** The following simplified equations will allow you to calculate the approximate horsepower requirements and thrust needed to spade drill various materials with different diameter spade drills. In
order to do this, you must find the feed rate for your particular spade drill diameter, as shown in Fig. 5.34, and then select the $P$ factor for your material, as tabulated in Fig. 5.35.

The following equations may then be used to estimate the required horsepower at the machine’s motor and the thrust required in pounds force for the drilling process.

$$C_{hp} = P \left( \frac{\pi D^2}{4} \right) FN$$

### FIGURE 5.29 (Continued) Tap-drill sizes, metric screw threads.

<table>
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<th>Metric Tap size</th>
<th>Tap drill size</th>
<th>Decimal equiv. of tap drill, in</th>
<th>Theoretical percent of thread, %</th>
<th>Probable mean over-size, in</th>
<th>Probable hole size, in</th>
<th>Probable percent of thread, %</th>
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<td>0.6942</td>
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### FIGURE 5.30 Pipe taps.

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**FIGURE 5.31** Drill sizes (American national standard).
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<tr>
<td>Iron-base alloys</td>
<td>over 250</td>
</tr>
<tr>
<td>High-temperature</td>
<td>to 265</td>
</tr>
<tr>
<td></td>
<td>over 330</td>
</tr>
</tbody>
</table>

**FIGURE 5.33** Drilling recommendation table.
<table>
<thead>
<tr>
<th>Material</th>
<th>Grade</th>
<th>钻头直径</th>
<th>转速 (rpm)</th>
<th>进给速度 (ipm)</th>
<th>推力</th>
<th>钻头类型</th>
</tr>
</thead>
<tbody>
<tr>
<td>Magnesium &amp; alloys</td>
<td>All</td>
<td>M-1, M-2</td>
<td>118-135</td>
<td>7-10</td>
<td>25-30</td>
<td>split</td>
</tr>
<tr>
<td>Aluminum &amp; alloys 2024, 6361, 7075, etc.</td>
<td>All</td>
<td>M-1, M-2</td>
<td>118-135</td>
<td>7-10</td>
<td>25-30</td>
<td>split</td>
</tr>
<tr>
<td>Titanium</td>
<td>to 250</td>
<td>M-34, M-42</td>
<td>135</td>
<td>7-12</td>
<td>30-38</td>
<td>split</td>
</tr>
<tr>
<td>Titanium</td>
<td>250-300</td>
<td>M-34, M-42</td>
<td>135</td>
<td>7-12</td>
<td>30-38</td>
<td>split</td>
</tr>
<tr>
<td>Alpha alloys</td>
<td>to 350</td>
<td>M-34, M-42</td>
<td>135</td>
<td>7-12</td>
<td>30-38</td>
<td>split</td>
</tr>
<tr>
<td>Alpha-Beta alloys</td>
<td>over 350</td>
<td>M-34, M-42</td>
<td>135</td>
<td>7-12</td>
<td>30-38</td>
<td>split</td>
</tr>
<tr>
<td>Titanium</td>
<td>to 350</td>
<td>M-34, M-42</td>
<td>135</td>
<td>7-12</td>
<td>30-38</td>
<td>split</td>
</tr>
<tr>
<td>Beta alloys</td>
<td>over 350</td>
<td>M-34, M-42</td>
<td>135</td>
<td>7-12</td>
<td>30-38</td>
<td>split</td>
</tr>
<tr>
<td>Beryllium copper</td>
<td>250</td>
<td>C-2</td>
<td>90-118</td>
<td>10-15</td>
<td>25-30</td>
<td>split</td>
</tr>
<tr>
<td>Tungsten &amp; alloys</td>
<td>to 350</td>
<td>C-2, C-3</td>
<td>90-118</td>
<td>7-10</td>
<td>25-30</td>
<td>notched</td>
</tr>
<tr>
<td>Brass, free-machining</td>
<td>All</td>
<td>M-1, M-2</td>
<td>118</td>
<td>7-10</td>
<td>25-30</td>
<td>standard</td>
</tr>
<tr>
<td>Bronze, common</td>
<td>All</td>
<td>M-1, M-2</td>
<td>118</td>
<td>7-10</td>
<td>25-30</td>
<td>standard</td>
</tr>
<tr>
<td>Bronze, phosphor</td>
<td>Hard</td>
<td>M-1, M-2</td>
<td>118</td>
<td>7-10</td>
<td>25-30</td>
<td>notched</td>
</tr>
<tr>
<td>Copper</td>
<td>All</td>
<td>M-1, M-2</td>
<td>90-118</td>
<td>7-10</td>
<td>25-30</td>
<td>standard</td>
</tr>
<tr>
<td>Cast iron</td>
<td>soft-med.</td>
<td>M-1, M-2</td>
<td>118</td>
<td>7-10</td>
<td>25-30</td>
<td>std or split</td>
</tr>
<tr>
<td>Cast iron</td>
<td>Hard</td>
<td>C-2</td>
<td>118</td>
<td>7-10</td>
<td>25-30</td>
<td>std or split</td>
</tr>
<tr>
<td>Zinc</td>
<td>All</td>
<td>M-1, M-2</td>
<td>118</td>
<td>7-10</td>
<td>25-30</td>
<td>standard</td>
</tr>
<tr>
<td>Low carbon steels</td>
<td>to 300</td>
<td>M-1, M-2</td>
<td>118</td>
<td>7-10</td>
<td>25-30</td>
<td>standard</td>
</tr>
<tr>
<td>Thermoplastics</td>
<td>Medium</td>
<td>M-1, M-2</td>
<td>60-90</td>
<td>12-16</td>
<td>17</td>
<td>standard</td>
</tr>
</tbody>
</table>

**FIGURE 5.33 (Continued)** Drilling recommendation table.
### Drilling Recommendation Table

<table>
<thead>
<tr>
<th>Thermosetting Plastics</th>
<th>Soft M-1, M-2</th>
<th>60-90</th>
<th>12.16</th>
<th>17</th>
<th>Standard</th>
<th>150</th>
<th>3-8</th>
</tr>
</thead>
<tbody>
<tr>
<td>Hard M-1, M-2 E</td>
<td>60-90</td>
<td>12.16</td>
<td>17</td>
<td></td>
<td>Standard</td>
<td>190</td>
<td>2-6</td>
</tr>
</tbody>
</table>

**NOTE:**

Drill Types: A = AIAA type B or C; B = Heavy duty cobalt; C = Carbide tipped; D = Solid carbide; E = Standard with wide, polished flutes.

* Tabular data in the table is for drills of 0.125 through 0.500" diameter and hole depths of 1 to 3 drill diameters. Adjustments must be made for other conditions, by interpolation or trial drilling. (Smaller drills have a lower ipr feed rate; larger drills have a higher ipr feed rate).

Drill geometry: PA = Point angle, degrees; LRM = Lip relief angle, degrees; HA = Helix angle, degrees

Tabular data for ipr - Feed is given in powers of ten notation, i.e. 2 = .002"; 6 = .006"; 0.5 = 0.0005", etc.

**FIGURE 5.33 (Continued)** Drilling recommendation table.
<table>
<thead>
<tr>
<th>Material</th>
<th>Hardness Bhn</th>
<th>Feed - ipr Spade Drill Diameter, inches</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td></td>
<td>1-1.25</td>
</tr>
<tr>
<td>Plain carbon steels</td>
<td>100-225</td>
<td>.012</td>
</tr>
<tr>
<td></td>
<td>225-275</td>
<td>.010</td>
</tr>
<tr>
<td></td>
<td>275-325</td>
<td>.008</td>
</tr>
<tr>
<td>Free-machining steels</td>
<td>100-240</td>
<td>.014</td>
</tr>
<tr>
<td></td>
<td>240-325</td>
<td>.010</td>
</tr>
<tr>
<td>Free-machining alloy steels</td>
<td>150-250</td>
<td>.014</td>
</tr>
<tr>
<td></td>
<td>250-325</td>
<td>.012</td>
</tr>
<tr>
<td></td>
<td>325-375</td>
<td>.010</td>
</tr>
<tr>
<td>Alloy steels</td>
<td>125-180</td>
<td>.012</td>
</tr>
<tr>
<td></td>
<td>180-225</td>
<td>.010</td>
</tr>
<tr>
<td></td>
<td>225-325</td>
<td>.009</td>
</tr>
<tr>
<td></td>
<td>325-400</td>
<td>.006</td>
</tr>
<tr>
<td>Grey cast iron</td>
<td>110-160</td>
<td>.020</td>
</tr>
<tr>
<td></td>
<td>160-240</td>
<td>.012</td>
</tr>
<tr>
<td></td>
<td>240-325</td>
<td>.010</td>
</tr>
<tr>
<td>Ductile &amp; nodular iron</td>
<td>140-190</td>
<td>.014</td>
</tr>
<tr>
<td></td>
<td>190-250</td>
<td>.012</td>
</tr>
<tr>
<td></td>
<td>250-325</td>
<td>.010</td>
</tr>
<tr>
<td>Malleable iron- ferritic</td>
<td>110-160</td>
<td>.014</td>
</tr>
<tr>
<td>Malleable iron- pearlitic</td>
<td>160-280</td>
<td>.011</td>
</tr>
<tr>
<td>Stainless steels - free-machining</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Ferritic &amp; austenitic (screw stock)</td>
<td></td>
<td>.018</td>
</tr>
<tr>
<td>Martensitic (440F, etc.)</td>
<td></td>
<td>.012</td>
</tr>
</tbody>
</table>

**FIGURE 5.34** Recommended feed rates for spade drilling.
<table>
<thead>
<tr>
<th>Material Type</th>
<th>Feed Rate</th>
<th>Feed Rate</th>
<th>Feed Rate</th>
<th>Feed Rate</th>
<th>Feed Rate</th>
</tr>
</thead>
<tbody>
<tr>
<td>Stainless steels</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Ferritic &amp; austenitic (200 &amp; 300 series)</td>
<td>0.012</td>
<td>0.014</td>
<td>0.016</td>
<td>0.018</td>
<td>0.020</td>
</tr>
<tr>
<td>Martensitic (400 series)</td>
<td>0.010</td>
<td>0.012</td>
<td>0.012</td>
<td>0.014</td>
<td>0.016</td>
</tr>
<tr>
<td>Copper alloys</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Soft (ETP-110, etc)</td>
<td>0.016</td>
<td>0.018</td>
<td>0.020</td>
<td>0.026</td>
<td>0.028</td>
</tr>
<tr>
<td>Hard (bronzes)</td>
<td>0.010</td>
<td>0.012</td>
<td>0.014</td>
<td>0.016</td>
<td>0.018</td>
</tr>
<tr>
<td>Aluminum alloys (free-machining)</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Magnesium alloys (general)**</td>
<td>0.024</td>
<td>0.026</td>
<td>0.030</td>
<td>0.034</td>
<td>0.040</td>
</tr>
<tr>
<td>High-temperature alloys (general)</td>
<td>0.008</td>
<td>0.010</td>
<td>0.012</td>
<td>0.014</td>
<td>0.014</td>
</tr>
<tr>
<td>Titanium alloys (general)</td>
<td>0.008</td>
<td>0.010</td>
<td>0.012</td>
<td>0.014</td>
<td>0.014</td>
</tr>
<tr>
<td>Tool steels</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Water-hardening &amp; shock resisting</td>
<td>150-250</td>
<td>0.012</td>
<td>0.014</td>
<td>0.016</td>
<td>0.018</td>
</tr>
<tr>
<td>Cold work</td>
<td>200-250</td>
<td>0.007</td>
<td>0.008</td>
<td>0.009</td>
<td>0.010</td>
</tr>
<tr>
<td>Hot work</td>
<td>150-250</td>
<td>0.012</td>
<td>0.013</td>
<td>0.015</td>
<td>0.016</td>
</tr>
<tr>
<td>High-speed steels</td>
<td>200-250</td>
<td>0.010</td>
<td>0.012</td>
<td>0.013</td>
<td>0.015</td>
</tr>
</tbody>
</table>

NOTE: Hardness ranges are Brinell hardness numbers. Tabular data is in inches of feed per revolution, ipr.
** A fire hazard exists when machining or drilling magnesium & alloys.

FIGURE 5.34  (Continued) Recommended feed rates for spade drilling.
$$T_p = 148,500PFD$$

$$M_{hp} = \frac{C_{hp}}{e}$$

$$F = \frac{f_m}{N} \quad \text{and} \quad f_m = FN$$

where  
- $C_{hp}$ = horsepower at the cutter  
- $M_{hp}$ = required motor horsepower  
- $T_p$ = thrust for spade drilling, lbf  
- $D$ = drill diameter, in
\( F = \text{feed, ipr (see Fig. 5.34 for ipr/diameter/material)} \)
\( P = \text{power factor constant (see Fig. 5.35)} \)
\( f_m = \text{feed, ipm} \)
\( N = \text{spindle speed, rpm} \)
\( e = \text{drive motor efficiency factor (0.90 for direct belt drive to the spindle; 0.80 for geared head drive to the spindle)} \)

**NOTE.** The \( P \) factors must be increased by 40 to 50 percent for dull tools, although dull cutters should not be utilized if productivity is to remain high.

**Problem.** Calculate the horsepower at the cutter, required horsepower of the motor, the required thrust force, and the feed in inches per minute, to spade drill carbon steel with a hardness of 275 to 325 Bhn, using a 2.250-in-diameter spade drill rotating at 200 rpm.

**Step 1.** Find the feed rate for the 2.250-in-diameter drill for the selected carbon steel, from Figure 5.34:

\[ F = \text{feed, ipr} = 0.013 \]

**Step 2.** Select the \( P \) factor for the material and drill size from Figure 5.35:

\[ P = 1.02 \]

**Step 3.** Calculate cutter horsepower:

\[ C_{hp} = P \left( \frac{\pi D^2}{4} \right) FN \]

\[ C_{hp} = 1.02 \left[ \frac{3.1416(2.250)^2}{4} \right] \times 0.013 \times 200 \]

\[ C_{hp} = 1.02(3.976) \times 0.013 \times 200 \]

\[ C_{hp} = 10.5 \text{ hp} \]

**Step 4.** Calculate motor horsepower:

\[ M_{hp} = \frac{C_{hp}}{e} = \frac{10.5}{0.95} = 11 \text{ hp at the motor} \]

**Step 5.** Calculate thrust force:

\[ T_p = 148,000PFD \]

\[ T_p = 148,000 \times 1.02 \times 0.013 \times 2.250 \]

\[ T_p = 4,430 \text{ lbf} \]

**Step 6.** Calculate feed, ipm:

\[ f_m = FN \]

\[ f_m = 0.013 \times 200 = 2.60 \text{ ipm} \]
NOTE. If the thrust force cannot be obtained, reduce the feed, ipr, from Fig. 5.34 to a lower value and recalculate the preceding equations. This will lower the horsepower requirement and thrust force, but will also reduce the feed, in/min, taking longer to drill the previously calculated depth per minute, in/min.

5.5 REAMING

A reamer is a rotary cutting tool, either cylindrical or conical in shape, used for enlarging drilled holes to accurate dimensions, normally on the order of ±0.0001 in and closer. Reamers usually have two or more flutes which may be straight or spiral in either left-hand or right hand spiral. Reamers are made for manual or machine operation.

Reamers are made in various forms, including

- Hand reamers
- Machine reamers
- Left-hand flute
- Right-hand flute
- Expansion reamers
- Chucking reamers
- Stub screw-machine reamers
- End-cutting reamers
- Jobbers reamers
- Shell reamers
- Combined drill and reamer

Most reamers are produced from premium-grade HSS. Reamers are also produced in cobalt alloys, and these may be run at speeds 25 percent faster than HSS reamers. Reamer feeds depend on the type of reamer, the material and amount to be removed, and the final finish required. Material-removal rates depend on the size of the reamer and material, but general figures may be used on a trial basis and are summarized here:

<table>
<thead>
<tr>
<th>Hole diameter</th>
<th>Material to be removed</th>
</tr>
</thead>
<tbody>
<tr>
<td>Up to 0.500 in diameter</td>
<td>0.005 in for finishing</td>
</tr>
<tr>
<td>More than 0.500 in diameter</td>
<td>0.015 in for finishing</td>
</tr>
<tr>
<td>Up to 0.500 in diameter</td>
<td>0.015 in for semifinished holes</td>
</tr>
<tr>
<td>More than 0.500 in diameter</td>
<td>0.030 in for semifinished holes</td>
</tr>
</tbody>
</table>

This is an important consideration when using the expansion reamer owing to the maximum amount of expansion allowed by the adjustment on the expansion reamer.
Machine Speeds and Feeds for HSS Reamers.  See Fig. 5.36.

NOTE. Cobalt-alloy and carbide reamers may be run at speeds 25 percent faster than those shown in Fig. 5.36. Carbide-tipped and solid-carbide chucking reamers are also available and afford greater effective life than HHS and cobalt reamers without losing their nominal size dimensions. Speeds and feeds for carbide reamers are generally similar to those for the cobalt-alloy types.

Forms of Reamers. Other forms of reamers include the following:

<table>
<thead>
<tr>
<th>Material</th>
<th>Speed (sfpm)</th>
<th>Feed Code (ipr)</th>
</tr>
</thead>
<tbody>
<tr>
<td>Steel, 150 Bhn</td>
<td>80</td>
<td>1</td>
</tr>
<tr>
<td>Steel, 200 Bhn</td>
<td>55</td>
<td>2</td>
</tr>
<tr>
<td>Steel, 250 Bhn</td>
<td>35</td>
<td>3</td>
</tr>
<tr>
<td>Steel, 300 Bhn</td>
<td>30</td>
<td>3</td>
</tr>
<tr>
<td>Steel, 350 Bhn</td>
<td>17</td>
<td>4</td>
</tr>
<tr>
<td>Steel, 450 Bhn</td>
<td>10</td>
<td>4</td>
</tr>
<tr>
<td>Steel, cast</td>
<td>25</td>
<td>3</td>
</tr>
<tr>
<td>Steel, forged alloys</td>
<td>30</td>
<td>3</td>
</tr>
<tr>
<td>Steel, low carbon</td>
<td>75</td>
<td>2</td>
</tr>
<tr>
<td>Steel, high carbon</td>
<td>45</td>
<td>4</td>
</tr>
<tr>
<td>Steel, stainless</td>
<td>15</td>
<td>3</td>
</tr>
<tr>
<td>Steel, tool</td>
<td>35</td>
<td>4</td>
</tr>
<tr>
<td>Titanium</td>
<td>40</td>
<td>1</td>
</tr>
<tr>
<td>Zinc alloy</td>
<td>150</td>
<td>1</td>
</tr>
<tr>
<td>Aluminum &amp; alloys</td>
<td>150</td>
<td>1</td>
</tr>
<tr>
<td>Brass, leaded</td>
<td>175</td>
<td>1</td>
</tr>
<tr>
<td>Brass, red &amp; yellow</td>
<td>150</td>
<td>1</td>
</tr>
<tr>
<td>Bronze</td>
<td>160</td>
<td>1</td>
</tr>
<tr>
<td>Copper</td>
<td>45</td>
<td>3</td>
</tr>
<tr>
<td>Cast iron, chilled</td>
<td>10</td>
<td>4</td>
</tr>
<tr>
<td>Cast iron, hard</td>
<td>50</td>
<td>3</td>
</tr>
<tr>
<td>Cast iron, pearlitic</td>
<td>60</td>
<td>1</td>
</tr>
<tr>
<td>Cast iron, soft</td>
<td>95</td>
<td>1</td>
</tr>
<tr>
<td>Malleable iron</td>
<td>65</td>
<td>2</td>
</tr>
<tr>
<td>Monels</td>
<td>30</td>
<td>3</td>
</tr>
<tr>
<td>Nickels</td>
<td>40</td>
<td>3</td>
</tr>
<tr>
<td>Plastic, hard</td>
<td>50</td>
<td>1</td>
</tr>
<tr>
<td>Plastic, soft</td>
<td>65</td>
<td>3</td>
</tr>
</tbody>
</table>

Feed Code, ipr (inches per revolution)

<table>
<thead>
<tr>
<th>Reamer Diameter</th>
<th>Code 1</th>
<th>Code 2</th>
<th>Code 3</th>
<th>Code 4</th>
</tr>
</thead>
<tbody>
<tr>
<td>0.125&quot;</td>
<td>0.006</td>
<td>0.005</td>
<td>0.004</td>
<td>0.003</td>
</tr>
<tr>
<td>0.500&quot;</td>
<td>0.012</td>
<td>0.010</td>
<td>0.007</td>
<td>0.005</td>
</tr>
<tr>
<td>1.00&quot;</td>
<td>0.020</td>
<td>0.015</td>
<td>0.012</td>
<td>0.008</td>
</tr>
<tr>
<td>2.00&quot;</td>
<td>0.032</td>
<td>0.025</td>
<td>0.020</td>
<td>0.012</td>
</tr>
<tr>
<td>2.25 - 2.50&quot;</td>
<td>0.043</td>
<td>0.035</td>
<td>0.028</td>
<td>0.018</td>
</tr>
<tr>
<td>2.75 - 3.00&quot;</td>
<td>0.065</td>
<td>0.045</td>
<td>0.035</td>
<td>0.024</td>
</tr>
</tbody>
</table>

Note: Reamer feeds may be interpolated for intermediate sizes than those shown in the table. Cobalt reamers may be run at speeds 25% faster than those shown in the table for HSS.

FIGURE 5.36  Machine speeds and feeds for HSS reamers.
Morse taper reamers. These reamers are used to produce and maintain holes for American standard Morse taper shanks. They usually come in a set of two, one for roughing and the other for finishing the tapered hole.

Taper-pin reamers. Taper-pin reamers are produced in HSS with straight, spiral, and helical flutes. They range in size from pin size 7/0 through 14 and include 21 different sizes to accommodate all standard taper pins.

Dowel-pin reamers. Dowel-pin reamers are produced in HSS for standard length and jobbers’ lengths in 14 different sizes from 0.125 through 0.500 in. The nominal reamer size is slightly smaller than the pin diameter to afford a force fit.

Helical-flute die-makers’ reamers. These reamers are used as milling cutters to join closely drilled holes. They are produced from HSS and are available in 16 sizes ranging from size AAA through O.

Reamer blanks. Reamer blanks are available for use as gauges, guide pins, or punches. They are made of HSS in jobbers’ lengths from 0.015- through 0.500-in diameters. Fractional sizes through 1.00-in diameter and wire-gauge sizes are also available.

Shell reamers. These reamers are designed for mounting on arbors and are best suited for sizing and finishing operations. Most shell reamers are produced from HSS. The inside hole in the shell reamer is tapered 1/8 in per foot and fits the taper on the reamer arbor.

Expansion reamers. The hand expansion reamer has an adjusting screw at the cutting end which allows the reamer flutes to expand within certain limits. The recommended expansion limits are listed here for sizes through 1.00-in diameter:

<table>
<thead>
<tr>
<th>Reamer size:</th>
<th>Expansion limit = 0.010 in</th>
</tr>
</thead>
<tbody>
<tr>
<td>0.25- to 0.625-in diameter</td>
<td></td>
</tr>
<tr>
<td>0.75- to 1.000-in diameter</td>
<td></td>
</tr>
</tbody>
</table>

NOTE. Expansion reamer stock sizes up to 3.00-in diameter are available.

5.6 BROACHING

Broaching is a precision machining operation wherein a broach tool is either pulled or pushed through a hole in a workpiece or over the surface of a workpiece to produce a very accurate shape such as round, square, hexagonal, spline, keyway, and so on. Keyways in gear and sprocket hubs are broached to an exact dimension so that the key will fit with very little clearance between the hub of the gear or sprocket and the shaft. The cutting teeth on broaches are increased in size along the axis of the broach so that as the broach is pushed or pulled through the workpiece, a progressive series of cuts is made to the finished size in a single pass.

Broaches are driven or pulled by manual arbor presses and horizontal or vertical broaching machines. A single stroke of the broaching tool completes the machining operation. Broaches are commonly made from premium-quality HSS and are supplied either in single tools or as sets in graduated sizes and different shapes.

Broaches may be used to cut internal or external shapes on workpieces. Blind holes also can be broached with specially designed broaching tools. The broaching
tool teeth along the length of the broach are normally divided into three separate
sections. The teeth of a broach include roughing teeth, semifinishing teeth, and fin-
ishing teeth. All finishing teeth of a broach are the same size, while the semifinishing
and roughing teeth are progressive in size up to the finishing teeth.

A broaching tool must have sufficient strength and stock-removal and chip-
carrying capacity for its intended operation. An interval-pull broach must have suf-
cient tensile strength to withstand the maximum pulling forces that occur during
the pulling operation. An internal-push broach must have sufficient compressive
strength as well as the ability to withstand buckling or breaking under the pushing
forces that occur during the pushing operation.

Broaches are produced in sizes ranging from 0.050 in to as large as 20 in or more.
The term *button broach* is used for broaching tools which produce the spiral lands
that form the rifling in gun barrels from small to large caliber. Broaches may be
rotated to produce a predetermined spiral angle during the pull or push operations.

**Calculation of Pull Forces During Broaching.** The allowable pulling force $P$ is
determined by first calculating the cross-sectional area at the minimum root of the
broach. The allowable pull in pounds force is determined from

$$ P = \frac{A_r F_y}{f_s} $$

where $A_r =$ minimum tool cross section, in$^2$
$F_y =$ tensile yield strength or yield point of tool steel, psi
$f_s =$ factor of safety (generally 3 for pull broaching)

The minimum root cross section for a round broach is

$$ A_r = \frac{\pi D_r^2}{4} \quad \text{or} \quad 0.7854 D_r^2 $$

where $D_r =$ minimum root diameter, in

The minimum pull-end cross section $A_p$ is

$$ A_p = \frac{\pi}{4} D_p^2 - WD_p \quad \text{or} \quad 0.7854 D_p^2 - WD_p $$

where $D_p =$ pull-end diameter, in
$W =$ pull-slot width, in

**Calculation of Push Forces During Broaching.** Knowing the length $L$ and the
compressive yield point of the tool steel used in the broach, the following relations
may be used in designing or determining the maximum push forces allowed in push
broaching.

If the length of the broach is $L$ and the minimum tool diameter is $D_o$, the ratio
$L/D_o$ should be less than 25 so that the tool will not bend under maximum load. Most
push broaches are short enough that the maximum compressive strength of the
broach material will allow much greater forces than the forces applied during the
broaching operation.
If the $L/D_r$ ratio is greater than 25, compressive broaching forces may bend or break the broach tool if they exceed the maximum allowable force for the tool. The maximum allowable compressive force (pounds force) for a long push broach is determined from the following equation:

$$P = \frac{5.6 \times 10^7 D_r^4}{(f_s) L^2}$$

where $L$ is measured from the push end to the first tooth in inches.

**Minimum Forces Required for Broaching Different Materials.** For flat-surface broaches,

$$F = WnR\psi$$

For round-hole internal broaches,

$$F = \frac{\pi DnR}{2} \psi$$

For spline-hole broaches,

$$F = \frac{nSWR}{2} \psi$$

where $F$ = minimum pulling or pushing force required, lbf

$W$ = width of cut per tooth or spline, in

$D$ = hole diameter before broaching, in

$R$ = rise per tooth, in

$n$ = maximum number of broach teeth engaged in the workpiece

$S$ = number of splines (for splined holes only)

$\psi$ = broaching constant (see Fig. 5.37 for values)

<table>
<thead>
<tr>
<th>Material</th>
<th>Value of $\psi$</th>
</tr>
</thead>
<tbody>
<tr>
<td>Aluminum</td>
<td>200,000 - 300,000</td>
</tr>
<tr>
<td>Babbitt</td>
<td>25,000 - 35,000</td>
</tr>
<tr>
<td>Brass</td>
<td>230,000 - 300,000</td>
</tr>
<tr>
<td>Bronze</td>
<td>330,000 - 350,000</td>
</tr>
<tr>
<td>Cast irons</td>
<td>220,000 - 350,000</td>
</tr>
<tr>
<td>High-temperature alloys</td>
<td>350,000 - 600,000</td>
</tr>
<tr>
<td>Mild steels</td>
<td>350,000 - 450,000</td>
</tr>
<tr>
<td>Steel castings</td>
<td>350,000 - 400,000</td>
</tr>
<tr>
<td>Titanium</td>
<td>325,000 - 375,000</td>
</tr>
<tr>
<td>Zine alloys</td>
<td>200,000 - 250,000</td>
</tr>
</tbody>
</table>

Note: The tabular values given in the table have a limited value due to the many variables involved in broaching, such as chipbreakers, lubricating and cutting fluid effects and other factors which tend to increase or reduce the required cutting force as calculated using the preceding equations.

**FIGURE 5.37** Broaching constants $\psi$ for various materials.
Problem. You need to push-broach a 0.625-in-square hole through a 0.3125-in-thick bar made of C-1018 mild steel. Your square broach has a rise per tooth \( R \) of 0.0035 in and a tooth pitch of 0.250 in.

Solution. Use the following equation (shown previously for flat-surface broaches). Before broaching, drill a hole through the bar using a \( \frac{3}{16} \)-in-diameter drill, or a drill which is 0.015 to 0.20 in larger than a side of the square hole.

\[
F = WnR\psi
\]

where
- \( W = 0.625 \text{ in (side of square)} \)
- \( n = 4 \text{ sides} \times 2 \text{ rows in contact} = 8 \text{ (maximum teeth in engagement)} \)
- \( R = 0.0035 \text{ in, given or measured on the broach} \)
- \( \psi = 400,000 \text{ (mean value given in Fig. 5.37 for mild steel)} \)
- \( F = \text{maximum force, lb, required on the broach, lbf} \)

So,

\[
F = 0.625 \times 8 \times 0.0035 \times 400,000
\]

\[
F = 7000 \text{ lbf (maximum push force on the broach)}
\]

Now, measure the root diameter \( D_r \), and length \( L \) of the broach, and use a factor of safety \( f_s \) of 2. Then check to see if your broach can withstand the 7000-lb push force \( P \) required to broach the hole:

\[
P = \frac{5.6 \times 10^7(D_r)^4}{(f_s)L^2}
\]

If the root diameter \( D_r \) of the square broach = 0.500 in, and the effective broach length \( L = 14 \text{ in} \), then:

\[
P = \frac{5.6 \times 10^7(0.500)^4}{2(14)^2}
\]

\[
P = \frac{3,500,000}{392} = 8929 \text{ lbf (allowed push on the broach)}
\]

The calculations indicate that the square broach described will withstand the 7000-lb push, even though its \( L/D_r \) ratio is 14/0.500 = 28, which is greater than the ratio of 25. We used the preceding equation because the broach \( L/D_r \) ratio was greater than 25, and we considered it a long broach, requiring the use of this equation. If the \( L/D_r \) ratio of the broach is less than 25, the use of this equation is normally not required.

5.7 **VERTICAL BORING AND JIG BORING**

The increased demand for accuracy in producing large parts initiated the refined development of modern vertical and jig boring machines. Although the modern CNC machining centers can handle small to medium-sized jig boring operations, very large
and heavy work of high precision is done on modern CNC jig boring machines or vertical boring machines. Also, any size work which requires extreme accuracy is usually jig bored. The modern jig boring machines are equipped with high-precision spindles and x/y coordinate table movements of high precision and may be CNC machines with digital read-out panels. For a modern CNC/DNC jig boring operation, the circle diameter and number of equally spaced holes or other geometric pattern is entered into the DNC program and the computer calculates all the coordinates and orientation of the holes from a reference point. This information is either sent to the CNC jig boring machine’s controller or the machine operator can load this information into the controller, which controls the machine movements to complete the machining operation.

Extensive tables of jig boring coordinates are not necessary with the modern CNC jig boring or vertical boring machines. Figures 5.38 and 5.39 are for manually controlled machines, where the machine operator makes the movements and coordinate settings manually.

Vertical boring machines with tables up to 192 in in diameter are produced for machining very large and heavy workpieces.

For manually controlled machines with vernier or digital readouts, a table of jig boring dimensional coordinates is shown in Fig. 5.38 for dividing a 1-in circle into a number of equal divisions. Since the dimensions or coordinates given in the table are for x/y table movements, the machine operator may use these directly to make the appropriate machine settings after converting the coordinates for the required circle diameter to be divided.

Figure 5.39 is a coordinate diagram of a jig bore layout for 11 equally spaced holes on a 1-in-diameter circle. The coordinates are taken from the table in Fig. 5.38. If a different-diameter circle is to be divided, simply multiply the coordinate values in the table by the diameter of the required circle; i.e., for an 11-hole circle of 5-in diameter, multiply the coordinates for the 11-hole circle by 5. Thus the first hole x dimension would be $5 \times 0.50000 = 2.50000$ in, and so on. Figure 5.40 shows a typical boring head for removable inserts.

### 5.8 BOLT CIRCLES (BCS) AND HOLE COORDINATE CALCULATIONS

This covers calculating the hole coordinates when the bolt circle diameter and angle of the hole is given. Refer to Fig. 5.41, where we wish to find the coordinates of the hole in quadrant II, when the bolt circle diameter is 4.75 in, and the angle given is $37.5184^\circ$.

The radius $R$ is therefore 2.375 in, and we can proceed to find the $x$ or horizontal ordinate from:

$$\cos 37.5184 = \frac{H}{R}$$

$$H = 2.375 \times \cos 37.5184$$

$$H = 2.375 \times 0.7932$$

$$H = 1.8839 \text{ in}$$
<table>
<thead>
<tr>
<th>Hole No.</th>
<th>Horizontal X</th>
<th>Vertical Y</th>
<th>Hole No.</th>
<th>Horizontal X</th>
<th>Vertical Y</th>
</tr>
</thead>
<tbody>
<tr>
<td>Three holes:</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>1</td>
<td>0.50000</td>
<td>1</td>
<td>5</td>
<td>0.50000</td>
<td>0.12500</td>
</tr>
<tr>
<td>2</td>
<td>0.75000</td>
<td>0.43001</td>
<td>6</td>
<td>0.58778</td>
<td>0.12597</td>
</tr>
<tr>
<td>3</td>
<td>0.86002</td>
<td>0.86002</td>
<td>7</td>
<td>0.39000</td>
<td>0.12597</td>
</tr>
<tr>
<td>Five holes:</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>1</td>
<td>0.50000</td>
<td>0.50000</td>
<td>5, 9</td>
<td>0.34549</td>
<td>0.19695</td>
</tr>
<tr>
<td>2</td>
<td>0.34549</td>
<td>0.18164</td>
<td>7, 9</td>
<td>0.11121</td>
<td>0.21900</td>
</tr>
<tr>
<td>4</td>
<td>0.58778</td>
<td>0.58778</td>
<td>8</td>
<td>0.12597</td>
<td>0.23932</td>
</tr>
<tr>
<td>Six holes:</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>1, 3, 6</td>
<td>0.50000</td>
<td>0.50000</td>
<td>1</td>
<td>0.04951</td>
<td>0.21694</td>
</tr>
<tr>
<td>2, 4, 5</td>
<td>0.25000</td>
<td>0.43001</td>
<td>2, 8, 9</td>
<td>0.13578</td>
<td>0.17913</td>
</tr>
<tr>
<td>Seven holes:</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>1</td>
<td>0.50000</td>
<td>0.50000</td>
<td>5, 12</td>
<td>0.22552</td>
<td>0.19695</td>
</tr>
<tr>
<td>2</td>
<td>0.18826</td>
<td>0.39091</td>
<td>6, 11</td>
<td>0.23757</td>
<td>0.11121</td>
</tr>
<tr>
<td>3, 7</td>
<td>0.62300</td>
<td>0.09655</td>
<td>Fifteen holes:</td>
<td>0.2385</td>
<td>0.11121</td>
</tr>
<tr>
<td>4, 6</td>
<td>0.33923</td>
<td>0.20702</td>
<td>1</td>
<td>0.2385</td>
<td>0.23932</td>
</tr>
<tr>
<td>5</td>
<td>0.43388</td>
<td>0.43388</td>
<td>2</td>
<td>0.04951</td>
<td>0.23932</td>
</tr>
<tr>
<td>Eight holes:</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>1</td>
<td>0.50000</td>
<td>0.50000</td>
<td>4, 14</td>
<td>0.18005</td>
<td>0.13596</td>
</tr>
<tr>
<td>2, 5, 6</td>
<td>0.14645</td>
<td>0.35555</td>
<td>5, 13</td>
<td>0.20677</td>
<td>0.21694</td>
</tr>
<tr>
<td>3, 4, 7, 8</td>
<td>0.35355</td>
<td>0.14645</td>
<td>6, 12</td>
<td>0.19774</td>
<td>0.06425</td>
</tr>
<tr>
<td>Nine holes:</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>1</td>
<td>0.50000</td>
<td>0.50000</td>
<td>7, 11</td>
<td>0.15451</td>
<td>0.13912</td>
</tr>
<tr>
<td>2</td>
<td>0.11698</td>
<td>0.32139</td>
<td>8, 10</td>
<td>0.08456</td>
<td>0.18994</td>
</tr>
<tr>
<td>3, 9</td>
<td>0.29620</td>
<td>0.17101</td>
<td>9</td>
<td>0.04951</td>
<td>0.20790</td>
</tr>
<tr>
<td>4, 8</td>
<td>0.33682</td>
<td>0.09539</td>
<td>Sixteen holes:</td>
<td>0.04951</td>
<td>0.20790</td>
</tr>
<tr>
<td>5, 7</td>
<td>0.21084</td>
<td>0.26200</td>
<td>10</td>
<td>0.04951</td>
<td>0.20790</td>
</tr>
<tr>
<td>6</td>
<td>0.34202</td>
<td>0.26200</td>
<td>2, 9, 10</td>
<td>0.20790</td>
<td>0.20790</td>
</tr>
<tr>
<td>Ten holes:</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>1</td>
<td>0.50000</td>
<td>0.50000</td>
<td>3, 8, 11, 16</td>
<td>0.16839</td>
<td>0.16839</td>
</tr>
<tr>
<td>2, 6, 7</td>
<td>0.15233</td>
<td>0.12730</td>
<td>4, 7, 12, 15</td>
<td>0.19134</td>
<td>0.19134</td>
</tr>
<tr>
<td>1</td>
<td>0.50000</td>
<td>0.50000</td>
<td>5, 6, 13, 14</td>
<td>0.19134</td>
<td>0.03806</td>
</tr>
<tr>
<td>3, 5, 8, 10</td>
<td>0.25000</td>
<td>0.11614</td>
<td>1</td>
<td>0.50000</td>
<td>0.18062</td>
</tr>
<tr>
<td>4, 9</td>
<td>0.30902</td>
<td>0.32139</td>
<td>2</td>
<td>0.03377</td>
<td>0.18062</td>
</tr>
<tr>
<td>Eleven holes:</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>1</td>
<td>0.50000</td>
<td>0.50000</td>
<td>3, 17</td>
<td>0.09672</td>
<td>0.15823</td>
</tr>
<tr>
<td>2</td>
<td>0.07937</td>
<td>0.27032</td>
<td>4, 16</td>
<td>0.14664</td>
<td>0.11073</td>
</tr>
<tr>
<td>3, 11</td>
<td>0.21292</td>
<td>0.18450</td>
<td>5, 15</td>
<td>0.17874</td>
<td>0.09283</td>
</tr>
<tr>
<td>4, 9</td>
<td>0.27887</td>
<td>0.04909</td>
<td>6, 14</td>
<td>0.18296</td>
<td>0.01695</td>
</tr>
<tr>
<td>5, 9</td>
<td>0.25626</td>
<td>0.11704</td>
<td>7, 13</td>
<td>0.16449</td>
<td>0.05190</td>
</tr>
<tr>
<td>6, 8</td>
<td>0.15233</td>
<td>0.23701</td>
<td>8, 12</td>
<td>0.12379</td>
<td>0.13580</td>
</tr>
<tr>
<td>7</td>
<td>0.28172</td>
<td>0.28172</td>
<td>9, 11</td>
<td>0.06637</td>
<td>0.17134</td>
</tr>
<tr>
<td>Twelve holes:</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>1</td>
<td>0.50000</td>
<td>0.50000</td>
<td>10</td>
<td>0.18374</td>
<td>0.18374</td>
</tr>
<tr>
<td>2, 7, 8</td>
<td>0.00699</td>
<td>0.25000</td>
<td>2, 10, 11</td>
<td>0.03916</td>
<td>0.17101</td>
</tr>
<tr>
<td>3, 6, 9, 12</td>
<td>0.18301</td>
<td>0.18301</td>
<td>3, 9, 12, 18</td>
<td>0.08682</td>
<td>0.15038</td>
</tr>
<tr>
<td>4, 5, 10, 11</td>
<td>0.25000</td>
<td>0.06099</td>
<td>4, 8, 13, 17</td>
<td>0.13022</td>
<td>0.11162</td>
</tr>
<tr>
<td>5, 7, 14, 16</td>
<td>0.16318</td>
<td>0.09399</td>
<td>6, 15</td>
<td>0.17364</td>
<td>0.17364</td>
</tr>
</tbody>
</table>

**FIGURE 5.38** Jig-boring coordinates for dividing the circle.
FORMULAS AND CALCULATIONS FOR MACHINING OPERATIONS

5.69

FIGURE 5.38 (Continued) Jig-boring coordinates for dividing the circle.

<table>
<thead>
<tr>
<th>Hole No.</th>
<th>Horizontal X</th>
<th>Vertical Y</th>
<th>Hole No.</th>
<th>Horizontal X</th>
<th>Vertical Y</th>
</tr>
</thead>
<tbody>
<tr>
<td>Nineteen holes:</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>1</td>
<td>0.50000</td>
<td>0.16255</td>
<td>12</td>
<td>0.07076</td>
<td>0.11634</td>
</tr>
<tr>
<td>2</td>
<td>0.02709</td>
<td></td>
<td>14</td>
<td>0.02672</td>
<td>0.13112</td>
</tr>
<tr>
<td>3, 10</td>
<td>0.07834</td>
<td>0.14475</td>
<td>16</td>
<td></td>
<td></td>
</tr>
<tr>
<td>4, 18</td>
<td>0.12110</td>
<td>0.11148</td>
<td>18</td>
<td>0.05000</td>
<td></td>
</tr>
<tr>
<td>5, 17</td>
<td>0.15073</td>
<td>0.06012</td>
<td>20</td>
<td>0.01704</td>
<td>0.12941</td>
</tr>
<tr>
<td>6, 16</td>
<td>0.16403</td>
<td>0.01358</td>
<td>22</td>
<td>0.06995</td>
<td>0.12059</td>
</tr>
<tr>
<td>7, 15</td>
<td>0.15956</td>
<td>0.04039</td>
<td>24</td>
<td>0.07946</td>
<td>0.10355</td>
</tr>
<tr>
<td>8, 14</td>
<td>0.13779</td>
<td>0.09003</td>
<td>26</td>
<td>0.10355</td>
<td>0.07946</td>
</tr>
<tr>
<td>9, 13</td>
<td>0.10110</td>
<td>0.12989</td>
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FIGURE 5.38 (Continued) Jig-boring coordinates for dividing the circle.
FIGURE 5.39  Coordinate diagram.

FIGURE 5.40  A modern removable insert boring head.
The \( y \) or vertical ordinate is then found from:

\[
\sin 37.5184 = \frac{V}{R}
\]

\[V = 2.375 \times \sin 37.5184^\circ \]

\[V = 2.375 \times 0.6090 \]

\[V = 1.4464 \text{ in} \]

Therefore, the \( x \) dimension = 1.8839 in, and the \( y \) dimension = 1.4464 in.

We can check these answers by using the pythagorean theorem:

\[R^2 = x^2 + y^2 \]

\[2.375^2 = 1.8839^2 + 1.4464^2 \]

\[5.6406 = 3.5491 + 2.0921 \]

\[5.641 = 5.641 \] (showing an equality accurate to 3 decimal places)
Figure 5.42 shows another sample calculation for obtaining the coordinates of a hole at 40.8524° on a bolt circle with a diameter of 4.6465 in.

**Figure 5.42** Sample problem for locating coordinates.

Vertical ordinate

\[
\sin 40.8524 = \frac{V}{R} \\
V = R \sin 40.8524 \\
V = 2.3233 \times 0.6854 \\
V = 1.5197
\]

Horizontal ordinate

\[
\cos 40.8524 = \frac{H}{R} \\
H = R \cos 40.8524 \\
H = 2.3233 \times 0.7504 \\
H = 1.7573
\]
The branch of metalworking known as sheet metal comprises a large and important element. Sheet metal parts are used in countless commercial and military products. Sheet metal parts are found on almost every product produced by the metalworking industries throughout the world.

Sheet metal gauges run from under 0.001 in to 0.500 in. Hot-rolled steel products can run from \(\frac{3}{8}\) in thick to no. 18 gauge (0.0478 in) and still be considered sheet. Cold-rolled steel sheets are generally available from stock in sizes from 10 gauge (0.1345 in) down to 28 gauge (0.0148 in). Other sheet thicknesses are available as special-order “mill-run” products when the order is large enough. Large manufacturers who use vast tonnages of steel products, such as the automobile makers, switch-gear producers, and other sheet metal fabricators, may order their steel to their own specifications (composition, gauges, and physical properties).

The steel sheets are supplied in flat form or rolled into coils. Flat-form sheets are made to specific standard sizes unless ordered to special nonstandard dimensions.

The following sections show the methods used to calculate flat patterns for brake-bent or die-formed sheet metal parts. The later sections describe the geometry and instructions for laying out sheet metal developments and transitions. Also included are calculations for punching requirements of sheet metal parts and tooling requirements for punching and bending sheet metals.

Tables of sheet metal gauges and recommended bend radii and shear strengths for different metals and alloys are shown also.

The designer and tool engineer should be familiar with all machinery used to manufacture parts in a factory. These specialists must know the limitations of the machinery that will produce the parts as designed and tooled. Coordination of design with the tooling and manufacturing departments within a company is essential to the quality and economics of the products that are manufactured. Modern machinery has been designed and is constantly being improved to allow the manufacture of a quality product at an affordable price to the consumer. Medium- to large-sized companies can no longer afford to manufacture products whose quality standards do not meet the demands and requirements of the end user.

6.1
**Modern Sheet Metal Manufacturing Machinery.** The processing of sheet metal begins with the hydraulic shear, where the material is squared and cut to size for the next operation. These types of machines are the workhorses of the typical sheet metal department, since all operations on sheet metal parts start at the shear.

Figure 6.1 shows a Wiedemann Optishear, which shears and squares the sheet metal to a high degree of accuracy. Blanks which are used in blanking, punching, and forming dies are produced on this machine, as are other flat and accurate pieces which proceed to the next stage of manufacture.

![Sheet metal shear](image)

**FIGURE 6.1** Sheet metal shear.

The flat, sheared sheet metal parts may then be routed to the punch presses, where holes of various sizes and patterns are produced. Figure 6.2 shows a medium-sized computer numerically controlled (CNC) multistation turret punch press, which is both highly accurate and very high speed.

Many branches of industry use large quantities of sheet steels in their products. The electrical power distribution industries use very large quantities of sheet steels in 7-, 11-, 13-, and 16-gauge thicknesses. A lineup of electrical power distribution switchgear is shown in Fig. 6.3; the majority of the sheet metal is 11 gauge (0.1196 in thick).

**Gauging Systems.** To specify the thickness of different metal products, such as steel sheet, wire, strip, tubing, music wire, and others, a host of gauging systems were developed over the course of many years. Shown in Fig. 6.4 are the common gauging systems used for commercial steel sheet, strip, and tubing and brass and steel wire.
FIGURE 6.2  CNC multistation turret punch press.

FIGURE 6.3  Industrial equipment made from sheet metal.
The steel sheets column in Fig. 6.4 lists the gauges and equivalent thicknesses used by American steel sheet manufacturers and steelmakers. This gauging system can be recognized immediately by its 11-gauge equivalent of 0.1196 in, which is standard today for this very common and high-usage gauge of sheet steel.

Figure 6.5 shows a table of gauging systems that were used widely in the past, although some are still in use today, including the American or Brown and Sharpe system. The Brown and Sharpe system is also shown in Fig. 6.4, but there it is indicated in only four-place decimal equivalents.

Figure 6.6 shows weights versus thicknesses of steel sheets.
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<th>Number of wire gauge</th>
<th>American or Brown &amp; Sharpe</th>
<th>Birmingham &amp; Moen, Worcester, Mass.</th>
<th>Washburn &amp; W &amp; M Co. steel music wire</th>
<th>American S &amp; W Co. gauge wire</th>
<th>U.S. standard gauge for sheet and plate iron and steel</th>
<th>Number of wire gauge</th>
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**FIGURE 6.5** Early gauging systems.
| 15 | 0.057068 | 0.072 | 0.0720 | 0.0345 | 0.035 | 0.178 | 0.0703125 | 15 |
| 16 | 0.05082 | 0.065 | 0.0625 | 0.036 | 0.037 | 0.175 | 0.0625 | 16 |
| 17 | 0.045257 | 0.058 | 0.0540 | 0.0377 | 0.039 | 0.172 | 0.05625 | 17 |
| 18 | 0.040303 | 0.049 | 0.0475 | 0.0395 | 0.041 | 0.168 | 0.050 | 18 |
| 19 | 0.03589 | 0.042 | 0.0410 | 0.0414 | 0.043 | 0.164 | 0.04375 | 19 |
| 20 | 0.031961 | 0.035 | 0.0348 | 0.0434 | 0.045 | 0.161 | 0.0375 | 20 |
| 21 | 0.028462 | 0.032 | 0.03175 | 0.046 | 0.047 | 0.157 | 0.034375 | 21 |
| 22 | 0.026347 | 0.028 | 0.0286 | 0.0483 | 0.049 | 0.155 | 0.03125 | 22 |
| 23 | 0.022571 | 0.025 | 0.0258 | 0.051 | 0.051 | 0.153 | 0.028125 | 23 |
| 24 | 0.0201 | 0.022 | 0.0230 | 0.055 | 0.055 | 0.151 | 0.025 | 24 |
| 25 | 0.0179 | 0.020 | 0.0204 | 0.0586 | 0.059 | 0.148 | 0.021875 | 25 |
| 26 | 0.01594 | 0.018 | 0.0181 | 0.0626 | 0.063 | 0.146 | 0.01875 | 26 |
| 27 | 0.014195 | 0.016 | 0.0173 | 0.0658 | 0.067 | 0.143 | 0.0171875 | 27 |
| 28 | 0.012641 | 0.014 | 0.0162 | 0.072 | 0.071 | 0.139 | 0.015625 | 28 |
| 29 | 0.011257 | 0.013 | 0.0150 | 0.076 | 0.075 | 0.134 | 0.0140625 | 29 |
| 30 | 0.010025 | 0.012 | 0.0140 | 0.080 | 0.080 | 0.127 | 0.0125 | 30 |
| 31 | 0.008928 | 0.010 | 0.0132 | 0.085 | 0.085 | 0.120 | 0.0109375 | 31 |
| 32 | 0.00795 | 0.009 | 0.0128 | 0.090 | 0.090 | 0.115 | 0.01015625 | 32 |
| 33 | 0.00708 | 0.008 | 0.0118 | 0.095 | 0.095 | 0.112 | 0.009375 | 33 |
| 34 | 0.006304 | 0.007 | 0.0104 | 0.110 | 0.110 | 0.00859375 | 34 |
| 35 | 0.005614 | 0.005 | 0.0095 | 0.108 | 0.108 | 0.0078125 | 35 |
| 36 | 0.005 | 0.004 | 0.0090 | 0.106 | 0.106 | 0.00703125 | 36 |
| 37 | 0.004453 | 0.003 | 0.00625 | 0.103 | 0.103 | 0.006640625 | 37 |
| 38 | 0.003965 | 0.002 | 0.003125 | 0.101 | 0.101 | 0.00625 | 38 |
| 39 | 0.003531 | 0.001 | 0.0015625 | 0.099 | 0.099 | 0.00625 | 39 |
| 40 | 0.003144 | 0.001 | 0.00078125 | 0.097 | 0.097 | 0.00625 | 40 |

**FIGURE 6.5** (Continued) Early gauging systems.
Aluminum Sheet Metal Standard Thicknesses. Aluminum is used widely in the aerospace industry, and over the years, the gauge thicknesses of aluminum sheets have developed on their own. Aluminum sheet is now generally available in the thicknesses shown in Fig. 6.7. The fact that the final weight of an aerospace vehicle is very critical to its performance has played an important role in the development of the standard aluminum sheet gauge sizes.

<table>
<thead>
<tr>
<th>Standard gauge number</th>
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<th>Weight, lb/ft²</th>
<th>Thickness, in</th>
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**FIGURE 6.6** Standard gauges and weights of steel sheets.
6.1 SHEET METAL FLAT-PATTERN DEVELOPMENT AND BENDING

The correct determination of the flat-pattern dimensions of a sheet metal part which is formed or bent is of prime importance to sheet metal workers, designers, and design drafters. There are three methods for performing the calculations to determine flat patterns which are considered normal practice. The method chosen also can determine the accuracy of the results. The three common methods employed for doing the work include

1. By bend deduction (BD) or setback
2. By bend allowance (BA)
3. By inside dimensions (IML), for sharply bent parts only

Other methods are also used for calculating the flat-pattern length of sheet metal parts. Some take into consideration the ductility of the material, and others are based on extensive experimental data for determining the bend allowances. The methods included in this section are accurate when the bend radius has been selected properly for each particular gauge and condition of the material. When the proper bend radius is selected, there is no stretching of the neutral axis within the part (the neutral axis is generally accepted as being located 0.445 \times material thickness inside the inside mold line [IML]) (see Figs. 6.8a and b for calculations, and also see Fig. 6.9).

**Methods of Determining Flat Patterns.** Refer to Fig. 6.9.

*Method 1.* By bend deduction or setback:

\[ L = a + b - \text{setback} \]
Method 2. By bend allowance:

\[ L = a' + b' + c \]

where \( c \) = bend allowance or length along neutral axis (see Fig. 6.9).

Method 3. By inside dimensions or inside mold line (IML):

\[ L = (a - T) + (b - T) \]

The calculation of bend allowance and bend deduction (setback) is keyed to Fig. 6.10 and is as follows:

**FIGURE 6.8** Calculating the neutral axis radius and length.
FIGURE 6.8 (Continued) Calculating the neutral axis radius and length.

FIGURE 6.9 Bend allowance by neutral axis c.
Bend allowance (BA) = \( A(0.01745R + 0.00778T) \)

Bend deduction (BD) = \( 2 \tan \left( \frac{1}{2} A \right)(R + T) - (BA) \)

\[
X = \left( \tan \left( \frac{1}{2} A \right) \right)(R + T)
\]

\[
Z = T \left( \tan \left( \frac{1}{2} A \right) \right)
\]

\[
Y = X - Z \quad \text{or} \quad R \left( \tan \left( \frac{1}{2} A \right) \right)
\]

On “open” angles that are bent less than 90° (see Fig. 6.11),

\[
X = \left( \tan \left( \frac{1}{2} A \right) \right)(R + T)
\]

**Setback or J Chart for Determining Bend Deductions.** Figure 6.12 shows a form of bend deduction (BD) or setback chart known as a J chart. You may use this chart to determine bend deduction or setback when the angle of bend, material thickness, and inside bend radius are known. The chart in the figure shows a sample line running from the top to the bottom and drawn through the \( \frac{1}{16} \text{-in} \) radius and the material thickness of 0.075 in. For a 90° bend, read across from the right to where the line intersects the closest curved line in the body of the chart. In this case, it can be seen that the line
intersects the curve whose value is 0.18. This value is then the required setback or bend deduction for a bend of 90° in a part whose thickness is 0.075 in with an inside bend radius of \( \frac{3}{16} \) in. If we check this setback or bend deduction value using the appropriate equations shown previously, we can check the value given by the J chart.

**Checking.** Bend deduction (BD) or setback is given as

\[
\text{Bend deduction or setback} = \left(2 \tan \left(\frac{1}{2} A\right)\right)(R + T) - (BA)
\]

We must first find the bend allowance from

\[
\text{Bend allowance} = A(0.01745R + 0.00778T)
\]

\[
= 90(0.01745 \times 0.1875 + 0.00778 \times 0.075)
\]

\[
= 90(0.003855)
\]

\[
= 0.34695
\]

Now, substituting the bend allowance of 0.34695 into the bend deduction equation yields

\[
\text{Bend deduction or setback} = \left(2 \tan \left(\frac{1}{2} A\right)\right)(R + T) - (BA)
\]

\[
= (2 \times 1)(0.2625) - 0.34695
\]

\[
= 0.525 - 0.34695
\]

\[
= 0.178 \text{ or } 0.18, \text{ as shown in the chart (Fig. 6.12)}
\]

The J chart in Fig. 6.12 is thus an important tool for determining the bend deduction or setback of sheet metal flat patterns without recourse to tedious calculations. The accuracy of this chart has been shown to be of a high order. This chart as well as
the equations were developed after extensive experimentation and practical working experience in the aerospace industry.

**Bend Radii for Aluminum Alloys and Steel Sheets (Average).** Figures 6.13 and 6.14 show average bend radii for various aluminum alloys and steel sheets. For other bend radii in different materials and gauges, see Table 6.1 for bend radii of different alloys, in terms of material thickness.
6.2 SHEET METAL DEVELOPMENTS, TRANSITIONS, AND ANGLED CORNER FLANGE NOTCHING

The layout of sheet metal as required in development and transition parts is an important phase of sheet metal design and practice. The methods included here will prove useful in many design and working applications. These methods have application in ductwork, aerospace vehicles, automotive equipment, and other areas of product design and development requiring the use of transitions and developments.

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<td>0.020</td>
<td>0.082</td>
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<tr>
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<tr>
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**FIGURE 6.13** Bend radii for aluminum sheet metal.

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**FIGURE 6.14** Bend radii for steel sheets.
### Table 6.1: Minimum Bend Radii for Metals and Alloys in Multiples of Material Thickness, in

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</tr>
<tr>
<td></td>
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<tr>
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### TABLE 6.1 (Continued) Minimum Bend Radii for Metals and Alloys in Multiples of Material Thickness, in

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**Note:** S = sharp bend; O = sharp bend; SB = special bending quality; A = annealed; ST = solution treated; H = hard; EH = extra hard. Magnesium sheet may be bent at temperatures to 800°F. Titanium may be bent at temperatures to 1000°F. On copper and alloys, direction of bending is at 90° to direction of rolling (bend radii must be increased 10 to 20 percent at 45° and 25 to 35 percent parallel to direction of rolling). The tabulated values of the minimum bend radii are given in multiples of the material thickness. The values of the bend radii should be tested on a test specimen prior to die design or production bending finished parts.

When sheet metal is to be formed into a curved section, it may be laid out, or *developed*, with reasonable accuracy by *triangulation* if it forms a simple curved surface without compound curves or curves in multiple directions. Sheet metal curved sections are found on many products, and if a straight edge can be placed flat against *elements* of the curved section, accurate layout or development is possible using the methods shown in this section.
On double-curved surfaces such as are found on automobile and truck bodies and aircraft, forming dies are created from a full-scale model in order to duplicate these compound curved surfaces in sheet metal. The full-scale models used in aerospace vehicle manufacturing facilities are commonly called mock-ups, and the models used to transfer the compound curved surfaces are made by tool makers in the tooling department.

Skin Development (Outside Coverings). Skin development on aerospace vehicles or other applications may be accomplished by triangulation when the surface is not double curved. Figure 6.15 presents a side view of the nose section of a simple aircraft. If we wish to develop the outer skin or sheet metal between stations 20.00 and 50.00, the general procedure is as follows: The master lines of the curves at stations 20.00 and 50.00 must be determined. In actual practice, the curves are developed by the master lines engineering group of the company, or you may know or develop your own curves. The procedure for layout of the flat pattern is as follows (see Fig. 6.16):

1. Divide curve A into a number of equally spaced points. Use the spline lengths (arc distances), not chordal distances.
2. Lay an accurate triangle tangent to one point on curve A, and by parallel action, transfer the edge of the triangle back to curve B and mark a point where the edge.

**FIGURE 6.15** Skin development.
of the triangle is tangent to curve $B$ (e.g., point $b$ on curve $A$ back to point $h$ on curve $B$; see Fig. 6.16b). Then parallel transfer all points on curve $A$ back to curve $B$ and label all points for identification. Draw the element lines and diagonals on the frontal view, that is, $1A$, $2B$, $3C$, etc.

3. Construct a true-length diagram as shown in Fig. 6.16a, where all the element and diagonal true lengths can be found (elements are 1, 2, 3, 4, etc.: diagonals are $A$, $B$, $C$, $D$, etc.). The true distance between the two curves is 30.00; that is, 50.00 – 20.00, from Fig. 6.15.

4. Transfer the element and diagonal true-length lines to the triangulation flat-pattern layout as shown in Fig. 6.16c. The triangulated flat pattern is completed by transferring all elements and diagonals to the flat-pattern layout.

**Canted-Station Skin Development (Bulkheads at an Angle to Axis).** When the planes of the curves $A$ and $B$ (Fig. 6.17) are not perpendicular to the axis of the curved section, layout procedures to determine the true lengths of the element and
diagonal lines are as shown in Fig. 6.17. The remainder of the procedure is as explained in Fig. 6.16 to develop the triangulated flat pattern.

In aerospace terminology, the locations of points on the craft are determined by station, waterline, and buttline. These terms are defined as follows:

Station: The numbered locations from the front to the rear of the craft.

Waterline: The vertical locations from the lowest point to the highest point of the craft.

Buttline: The lateral locations from the centerline of the axis of the craft to the right and to the left of the axis of the craft. There are right buttlines and left buttlines.

With these three axes, any exact point on the craft may be described or dimensioned.

**Developing Flat Patterns for Multiple Bends.** Developing flat patterns can be done by bend deduction or setback. Figure 6.18 shows a type of sheet metal part that may be bent on a press brake. The flat-pattern part is bent on the brake, with the center of bend line (CBL) held on the bending die centerline. The machine’s back gauge
is set by the operator in order to form the part. If you study the figure closely, you can see how the dimensions progress: The bend deduction is drawn in, and the next dimension is taken from the end of the first bend deduction. The next dimension is then measured, the bend deduction is drawn in for that bend, and then the next dimension is taken from the end of the second bend deduction, etc. Note that the second bend deduction is larger because of the larger radius of the second bend \((0.16R)\).
**Stiffening Sheet Metal Parts.** On many sheet metal parts that have large areas, stiffening can be achieved by creasing the metal in an X configuration by means of brake bending. On certain parts where great stiffness and rigidity are required, a method called *beading* is employed. The beading is carried out at the same time as the part is being hydropressed, Marformed, or hard-die formed. See Sec. 6.5 for data on beading sheet metal parts, and other tooling requirements for sheet metal.

Another method for stiffening the edge of a long sheet metal part is to hem or *Dutch bend* the edge. In aerospace and automotive sheet metal parts, flanged *lightening holes* are used. The lightening hole not only makes the part lighter in weight but also more rigid. This method is used commonly in wing ribs, airframes, and gussets or brackets. The lightening hole need not be circular but can take any convenient shape as required by the application.

**Typical Transitions and Developments.** The following transitions and developments are the most common types, and learning or using them for reference will prove helpful in many industrial applications. Using the principles shown will enable you to apply these to many different variations or geometric forms.

**Development of a Truncated Right Pyramid.** Refer to Fig. 6.19. Draw the projections of the pyramid that show (1) a normal view of the base or right section and (2) a normal view of the axis. Lay out the pattern for the pyramid and then superimpose the pattern on the truncation.

Since this is a portion of a right regular pyramid, the lateral edges are all of equal length. The lateral edges \( OA \) and \( OD \) are parallel to the frontal plane and consequently show in their true length on the front view. With the center at \( O_1 \), taken at any convenient place, and a radius \( O_1AF \), draw an arc that is the stretchout of the

![FIGURE 6.19 Development of a truncated right pyramid.](image-url)
pattern. On it, step off the six equal sides of the hexagonal base obtained from the top view, and connect these points successively with each other and with the vertex $O_1$, thus forming the pattern for the pyramid.

The intersection of the cutting plane and lateral surfaces is developed by laying off the true length of the intercept of each lateral edge on the corresponding line of the development. The true length of each of these intercepts, such as $OH$, $OJ$, etc., is found by rotating it about the axis of the pyramid until it coincides with $O_1A_1$ as previously explained. The path of any point, such as $H$, will be projected on the front view as a horizontal line. To obtain the development of the entire surface of the truncated pyramid, attach the base; also find the true size of the cut face, and attach it on a common line.

**Development of an Oblique Pyramid.** Refer to Fig. 6.20. Since the lateral edges are unequal in length, the true length of each must be found separately by rotating it parallel to the frontal plane. With $O_1$ taken at any convenient place, lay off the seam line $O_1A_1$ equal to $O_1A_R$. With $A_1$ as center and radius $O_1B_1$ equal to $O_1B_R$, describe a second arc intersecting the first in vertex $B_1$. Connect the vertices $O_1$, $A_1$, and $B_1$, thus forming the pattern for the lateral surface $OAB$. Similarly, lay out the pattern for the remaining three lateral surfaces, joining them on their common edges. The stretchout is equal to the summation of the base edges. If the complete development is required, attach the base on a common line.

**Development of a Truncated Right Cylinder.** Refer to Fig. 6.21. The development of a cylinder is similar to the development of a prism. Draw two projections of the cylinder:

![Figure 6.20 Development of an oblique pyramid.](image-url)
1. A normal view of a right section
2. A normal view of the elements

In rolling the cylinder out on a tangent plane, the base or right section, being perpendicular to the axis, will develop into a straight line. For convenience in drawing, divide the normal view of the base, shown here in the bottom view, into a number of equal parts by points that represent elements. These divisions should be spaced so that the chordal distances approximate the arc closely enough to make the stretchout practically equal to the periphery of the base or right section.

Project these elements to the front view. Draw the stretchout and measuring lines, the cylinder now being treated as a many-sided prism. Transfer the lengths of the elements in order, either by projection or by using dividers, and join the points thus found by a smooth curve. Sketch the curve in very lightly, freehand, before fitting the French curve or ship's curve to it. This development might be the pattern for one-half of a two-piece elbow.

Three-piece, four-piece, and five-piece elbows may be drawn similarly, as illustrated in Fig. 6.22. Since the base is symmetrical, only one-half of it need be drawn. In these cases, the intermediate pieces such as B, C, and D are developed on a stretchout line formed by laying off the perimeter of a right section. If the right section is taken through the middle of the piece, the stretchout line becomes the center of the development. Evidently, any elbow could be cut from a single sheet without waste if the seams were made alternately on the long and short sides.

**Development of a Truncated Right Circular Cone.** Refer to Fig. 6.23. Draw the projection of the cone that will show (1) a normal view of the base or right section and (2) a normal view of the axis. First, develop the surface of the complete cone and then superimpose the pattern for the truncation.
Divide the top view of the base into a sufficient number of equal parts that the sum of the resulting chordal distances will closely approximate the periphery of the base. Project these points to the front view, and draw front views of the elements through them. With center $A_1$ and a radius equal to the slant height $A_F I_F$, which is the true length of all the elements, draw an arc, which is the stretchout. Lay off on it the chordal divisions of the base, obtained from the top view. Connect these points 2, 3, 4, 5, etc. with $A_1$, thus forming the pattern for the cone.

FIGURE 6.22 Development of a five-piece elbow.

FIGURE 6.23 Development of a truncated circular cone.
Find the true length of each element from vertex to cutting plane by rotating it to coincide with the contour element $A_1$, and lay off this distance on the corresponding line of the development. Draw a smooth curve through these points. The pattern for the cut surface is obtained from the auxiliary view.

**Triangulation.** Nondevelopable surfaces are developed approximately by assuming them to be made of narrow sections of developable surfaces. The most common and best method for approximate development is triangulation; that is, the surface is assumed to be made up of a large number of triangular strips or plane triangles with very short bases. This method is used for all warped surfaces as well as for oblique cones. Oblique cones are single-curved surfaces that are capable of true theoretical development, but they can be developed much more easily and accurately by triangulation.

**Development of an Oblique Cone.** Refer to Fig. 6.24. An oblique cone differs from a cone of revolution in that the elements are all of different lengths. The development of a right circular cone is made up of a number of equal triangles meeting at the vertex whose sides are elements and whose bases are the chords of short arcs of the base of the cone. In the oblique cone, each triangle must be found separately.

---

**FIGURE 6.24** Development of an oblique cone.

Draw two views of the cone showing (1) a normal view of the base and (2) a normal view of the altitude. Divide the true size of the base, shown here in the top view, into a number of equal parts such that the sum of the chordal distances will closely approximate the length of the base curve. Project these points to the front view of the base. Through these points and the vertex, draw the elements in each view.

Since the cone is symmetrical about a frontal plane through the vertex, the elements are shown only on the front half of it. Also, only one-half of the development
is drawn. With the seam on the shortest element, the element $OC$ will be the center-
line of the development and may be drawn directly at $O_1C_1$, since its true length is
given by $O_1C_1$.

Find the true length of the elements by rotating them until they are parallel to the
frontal plane or by constructing a true-length diagram. The true length of any ele-
ment will be the hypotenuse of a triangle with one leg the length of the projected
element, as seen in the top view, and the other leg equal to the altitude of the cone.
Thus, to make the diagram, draw the leg $OD$ coinciding with or parallel to $O_1D_1$. At
$D$ and perpendicular to $OD$, draw the other leg, and lay off on it the lengths $D1, D2,$
etc. equal to $D1T_1, D2T_2,$ etc., respectively. Distances from point $O$ to points on the
base of the diagram are the true lengths of the elements.

Construct the pattern for the front half of the cone as follows. With $O_1$ as the cen-
ter and radius $O_1$, draw an arc. With $C_1$ as center and the radius $C_1T_1$, draw a second
arc intersecting the first at $1_1$. Then $O_11_1$ will be the developed position of the ele-
ment $O_1$. With $1_1$ as the center and radius $1_1T_2$, draw an arc intersecting a second arc
with $O_1$ as center and radius $O_2$, thus locating $2_1$. Continue this procedure until all
the elements have been transferred to the development. Connect the points $C_1, 1_1,$
$2_1,$ etc. with a smooth curve, the stretchout line, to complete the development.

**Conical Connection Between Two Cylindrical Pipes.** Refer to Fig. 6.24. The
method used in drawing the pattern is the application of the development of an
oblique cone. One-half the elliptical base is shown in true size in an auxiliary view
(here attached to the front view). Find the true size of the base from its major and
minor axes; divide it into a number of equal parts so that the sum of these chordal
distances closely approximates the periphery of the curve. Project these points to the
front and top views. Draw the elements in each view through these points, and find
the vertex $O$ by extending the contour elements until they intersect.

The true length of each element is found by using the vertical distance between
its ends as the vertical leg of the diagram and its horizontal projection as the other
leg. As each true length from vertex to base is found, project the upper end of the
intercept horizontally across from the front view to the true length of the corre-
sponding element to find the true length of the intercept. The development is drawn
by laying out each triangle in turn, from vertex to base, as in Fig. 6.25, starting on the
centerline $O_1C_1$, and then measuring on each element its intercept length. Draw
smooth curves through these points to complete the pattern.

**Development of Transition Pieces.** Refer to Figs. 6.26 and 6.27. Transitions are
used to connect pipes or openings of different shapes or cross sections. Figure 6.26,
showing a transition piece for connecting a round pipe and a rectangular pipe, is typ-
ical. These pieces are always developed by triangulation. The piece shown in Fig. 6.26
is, evidently, made up of four triangular planes whose bases are the sides of the rect-
angle and four parts of oblique cones whose common bases are arcs of the circle and
whose vertices are at the corners of the rectangle. To develop the piece, make a true-
length diagram as shown in Fig. 6.24. The true length of $O1$ being found, all the sides
of triangle $A$ will be known. Attach the developments of cones $B$ and $B1$, then those
of triangle $C$ and $C1$, and so on.
Figure 6.27 is another transition piece joining a rectangle to a circular pipe whose axes are not parallel. By using a partial right-side view of the round opening, the divisions of the bases of the oblique cones can be found. (Since the object is symmetrical, only one-half the opening need be divided.) The true lengths of the elements are obtained as shown in Fig. 6.26.

**Triangulation of Warped Surfaces.** The approximate development of a warped surface is made by dividing it into a number of narrow quadrilaterals and then split-
ting each of these into two triangles by a diagonal line, which is assumed to be a straight line, although it is really a curve. Figure 6.28 shows a warped transition piece that connects on ovular (upper) pipe with a right-circular cylindrical pipe (lower). Find the true size of one-half the elliptical base by rotating it until horizontal about an axis through 1, when its true shape will be seen.

Sheet Metal Angled Corner Flange Notching: Flat-Pattern Development. Sheet metal parts sometimes have angled flanges that must be bent up for an exact angular fit. Figure 6.29 shows a typical sheet metal part with 45° bent-up flanges. In order to lay out the corner notch angle for this type of part, you may use PC programs such as AutoCad to find the correct dimensions and angular cut at the corners, or you may calculate the corner angular cut by using trigonometry. To trigonometrically calculate the corner angular notch, proceed as follows:

From Fig. 6.29, sketch the flat-pattern edges and true lengths as shown in Fig. 6.30, forming a triangle $ABC$ which may now be solved by first using the law of cosines to find side $b$, and then the law of sines to determine the corner half-notch angle, angle $C$.

The triangle $ABC$ begins with known dimensions: $a = 4$, angle $B = 45°$, and $c = 0.828$. That is a triangle where you know two sides and the included angle $B$. You will need to first find side $b$, using the law of cosines as follows:

$$ b^2 = a^2 + c^2 - 2ac \cos B $$

$$ b^2 = (4)^2 + (0.828)^2 - 2 \cdot 4 \cdot 0.828 \cdot 0.707 \quad \text{(by the law of cosines)} $$

$$ b^2 = 12.00242 $$

$$ b = \sqrt{12} = 3.464 $$
FIGURE 6.28  Development of a warped transition piece.

FIGURE 6.29  Angled flanges.
Then, find angle $C$ using the law of sines: $\sin \frac{B}{b} = \sin \frac{C}{c}$.

$$\frac{\sin B}{3.464} = \frac{\sin C}{0.828}$$

$$\frac{\sin 45}{3.464} = \frac{\sin C}{0.828}$$

$$3.464 \sin C = 0.707 \cdot 0.828 \quad \text{(by the law of sines)}$$

$$\sin C = \frac{0.5854}{3.464}$$

$$\sin C = 0.16899$$

$$\arcsin 0.16899 = 9.729$$

$$\therefore \ C = 9^\circ 44'$$

Therefore, the notch angle $= 2 \times 9^\circ 44' = 19^\circ 28'$. 

**FIGURE 6.30** Layout of angled flange notching.
This procedure may be used for determining the notch angle for flanges bent on any angle.

The angle given previously as 19°28’ is valid for any flange length, as long as the bent-up angle is 45°. This notch angle will increase as the bent-up flanges approach 90°, until the angle of notch becomes 90° for a bent-up angle of 90°.

**NOTE.** The triangle $ABC$ shown in this example is actually the overlap angle of the metal flanges as they become bent up 45°, which must be removed as the corner notch. On thicker sheet metal, such as 16 through 7 gauge, you should do measurements and the calculations from the inside mold line (IML) of the flat-pattern sheet metal. Also, the flange height, shown as 2 in Fig. 6.29, could have been 1 in, or any other dimension, in order to do the calculations. Thus, the corner notch angle is a constant angle for every given bent-up angle; i.e., the angular notch for all 45° bent-up flanges is always 19°28’, and will always be a different constant angular notch for every different bent-up flange angle.

Figure 6.31 shows an AutoCad scale drawing confirming the calculations given for Figs. 6.29 and 6.30.

**FIGURE 6.31** An AutoCad scaled layout confirming calculations for Figs. 6.29 and 6.30. Note that the shaded area is the half-notch cutout.
6.3 PUNCHING AND BLANKING
PRESSURES AND LOADS

**Force Required for Punching or Blanking.** The simple equation for calculating the punching or blanking force $P$ in pounds for a given material and thickness is given as

$$P = SLt$$

For any shape or aperture

$$P = S\pi Dt$$

For round holes

where $P =$ force required to punch or blank, lbf
$S =$ shear strength of material, psi (see Fig. 6.32)
$L =$ sheared length, in
$D =$ diameter of hole, in
$t =$ thickness of material, in

**Stripping Forces.** Stripping forces vary from 2.5 to 20 percent of the punching or blanking forces. A frequently used equation for determining the stripping forces is

$$F_s = 3500Lt$$

where $F_s =$ stripping force, lbf
$L =$ perimeter of cut (sheared length), in
$t =$ thickness of material, in

**NOTE.** This equation is approximate and may not be suitable for all conditions of punching and blanking due to the many variables encountered in this type of metalworking.

6.4 SHEAR STRENGTHS OF VARIOUS MATERIALS

The shear strength (in pounds per square inch) of the material to be punched or blanked is required in order to calculate the force required to punch or blank any particular part. Figure 6.32 lists the average shear strengths of various materials, both metallic and nonmetallic. If you require the shear strength of a material that is not listed in Fig. 6.32, an approximation of the shear strength may be made as follows (for relatively ductile materials only): Go to a handbook on materials and their uses, and find the ultimate tensile strength of the given material. Take 45 to 55 percent of this value as the approximate shear strength. For example, if the ultimate tensile strength of the given material is 75,000 psi,

Shear strength = $0.45 \times 75,000 = 30,750$ psi approximately (low value)

$= 0.55 \times 75,000 = 41,250$ psi approximately (high value)
### FIGURE 6.32  Shear Strengths of Metallic and Nonmetallic Materials—psi

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6.34  CHAPTER SIX

| Copper and Alloys:                          | 22,000-28,000 |
| CA 110 (ETP 110)                           | 26,000-37,000 |
| CA 210 (Gilding)                           | 28,500-38,900 |
| CA 220 (Bronze)                            | 31,500-42,000 |
| CA 260 (Cartridge brass)                   | 33,500-44,000 |
| CA 268 (Yellow brass)                      | 33,500-43,000 |

| Beryllium copper: Strip & sheet             | 34,200-54,900 |
| C 17200 (25)                               | 34,200-94,500 |
| C 17900 (605)                              | 24,750-67,500 |
| C 17510 (3)                                | 24,750-67,500 |
| C 17500 (10)                               | 58,500        |
| C 17410 (174) HT                           | 123,750       |

| Aluminum and Alloys:                       | 9,000         |
| 1100-O                                     | 13,000        |
| 2014-O                                     | 18,000        |
| 2014 T4, T451                              | 38,000        |
| 2014 T6, T651                              | 42,000        |
| 2024-O                                     | 18,000        |
| 2024-T3, T4, T351                          | 41,000        |
| 3003-O                                     | 11,500        |
| 3003-H14                                   | 14,500        |
| 3003-H18                                   | 16,000        |
| 5052-O                                     | 18,500        |
| 5052-H32, H33                             | 60,000-77,000 |
| 6061-O                                     | 12,000        |
| 6061-T4, T451                              | 24,000        |
| 6061-T6, T651                              | 30,600        |
| 7075-O                                     | 22,500        |
| 7075-T6, T651                              | 48,000        |
| 7178-O                                     | 23,500        |
| 7178-T6, T651                              | 53,300        |

| Magnesium Alloys: Soft (annealed)           | 19,000        |
| Hardened                                   | 36,500 max.   |

| Titanium & Alloys:                         | 27,000-49,500 |
| Pure                                       | 45,000-77,000 |

| Nonmetallics:                              | 12,000-17,000 |
| Polyester-glass (GPO-1, 2 & 3)             | 6,000-10,000  |
| Polycarbonate (Lexan)                      | 6,000-10,000  |
| Cycolan                                    | 4,400-7,400   |
| ABS (Acrylonitrile Butadene Styrene)       | 1,500-4,000   |
| Acetal (Delrin)                            | 3,000-6,000   |
| Acetate (Cellulose)                        | 2,000-4,000   |
| Epoxy-glass                                | 4,000-10,000  |
| Nylon                                      | 3,000-12,000  |

FIGURE 6.32  (Continued) Shear Strengths of Metallic and Nonmetallic Materials—psi
Manufacturers' Standard Gauges for Steel Sheets. The decimal equivalents of the American standard manufacturers' gauges for steel sheets are shown in Figs. 6.4 and 6.5. Sheet steels in the United States are purchased to these gauge equivalents, and tools and dies are designed for this standard gauging system.

### FORMULAS FOR SHEET METAL LAYOUT AND FABRICATION

#### FIGURE 6.32 (Continued) Shear Strengths of Metallic and Nonmetallic Materials—psi

<table>
<thead>
<tr>
<th>Material</th>
<th>Minimum Distance</th>
</tr>
</thead>
<tbody>
<tr>
<td>Up to 0.062&quot;</td>
<td>A = 0.12 Min.</td>
</tr>
<tr>
<td>Over 0.062&quot;</td>
<td>A = 2 x Metal Thickness</td>
</tr>
</tbody>
</table>

*a*  

**FIGURE 6.33** Punching requirements.
Minimum distances for hole spacings and edge distances for punched holes in sheet parts are shown in Figs. 6.33a and b. Following these guidelines will prevent buckling or tearing of the sheet metal.

Corner relief notches for areas where a bent flange is required is shown in Fig. 6.34a. The minimum edge distance for angled flange chamfer height is shown in Fig. 6.34b. The $X$ dimension in Fig. 6.34b is determined by the height from the center of the bend radius ($2 \times t$). If the inside bend radius is 0.25 in, and the material thickness is 0.125 in, the dimension $X$ would be:

$$0.25 + 0.125 + (2 \times 0.125) = 0.625 \text{ in}$$

or $X = 2t + R$, per the figure.
FIGURE 6.34 Corner relief notches.
FIGURE 6.34  *(Continued)* Corner relief notches.

\[ x = 2t + R \]
FIGURE 6.35  Sheet metal requirements for bending.
Minimum flanges on bent sheet metal parts are shown in Fig. 6.35a. Flanges’ and holes’ minimum dimensions are shown in Fig. 6.35b. Bending dies are usually employed to achieve these dimensions, although on a press brake, *bottoming* dies may be used if the gauges are not too heavy.

Stiffening ribs placed in the heel of sheet metal angles should maintain the dimensions shown in Fig. 6.35c.

<table>
<thead>
<tr>
<th>A</th>
<th>B (Radius)</th>
<th>C (Radius)</th>
<th>D (Radius)</th>
<th>E (Radius)</th>
</tr>
</thead>
<tbody>
<tr>
<td>0.25</td>
<td>2T</td>
<td>2T</td>
<td>4T</td>
<td>T</td>
</tr>
<tr>
<td>0.38</td>
<td>2T</td>
<td>2T</td>
<td>4T</td>
<td>T</td>
</tr>
<tr>
<td>0.50</td>
<td>2T</td>
<td>2T</td>
<td>4T</td>
<td>2T</td>
</tr>
<tr>
<td>0.62</td>
<td>4T</td>
<td>4T</td>
<td>4T</td>
<td>2T</td>
</tr>
<tr>
<td>0.75</td>
<td>5T</td>
<td>5T</td>
<td>4T</td>
<td>3T</td>
</tr>
<tr>
<td>1.00</td>
<td>5T</td>
<td>5T</td>
<td>4T</td>
<td>3T</td>
</tr>
</tbody>
</table>

*FIGURE 6.36* Stiffening beads in sheet metal.
Stiffening beads placed in the webs of sheet metal parts for stiffness should be controlled by the dimensions shown in Figs. 6.36a and b. The dimensions shown in these figures determine the allowable depth of the bead, which depends on the thickness (gauge) of the material.

<table>
<thead>
<tr>
<th>A</th>
<th>B (Radius)</th>
<th>C (Radius)</th>
<th>D</th>
<th>E (Radius)</th>
<th>F (Radius)</th>
</tr>
</thead>
<tbody>
<tr>
<td>1.00</td>
<td>3T</td>
<td>2T</td>
<td>0.25</td>
<td>4T</td>
<td>4T</td>
</tr>
<tr>
<td>1.50</td>
<td>3T</td>
<td>2T</td>
<td>0.31</td>
<td>4T</td>
<td>4T</td>
</tr>
</tbody>
</table>

FIGURE 6.36 (Continued) Stiffening beads in sheet metal.
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CHAPTER 7
GEAR AND SPROCKET CALCULATIONS

7.1 INVOLUTE FUNCTION CALCULATIONS

Involute functions are used in some of the equations required to perform involute gear design. These functional values of the involute curve are easily calculated with the aid of the pocket calculator. Refer to the following text for the procedure required to calculate the involute function.

The Involute Function: \( \text{inv } \phi = \tan \phi - \text{arc } \phi \). The involute function is widely used in gear calculations. The angle \( \phi \) for which involute tables are tabulated is the slope of the involute with respect to a radius vector \( R \) (see Fig. 7.1).

FIGURE 7.1 Involute geometry.

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**Involute Geometry** (See Fig. 7.1). The **involute** of a circle is defined as the curve traced by a point on a straight line which rolls without slipping on the circle. It is also described as the curve generated by a point on a nonstretching string as it is unwound from a circle. The circle is called the **base circle** of the involute. A single involute curve has two branches of opposite hand, meeting at a point on the base circle, where the radius of curvature is zero. All involutes of the same base circle are congruent and parallel, while involutes of different base circles are geometrically similar.

Figure 7.1 shows the elements of involute geometry. The generating line was originally in position \(G_0\), tangent to the base circle at \(P_0\). The line then rolled about the base circle through the roll angle \(\varepsilon\) to position \(G_1\), where it is tangent to the base circle at \(K\). The point \(P_0\) on the generating line has moved to \(P\), generating the involute curve \(I\). Another point on the generating line, such as \(Q\), generates another involute curve which is congruent and parallel to curve \(I\).

Since the generating line is always normal to the involute, the angle \(\phi\) is the slope of the involute with respect to the radius vector \(R\). The polar angle \(\theta\) together with \(R\) constitute the coordinates of the involute curve. The parametric polar equations of the involute are

\[
R = R_b \sec \phi \\
\theta = \tan \phi - \phi
\]

The quantity \((\tan \phi - \phi)\) is called the **involute function** of \(\phi\).

**NOTE.** The roll angle \(\varepsilon\) in radians is equal to \(\tan \phi\).

**Calculating the Involute Function** (inv \(\phi = \tan \phi - \arc \phi\)). Find the involute function for 20.00°.

\[
\text{inv } \phi = \tan \phi - \arc \phi
\]

where \(\tan \phi = \text{natural tangent of the given angle}\)

\(\arc \phi = \text{numerical value, in radians, of the given angle}\)

Therefore,

\[
\text{inv } \phi = \tan 20° - 20° \text{ converted to radians}
\]

\[
\text{inv } \phi = 0.3639702 - (20 \times 0.0174533)
\]

**NOTE.** \(1° = 0.0174533\) rad.

\[
\text{inv } \phi = 0.3639702 - 0.3490659
\]

\[
\text{inv } 20° = 0.0149043
\]

The involute function for 20° is 0.0149043 (accurate to 7 decimal places).

Using the procedure shown here, it becomes **obvious** that a table of involute functions is not required for gearing calculation procedures. It is also safer to calculate your own involute functions because handbook tables may contain typographical errors.
EXAMPLE. To plot an involute curve for a base circle of 3.500-in diameter, proceed as follows. Refer to Fig. 7.2 and the preceding equations for the $x$ and $y$ coordinates. The solution for angle $\theta = 60^\circ$ will be calculated longhand, and then the MathCad program will be used to calculate all coordinates from $0^\circ$ to $120^\circ$, by using range variables in nine $15^\circ$ increments.

NOTE. Angle $\theta$ must be given in radians; $1 \text{ rad} = \pi/180^\circ = 0.0174532$; $2\pi R = 360^\circ$.

\[ x = r \cos \theta + r \theta \sin \theta \]
\[ x = 2.750 \cos \left(60\left(\frac{\pi}{180}\right)\right) + r \left[60\left(\frac{\pi}{180}\right)\right] \sin \left[60\left(\frac{\pi}{180}\right)\right] \]

\[ x = 2.750 \cos (1.04719755) + [2.750(1.04719755) \sin (1.04719755)] \]
\[ x = 2.750(0.5000000) + [2.750(1.04719755)(0.8660254)] \]
\[ x = 1.37500 + 2.493974 \]
\[ x = 3.868974 \]

FIGURE 7.2 Plotting the involute curve.
\[ y = r \sin \theta - r\theta \cos \theta \]

\[ y = 2.750 \sin \left( 60\left(\frac{\pi}{180}\right) \right) - \left[ 2.750 \sin \left( 60\left(\frac{\pi}{180}\right) \right) \right] \]

\[ y = 2.750(0.8660254) - [2.750(1.04719755)(0.500000)] \]

\[ y = 2.3815699 - 1.4398966 \]

\[ y = 0.9416733 \]

Therefore, the \( x \) ordinate is 3.868974, and the \( y \) ordinate is 0.9416733.

The MathCad 8 calculation sheet seen in Fig. 7.3 will give the complete set of coordinates for the \( x \) and \( y \) axes, to describe the involute curve from \( \theta = 0 \) to 120°. The coordinates just calculated check with the MathCad calculation sheet for 60°.

Plotting the Involute Curve. The \( x \) and \( y \) coordinates of the points on an involute curve may be calculated from

\[ x = r \cos \theta + r\theta \sin \theta \]

\[ y = r \sin \theta - r\theta \cos \theta \]

Calculating the Inverse Involute Function. Calculating the involute function for a given angle is an easy proposition, as shown in the previous calculations. But the problem of calculating the angle \( \phi \) for a given involute function \( \theta \) is difficult, to say the least. In certain gearing and measurement equations involving involute functions, it is sometimes required to find the angle \( \phi \) for a given involute function \( \theta \). In the past, this was done by calculating an extensive table of involute functions from an extensive number of angles, in small increments of minutes.

But since you don’t know the angle for all involute functions, this can be a very tedious task. The author has developed a mathematical procedure for calculating the angle for any given involute function. The procedure involves the infinite series for the sine and cosine, using the MathCad 8 program. A self-explanatory example is shown in Fig. 7.4, where the unknown angle \( \phi \) is solved for a given arbitrary value of the involute function \( \theta \). This procedure is valid for all angles \( \phi \) from any involute function value \( \theta \).

MathCad 8 solves for all roots for angle \( \phi \) in radians, and only one of the many roots representing the involute function is applicable, as shown in Fig. 7.4. This procedure is then aptly termed finding the inverse involute function.

7.2 GEARING FORMULAS—SPUR, HELICAL, MITER/BEVEL, AND WORM GEARS

The standard definitions for spur gear terms are shown in Fig. 7.5.

Equivalent diametral pitch (DP), circular pitch (CP), and module values are shown in Fig. 7.6. DP and CP are U.S. customary units and module values are SI units.
Range variables

Radius of base circle
\[ r = 2.750 \]
\[ \theta := 0 \left( \frac{\pi}{180} \right), 15 \left( \frac{\pi}{180} \right), \ldots, 120 \left( \frac{\pi}{180} \right) \]

Range variables in 15-degree increments, expressed in radians from 0 to 120 degrees.

<table>
<thead>
<tr>
<th>x ordinates</th>
<th>y ordinates</th>
</tr>
</thead>
<tbody>
<tr>
<td>( r \cos(\theta) + r \theta \sin(\theta) = )</td>
<td>( r \sin(\theta) - r \theta \cos(\theta) = )</td>
</tr>
<tr>
<td>2.75</td>
<td>0</td>
</tr>
<tr>
<td>2.84263236</td>
<td>0.0163357</td>
</tr>
<tr>
<td>3.10151818</td>
<td>0.12801294</td>
</tr>
<tr>
<td>3.47178466</td>
<td>0.41730264</td>
</tr>
<tr>
<td>3.68697413</td>
<td>0.94167323</td>
</tr>
<tr>
<td>4.1883574</td>
<td>1.72461434</td>
</tr>
<tr>
<td>4.3196899</td>
<td>2.75</td>
</tr>
<tr>
<td>4.15616433</td>
<td>3.96065037</td>
</tr>
<tr>
<td>3.61294825</td>
<td>5.26136313</td>
</tr>
</tbody>
</table>

\[ r \cos \left( 45 \left( \frac{\pi}{180} \right) \right) + r \left[ 45 \left( \frac{\pi}{180} \right) \right] \sin \left[ 45 \left( \frac{\pi}{180} \right) \right] = 3.47178466 \quad \text{x ordinate (calculated for 45 degrees)} \]

\[ r \sin \left[ 45 \left( \frac{\pi}{180} \right) \right] - r \left[ 45 \left( \frac{\pi}{180} \right) \right] \cos \left[ 45 \left( \frac{\pi}{180} \right) \right] = 0.41730264 \quad \text{y ordinate (calculated for 45 degrees)} \]

Note: The angle \( \theta \) in the above calculations is expressed in radians.

The actual involute curve, as expressed by the problem, may be drawn to scale using the AutoCad14 program.

**FIGURE 7.3** Solving involute curve coordinates with MathCad 8.
Solving for Angle $\phi$, when the Involute Function $\theta$ is Known:

From the equation:

$$\theta = \tan \phi - \phi$$

for $\tan \phi$, we use the identity:

$$\tan \phi = \sin \phi \left(\text{series}\right) \over \cos \phi \left(\text{series}\right)$$

First, $\tan \phi$ is set up as a $\sin \phi \cos \phi$ series, from inv function $\theta = \tan \phi = \phi$ and set equal to $0$.

Next, MathCad 8 solves the following equation for angle $\phi$, in radians, when $\theta = 0.0352580$

$$\phi = \left[ \frac{3}{2}, \frac{4}{3}, \frac{5}{4}, \frac{6}{5}, \frac{7}{6}, \frac{8}{7} \right] \left[ 1 - \frac{\phi}{3}, \frac{\phi}{4}, \frac{\phi}{5}, \frac{\phi}{6}, \frac{\phi}{7} \right] \phi = 0.0352580$$

Series equation for solving the angle $\phi$, for a given involute function $\theta$.

Listing of possible solutions from MathCad 8:

\[ \phi \approx 0.4592213171145 \] is the only possible value for the angle $\phi$, in radians, for the involute function $\theta$ of 0.035258.

\[ \frac{180}{\pi} \times 0.4592213171 = 26.31144333 \text{ Degrees} \]

$0.31160 \times 60 = 18.66$ Minutes

$0.6660 = 39.6$ Seconds

0.4592213171 radians $= \phi = 26^\circ 18' 39.6''$ for involute function 0.035258.

Last, we will let MathCad solve the original involute equation, by inserting the calculated angle $\phi$, to see if this will give us the original involute function 0.035258.

$\phi = 0.4592213171$

$$\tan \left( \phi \right) = \phi = 0.0352580$$ Which proves the angle calculation for $\phi$ was correct.

Here we have solved the inverse involute function. That is, when the involute function is given or calculated, we may now find the angle for the involute function. Prior to the availability of PC programs such as MathCad, performing these operations with any degree of accuracy was next to impossible.

FIGURE 7.4 Calculating the inverse involute function in MathCad 8.
Definitions for spur gear terms.

For example, a U.S. customary gear of 1.6933 DP is equivalent to 1.8553 CP and to 15 module.

Proportions of standard gear teeth (U.S. customary) in relation to pitch diameter $P_d$ are shown in Fig. 7.7.

The following figures give the formulas or equations for the different types of gear systems:

- Spur gear equations—Fig. 7.8
- Helical gear equations—Fig. 7.9
- Miter and bevel gear equations—Fig. 7.10
- Worm and worm gear equations—Fig. 7.11
<table>
<thead>
<tr>
<th>Diametral Pitch</th>
<th>Circular Pitch</th>
<th>Module</th>
</tr>
</thead>
<tbody>
<tr>
<td>3/4</td>
<td>4.1888</td>
<td>33.8661</td>
</tr>
<tr>
<td>0.7854</td>
<td>4</td>
<td>32.3397</td>
</tr>
<tr>
<td>0.8467</td>
<td>3.7106</td>
<td>30</td>
</tr>
<tr>
<td>1</td>
<td>3.1415</td>
<td>25</td>
</tr>
<tr>
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<td>3.0922</td>
<td>25</td>
</tr>
<tr>
<td>1.0472</td>
<td>3</td>
<td>24.2548</td>
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<td>1.1/4</td>
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<td>20.3196</td>
</tr>
<tr>
<td>1.2700</td>
<td>2.4737</td>
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<td>2.2264</td>
<td>18</td>
</tr>
<tr>
<td>1-1/2</td>
<td>2.0944</td>
<td>16.9330</td>
</tr>
<tr>
<td>1.5708</td>
<td>2</td>
<td>16.1698</td>
</tr>
<tr>
<td>1.5875</td>
<td>1.9790</td>
<td>16</td>
</tr>
<tr>
<td>1.6933</td>
<td>1.8553</td>
<td>15</td>
</tr>
<tr>
<td>1-3/4</td>
<td>1.7952</td>
<td>14.5140</td>
</tr>
<tr>
<td>1.8143</td>
<td>1.7316</td>
<td>14</td>
</tr>
<tr>
<td>1.9538</td>
<td>1.6079</td>
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</tr>
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<td>2</td>
<td>1.5703</td>
<td>12.6998</td>
</tr>
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<td>2.0944</td>
<td>1-1/2</td>
<td>12.1274</td>
</tr>
<tr>
<td>2.1166</td>
<td>1.4842</td>
<td>12</td>
</tr>
<tr>
<td>2-1/4</td>
<td>1.3963</td>
<td>11.2857</td>
</tr>
<tr>
<td>2.3090</td>
<td>1.3006</td>
<td>11</td>
</tr>
<tr>
<td>2-1/2</td>
<td>1.2560</td>
<td>10.1598</td>
</tr>
<tr>
<td>2.5400</td>
<td>1.2369</td>
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<td>1.1132</td>
<td>9</td>
</tr>
<tr>
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<td>1.0472</td>
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</tr>
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<td>1</td>
<td>8.0849</td>
</tr>
<tr>
<td>3.1749</td>
<td>0.9895</td>
<td>8</td>
</tr>
<tr>
<td>3-1/2</td>
<td>0.8976</td>
<td>7.2570</td>
</tr>
<tr>
<td>3.6285</td>
<td>0.8658</td>
<td>7</td>
</tr>
<tr>
<td>4</td>
<td>0.7854</td>
<td>6.3499</td>
</tr>
<tr>
<td>4.1888</td>
<td>3/4</td>
<td>6.0637</td>
</tr>
<tr>
<td>4.2333</td>
<td>0.7421</td>
<td>6</td>
</tr>
<tr>
<td>5</td>
<td>0.6283</td>
<td>5.0799</td>
</tr>
<tr>
<td>5.0799</td>
<td>0.6184</td>
<td>5</td>
</tr>
<tr>
<td>6</td>
<td>0.5236</td>
<td>4.2333</td>
</tr>
<tr>
<td>6.2532</td>
<td>1/2</td>
<td>4.0425</td>
</tr>
<tr>
<td>6.3499</td>
<td>0.4947</td>
<td>4</td>
</tr>
<tr>
<td>8</td>
<td>0.3927</td>
<td>3.1749</td>
</tr>
<tr>
<td>8.4665</td>
<td>0.3711</td>
<td>3</td>
</tr>
<tr>
<td>10</td>
<td>0.3142</td>
<td>2.5400</td>
</tr>
</tbody>
</table>

FIGURE 7.6 Equivalent DP, CP, and module.
GEAR AND SPROCKET CALCULATIONS

<table>
<thead>
<tr>
<th>Tooth Type</th>
<th>14.5° Composite</th>
<th>14.5° Full Depth Involute</th>
<th>20° Full Depth Involute</th>
<th>20° Stub Involute</th>
</tr>
</thead>
<tbody>
<tr>
<td>Addendum</td>
<td>1/Pₐ</td>
<td>1/Pₐ</td>
<td>1/Pₐ</td>
<td>0.8/Pₐ</td>
</tr>
<tr>
<td>Minimum dedendum</td>
<td>1.157/Pₐ</td>
<td>1.157/Pₐ</td>
<td>1.157/Pₐ</td>
<td>1/Pₐ</td>
</tr>
<tr>
<td>Whole depth</td>
<td>2.157/Pₐ</td>
<td>2.157/Pₐ</td>
<td>2.157/Pₐ</td>
<td>1.8/Pₐ</td>
</tr>
<tr>
<td>Clearance</td>
<td>0.157/Pₐ</td>
<td>0.157/Pₐ</td>
<td>0.157/Pₐ</td>
<td>0.2/Pₐ</td>
</tr>
</tbody>
</table>

Note: In the composite tooth form, the middle third of the tooth profile has an involute shape, while the remainder is cycloidal.

**FIGURE 7.7** Proportions of standard gear teeth.

To measure the size (diametral pitch) of standard U.S. customary gears, gear gauges are often used. A typical set of gear gauges is shown in Fig. 7.12. The measuring techniques for using gear gauges are shown in Figs. 7.13 and 7.14.

A simple planetary or epicyclic gear system is shown in Fig. 7.15a, together with the speed-ratio equations and the gear-train schematic. Extensive gear design equations and gear manufacturing methods are contained in the McGraw-Hill handbooks, *Electromechanical Design Handbook, Third Edition* (2000) and *Machining and Metalworking Handbook, Second Edition* (1999). Figure 7.15b shows an actual epicyclic gear system in a power tool. A chart of gear and sprocket mechanics equations is shown in Fig. 7.16.
<table>
<thead>
<tr>
<th>To obtain</th>
<th>Having</th>
<th>Formula</th>
</tr>
</thead>
<tbody>
<tr>
<td>Diametral pitch ( P )</td>
<td>Circular pitch ( p )</td>
<td>( P = \frac{3.1416}{p} )</td>
</tr>
<tr>
<td></td>
<td>Number of teeth ( N ) and pitch diameter ( D )</td>
<td>( P = \frac{N}{D} )</td>
</tr>
<tr>
<td></td>
<td>Number of teeth ( N ) and outside diameter ( D_o )</td>
<td>( t = \frac{1.5708}{P} )</td>
</tr>
<tr>
<td>Circular pitch ( p )</td>
<td>Diametral pitch ( P )</td>
<td>( p = \frac{3.1416}{P} )</td>
</tr>
<tr>
<td>Pitch diameter ( D )</td>
<td>Number of teeth ( N ) and diametral pitch ( P )</td>
<td>( D = \frac{N}{P} )</td>
</tr>
<tr>
<td></td>
<td>Outside diameter ( D_o ) and diametral pitch ( P )</td>
<td>( D = D_o - \frac{2}{P} )</td>
</tr>
<tr>
<td>Base diameter ( D_b )</td>
<td>Pitch diameter ( D ) and pressure angle ( \phi )</td>
<td>( D_b = D \cos \phi )</td>
</tr>
<tr>
<td>Number of teeth ( N )</td>
<td>Diametral pitch ( P ) and pitch diameter ( D )</td>
<td>( N = P \times D )</td>
</tr>
<tr>
<td>Tooth thickness ( t ) at pitch diameter ( D )</td>
<td>Diametral pitch ( P )</td>
<td>( t = \frac{1.5708}{P} )</td>
</tr>
<tr>
<td>Addendum ( a )</td>
<td>Diametral pitch ( P )</td>
<td>( a = \frac{1}{P} )</td>
</tr>
<tr>
<td>Outside diameter ( D_o )</td>
<td>Pitch diameter ( D ) and addendum ( a )</td>
<td>( D_o = D + 2a )</td>
</tr>
<tr>
<td>Whole depth ( h_1 ), 20 ( P ) and finer</td>
<td>Diametral pitch ( P )</td>
<td>( h_1 = \frac{2.2}{P} + 0.002 )</td>
</tr>
<tr>
<td>Whole depth ( h_1 ), coarser than 20 ( P )</td>
<td>Diametral pitch ( P )</td>
<td>( h_1 = \frac{2.157}{P} )</td>
</tr>
<tr>
<td>Working depth ( h_2 )</td>
<td>Addendum ( a )</td>
<td>( a = \frac{1}{P} )</td>
</tr>
<tr>
<td>Clearance ( c )</td>
<td>Whole depth ( h_1 ) and addendum ( a )</td>
<td>( c = h_1 - 2(a) )</td>
</tr>
<tr>
<td>Dedendum ( b )</td>
<td>Whole depth ( h_1 ) and addendum ( a )</td>
<td>( b = h_1 - a )</td>
</tr>
<tr>
<td>Contact ratio ( M_c )</td>
<td>Outside radii, base radii, center distance ( C ), and pressure angle ( \phi )</td>
<td>( M_c = \frac{\sqrt{R_o^2 - R_b^2} + \sqrt{r_o^2 - r_b^2} - C \cos \phi}{P \cos \phi} )</td>
</tr>
<tr>
<td>Root diameter ( D_r )</td>
<td>Pitch diameter ( D ) and dedendum ( b )</td>
<td>( D_r = D - 2(b) )</td>
</tr>
<tr>
<td>Center distance ( C )</td>
<td>Pitch diameter ( D ) or number of teeth ( N ) and pitch ( P )</td>
<td>( C = \frac{D_1 + D_2}{2} ) or ( \frac{N_1 + N_2}{2P} )</td>
</tr>
</tbody>
</table>

Note: \( R_o = \) outside radius, gear; \( r_o = \) outside radius, pinion; \( R_b = \) base circle radius, gear; \( r_b = \) base circle radius, pinion.

**FIGURE 7.8** Spur gear equations.
### GEARS AND SPROCKET CALCULATIONS

7.11

**FIGURE 7.9** Helical gear equations.

<table>
<thead>
<tr>
<th>To obtain</th>
<th>Having</th>
<th>Formula</th>
</tr>
</thead>
<tbody>
<tr>
<td>Transverse diametral pitch $P$</td>
<td>Number of teeth $N$ and pitch diameter $D$</td>
<td>$P = \frac{N}{D}$</td>
</tr>
<tr>
<td></td>
<td>Normal diametral pitch $P_n$ and</td>
<td></td>
</tr>
<tr>
<td></td>
<td>helix angle $\Psi$</td>
<td></td>
</tr>
<tr>
<td></td>
<td>$P = P_n \cos \Psi$</td>
<td></td>
</tr>
<tr>
<td>Pitch diameter $D$</td>
<td>Number of teeth $N$ and transverse</td>
<td>$D = \frac{N}{P}$</td>
</tr>
<tr>
<td></td>
<td>diametral pitch $P$</td>
<td></td>
</tr>
<tr>
<td>Normal diametral pitch $P_N$</td>
<td>Transverse diametral pitch $P$ and</td>
<td>$P_N = \frac{P}{\cos \Psi}$</td>
</tr>
<tr>
<td></td>
<td>helix angle $\Psi$</td>
<td></td>
</tr>
<tr>
<td>Normal circular tooth thickness $\tau$</td>
<td>Normal diametral pitch $P_N$</td>
<td>$\tau = \frac{1.5708}{P_N}$</td>
</tr>
<tr>
<td>Transverse circular pitch $p_1$</td>
<td>Transverse diametral pitch $P$</td>
<td>$p_1 = \frac{\pi}{P}$</td>
</tr>
<tr>
<td>Normal circular pitch $p_n$</td>
<td>Transverse circular pitch $p_1$</td>
<td>$p_n = p_1 \cos \Psi$</td>
</tr>
<tr>
<td>Lead $L$</td>
<td>Pitch diameter $D$ and helix angle $\Psi$</td>
<td>$L = \frac{\pi D}{\tan \Psi}$</td>
</tr>
</tbody>
</table>

**FIGURE 7.10** Miter and bevel gear equations.

<table>
<thead>
<tr>
<th>To obtain</th>
<th>Having</th>
<th>Formula</th>
</tr>
</thead>
<tbody>
<tr>
<td>Pitch diameter $D$, $d$</td>
<td>Number of teeth and diametral pitch $P$</td>
<td>$d = \frac{n}{P}$</td>
</tr>
<tr>
<td>Whole depth $h_1$</td>
<td>Diametral pitch $P$</td>
<td>$h_1 = \frac{2.188}{P} + 0.002$</td>
</tr>
<tr>
<td>Addendum $a$</td>
<td>Diametral pitch $P$</td>
<td>$a = \frac{1}{P}$</td>
</tr>
<tr>
<td>Dedendum $b$</td>
<td>Whole depth $h_1$ and addendum $a$</td>
<td>$b = h_1 - a$</td>
</tr>
<tr>
<td>Clearance</td>
<td>Whole depth $a_1$ and addendum $a$</td>
<td>$c = h_1 - 2a$</td>
</tr>
<tr>
<td>Circular tooth thickness $\tau$</td>
<td>Diametral pitch $P$</td>
<td>$\tau = \frac{1.5708}{P}$</td>
</tr>
<tr>
<td>Pitch angle</td>
<td>Number of teeth in pinion $N_p$ and gear $N$</td>
<td>$L_p = \tan^{-1} \left( \frac{N_p}{N_g} \right)$</td>
</tr>
<tr>
<td>Outside diameter $D_o$, $d_o$</td>
<td>Pinion and gear pitch diameter $(D_p + D_g)$ addendum $a$ and pitch angle $(L_p + L_g)$</td>
<td>$d_o = D_p + 2a(\cos L_p)$</td>
</tr>
</tbody>
</table>

$L_o = 90 - L_p$  

$d_o = D_o + 2a(\cos L_o)$
<table>
<thead>
<tr>
<th>To obtain</th>
<th>Having</th>
<th>Formula</th>
</tr>
</thead>
<tbody>
<tr>
<td>Circular pitch $p$</td>
<td>Diametral pitch $P$</td>
<td>$p = \frac{3.1416}{P}$</td>
</tr>
<tr>
<td>Diametral pitch $P$</td>
<td>Circular pitch $p$</td>
<td>$P = \frac{3.1416}{p}$</td>
</tr>
<tr>
<td>Lead of worm $L$</td>
<td>Number of threads in worm $N_W$ and circular pitch $p$</td>
<td>$L = p \times N_W$</td>
</tr>
<tr>
<td>Addendum $a$</td>
<td>Diametral pitch $P$</td>
<td>$a = \frac{1}{P}$</td>
</tr>
<tr>
<td>Pitch diameter of worm $D_W$</td>
<td>Outside diameter $d_o$ and addendum $a$</td>
<td>$D_W = d_o - 2(a)$</td>
</tr>
<tr>
<td>Pitch diameter of worm gear $D_G$</td>
<td>Circular pitch $p$ and number of teeth on gear $N_G$</td>
<td>$D_G = \frac{N_G(p)}{3.1416}$</td>
</tr>
<tr>
<td>Center distance between worm and worm gear $CD$</td>
<td>Pitch diameter of worm $D_W$ and worm gear $D_G$</td>
<td>$CD = \frac{D_W + D_G}{2}$</td>
</tr>
<tr>
<td>Whole depth of teeth $h_1$</td>
<td>Circular pitch $p$</td>
<td>$h_1 = 0.6866p$</td>
</tr>
<tr>
<td>Bottom diameter of worm $d_1$</td>
<td>Whole depth $h_1$ and outside diameter $d_w$</td>
<td>$d_1 = d_w - 2h_1$</td>
</tr>
<tr>
<td>Throat diameter of worm gear $D_1$</td>
<td>Pitch diameter of worm gear $D_G$ and addendum $a$</td>
<td>$D_1 = D + 2(a)$</td>
</tr>
<tr>
<td>Lead angle of worm $\gamma$</td>
<td>Pitch diameter of worm $D_W$ and the lead $L$</td>
<td>$\gamma = \tan^{-1}\left(\frac{L}{3.1416D_W}\right)$</td>
</tr>
<tr>
<td>Ratio</td>
<td>Number of teeth on gear $N_G$ and number of threads on worm $N_W$</td>
<td>Ratio = $\frac{N_G}{N_W}$</td>
</tr>
</tbody>
</table>

**FIGURE 7.11** Worm and worm gear equations.

**FIGURE 7.12** A set of gear gauges.
FIGURE 7.13  Measuring miter/bevel gears.

FIGURE 7.14  Measuring helical gears.
Simple Epicyclic Gears and Inversions

<table>
<thead>
<tr>
<th>Input Member</th>
<th>Fixed Member</th>
<th>Output Member</th>
<th>Speed-ratio Equation</th>
</tr>
</thead>
<tbody>
<tr>
<td>*1</td>
<td>C ^ 2</td>
<td>1 ^ 2</td>
<td>R = -N_2/N_1</td>
</tr>
<tr>
<td>2</td>
<td>C ^ 1</td>
<td>1 ^ 1</td>
<td>R = -N_1/N_2</td>
</tr>
<tr>
<td>1 ^ 2</td>
<td>C ^ 1</td>
<td>1 ^ 1</td>
<td>R = 1 + (N_2/N_1)</td>
</tr>
<tr>
<td>2 ^ 1</td>
<td>C ^ 2</td>
<td>1 ^ 1</td>
<td>R = 1/(1 + (N_2/N_1))</td>
</tr>
<tr>
<td>C ^ 1</td>
<td>2 ^ 1</td>
<td>1 ^ 2</td>
<td>R = 1/(1 + (N_1/N_2))</td>
</tr>
</tbody>
</table>

Note: The minus sign indicates opposite rotation from input.

(a)

FIGURE 7.15a A planetary or epicyclic gear system.

(b)

FIGURE 7.15b An actual epicyclic gear system in a power tool.
### 7.3 SPROCKETS—GEOMETRY AND DIMENSIONING

Figure 7.17 shows the geometry of ANSI standard roller chain sprockets and derivation of the dimensions for design engineering or tool engineering use. With the following relational data and equations, dimensions may be derived for input to CNC machining centers or EDM machines for either manufacturing the different-size sprockets or producing the dies to stamp and shave the sprockets.

The equations for calculating sprockets are as follows:

\[ P = \text{pitch (ae)} \]
\[ N = \text{number of teeth} \]
\[ D_r = \text{nominal roller diameter} \]
\[ D_s = \text{seating curve diameter} = 1.005D_r + 0.003, \text{in} \]
\[ R = \frac{1}{2}D_r \]
\[ A = 35^\circ + (60^\circ/N) \]
\[ B = 18^\circ - (56^\circ/N) \]
\[ ac = 0.8D_r \]
\[ M = 0.8D_r \cos [(35^\circ + (60^\circ/N))] \]
\[ T = 0.8D_r \sin (35^\circ + (60^\circ/N)) \]
FIGURE 7.17 ANSI sprocket geometry.
\[ E = 1.3025D_r + 0.0015, \text{ in} \]

Chord \( xy = (2.605 \, D_r + 0.003) \sin (9^\circ - (28^\circ/N)), \text{ in} \)

\[ yz = D_r \left[ 1.4 \sin [17^\circ - (64^\circ/N)] - 0.8 \sin (18^\circ - (56^\circ/N)) \right] \]

Length of line between \( a \) and \( b = 1.4D_r \)

\[ W = 1.4D_r \cos (180^\circ/N) \]

\[ V = 1.4D_r \sin (180^\circ/N) \]

\[ F = D_r[0.8 \cos [18^\circ - (56^\circ/N)] + 1.4 \cos [17^\circ - (64^\circ/N)] - 1.3025] - 0.0015 \text{ in} \]

\[ R_{\text{min.}} \]

\[ D_{s_{\text{min.}}} \]

\[ D_{s_{\text{tolerance}}^*} \]

<table>
<thead>
<tr>
<th>( P )</th>
<th>( D_r )</th>
<th>( R_{\text{min.}} )</th>
<th>( D_{s_{\text{min.}}} )</th>
<th>( D_{s_{\text{tolerance}}^*} )</th>
</tr>
</thead>
<tbody>
<tr>
<td>( \frac{1}{4} )</td>
<td>0.130</td>
<td>0.0670</td>
<td>0.134</td>
<td>0.0055</td>
</tr>
<tr>
<td>( \frac{1}{4} )</td>
<td>0.200</td>
<td>0.1020</td>
<td>0.204</td>
<td>0.0055</td>
</tr>
<tr>
<td>( \frac{1}{2} )</td>
<td>0.306</td>
<td>0.1585</td>
<td>0.317</td>
<td>0.0060</td>
</tr>
<tr>
<td>( \frac{1}{2} )</td>
<td>0.312</td>
<td>0.1585</td>
<td>0.317</td>
<td>0.0060</td>
</tr>
<tr>
<td>( \frac{3}{8} )</td>
<td>0.400</td>
<td>0.2025</td>
<td>0.405</td>
<td>0.0060</td>
</tr>
<tr>
<td>( \frac{1}{4} )</td>
<td>0.469</td>
<td>0.2370</td>
<td>0.474</td>
<td>0.0065</td>
</tr>
<tr>
<td>1</td>
<td>0.625</td>
<td>0.3155</td>
<td>0.631</td>
<td>0.0070</td>
</tr>
<tr>
<td>( 1\frac{1}{4} )</td>
<td>0.750</td>
<td>0.3785</td>
<td>0.757</td>
<td>0.0070</td>
</tr>
<tr>
<td>( 1\frac{1}{2} )</td>
<td>0.875</td>
<td>0.4410</td>
<td>0.882</td>
<td>0.0075</td>
</tr>
<tr>
<td>( 1\frac{3}{4} )</td>
<td>1.000</td>
<td>0.5040</td>
<td>1.008</td>
<td>0.0080</td>
</tr>
<tr>
<td>2</td>
<td>1.125</td>
<td>0.5670</td>
<td>1.134</td>
<td>0.0085</td>
</tr>
<tr>
<td>( 2\frac{1}{4} )</td>
<td>1.406</td>
<td>0.7080</td>
<td>1.416</td>
<td>0.0090</td>
</tr>
<tr>
<td>( 2\frac{1}{2} )</td>
<td>1.562</td>
<td>0.7870</td>
<td>1.573</td>
<td>0.0095</td>
</tr>
<tr>
<td>3</td>
<td>1.875</td>
<td>0.9435</td>
<td>1.887</td>
<td>0.0105</td>
</tr>
</tbody>
</table>

* Denotes plus tolerance only.

**FIGURE 7.18** Seating curve data for ANSI roller chain (inches).

<table>
<thead>
<tr>
<th>Chain number</th>
<th>Carbon steel, lb</th>
<th>Stainless steel, lb</th>
</tr>
</thead>
<tbody>
<tr>
<td>25*</td>
<td>925</td>
<td>700</td>
</tr>
<tr>
<td>35*</td>
<td>2,100</td>
<td>1,700</td>
</tr>
<tr>
<td>40</td>
<td>3,700</td>
<td>3,000</td>
</tr>
<tr>
<td>S41</td>
<td>2,000</td>
<td>1,700</td>
</tr>
<tr>
<td>S43</td>
<td>1,700</td>
<td>—</td>
</tr>
<tr>
<td>50</td>
<td>6,100</td>
<td>4,700</td>
</tr>
<tr>
<td>60</td>
<td>8,500</td>
<td>6,750</td>
</tr>
<tr>
<td>80</td>
<td>14,500</td>
<td>12,000</td>
</tr>
<tr>
<td>100</td>
<td>24,000</td>
<td>18,750</td>
</tr>
<tr>
<td>120</td>
<td>34,000</td>
<td>27,500</td>
</tr>
<tr>
<td>140</td>
<td>46,000</td>
<td>—</td>
</tr>
<tr>
<td>160</td>
<td>58,000</td>
<td>—</td>
</tr>
<tr>
<td>180</td>
<td>80,000</td>
<td>—</td>
</tr>
<tr>
<td>200</td>
<td>95,000</td>
<td>—</td>
</tr>
<tr>
<td>240</td>
<td>130,000</td>
<td>—</td>
</tr>
</tbody>
</table>

* Rollerless chain.

**FIGURE 7.19** Maximum loads in tension for standard ANSI chains.
$$H = \sqrt{F^2 - (1.4D_r - 0.5P)^2}$$

$$S = 0.5P \cos (180^\circ/N) + H \sin (180^\circ/N)$$

Approximate o.d. of sprocket when $J$ is
$$0.5P = P[0.6 + \cot (180^\circ/N)]$$

Outer diameter of sprocket with tooth pointed $= p \cot (180^\circ/N) + \cos (180^\circ/N)$

$$D_s = D_r + 2H$$

Pressure angle for new chain $= xab = 35^\circ - (120^\circ/N)$

Minimum pressure angle $= xab - B = 17^\circ - (64^\circ/N)$

Average pressure angle $= 26^\circ - (92^\circ/N)$

The seating curve data for the preceding equations are shown in Fig. 7.18.

For maximum loads in pounds force in tension for standard ANSI chains, see Fig. 7.19. ANSI standard roller chain and dimensions are shown in Figs. 7.20a and b.
8.1 RATCHETS AND RATCHET GEARING

A ratchet is a form of gear in which the teeth are cut for one-way operation or to transmit intermittent motion. The ratchet wheel is used widely in machinery and many mechanisms. Ratchet-wheel teeth can be either on the perimeter of a disk or on the inner edge of a ring.

The pawl, which engages the ratchet teeth, is a beam member pivoted at one end, the other end being shaped to fit the ratchet-tooth flank.

Ratchet Gear Design. In the design of ratchet gearing, the teeth must be designed so that the pawl will remain in engagement under ratchet-wheel loading. In ratchet gear systems, the pawl will either push the ratchet wheel or the ratchet wheel will push on the pawl and/or the pawl will pull the ratchet wheel or the ratchet wheel will pull on the pawl. See Figs. 8.1a and b for the four variations of ratchet and pawl action. In the figure, \( F \) indicates the origin and direction of the force and \( R \) indicates the reaction direction.

![Variation of ratchet and pawl action (\( F = \text{force}; R = \text{reaction} \)).](image)

FIGURE 8.1a Variation of ratchet and pawl action (\( F = \text{force}; R = \text{reaction} \)).
Tooth geometry for case I in Fig. 8.1\(a\) is shown in Fig. 8.2. A line perpendicular to the face of the ratchet-wheel tooth must pass between the center of the ratchet wheel and the center of the pawl pivot point.

Tooth geometry for case II in Fig. 8.1\(b\) is shown in Fig. 8.3. A line perpendicular to the face of the ratchet-wheel tooth must fall outside the pivot center of the pawl and the ratchet wheel.

Spring loading the pawl is usually employed to maintain constant contact between the ratchet wheel and pawl (gravity or weight on the pawl is also sometimes used). The pawl should be pulled automatically in and kept in engagement with the ratchet wheel, independent of the spring or weight loading imposed on the pawl.

**FIGURE 8.1b**  Variation of ratchet and pawl action ($F = \text{force}; R = \text{reaction}$).

**FIGURE 8.2**  Tooth geometry for case I.
8.2 METHODS FOR LAYING OUT RATCHET GEAR SYSTEMS

8.2.1 External Tooth Ratchet Wheels

See Fig. 8.4.

1. Determine the pitch, tooth size, and radius $R$ to meet the strength and mechanical requirements of the ratchet gear system (see Sec. 8.2.3, “Calculating the Pitch and Face of Ratchet-Wheel Teeth”).

2. Select the position points $O, O_1,$ and $A$ so that they all fall on a circle $C$ with angle $OAO_1$ equal to $90^\circ$.

3. Determine angle $\phi$ through the relationship $\tan \phi = \frac{r}{c}$ = a value greater than the coefficient of static friction of the ratchet wheel and pawl material—0.25 is sufficient for standard low- to medium-carbon steel. Or $r/R = 0.25$, since the sine and tangent of angle $\phi$ are close for angles from 0 to $30^\circ$.

NOTE. The value $c$ is determined by the required ratchet wheel geometry; therefore, you must solve for $r$, so

$$r = c \tan \phi \quad \text{or} \quad r = R \tan \phi$$

$$= c(0.25) \quad = R(0.25)$$

4. Angle $\phi$ is also equal to $\arctan \left(\frac{a}{b}\right)$, and to keep the pawl as small as practical, the center pivot point of the pawl $O_1$ may be moved along line $t$ toward point $A$ to satisfy space requirements.

**FIGURE 8.3** Tooth geometry for case II.
5. The pawl is then self-engaging. This follows the principle stated earlier that a line perpendicular to the tooth face must fall *between* the centers of the ratchet wheel and pawl pivot points.

### 8.2.2 Internal-Tooth Ratchet Wheels

See Fig. 8.5.

1. Determine the pitch, tooth size, and radii $R$ and $R_1$ to meet the strength and mechanical requirements of the ratchet gear system. For simplicity, let points $O$ and $O_1$ be on the same centerline.
2. Select $r$ so that $f/g \geq 0.20$.
3. A convenient angle for $\beta$ is $30^\circ$, and $\tan \beta = f/g = 0.557$, which is greater than the coefficient of static friction for steel ($0.15$). This makes angle $\alpha = 60^\circ$ because $\alpha + \beta = 90^\circ$.

**NOTE.** Locations of tooth faces are generated by element lines $e$. 
For self-engagement of the pawl, note that a line perpendicular to the tooth face must fall outside the pawl pivot point $O_1$.

### 8.2.3 Calculating the Pitch and Face of Ratchet-Wheel Teeth

The following equation may be used in calculating the pitch or the length of the tooth face (thickness of ratchet wheel) and is applicable to most general ratchet-wheel designs. Note that selection of the values for $S_s$ (safe stress, psi) may be made more or less conservatively, according to the requirements of the application. Low values for $S_s$ are selected for applications involving safety conditions. Note also that the shock stress allowable levels (psi) are 10 times less than for normal loading applications, where a safety factor is not a consideration.

The general pitch design equation and transpositions are given as

$$
P = \frac{am}{lS,N} \quad P^2 = \frac{am}{lS,N} \quad N = \frac{am}{lS,P^2} \quad l = \frac{am}{NS,P^2}
$$

where

- $P = $ circular pitch measured at the outside circumference, in
- $m = $ turning moment (torque) at ratchet-wheel shaft, lb $\cdot$ in
- $l = $ length of tooth face, thickness of ratchet wheel, in
- $S_s = $ safe stress (steel C-1018; 4000 psi shock and 25,000 psi static)
\[ N = \text{number of teeth in ratchet wheel} \]
\[ \alpha = \text{coefficient}: 50 \text{ for 12 teeth or less, 35 for 13 to 20 teeth, and 20 for more than 20 teeth} \]

For other materials such as brass, bronze, stainless steel, zinc castings, etc., the \( S_r \) rating may be proportioned to the values given for C-1018 steel, versus other types or grades of steels.

**Laser Cutting Ratchet Wheels.** A ratchet wheel cut on a wire electric discharge machine (EDM) is shown in Fig. 8.6. Note the clean, accurate cut on the teeth.

![Figure 8.6: Ratchet wheel cut by a wire electric discharge machine (EDM).](image)

Figure 8.7 shows the EDM that was used to cut the ratchet wheel shown in Fig. 8.6.

### 8.2 Cam Layout and Calculations

*Cams* are mechanical components which convert rotary motion into a selective or controlled translating or oscillating motion or action by way of a cam follower which bears against the working surface of the cam profile or perimeter. As the cam rotates, the cam follower rises and falls according to the motions described by the displacement curve.

Cams can be used to translate power and motion, such as the cams on the camshaft of an internal combustion engine, or for selective motions as in timing...
devices or generating functions. The operating and timing cycles of many machines are controlled by the action of cams.

There are basically two classes of cams; uniform-motion cams and accelerated-motion cams.

**Cam Motions.** The most important cam motions and displacement curves in common use are

- *Uniform-velocity motion*, for low speeds
- *Uniform acceleration*, for moderate speeds
- *Parabolic motion used in conjunction with uniform motion or uniform acceleration*, for low to moderate speeds
- *Cycloidal*, for high speeds
The design of a typical cam is initiated with a *displacement curve* as shown in Fig. 8.8. Here, the $Y$ dimension corresponds to the cam rise or fall, and the $X$ dimension corresponds either to degrees, radians, or time displacement. The slope lines of the rise and fall intervals should be terminated with a parabolic curve to prevent shock loads on the follower. The total length of the displacement ($X$ dimension) on the displacement diagram represents one complete revolution of the cam. Standard graphical layout methods may be used to develop the displacement curves and simple cam profiles. The placement of the parabolic curves at the terminations of the rise/fall intervals on uniform-motion and uniform-acceleration cams is depicted in the detail view of Fig. 8.8. The graphical construction of the parabolic curves which begin and end the rise/fall intervals may be accomplished using the principles of geometric construction shown in drafting manuals or in Chap. 3 of this book.

**FIGURE 8.8** Cam displacement diagram (the developed cam is as shown in Fig. 8.9).
The layout of the cam shown in Fig. 8.9 is a development of the displacement diagram shown in Fig. 8.8. In this cam, we have a dwell interval followed by a uniform-motion and uniform-velocity rise, a short dwell period, a uniform fall, and then the remainder of the dwell to complete the cycle of one revolution.

**FIGURE 8.9** Development of a cam whose displacement diagram is shown in Fig. 8.8.

The layout of a cam such as shown in Fig. 8.9 is relatively simple. The rise/fall periods are developed by dividing the rise or fall into the same number of parts as the angular period of the rise and fall. The points of intersection of the rise/fall divisions with the angular divisions are then connected by a smooth curve, terminating in a small parabolic curve interval at the beginning and end of the rise/fall periods. Cams of this type have many uses in industry and are economical to manufacture because of their simple geometries.

**Uniform-Motion Cam Layout.** The cam shown in Fig. 8.10 is a uniform or harmonic-motion cam, often called a heart cam because of its shape. The layout of this type of cam is simple, as the curve is a development of the intersection of the rise intervals with the angular displacement intervals. The points of intersection are then connected by a smooth curve.
Accelerated-Motion Cam Layout. The cam shown in Fig. 8.11 is a uniform-acceleration cam. The layout of this type of cam is also simple. The rise interval is divided into increments of 1-3-5-5-3-1 as shown in the figure. The angular rise interval is then divided into six equal angular sections as shown. The intersection of the projected rise intervals with the radial lines of the six equal angular intervals are then connected by a smooth curve, completing the section of the cam described. The displacement diagram that is generated for the cam follower motion by the designer will determine the final configuration of the complete cam.

Cylindrical Cam Layout. A cylindrical cam is shown in Fig. 8.12 and is layed out in a similar manner described for the cams of Figs. 8.9 and 8.10. A displacement diagram is made first, followed by the cam stretchout view shown in Fig. 8.12. The points describing the curve that the follower rides in may be calculated mathematically for a precise motion of the follower. Four- and five-axis machining centers are used to cut the finished cams from a computer program generated in the engineering department and fed into the controller of the machining center.
Tracer cutting and incremental cutting are also used to manufacture cams, but are seldom used when the manufacturing facility is equipped with four- and five-axis machining centers, which do the work faster and more accurately than previously possible.

The design of cycloidal motion cams is not discussed in this handbook because of their mathematical complexity and many special requirements. Cycloidal cams are also expensive to manufacture because of the requirements of the design and programming functions required in the engineering department.

**Eccentric Cams.** A cam which is required to actuate a roller limit switch in a simple application or to provide a simple rise function may be made from an eccentric shape as shown in Fig. 8.13. The rise, diameter, and offset are calculated as shown in the figure. This type of cam is the most simple to design and economical to manufacture and has many practical applications. Materials used for this type of cam
CHAPTER EIGHT

FIGURE 8.12 Development of a cylindrical cam.

Displacement Diagram

FIGURE 8.13 Eccentric cam geometry.
design can be steel, alloys, or plastics and compositions. Simple functions and light loads at low to moderate speeds are limiting factors for these types of cams.

In Fig. 8.13a and 8.13b, the simple relationships of the cam variables are as follows:

\[ R = (x + r) - a \quad a = r - x \quad \text{rise} = D - d \]

The eccentric cam may be designed using these relationships.

**The Cam Follower.** The most common types of cam follower systems are the radial translating, offset translating, and swinging roller as depicted in Fig. 8.14a to 8.14c.

The cams in Figs. 8.14a and 8.14b are open-track cams, in which the follower must be held against the cam surface at all times, usually by a spring. A closed-track cam is one in which a roller follower travels in a slot or groove cut in the face of the cam. The cylindrical cam shown in Fig. 8.12 is a typical example of a closed-track cam. The closed-track cam follower system is termed positive because the follower translates in the track without recourse to a spring holding the follower against the cam surface. The positive, closed-track cam has wide use on machines in which the breakage of a spring on the follower could otherwise cause damage to the machine.

Note that in Fig. 8.14b, where the cam follower is offset from the axis of the cam, the offset must be in a direction opposite that of the cam’s rotation.

On cam follower systems which use a spring to hold the cam follower against the working curve or surface of the cam, the spring must be designed properly to prevent “floating” of the spring during high-speed operation of the cam. The cyclic rate of the

![FIGURE 8.14](image_url) (a) In-line follower; (b) offset follower; (c) swinging-arm follower.
spring must be kept below the natural frequency of the spring in order to prevent floating. Chapter 10 of the handbook shows procedures for the design of high-pressure, high-cyclic-rate springs in order to prevent this phenomenon from occurring. When you know the cyclic rate of the spring used on the cam follower and its working stress and material, you can design the spring to have a natural frequency which is below the cyclic rate of operation. The placement of springs in parallel is often required to achieve the proper results. The valve springs on high-speed automotive engines are a good example of this practice, wherein we wish to control natural frequency and at the same time have a spring with a high spring rate to keep the engine valves tightly closed. The spring rate must also be high enough to prevent separation of the follower from the cam surface during acceleration, deceleration, and shock loads in operation. The cam follower spring is often preloaded to accomplish this.

**Pressure Angle of the Cam Follower.** The pressure angle $\phi$ (see Fig. 8.15) is generally made $30^\circ$ or less for a reciprocating cam follower and $45^\circ$ or less for an oscillating cam follower. These typical pressure angles also depend on the cam mechanism design and may be more or less than indicated above.

![FIGURE 8.15](image) The pressure angle of the cam follower.
The pressure angle $\phi$ is the angle between a common normal to both the roller and the cam profile and the direction of the follower motion, with one leg of the angle passing through the axis of the follower roller axis. This pressure angle is easily found using graphical layout methods.

To avoid undercutting cams with a roller follower, the radius $r$ of the roller must be less than $C_r$, which is the minimum radius of curvature along the cam profile.

**Pressure Angle Calculations.** The pressure angle is an important factor in the design of cams. Variations in the pressure angle affect the transverse forces acting on the follower.

The simple equations which define the maximum pressure angle $\alpha$ and the cam angle $\theta$ at $\alpha$ are as follows (see Fig. 8.16a):

![Diagram for pressure angle calculations.](image)
For simple harmonic motion:
\[
\alpha = \arctan \frac{\pi}{2\beta} \left( \frac{S/R}{\sqrt{1 + (S/R)}} \right) \quad \theta = \frac{\beta}{\pi} \arccos \left( \frac{S/R}{2 + (S/R)} \right)
\]

For constant-velocity motion:
\[
\alpha = \arctan \frac{1}{\beta} \left( \frac{S}{R} \right) \quad \theta = 0
\]

For constant-acceleration motion:
\[
\alpha = \arctan \frac{2}{\beta} \left( \frac{S/R}{1 + (S/R)} \right) \quad \theta = \beta
\]
For cycloidal motion:

\[ \alpha = \arctan \left( \frac{1}{2\beta} \left( \frac{S}{R} \right) \right) \quad \theta = 0 \]

where  
\( \alpha \) = maximum pressure angle of the cam, degrees  
\( S \) = total lift for a given cam motion during cam rotation, in  
\( R \) = initial base radius of cam; center of cam to center of roller, in  
\( \beta \) = cam rotation angle during which the total lift \( S \) occurs for a given cam motion, rad  
\( \theta \) = cam angle at pressure angle \( \alpha \)

**Contact Stresses Between Follower and Cam.** To calculate the approximate stress \( S_s \) developed between the roller and the cam surface, we can use the simple equation

\[ S_s = C \frac{f_n}{w \left( \frac{1}{r_f} + \frac{1}{R_c} \right)} \]

where  
\( C \) = constant (2300 for steel to steel; 1900 for steel roller and cast-iron cam)  
\( S_s \) = calculated compressive stress, psi  
\( f_n \) = normal load between follower and cam surface, lbf  
\( w \) = width of cam and roller common contact surface, in  
\( R_c \) = minimum radius of curvature of cam profile, in  
\( r_f \) = radius of roller follower, in

The highest stress is developed at the minimum radius of curvature of the cam profile. The calculated stress \( S_s \) should be less than the maximum allowable stress of the weaker material of the cam or roller follower. The roller follower would normally be the harder material.

Cam or follower failure is usually due to fatigue when the surface endurance limit (permissible compressive stress) is exceeded.

Some typical maximum allowable compressive stresses for various materials used for cams, when the roller follower is hardened steel (Rockwell C45 to C55) include

- Gray iron—cast (200 Bhn) 55,000 psi
- ASTM A48-48
- SAE 1020 steel (150 Bhn) 80,000 psi
- SAE 4150 steel HT (300 Bhn) 180,000 psi
- SAE 4340 steel HT (Rc 50) 220,000 psi

**NOTE.** Bhn designates Brinnel hardness number; \( R_c \) is Rockwell C scale.

**Cam Torque.** As the follower bears against the cam, resisting torque develops during rise \( S \) and assisting torque develops during fall or return. The maximum torque developed during cam rise operation determines the cam drive requirements.

The instantaneous torque values \( T_i \) may be calculated using the equation

\[ T_i = \frac{9.55yF_n \cos \alpha}{N} \]
where  
\[ T_i = \text{instantaneous torque, lb } \cdot \text{ in} \]
\[ v = \text{velocity of follower, in/sec} \]
\[ F_n = \text{normal load, lb} \]
\[ \alpha = \text{maximum pressure angle, degrees} \]
\[ N = \text{cam speed, rpm} \]

The normal load \( F_n \) may be found graphically or calculated from the vector diagram shown in Fig. 8.16b. Here, the horizontal or lateral pressure on the follower = \( F_n \sin \alpha \) and the vertical component or axial load on the follower = \( F_n \cos \alpha \).

When we know the vertical load (axial load) on the follower, we solve for \( F_n \) (the normal load) on the follower from

\[ F_n \cos \alpha = F_v \]

given  
\[ \alpha = \text{pressure angle, degrees} \]
\[ F_v = \text{axial load on follower (from preceding equation), lbf} \]
\[ F_n = \text{normal load at the cam profile and follower, lbf} \]

**EXAMPLE.**  
Spring load on the follower is 80 lb and the pressure angle \( \alpha \) is 17.5°. Then

\[ F_v = F_n \cos \alpha \quad F_n = \frac{F_v}{\cos \alpha} = \frac{80}{\cos 17.5} = \frac{80}{0.954} = 84 \text{ lb} \]

Knowing the normal force \( F_n \), we can calculate the pressure (stress) in pounds per square inch between the cam profile and roller on the follower (see Fig. 8.16b).  

Figure 8.17 shows typical simple cams.
CHAPTER 9
BOLTS, SCREWS, AND THREAD CALCULATIONS

9.1 PULLOUT CALCULATIONS AND BOLT CLAMP LOADS

Screw thread systems are shown with their basic geometries and dimensions in Sec. 5.2.

Engagement of Threads. The length of engagement of a stud end or bolt end $E$ can be stated in terms of the major diameter $D$ of the thread. In general,

- For a steel stud in cast iron or steel, $E = 1.50D$.
- For a steel stud in hardened steel or high-strength bronze, $E = D$.
- For a steel stud in aluminum or magnesium alloys subjected to shock loads, $E = 2.00D + 0.062$.
- For a steel stud as described, subjected to normal loads, $E = 1.50D + 0.062$.

Load to Break a Threaded Section. For screws or bolts,

$$P_b = S A_{ts}$$

where $P_b =$ load to break the screw or bolt, lbf
$S = $ ultimate tensile strength of screw or bolt material, lb/in$^2$
$A_{ts} = $ tensile stress area of screw or bolt thread, in$^2$

NOTE. UNJ round-root threads will develop higher loads and have higher endurance limits.

Tensile Stress Area Calculation. The tensile stress area $A_{ts}$ of screws and bolts is derived from

$$A_{ts} = \frac{\pi}{4} \left( D - \frac{0.9743}{n} \right)^2$$

(for inch-series threads)
where \( A_{ts} = \text{tensile stress area, in}^2 \)
\( D = \text{basic major diameter of thread, in} \)
\( n = \text{number of threads per inch} \)

**NOTE.** You may select the stress areas for unified bolts or screws by using Figs. 9.5 and 9.6 in Sec. 9.3, while the metric stress areas may be derived by converting millimeters to inches for each metric fastener and using the preceding equation.

**Thread Engagement to Prevent Stripping.** The calculation approach depends on materials selected.

1. **Same materials** chosen for both external threaded part and internal threaded part:
   \[
   E_L = \frac{2A_{ts}}{\pi D_m \left[ \frac{1}{2} + \left[ n(p_d - D_m)/\sqrt{3} \right] \right]}
   \]
   where \( E_L = \text{length of engagement of the thread, in} \)
   \( D_m = \text{maximum minor diameter of internal thread, in} \)
   \( n = \text{number of threads per in} \)
   \( A_{ts} = \text{tensile stress area of screw thread as given in previous equation} \)
   \( p_d = \text{minimum pitch diameter of external thread, in} \)

2. **Different materials;** i.e., internal threaded part of lower strength than external threaded part:
   a. Determine relative strength of external thread and internal thread from
   \[
   R = \frac{A_{sc}(S_e)}{A_{si}(S_i)}
   \]
   where \( R = \text{relative strength factor} \)
   \( A_{sc} = \text{shear area of external thread, in}^2 \)
   \( A_{si} = \text{shear area of internal thread, in}^2 \)
   \( S_e = \text{tensile strength of external thread material, psi} \)
   \( S_i = \text{tensile strength of internal thread material, psi} \)
   b. If \( R \leq 1 \), the length of engagement as determined by the equation in item 1 (preceding) is adequate to prevent stripping of the internal thread. If \( R > 1 \), the length of engagement \( G \) to prevent internal thread strip is
   \[
   G = E_L R
   \]
   In the immediately preceding equation, \( A_{sc} \) and \( A_{si} \) are the shear areas and are calculated as follows:
   \[
   A_{sc} = \pi n E_L D_m \left[ \frac{1}{2n} + \frac{(p_d - D_m)}{\sqrt{3}} \right]
   \]
   \[
   A_{si} = \pi n E_L D_m \left[ \frac{1}{2n} + \frac{(D_m - D_p)}{\sqrt{3}} \right]
   \]
where $D_p =$ maximum pitch diameter of internal thread, in
$D_M =$ minimum major diameter of external thread, in (Other symbols have been defined previously.)

**Thread Engagement to Prevent Stripping and Bolt Clamp Loads**

**Problem.** What is the minimum length of thread engagement required to prevent stripping threads for the following conditions:

1. Bolt size $= 0.375\text{-}16$ UNC-2A.
2. Torque on bolt $= 32$ lb $\cdot$ ft.
3. Internal threads will be in aluminum alloy, type 2024-T4.

**Solution.** From condition 2, the clamp load $L$ developed by the bolt is calculated from:

$$T = KLD \quad L = \frac{T}{KD}$$

*Given:* $K = 0.15$, $D = 0.375$ in, $T = 32 \times 12 = 384$ lb $\cdot$ in

$$L = \frac{384}{0.15 \times 0.375}$$

$$L = \frac{384}{0.5625} = 6827 \text{ lbf}$$

We have two different materials involved: (1) a steel bolt and (2) internal threads in aluminum alloy. So, we need to determine the relative strength factor $R$ of the materials from the following equation (see previous symbols):

$$R = \frac{A_{m}(S_m)}{A_{s}(S_i)}$$

Next, we need to find the effective engagement length $E_L$ from the following equation:

$$E_L = \frac{2A_s}{\pi D_m\left[\frac{1}{2} + \left\{n(P_d - D_m)/\sqrt{3}\right\}\right]}$$

where $A_s$ for $0.375\text{-}16$ bolt $= 0.0775 \text{ in}^2$

$D_m = 0.321$ in

$P_d = 0.3287$ in

$n = 16$

**NOTE.** For $A_s$, see thread data table or calculate tensile stress area from previous equation.
NOTE. If $E_L$ seems low in value, consider the facts that a 0.375-16 UNC steel hex nut is 0.337 in thick, that the jamb nut in this size is only 0.227 in thick, and that these nuts are designed so that the bolt will break before the threads will strip.

Next, calculate $A_{sc}$ and $A_{si}$ from the following:

$$A_{sc} = \pi n E_L D_m \left[ \frac{1}{2n} + \frac{(P_d - D_m)}{\sqrt{3}} \right]$$

$$A_{sc} = 4.4304(0.03125 + 0.00445)$$

$$A_{sc} = 0.158 \text{ in}^2$$

where $D_m = 0.321$

$P_d = 0.3287$

$E_L = 0.269$

and

$$A_{si} = \pi n E_L D_m \left[ \frac{1}{2n} + \frac{(D_M - D_p)}{\sqrt{3}} \right]$$

$$A_{si} = 4.8610(0.03125 + 0.01068)$$

$$A_{si} = 0.204 \text{ in}^2$$

where $D_M = 0.3595$

$D_p = 0.3401$

Next, use materials tables to find ultimate or tensile strength of a grade 5, 0.375-16 UNC-2A bolt, and the ultimate or tensile strength of 2024-T4 aluminum alloy:

$$S_e = 120,000 \text{ psi for grade 5 bolt}$$

$$S_i = 64,000 \text{ psi for 2024-T4 aluminum alloy}$$

and

$$R = \frac{A_{sc}(S_e)}{A_{si}(S_i)}$$

$$R = \frac{0.158(120,000)}{0.204(64,000)}$$

$$R = \frac{18,960}{13,056} = 1.452$$
Per the text, if \( R \) is greater than 1 (≥1), the adjusted length of engagement \( G \) is:

\[
G = E_L R
\]

\[
G = 0.269 \times 1.452
\]

\[
G = 0.391 \text{ in} \quad \text{(adjusted length of engagement)}
\]

Therefore, the \textit{minimum} length of thread engagement for a grade 5 steel bolt tightened into a tapped hole in 2024-T4 aluminum alloy is 0.391 in. In practice, an additional 0.06 in should be added to 0.391 in, to allow for imperfect threads on the end of the bolt, thereby arriving at the final length of 0.451 in. This would then be the minimum amount of thread engagement allowed into the aluminum alloy part that would satisfy the conditions of the problem.

### 9.2 MEASURING AND CALCULATING PITCH DIAMETERS OF THREADS

**Calculating the Pitch Diameter of Unified (UN) and Metric (M) Threads.** It is often necessary to find the pitch diameter of the various unified (UN) and metric (M) thread sizes. This is necessary for threads that are not listed in the tables of thread sizes in Sec. 9.3 and when the thread is larger than that normally listed in handbooks. These include threads on large bolts and threads on jack screws and lead screws used on various machinery or machine tools. In order to calculate the pitch diameters, refer to Fig. 9.1.

\[
H = 0.5 \sqrt{3} \cdot p = 0.866025 p
\]

where \( p \) = pitch of the thread. In the UN system, this is equal to the reciprocal of the number of threads per inch (i.e., for a \( \frac{3}{8}-16 \) thread the pitch would be \( \frac{1}{16} \) = 0.0625 in). For the M system, the pitch is given in millimeters on the thread listing (i.e., on an M12 \( \times 1.5 \) metric thread, the pitch would be 1.5 mm or \( 1.5 \times 0.03937 \) in = 0.059055 in).

\( d \) = basic diameter of the external thread (i.e., \( \frac{3}{8}-16 \) would be 0.375 in; \#8-32 would be 0.164 in, etc.).

**EXAMPLE.** Find the pitch diameter of a 0.375-16 UNC-3A thread.

Using Fig. 9.1,

\[
d = \text{basic outside diameter of the thread} = 0.375 \text{ in}
\]

\[
H = 0.866025 \times p = 0.866025 \times 0.0625 = 0.054127 \text{ in (for this case only)}
\]

We would next perform the following:

\[
\text{Pitch dia.} = \left( \frac{d}{2} - \frac{5H}{8} + \frac{H}{4} \right) \times 2
\]

\[
= \left[ \frac{0.375}{2} - \left( 5 \times \frac{0.054127}{8} \right) + \left( \frac{0.054127}{4} \right) \right] \times 2
\]
If you check the basic pitch diameter for this thread in a table of pitch diameters, you will find that this is the correct answer when the thread is class 3A and the pitch diameter is maximum. Thus, you may calculate any pitch diameter for the different classes of fits on any UN- or M-profile thread, since the thread geometry is shown in Fig. 9.1. Pitch diameters for other classes or types of thread systems may be calculated when you know the basic thread geometry, as in this case for the UN and M thread systems. (See Chap. 5.)

The various thread systems used worldwide include ISO-M and UN, UNJ (controlled root radii), Whitworth (BSW), American Buttress (7° face), NPT (American National Pipe Thread), BSPT (British Standard Pipe Thread), Acme (29°), Acme (stub 29°), API (taper 1:6), TR DIN 103, and RD DIN 405 (round). The geometry of all these systems is shown in Sec. 5.2.

**Three-Wire Method for Measuring the Pitch Diameter of V and Acme Threads.** See Fig. 9.2.

**Problem.** Determine the measurement \( M \) over three wires, and confirm the accuracy of the pitch diameter for given sizes and angles of V threads and 29° Acme threads.
Solution. There are three useful equations for measuring over three wires to determine the pitch diameter of the different thread systems, in all classes of fits. Following are the application data for using the three equations.

1. The Buckingham simplified equation includes the effect of the screw thread lead angle, for good results on \( V \) threads with small lead angles.

\[
M = D_p + W_d (1 + \sin A_n) \quad W_d = \frac{T \cos B}{\cos A_n} = \text{required wire size} \quad (\text{Eq. 9.1})
\]

2. For very good accuracy, the following equation is used by the National Institute of Standards Technology (NIST), taking the lead angle into consideration:

\[
M = D_p - T \cot A + W_d (1 + \csc A + 0.5 \tan^2 B \cos A \cot A) \quad (\text{Eq. 9.2})
\]

Transposed for \( D_p \):

\[
D_p = T \cot A - W_d (1 + \csc A + 0.5 \tan^2 B \cos A \cot A) + M
\]

3. For very high accuracy for the measured value of \( M \), use the Buckingham exact involute helicoid equation applied to screw threads:

\[
M = \frac{2R_b}{\cos G} + W_d \quad (\text{Eq. 9.3})
\]

Auxiliary equations required for solving Eq. 9.3 include Eqs. 9.3a through 9.3f:

\[
\tan F = \frac{\tan A}{\tan B} = \frac{\tan A_n}{\sin B} \quad (\text{Eq. 9.3a})
\]
\[ R_b = \frac{D_p}{2} \cos F \]  
\hspace{1cm} \text{(Eq. 9.3b)}

\[ T_a = \frac{T}{\tan B} \]  
\hspace{1cm} \text{(Eq. 9.3c)}

\[ \tan H_b = \cos F \tan H \]  
\hspace{1cm} \text{(Eq. 9.3d)}

\[ \text{inv } G = \frac{T_a}{D_p} + \text{inv } F + \frac{W_d}{2R_b \cos H_b} - \frac{\pi}{S} \]  
\hspace{1cm} \text{(Eq. 9.3e)}

\[ W_d = \frac{T \cos B}{\cos A_n} \]  
\hspace{1cm} \text{(Eq. 9.3f)}

**NOTE.**  \( H = 90^\circ - B \)

*Symbols for Eqs. 9.1, 9.2, 9.3, and 9.3a to 9.3f*

- \( B \) = lead angle at pitch diameter = helix angle; \( \tan B = L/\pi D_p \)
- \( D_p \) = pitch diameter for which \( M \) is required, or pitch diameter according to the \( M \) measurement
- \( A = \frac{1}{2} \) included thread angle in the axial plane
- \( A_n = \frac{1}{2} \) included thread angle in the plane perpendicular to the sides of the thread; \( \tan A_n = \tan A \cos B \)
- \( L \) = lead of the thread = pitch \( \times \) number of threads or leads (i.e., pitch \( \times \) 2 for two leads)
- \( M \) = measurement over three wires per Fig. 9.2
- \( p \) = pitch = 1/number of threads per inch (U.S. customary) or per mm (metric)
- \( T = 0.5p \) = width of thread in the axial plane at the pitch diameter
- \( T_a \) = arc thickness on pitch circle on a plane perpendicular to the axis (calculate from Eq. 9.3c)
- \( W_d \) = wire diameter for measuring \( M \) (see Eqs. 9.3f and 9.4)
- \( H \) = helix angle at the pitch diameter from axis = \( 90^\circ - B \) or \( \tan H = \cot B \)
- \( H_b \) = helix angle at \( R_b \) measured from axis (calculate from Eq. 9.3d)
- \( F \) = angle required for Eq. 9.3 group (calculate from Eq. 9.3a)
- \( G \) = angle required for Eq. 9.3 group
- \( R_b \) = radius required for Eq. 9.3 group (calculate from Eq. 9.3b)
- \( S \) = number of *starts* or threads on a multiple-thread screw (used in Eq. 9.3e)

*Equations for Determining Wire Sizes.* For precise results:

\[ W = \frac{T \cos B}{\cos A_n} \]  
\hspace{1cm} \text{(Eq. 9.3f)}
For good results:

\[ W = \frac{T}{\cos A} \]  

(Eq. 9.4)

Use Eq. 9.2 for best size commercial wire which makes contact at or very near the pitch diameter. Use Eq. 9.1 for relatively large lead angles, using special wire sizes as calculated from the wire size equations. Use Eq. 9.3 for precise accuracy, using the wire sizes calculated from Eq. 9.3f.

**Problem.** What should be the nominal \( M \) measurement for a class 2A, 0.500-13 UNC thread?

**Solution.** See Fig. 9.2.

**Step 1.** Select the equation (9.1, 9.2, or 9.3) for the accuracy required.

**Step 2.** Measure \( M \) using commercial wire size or wire size calculated from Eq. 9.3f or 9.4.

**Step 3.** Calculate \( M \) using the selected equation for the required pitch diameter accuracy. Then determine the tolerance of the calculated \( M \) to the measured \( M \) for the class of thread being checked, using a table of screw thread standard dimensional limits for pitch diameters.

**Problem.** How do you find the actual machined pitch diameter of a thread specified as 0.3125-18 UNC, class 1, for a particular measurement of the \( M \) dimension shown in Fig. 9.2?

**Solution.** See Fig. 9.2.

**Step 1.** Select the correct wire size and measure the \( M \) dimension of the thread being checked.

**Step 2.** Use Eq. 9.2 in its transposed form and calculate the actual pitch diameter \( D_p \) per the measurement \( M \), taken across three wires as shown in Fig. 9.2.

**Step 3.** Check the thread table value of the pitch diameter limits, to see if the calculated pitch diameter of the thread size being checked is within acceptable tolerances or specifications.

**Measuring \( M \), Checking Pitch Diameter, and Calculating Wire Size (New Method).** Calculate the measurement \( M \) over three wires, to confirm the accuracy of the pitch diameter for a given size of \( V \) thread (see Fig. 9.2).

Using the Buckingham simplified equation:

\[ M = D_p + W_d (1 - \sin A_n) \]

where \( W_d = \frac{T \cos B}{\cos A_n} \)

\[ \tan B = \frac{L}{\pi D_p} \]

\[ \tan A_n = \tan A \cos B \]

\[ L = \text{pitch} \times \text{no. of leads} \]

\[ D_p = \text{mean or average pitch diameter} \]
Given: Thread size = 0.500-13 UNC-2A; mean pitch diameter = 0.4460 in (from table of threads); pitch = 1/13 = 0.076923 in

\[ \tan B = \frac{0.076923}{3.1416 \times 0.4460} \]

\[ \tan B = 0.0549 \]

\[ \arctan 0.0549 = 3.1424^\circ = \text{angle } B \]

\[ \tan A_n = \tan A \cos B \]

\[ \tan A_n = \tan 30^\circ \times \cos 3.1424^\circ \]

\[ \tan A_n = 0.57735 \times 0.99850 \]

\[ \tan A_n = 0.5765 \]

\[ \arctan 0.5765 = 29.9634^\circ = \text{angle } A_n \]

Then, calculate the wire diameter from:

\[ W_d = \frac{T \cos B}{\cos A_n} \]

\[ W_d = \frac{0.5(1/13) \cos 3.1424^\circ}{\cos 29.9634^\circ} \]

\[ W_d = \frac{0.03840}{0.86634} \]

\[ W_d = 0.04432 \text{ in} \]

Next, calculate \( M \) from:

\[ M = D_p + W_d(1 - \sin A_n) \]

\[ M = 0.4460 + 0.04432(1 + \sin 29.9634^\circ) \]

\[ M = 0.4460 + 0.06646 \]

\[ M = 0.5125 \text{ in} \]

The wire diameter \( W_d \) can also be determined by using a scale AutoCad drawing of the V thread, as shown in Fig. 9.3.

The AutoCad drawing was made using a scale of 10:1, and then AutoCad measured the diameter of the wire. It measured the wire diameter as 0.0447 in, while the diameter was calculated previously as 0.04432 in. That is a difference of only 0.0004 in, which is sufficient for moderate accuracy, and indicates a low thread lead angle, as found on single-lead V threads. Acme 29° standard and stub threads may also be measured in this manner, when the thread geometry is known. See Sec. 5.2 for
the geometry of international thread systems, including buttress, Acme, Whitworth 55°, etc.

A new method for calculating the wire diameter needed to check the accuracy of 60° V threads is as follows. As shown in Fig. 9.4, the triangle $ABC$ is equilateral, all sides being equal. This shows that the slope lengths of the thread teeth are equal to the pitch $p$ of the given thread. Since the circle within the triangle $ABC$ is tangent to the sides of the triangle, we may calculate the diameter of the circle (wire diameter) as follows (see Fig. 2.10):

$$r = \frac{\sqrt{s(s-a)(a-b)(s-c)}}{s}$$

where $s = \frac{a+b+c}{2}$

---

**FIGURE 9.3** AutoCad scale drawing of V thread.

**FIGURE 9.4** New method for calculating the wire diameter.
In the triangle $ABC$ of Fig. 9.4, $a = b = c = \text{pitch } p$, and $s = \frac{3(p)}{2}$. Therefore, the equation may be rewritten as:

$$r = \frac{\sqrt{s(s-p)^3}}{s}$$

where $p = \text{pitch}$

$$W_d = 2r$$

which is the new working equation for finding the wire diameter $W_d$ of $60^\circ \mathrm{V}$ threads.

If we wish to find the wire diameter $W_d$ in order to calculate the $M$ dimension and check the pitch diameter accuracy of a $0.750$-$10$ UNC-2A thread, we can use the preceding simplified equation for calculating the appropriate wire size, as follows:

Given: $p = \text{pitch } = 1/10 = 0.10 \text{ in}$; $s = 3 \times 0.10/2 = 0.150$

Then:

$$r = \frac{\sqrt{s(s-p)^3}}{s}$$

$$r = \frac{\sqrt{0.150(0.150 - 0.10)^3}}{0.150}$$

$$r = \frac{0.00001875}{0.150} = 0.00433$$

$$r = 0.02887$$

and

$$W_d = 2 \times 0.02887 = 0.0577 \text{ in}$$

The wire diameter for calculating the $M$ dimension would then be $0.0577 \text{ in}$.

You may check this diameter of $0.0577$ in against the calculated diameter using the previous equation

$$W_d = \frac{T \cos B}{\cos A_n}$$

which requires one to first calculate the angles $B$ and $A_n$ and the width $T$ for the $0.750$-$10$ UNC-2A thread. The difference between the wire diameters calculated using both methods will be negligibly small. So, to save time, the new equation for calculating $r$ and $W_d$ may be used in conjunction with the Buckingham simplified equation for $M$.

The calculated wire diameter $W_d$ for checking the pitch diameter of the $0.750$-$10$ UNC-2A thread using the preceding equation is $0.0576 \text{ in}$. So, the difference in calculated wire size between the two methods shown is $0.0577 - 0.0576 = 0.0001 \text{ in}$. As can be seen, the difference is indeed negligible for all but the most precision work involving $60^\circ \mathrm{V}$ threads.
9.3 THREAD DATA (UN AND METRIC) AND TORQUE REQUIREMENTS (GRADES 2, 5, AND 8 U.S. STANDARD 60° V)

Figure 9.5 shows data for UNC (coarse) threads. Figure 9.6 shows data for UNF (fine) threads. Figure 9.7 shows data for metric M-profile threads. Table 9.1 shows recommended tightening torques for U.S. UN SAE grade 2, 5, and 8 bolts.

<table>
<thead>
<tr>
<th>Thread</th>
<th>Tap drill</th>
<th>Decimal, in</th>
<th>Stress area, in²</th>
<th>Basic pitch diameter,</th>
</tr>
</thead>
<tbody>
<tr>
<td>#1–64</td>
<td>#53</td>
<td>0.0595</td>
<td>0.0026</td>
<td>0.0629</td>
</tr>
<tr>
<td>#2–56</td>
<td>#50</td>
<td>0.0700</td>
<td>0.0037</td>
<td>0.0744</td>
</tr>
<tr>
<td>#3–48</td>
<td>#47</td>
<td>0.0785</td>
<td>0.0048</td>
<td>0.0855</td>
</tr>
<tr>
<td>#4–40</td>
<td>#43</td>
<td>0.0890</td>
<td>0.0060</td>
<td>0.0958</td>
</tr>
<tr>
<td>#5–40</td>
<td>#38</td>
<td>0.1015</td>
<td>0.0080</td>
<td>0.1088</td>
</tr>
<tr>
<td>#6–32</td>
<td>#36</td>
<td>0.1065</td>
<td>0.0090</td>
<td>0.1177</td>
</tr>
<tr>
<td>#8–32</td>
<td>#29</td>
<td>0.1360</td>
<td>0.0140</td>
<td>0.1437</td>
</tr>
<tr>
<td>#10–24</td>
<td>#25</td>
<td>0.1495</td>
<td>0.0175</td>
<td>0.1629</td>
</tr>
<tr>
<td>¼–20</td>
<td>#7</td>
<td>0.2010</td>
<td>0.0318</td>
<td>0.2175</td>
</tr>
<tr>
<td>⅜–18</td>
<td>F</td>
<td>0.2570</td>
<td>0.0524</td>
<td>0.2764</td>
</tr>
<tr>
<td>⅜–16</td>
<td>⅜</td>
<td>0.3125</td>
<td>0.0775</td>
<td>0.3344</td>
</tr>
<tr>
<td>⅜–14</td>
<td>T</td>
<td>0.3580</td>
<td>0.1063</td>
<td>0.3911</td>
</tr>
<tr>
<td>⅜–13</td>
<td>⅜</td>
<td>0.4219</td>
<td>0.1419</td>
<td>0.4500</td>
</tr>
<tr>
<td>⅜–12</td>
<td>⅜</td>
<td>0.4844</td>
<td>0.1820</td>
<td>0.5084</td>
</tr>
<tr>
<td>⅜–11</td>
<td>⅜</td>
<td>0.5312</td>
<td>0.2260</td>
<td>0.5660</td>
</tr>
<tr>
<td>⅜–10</td>
<td>⅜</td>
<td>0.6406</td>
<td>0.3340</td>
<td>0.6850</td>
</tr>
<tr>
<td>⅜–9</td>
<td>⅜</td>
<td>0.7656</td>
<td>0.4620</td>
<td>0.8028</td>
</tr>
<tr>
<td>1–8</td>
<td>⅜</td>
<td>0.8750</td>
<td>0.6060</td>
<td>0.9188</td>
</tr>
</tbody>
</table>

FIGURE 9.5  Screw thread data, Unified National Coarse (UNC).
### Screw thread data, Unified National Fine (UNF)

<table>
<thead>
<tr>
<th>Thread</th>
<th>Tap drill</th>
<th>Decimal, in</th>
<th>Stress area, in²</th>
<th>Basic pitch diameter, in</th>
</tr>
</thead>
<tbody>
<tr>
<td>#0–80</td>
<td>⅛</td>
<td>0.0469</td>
<td>0.0018</td>
<td>0.0519</td>
</tr>
<tr>
<td>#1–72</td>
<td>#53</td>
<td>0.0595</td>
<td>0.0027</td>
<td>0.0640</td>
</tr>
<tr>
<td>#2–64</td>
<td>#50</td>
<td>0.0700</td>
<td>0.0039</td>
<td>0.0759</td>
</tr>
<tr>
<td>#3–56</td>
<td>#45</td>
<td>0.0820</td>
<td>0.0052</td>
<td>0.0874</td>
</tr>
<tr>
<td>#4–48</td>
<td>#42</td>
<td>0.0935</td>
<td>0.0066</td>
<td>0.0985</td>
</tr>
<tr>
<td>#5–44</td>
<td>#37</td>
<td>0.1040</td>
<td>0.0083</td>
<td>0.1102</td>
</tr>
<tr>
<td>#6–40</td>
<td>#33</td>
<td>0.1130</td>
<td>0.0102</td>
<td>0.1218</td>
</tr>
<tr>
<td>#8–36</td>
<td>#29</td>
<td>0.1360</td>
<td>0.0147</td>
<td>0.1460</td>
</tr>
<tr>
<td>#10–32</td>
<td>#21</td>
<td>0.1590</td>
<td>0.0200</td>
<td>0.1697</td>
</tr>
<tr>
<td>⅝–28</td>
<td>#3</td>
<td>0.2130</td>
<td>0.0364</td>
<td>0.22268</td>
</tr>
<tr>
<td>⅞–24</td>
<td>⅛</td>
<td>0.2720</td>
<td>0.0580</td>
<td>0.2854</td>
</tr>
<tr>
<td>⅞–24</td>
<td>#4</td>
<td>0.3320</td>
<td>0.0878</td>
<td>0.3479</td>
</tr>
<tr>
<td>⅞–20</td>
<td>⅞</td>
<td>0.3906</td>
<td>0.1187</td>
<td>0.4050</td>
</tr>
<tr>
<td>½–20</td>
<td>⅞</td>
<td>0.4531</td>
<td>0.1599</td>
<td>0.4675</td>
</tr>
<tr>
<td>½–18</td>
<td>⅞</td>
<td>0.5156</td>
<td>0.2030</td>
<td>0.5264</td>
</tr>
<tr>
<td>½–18</td>
<td>⅞</td>
<td>0.5625</td>
<td>0.2560</td>
<td>0.5889</td>
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<tr>
<td>¾–16</td>
<td>⅞</td>
<td>0.6875</td>
<td>0.3730</td>
<td>0.7094</td>
</tr>
<tr>
<td>¾–14</td>
<td>⅞</td>
<td>0.8125</td>
<td>0.5090</td>
<td>0.8286</td>
</tr>
<tr>
<td>1–12</td>
<td>⅞</td>
<td>0.9063</td>
<td>0.6630</td>
<td>0.9459</td>
</tr>
</tbody>
</table>

**FIGURE 9.6** Screw thread data, Unified National Fine (UNF).
### Metric thread data, M profile, internal and external

<table>
<thead>
<tr>
<th>Thread designation</th>
<th>Tap drill, mm</th>
<th>Pitch dia. 6H, internal, mm</th>
<th>Pitch dia. 6G, external, mm</th>
</tr>
</thead>
<tbody>
<tr>
<td>M1.6 × 0.35</td>
<td>1.25</td>
<td>1.373</td>
<td>1.291</td>
</tr>
<tr>
<td>M2 × 0.4</td>
<td>1.60</td>
<td>1.740</td>
<td>1.654</td>
</tr>
<tr>
<td>M2.5 × 0.45</td>
<td>2.05</td>
<td>2.208</td>
<td>2.117</td>
</tr>
<tr>
<td>M3 × 0.5</td>
<td>2.50</td>
<td>2.675</td>
<td>2.580</td>
</tr>
<tr>
<td>M3.5 × 0.6</td>
<td>2.90</td>
<td>3.110</td>
<td>3.004</td>
</tr>
<tr>
<td>M4 × 0.7</td>
<td>3.30</td>
<td>3.545</td>
<td>3.433</td>
</tr>
<tr>
<td>M5 × 0.8</td>
<td>4.20</td>
<td>4.480</td>
<td>4.361</td>
</tr>
<tr>
<td>M6 × 1</td>
<td>5.00</td>
<td>5.350</td>
<td>5.212</td>
</tr>
<tr>
<td>M8 × 1.25</td>
<td>6.70</td>
<td>7.188</td>
<td>7.042</td>
</tr>
<tr>
<td>M8 × 1</td>
<td>7.00</td>
<td>7.350</td>
<td>7.212</td>
</tr>
<tr>
<td>M10 × 1.5</td>
<td>8.50</td>
<td>9.026</td>
<td>8.862</td>
</tr>
<tr>
<td>M10 × 1.25</td>
<td>8.70</td>
<td>9.188</td>
<td>9.042</td>
</tr>
<tr>
<td>M10 × 0.75</td>
<td>—</td>
<td>9.513</td>
<td>9.391</td>
</tr>
<tr>
<td>M12 × 1.75</td>
<td>10.20</td>
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<td>—</td>
<td>11.026</td>
<td>10.854</td>
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<td>10.80</td>
<td>11.188</td>
<td>11.028</td>
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<tr>
<td>M12 × 1</td>
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<td>11.350</td>
<td>11.206</td>
</tr>
<tr>
<td>M14 × 2</td>
<td>12.00</td>
<td>12.701</td>
<td>12.503</td>
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<td>M14 × 1.5</td>
<td>12.50</td>
<td>13.026</td>
<td>12.854</td>
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<tr>
<td>M15 × 1</td>
<td>—</td>
<td>14.350</td>
<td>14.206</td>
</tr>
<tr>
<td>M16 × 2</td>
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<td>M20 × 2.5</td>
<td>17.50</td>
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<td>18.854</td>
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<td>—</td>
<td>19.350</td>
<td>19.206</td>
</tr>
<tr>
<td>M22 × 2.5</td>
<td>19.50</td>
<td>20.376</td>
<td>20.164</td>
</tr>
<tr>
<td>M22 × 1.5</td>
<td>20.50</td>
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<td>20.854</td>
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<tr>
<td>M24 × 3</td>
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<td>22.701</td>
<td>22.493</td>
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<tr>
<td>M25 × 1.5</td>
<td>—</td>
<td>24.026</td>
<td>23.854</td>
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</table>

**FIGURE 9.7** Metric thread data, M profile, internal and external.
<table>
<thead>
<tr>
<th>Bolt size</th>
<th>Tightening torque range, lb-ft</th>
<th>Clamp load range, lb</th>
<th>Tightening torque range, lb-ft</th>
<th>Clamp load range, lb</th>
<th>Tightening torque range, lb-ft</th>
<th>Clamp load range, lb</th>
</tr>
</thead>
<tbody>
<tr>
<td>1/4-20</td>
<td>5.7-4.3</td>
<td>1.813-1.360</td>
<td>9.1-6.9</td>
<td>2.926-2.195</td>
<td>12.9-9.7</td>
<td>4.134-3.101</td>
</tr>
<tr>
<td>5/32-28</td>
<td>6.5-4.9</td>
<td>2.075-1.556</td>
<td>10.5-7.9</td>
<td>3.349-2.512</td>
<td>14.8-11.1</td>
<td>4.732-3.549</td>
</tr>
<tr>
<td>1/4-16</td>
<td>20.7-15.5</td>
<td>4.418-3.314</td>
<td>33.4-25.1</td>
<td>7.130-5.348</td>
<td>47.2-35.4</td>
<td>10.075-7.556</td>
</tr>
<tr>
<td>5/32-24</td>
<td>23.5-17.6</td>
<td>5.005-3.754</td>
<td>37.9-28.4</td>
<td>8.078-6.059</td>
<td>53.5-40.1</td>
<td>11.144-8.561</td>
</tr>
<tr>
<td>7/64-14</td>
<td>33.1-24.9</td>
<td>6.059-4.544</td>
<td>53.5-40.1</td>
<td>9.780-7.335</td>
<td>75.6-56.7</td>
<td>13.819-10.364</td>
</tr>
<tr>
<td>1/4-20</td>
<td>37.0-27.8</td>
<td>6.766-5.075</td>
<td>59.7-44.8</td>
<td>10.920-8.190</td>
<td>84.4-63.3</td>
<td>15.431-11.573</td>
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TABLE 9.1 Tightening Torque Requirements for American Standard Steel Bolts
Springs and die springs are important mechanical components used in countless mechanisms, mechanical systems, and tooling applications. This chapter contains data and calculation procedures that are used to design springs and that also allow the machinist, toolmaker or tool engineer, metalworker, and designer to measure an existing spring and determine its spring rate. In most applications, normal spring materials are spring steel or music wire, while other applications require stainless steel, high-alloy steels, or beryllium-copper alloys. The main applications contained in this chapter apply to helical compression die springs and standard springs using round, square, and rectangular spring wire. Included are compression, extension, torsion, and flat or bowed spring equations used in design, specification, and replacement applications. Figure 10.1 shows some typical types of springs.

**Material Selection.** It is important to adhere to proper procedures and design considerations when designing springs.

- **Economy.** Will economical materials such as ASTM A-229 wire suffice for the intended application?

- **Corrosion Resistance.** If the spring is used in a corrosive environment, you may select materials such as 17-7 PH stainless steel or the other stainless steels, i.e., 301, 302, 303, 304, etc.

- **Electrical Conductivity.** If you require the spring to carry an electric current, materials such as beryllium copper and phosphor bronze are available.

- **Temperature Range.** Whereas low temperatures induced by weather are seldom a consideration, high-temperature applications call for materials such as 301 and 302 stainless steel, nickel-chrome A-286, 17-7 PH, Inconel 600, and Inconel X750. Design stresses should be as low as possible for springs designed for use at high operating temperatures.

- **Shock Loads, High Endurance Limit, and High Strength.** Materials such as music wire, chrome-vanadium, chrome-silicon, 17-7 stainless steel, and beryllium copper are indicated for these applications.

**General Spring Design Recommendations.** Try to keep the ends of the spring, where possible, within such standard forms as closed loops, full loops to center, closed and ground, open loops, and so on.
FIGURE 10.1  Typical types of springs: (a) helical compression types; (b) helical extension types; (c) torsion types; (d) flat springs, blue-steel and beryllium-copper types; (e) slotted spring washers; (f) conical compression type.
Pitch. Keep the coil pitch constant unless you have a special requirement for a variable-pitch spring.

Keep the spring index $D/d$ between 6.5 and 10 wherever possible. Stress problems occur when the index is too low, and entanglement and waste of material occur when the index is too high.

Do not electroplate the spring unless it is required by the design application. The spring will be subject to hydrogen embrittlement unless it is processed correctly after electroplating. Hydrogen embrittlement causes abrupt and unexpected spring failures. Plated springs must be baked at a specified temperature for a definite time interval immediately after electroplating to prevent hydrogen embrittlement. For cosmetic purposes and minimal corrosion protection, zinc electroplating is generally used, although other plating, such as chromium, cadmium, tin, etc., is also used according to the application requirements. Die springs usually come from the die-spring manufacturers with colored enamel paint finishes for identification purposes. Black oxide and blueing are also used for spring finishes.

Special Processing Either During or After Manufacture. Shot peening improves surface qualities from the standpoint of reducing stress concentration points on the spring wire material. This process also can improve the endurance limit and maximum allowable stress on the spring. Subjecting the spring to a certain amount of permanent set during manufacture eliminates the set problem of high energy versus mass on springs that have been designed with stresses in excess of the recommended values. This practice is not recommended for springs that are used in critical applications.

Stress Considerations. Design the spring to stay within the allowable stress limit when the spring is fully compressed, or “bottomed.” This can be done when there is sufficient space available in the mechanism and economy is not a consideration. When space is not available, design the spring so that its maximum working stress at its maximum working deflection does not exceed 40 to 45 percent of its minimum yield strength for compression and extension springs and 75 percent for torsion springs. Remember that the minimum yield strength allowable is different for differing wire diameters, the higher yield strengths being indicated for smaller wire diameters. See the later subsections for figures and tables indicating the minimum yield strengths for different wire sizes and different materials.

Direction of Winding on Helical Springs. Confusion sometimes exists as to what constitutes a right-hand or left-hand wound spring. Standard practice recognizes that the winding hand of helical springs is the same as standard right-hand screw thread and left-hand screw thread. A right-hand wound spring has its coils going in the same direction as a right-hand screw thread and the opposite for a left-hand spring. On a right-hand helical spring, the coil helix progresses away from your line of sight in a clockwise direction when viewed on end. This seems like a small problem, but it can be quite serious when designing torsion springs, where the direction of wind is critical to proper spring function. In a torsion spring, the coils must “close down” or tighten when the spring is deflected during normal operation, going back to its initial position when the load is removed. If a torsion spring is operated in the
wrong direction, or “opened” as the load is applied, the working stresses become much higher and the spring could fail. The torsion spring coils also increase in diameter when operated in the wrong direction and likewise decrease in diameter when operated in the correct direction. See equations in Sec. 10.4.4 for calculations that show the final diameter of torsion springs when they are deflected during operation.

Also note that when two helical compression springs are placed one inside the other for a higher combined rate, the coil helixes must be wound opposite hand from each other. This prevents the coils from jambing or tangling during operation. Compression springs employed in this manner are said to be in parallel, with the final rate equal to the combined rate of the two springs added together. Springs that are employed one atop the other or in a straight line are said to be in series, with their final rate equal to 1 divided by the sum of the reciprocals of the separate spring rates.

**EXAMPLE.** Springs in parallel:

\[ R_f = R_1 + R_2 + R_3 + \cdots + R_n \]

Springs in series:

\[ \frac{1}{R_f} = \frac{1}{R_1} + \frac{1}{R_2} + \frac{1}{R_3} + \cdots + \frac{1}{R_n} \]

where \( R_f \) = final combined rate

\( R_{1,2,3} \) = rate of each individual spring

In the following subsections you will find all the design equations, tables, and charts required to do the majority of spring work today. Special springs such as irregularly shaped flat springs and other nonstandard forms are calculated using the standard beam and column equations found in other handbooks, or they must be analyzed using involved stress calculations or prototypes made and tested for proper function.

**Spring Design Procedures**

1. Determine what spring rate and deflection or spring travel are required for your particular application.

2. Determine the space limitations the spring is required to work in, and try to design the spring accordingly using a parallel arrangement, if required, or allow space in the mechanism for the spring according to its calculated design dimensions.

3. Make a preliminary selection of the spring material dictated by the application or economics.

4. Make preliminary calculations to determine wire size or other stock size, mean diameter, number of coils, length, and so forth.

5. Perform the working stress calculations with the Wahl stress correction factor applied to see if the working stress is below the allowable stress.
The *working stress* is calculated using the appropriate equation with the working load applied to the spring. The load on the spring is found by multiplying the spring rate times the deflection length of the spring. For example, if the spring rate was calculated to be 25 lbf/in and the spring is deflected 0.5 in, then the load on the spring is $25 \times 0.5 = 12.5$ lbf.

The *maximum allowable stress* is found by multiplying the minimum tensile strength allowable for the particular wire diameter or size used in your spring times the appropriate multiplier. See the figures and tables in this chapter for minimum tensile strength allowables for different wire sizes and materials and the appropriate multipliers.

**EXAMPLE.** You are designing a compression spring using 0.130-in-diameter music wire, ASTM A-228. The allowable maximum stress for this wire size is

$$0.45 \times 258,000 = 116,100 \text{ psi}$$

(see wire tables)

**NOTE.** A more conservatively designed spring would use a multiplier of 40 percent (0.40), while a spring that is not cycled frequently can use a multiplier of 50 percent (0.50), with the spring possibly taking a slight set during repeated operations or cycles. The multiplier for torsion springs is 75 percent (0.75) in all cases and is conservative.

If the working stress in the spring is *below* the maximum allowable stress, the spring is properly designed relative to its stress level during operation. Remember that the modulus of elasticity of spring materials diminishes as the working temperature rises. This factor causes a decline in the spring rate. Also, working stresses should be decreased as the operating temperature rises. The figures and tables in this chapter show the maximum working temperature limits for different spring and spring wire materials. Only appropriate tests will determine to what extent these recommended limits may be altered.

### 10.1 HELICAL COMPRESSION SPRING CALCULATIONS

This section contains equations for calculating compression springs. Note that all equations throughout this chapter may be transposed for solving the required variable when all variables are known except one. The nomenclature for all symbols contained in the compression and extension spring design equations is listed in subsections of this chapter.

#### 10.1.1 Round Wire

Rate:

$$R, \text{ lb/in} = \frac{Gd^4}{8ND^3} \quad \text{Transpose for } d, N, \text{ or } D$$
Torsional stress:

\[ S, \text{ total corrected stress, psi} = \frac{8KDP}{\pi d^3} \]  

Transpose for \( D, P, \) or \( d \)

Wahl curvature-stress correction factor:

\[ K_a = \frac{4C - 1}{4C - 4} + \frac{0.615}{C} \text{ where } C = \frac{D}{d} \]

### 10.1.2 Square Wire

Rate:

\[ R, \text{ lb/in} = \frac{Gr^3}{5.6ND^3} \]  

Transpose for \( t, N, \) or \( D \)

Torsional stress:

\[ S, \text{ total corrected stress, psi} = \frac{2.4K_aD_P}{t^3} \]  

Transpose for \( D, P, \) or \( t \)

Wahl curvature-stress correction factor:

\[ K_{a1} = 1 + \frac{1.2}{C} + \frac{0.56}{C^2} + \frac{0.5}{C^3} \text{ where } C = \frac{D}{t} \]

### 10.1.3 Rectangular Wire

Rate (see Fig. 10.2 for a table of factors \( K_1 \) and \( K_2 \)):

\[ R, \text{ lb/in} = \frac{Gr^3}{ND^3} K_2 \]  

Transpose for \( b, t, N, \) or \( D \)

Torsional stress, corrected:

\[ S, \text{ psi} = \frac{PD}{bt\sqrt{bt}} \beta \]  

Transpose for \( b, t, P, \) or \( D \)

**NOTE.** \( \beta \) is obtained from Fig. 10.2.

### 10.1.4 Solid Height of Compression Springs

For round wire, see Fig. 10.3.

*For Square and Rectangular Wire.* Due to distortion of the cross section of square and rectangular wire when the spring is formed, the compressed solid height can be determined from
TABLE FACTORS FOR SQUARE AND RECTANGULAR SECTIONS

<table>
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<tr>
<th>b · t</th>
<th>1</th>
<th>12</th>
<th>15</th>
<th>2</th>
<th>25</th>
<th>3</th>
<th>5</th>
<th>10</th>
<th>( \infty )</th>
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<td>Factor ( K_f )</td>
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<td>0.439</td>
<td>0.462</td>
<td>0.492</td>
<td>0.516</td>
<td>0.534</td>
<td>0.562</td>
<td>0.624</td>
<td>0.666</td>
</tr>
<tr>
<td>Factor ( K_g )</td>
<td>0.160</td>
<td>0.212</td>
<td>0.250</td>
<td>0.292</td>
<td>0.317</td>
<td>0.335</td>
<td>0.371</td>
<td>0.398</td>
<td>0.424</td>
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</tbody>
</table>

STRESS FACTOR \( \beta \) FOR RECTANGULAR WIRE (b and t as shown)

FIGURE 10.2 Stress factors for rectangular wire and \( K \) factors.

FIGURE 10.3 Compression-spring features.
\[
t' = 0.48t \left( \frac{OD}{D} + 1 \right)
\]

where \( t' \) = new thickness of inner edge of section in the axial direction, after coiling
\( t \) = thickness of section before coiling
\( D \) = mean diameter of the spring
\( OD \) = outside diameter

**Active Coils in Compression Springs.** Style of ends may be selected as follows:
- **Open ends, not ground.** All coils are active.
- **Open ends, ground.** One coil is inactive.
- **Closed ends, not ground.** Two coils are inactive.
- **Closed ends, ground.** Two coils are inactive.

When using the compression spring equations, the variable \( N \) refers to the number of active coils in the spring being calculated.

### 10.2 HELICAL EXTENSION SPRINGS (CLOSE-WOUND)

This type of spring is calculated using the same equations for the standard helical compression spring, namely, rate, stress, and Wahl stress-correction factor. One exception when working with helical extension springs is that this type of spring is sometimes wound by the spring manufacturer with an initial tension in the wire. This initial tension keeps the coils tightly closed together and creates a pretension in the spring. When designing the spring, you may specify the initial tension on the spring, in pounds. When you do specify the initial tension, you must calculate the torsional stress developed in the spring as a result of this initial tension.

First, calculate torsional stress \( S_i \) due to initial tension \( P_1 \) in

\[
S_i = \frac{8DP_1}{\pi d^3}
\]

where \( P_1 \) = initial tension, lb. Second, for the value of \( S_i \) calculated and the known spring index \( D/d \), determine on the graph in Fig. 10.4 whether or not \( S_i \) appears in the preferred (shaded) area. If \( S_i \) falls in the shaded area, the spring can be produced readily. If \( S_i \) is above the shaded area, reduce it by increasing the wire size. If \( S_i \) is below the shaded area, select a smaller wire size. In either case, recalculate the stress and alter the number of coils, axial space, and initial tension as necessary.

### 10.3 SPRING ENERGY CONTENT OF COMPRESSION AND EXTENSION SPRINGS

The potential energy which may be stored in a deflected compression or extension spring is given by

\[
P_e = \frac{Rs^2}{2}
\]
Also:

\[ P_e = \frac{1}{2} R (s_2^2 - s_1^2) \]

in moving from point \( s_1 \) to \( s_2 \)

where \( R \) = rate of the spring, lb/in, lb/ft, N/m

\( s \) = distance spring is compressed or extended, in, m

\( P_e \) = potential energy, in \( \cdot \) lb, ft \( \cdot \) lb, J

\( s_1, s_2 \) = distances moved, in

**EXAMPLE.** A compression spring with a rate of 50 lb/in is compressed 4 in. What is the potential energy stored in the loaded spring?

\[ P_e = \frac{50(4)^2}{2} = 400 \text{ in} \cdot \text{lb or } 33.33 \text{ ft} \cdot \text{lb} \]

Thus the spring will perform 33.33 ft \( \cdot \) lb of work energy when released from its loaded position. Internal losses are negligible. This procedure is useful to mechani-
cal designers and tool engineers who need to know the work a spring will produce in a mechanism or die set and the input energy required to load the spring.

**Expansion of Compression Springs When Deflected.** A compression spring outside diameter will expand when the spring is compressed. This may pose a problem if the spring must work within a tube or cylinder and its outside diameter is close to the inside diameter of the containment. The following equation may be used to calculate the amount of expansion that takes place when the spring is compressed to solid height. For intermediate heights, use the percent of compression multiplied by the total expansion.

\[
\text{Total expansion} = \text{outside diameter (solid)} - \text{outside diameter}
\]

Expanded diameter is

\[
\text{Outside diameter, solid} = \sqrt{D^2 + \frac{p^2 - d^2}{\pi^2}} + d
\]

where \(p\) = pitch (distance between adjacent coil center lines), in
\(d\) = wire diameter, in
\(D\) = mean diameter of the spring, in

and outside diameter, solid = expanded diameter when compressed solid, in

**Symbols for Compression and Extension Springs**

- \(R\) = rate, pounds of load per inch of deflection
- \(P\) = load, lb
- \(F\) = deflection, in
- \(D\) = mean coil diameter, OD – \(d\)
- \(d\) = wire diameter, in
- \(t\) = side of square wire or thickness of rectangular wire, in
- \(b\) = width of rectangular wire, in
- \(G\) = torsional modulus of elasticity, psi
- \(N\) = number of active coils, determined by the types of ends on a compression spring; equal to all the coils of an extension spring
- \(S\) = torsional stress, psi
- \(\text{OD}\) = outside diameter of coils, in
- \(\text{ID}\) = inside diameter, in
- \(C\) = spring index \(D/d\)
- \(L\) = length of spring, in
- \(H\) = solid height, in
- \(K_a\) = Wahl stress-correction factor
- \(K_1, K_2, \beta\) (see Fig. 10.2)

For preferred and special end designs for extension springs, see Fig. 10.5.
10.4 TORSION SPRINGS

Refer to Fig. 10.6.

10.4.1 Round Wire

Moment (torque) is

\[ M, \text{ lb} \cdot \text{in} = \frac{Ed^4T}{10.8ND} \]

Transpose for \( d, T, N, \) or \( D \)
Tensile stress is

\[ S, \text{ psi} = \frac{32M}{\pi d^3} K \] Transpose for \( M \) or \( d \)

### 10.4.2 Square Wire

Moment (torque) is

\[ M, \text{ lb} \cdot \text{in} = \frac{Ed^4T}{6.6ND} \] Transpose for \( t, T, N \), or \( D \)

Tensile stress is

\[ S, \text{ psi} = \frac{6M}{t^3} K_1 \] Transpose for \( M \) or \( t \)

The stress-correction factor \( K \) or \( K_1 \) for torsion springs with round or square wire, respectively, is applied according to the spring index as follows:

When spring index = 6, \( K = 1.15 \)

\[ = 8, \ K = 1.11 \] for round wire

\[ = 10, \ K = 1.08 \]

When spring index = 6, \( K_1 = 1.13 \)

\[ = 8, \ K_1 = 1.09 \] for square wire

\[ = 10, \ K_1 = 1.07 \]

For spring indexes that fall between the values shown, interpolate the new correction factor value. Use standard interpolation procedures.
10.4.3 Rectangular Wire

Moment (torque) is

\[ M, \text{ lb} \cdot \text{in} = \frac{Ebt^3T}{6.6ND} \]  \( \text{Transpose for } b, t, T, N, \text{ or } D \)

Tensile stress is

\[ S, \text{ psi} = \frac{6M}{bt^2} \]  \( \text{Transpose for } M, t, \text{ or } b \)

10.4.4 Symbols, Diameter Reduction, and Energy Content

Symbols for Torsion Springs

- \( D \) = mean coil diameter, in
- \( d \) = diameter of round wire, in
- \( N \) = total number of coils, i.e., 6 turns, 7.5 turns, etc.
- \( E \) = torsional modulus of elasticity (see charts in this chapter)
- \( T \) = revolutions through which the spring works (e.g., \( 90^\circ \) arc = \( 90/360 = 0.25 \) revolutions, etc.)
- \( S \) = bending stress, psi
- \( M \) = moment or torque, lb \cdot in
- \( b \) = width of rectangular wire, in
- \( t \) = thickness of rectangular wire, in
- \( K, K_1 \) = stress-correction factor for round and square wire, respectively

Torsion Spring Reduction of Diameter During Deflection. When a torsion spring is operated in the correct direction (coils close down when load is applied), the spring’s inside diameter (ID) is reduced as a function of the number of degrees the spring is rotated in the closing direction and the number of coils. This may be calculated from the following equation:

\[ \text{ID}_r = \frac{360N(\text{ID}_f)}{360N + R^\circ} \]

where \( \text{ID}_r \) = inside diameter after deflection (closing), in
\( \text{ID}_f \) = inside diameter before deflection (free), in
\( N \) = number of coils
\( R^\circ \) = number of degrees rotated in the closing direction

NOTE. When a spring is manufactured, great care must be taken to ensure that no marks or indentations are formed on the spring coils.


**Spring Energy Content (Torsion, Coil, or Spiral Springs).** In the case of a torsion or spiral spring, the potential energy $P_e$ the spring will contain when deflected in the closing direction can be calculated from

$$P_e = \frac{1}{2} R \theta_r^2 \quad \text{also} \quad M = R \theta_r$$

where $M$ = resisting torque, lb \cdot ft, N \cdot m

$R$ = spring rate, lb/rad, N/rad

$\theta_r$ = angle of deflection, rad

Remember that $2\pi$ rad = 360° and 1 rad = 0.01745°.

**NOTE.** Units of elastic potential energy are the same as those for work and are expressed in foot pounds in the U.S. customary system and in joules in SI. Although spring rates for most commercial springs are not strictly linear, they are close enough for most calculations where extreme accuracy is not required.

In a similar manner, the potential energy content of leaf and beam springs can be derived approximately by finding the apparent rate and the distance through which the spring moves.

**Symbols for Spiral Torsion Springs (and Flat Springs, * Sec. 10.5)**

- $E$ = bending modulus of elasticity, psi (e.g., $30 \times 10^6$ for most steels)
- $\theta_r$ = angular deflection, rad (for energy equations)
- $\theta$ = angular deflection, revolutions (e.g., 90° = 0.25 revolutions)
- $L$ = length of active spring material, in
- $M$ = moment or torque, lb \cdot in
- $b$ = material width, in
- $t$ = material thickness, in
- $A$ = arbor diameter, in
- OD$ = outside diameter in the free condition

10.5 **FLAT SPRINGS**

**Cantilever Spring.** Load (see Figs. 10.7a, b, and c) is

$$P, \text{ lb } = \frac{EFbt^3}{4L^3} \quad \text{Transpose for } F, b, t, \text{ or } L$$

Stress is

$$S, \text{ psi } = \frac{3EFt}{2L^2} = \frac{6PL}{bt^2} \quad \text{Transpose for } F, t, L, b, \text{ or } P$$
Simple Beam Springs. Load (see Figs. 10.8a and b) is

\[ P, \text{ lb} = \frac{4Eft^3}{L^3} \]  Transpose for \( F, b, t, \) or \( L \)

Stress is

\[ S, \text{ psi} = \frac{6Eft}{L^2} = \frac{3PL}{2bt^2} \]  Transpose for \( F, b, t, L, \) or \( P \)

In highly stressed spring designs, the spring manufacturer should be consulted and its recommendations followed. Whenever possible in mechanism design, space
for a moderately stressed spring should be allowed. This will avoid the problem of marginally designed springs, that is, springs that tend to be stressed close to or beyond the maximum allowable stress. This, of course, is not always possible, and adequate space for moderately stressed springs is not always available. Music wire and some of the other high-stress wire materials are commonly used when high stress is a factor in design and cannot be avoided.

### 10.6 SPRING MATERIALS AND PROPERTIES

See Fig. 10.9 for physical properties of spring wire and strip that are used for spring design calculations.

**Minimum Yield Strength for Spring-Wire Materials.** See Fig. 10.10 for minimum yield strengths of spring-wire materials in various diameters: (a) stainless steels, (b) chrome-silicon/chrome vanadium alloys, (c) copper-base alloys, (d) nickel-base alloys, and (e) ferrous.

**Buckling of Unsupported Helical Compression Springs.** Unsupported or unguided helical compression springs become unstable in relation to their slender-ness ratio and deflection percentage of their free length. Figure 10.11 may be used to determine the unstable condition of any particular helical compression spring under a particular deflection load or percent of free length.
### Spring Materials and Properties

<table>
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<th>$E$, $10^6$ psi</th>
<th>$G$, $10^6$ psi</th>
<th>Design stress, % min. yield</th>
<th>Conductivity, % IACS</th>
<th>Density, lb/in³</th>
<th>Max. operating temperature, °F</th>
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<th>SA*</th>
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**FIGURE 10.9** Spring materials and properties.
### Spring materials and properties.

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<th>Conductivity, % IACS</th>
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* Letter designations of the last two columns indicate: FA = fatigue applications; SA = strength applications; E = excellent; G = good; F = fair; L = low; H = high; M = medium; P = poor.

**FIGURE 10.9** (Continued) Spring materials and properties.
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**FIGURE 10.10a** Stainless steel wire.

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**FIGURE 10.10b** Chrome silicon/chrome vanadium.

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**FIGURE 10.10c** Copper-base alloys.

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**FIGURE 10.10d** Nickel-base alloys.

10.19
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<th>Hard drawn</th>
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<th>Hard drawn</th>
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<th>Music wire</th>
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**FIGURE 10.10e** Ferrous spring wire.
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<th>Hard drawn</th>
<th>Oil temp.</th>
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<td>276</td>
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</tr>
</tbody>
</table>

*Note: Values in table are psi × 10^3.
* After aging.

**FIGURE 10.10 (Continued)** Ferrous spring wire.
10.7 ELASTOMER SPRINGS

Elastomer springs have proven to be the safest, most efficient, and most reliable compression material for use with punching, stamping, and drawing dies and blank-holding and stripper plates. These springs feature no maintenance and very long life, coupled with higher loads and increased durability. Other stock sizes are available than those shown in Tables 10.1 and 10.2. Elastomer springs are used where metallic springs cannot be used, i.e., in situations requiring chemical resistance, nonmagnetic properties, long life, or other special properties. See Fig. 10.12 for dimensional reference to Tables 10.1 and 10.2.

**TABLE 10.1  Elastomer Springs (Standard)**

<table>
<thead>
<tr>
<th>$D$, in</th>
<th>$d$, in</th>
<th>$L$, in</th>
<th>$R^*$</th>
<th>Deflection$^1$</th>
<th>$T^2$</th>
</tr>
</thead>
<tbody>
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<td>0.630</td>
<td>0.25</td>
<td>0.625</td>
<td>353</td>
<td>0.22</td>
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<td>610</td>
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<tr>
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<td>930</td>
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<td>1297</td>
</tr>
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<td>2.500</td>
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</tr>
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<td>0.87</td>
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</tr>
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</table>

See Fig. 10.11 for dimensions $D$, $d$, and $L$.

* Spring rate, lb/in, ±20%.

$^1$ Maximum deflection = 35% of $L$.

$^2$ Approximate total load at maximum deflection ±20%.

**Source:** Reid Tool Supply Company, Muskegon, MI 49444-2684.
10.8 BENDING AND TORSIONAL STRESSES IN ENDS OF EXTENSION SPRINGS

Bending and torsional stresses develop at the bends in the ends of an extension spring when the spring is stretched under load. These stresses should be checked by the spring designer after the spring has been designed and dimensioned. Alterations to the ends and radii may be required to bring the stresses into their allowable range (see Sec. 10.5 and Fig. 10.13).

The bending stress may be calculated from

\[ S_b = \frac{16PD}{\pi d^3} \left( \frac{r_1}{r_2} \right) \]

The torsional stress may be calculated from

\[ S_t = \frac{8PD}{\pi d^3} \left( \frac{r_3}{r_4} \right) \]
Check the allowable stresses for each particular wire size of the spring being calculated from the wire tables. The calculated bending and torsional stresses cannot exceed the allowable stresses for each particular wire size. As a safety precaution, take 75 percent of the allowable stress shown in the tables as the minimum allowable when using the preceding equations.

**FIGURE 10.13** Bending and torsional stresses at ends of extension springs.

### 10.9 SPECIFYING SPRINGS, SPRING DRAWINGS, AND TYPICAL PROBLEMS AND SOLUTIONS

When a standard spring or a die spring collapses or breaks in operation, the reasons are usually as indicated by the following causes:

- Defective spring material
- Incorrect material for the application
- Spring cycled beyond its normal life
- Defect in manufacture such as nicks, notches, and deep forming marks on spring surface
- Spring incorrectly designed and overstressed beyond maximum allowable level
- Hydrogen embrittlement due to plating and poor processing (no postbaking used)
- Incorrect heat treatment

**Specifying Springs and Spring Drawings.** The correct dimensions must be specified to the spring manufacturer. See Figs. 10.14a, b, and c for dimensioning compression, extension, and torsion springs.

A typical engineering drawing for specifying a compression spring is shown in Fig. 10.15. Extension and torsion springs are also specified with a drawing similar to that shown in Fig. 10.15, using Figs. 10.14a, b, and c as a guide.
Typical Spring Problems and Solutions

Problem. A compression type die spring, using square wire, broke during use, and the original specification drawing is not available.

Solution. Measure the outside diameter, inside diameter, cross section or diameter of wire, free length of spring, number of coils or turns, and the distance the spring was deflected in operation. Remember, if a compression spring has closed and ground ends (which die springs usually have), count the total number of coils or turns and subtract 2 coils to find the number of active coils. See Fig. 10.3 for the number of active coils for each type of end on compression springs. Most die springs use hard-drawn, oil-tempered, or valve spring material (see Fig. 10.9 for material specifications).

Then, use the appropriate minimum stress allowable for the spring’s measured wire size, as shown in Fig. 10.9a. Stress levels in these figures represent thousands of pounds per square inch (i.e., if the charted value is 325, then the allowable minimum
tensile stress is 325,000 psi). Multiply this value by the appropriate correct stress allowable for compression springs, which is 45 percent or $0.45 \times 325,000 = 146,250$ psi.

With the preceding data and measurements, calculate the spring rate and the maximum stress the spring was subjected to during operation using the following procedure.

**Step 1.** See the equations shown in Sec. 10.1 for your application (round, square, or rectangular wire).

**Step 2.** Calculate the spring rate $R$.

**Step 3.** Calculate the working stress (torsional stress $S$) to see if it is within the allowable stress as indicated previously. If the stress level calculated for the broken spring is higher than the maximum allowable stress, select a material such as chrome-silicon or chrome-vanadium steel.

**Step 4.** If the calculated working stress level is below the maximum allowable, the spring may be ordered with all the dimensions and spring rate provided to the spring manufacturer.

**FIGURE 10.15** Typical engineering drawing for use by spring manufacturers.

<table>
<thead>
<tr>
<th>SPRING DATA</th>
</tr>
</thead>
<tbody>
<tr>
<td>TYPE: COMPRESSION</td>
</tr>
<tr>
<td>D.D. - 3.43' MAX.</td>
</tr>
<tr>
<td>WIRE DIA. 0.375'</td>
</tr>
<tr>
<td>NO. OF COILS</td>
</tr>
<tr>
<td>TOTAL = 10.5</td>
</tr>
<tr>
<td>ACTIVE = 8.5</td>
</tr>
<tr>
<td>MATERIAL - CHROME - SILICON</td>
</tr>
<tr>
<td>ASTM-A401</td>
</tr>
<tr>
<td>FREE LTH. - 8.25' ± 0.06</td>
</tr>
<tr>
<td>RATE - 118 LBS/INCH.</td>
</tr>
<tr>
<td>ENDS - CLOSED &amp; GROUND</td>
</tr>
<tr>
<td>FINISH - NONE</td>
</tr>
<tr>
<td>WIND - RIGHT HAND HELIX</td>
</tr>
<tr>
<td>REF: $\lambda$ = 87,300 PSI</td>
</tr>
</tbody>
</table>
NOTE. Figure 10.15 shows a typical engineering drawing for ordering springs from the spring manufacturer, and Fig. 10.16 shows a typical compression spring calculation procedure.
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The mechanisms and linkages discussed in this chapter have many applications for the product designer, tool engineer, and others involved in the design and manufacture of machinery, tooling, and mechanical devices and assemblies used in the industrial context. A number of important mechanical linkages are shown in Sec. 11.5, together with the mathematical calculations that govern their operation.

**Mechanisms and Principles of Operation.** When you study the operating principles of these devices, you will be able to see the relationships they have with the basic simple machines such as the lever, wheel and axle, inclined plane or wedge, gear wheel, and so forth. There are seven basic simple machines from which all machines and mechanisms may be constructed either singly or in combination, including the Rolomite mechanism. The hydraulic cylinder and gear wheel are also considered members of the basic simple machines.

Shown in Sec. 11.4 are other mechanisms which are used for tool-clamping purposes.

A number of practical mechanisms are shown in Sec. 11.3 together with explanations of their operation, in terms of their operational equations.

### 11.1 MATHEMATICS OF THE EXTERNAL GENEVA MECHANISM

See Figs. 11.1 and 11.2.
FIGURE 11.1 External Geneva mechanism.

FIGURE 11.2 External Geneva geometry.
Kinematics of the External Geneva Drive. Assumed or given: \(a, n, d,\) and \(p.\)

\[a = \text{crank radius of driving member} \quad \text{and} \quad m = \frac{1}{\sin \left(\frac{180}{n}\right)}\]

\[n = \text{number of slots in drive}\]

\[d = \text{roller diameter}\]

\[p = \text{constant velocity of driving crank}, \text{rpm}\]

\[b = \text{center distance} = am\]

\[D = \text{diameter of driven Geneva wheel} = 2\sqrt{\frac{d^2}{4} + a^2 \cot^2 \frac{180}{n}}\]

\[\omega = \text{constant angular velocity of driving crank} = \frac{p\pi}{30} \text{ rad/sec}\]

\[\alpha = \text{angular position of driving crank at any time}\]

\[\beta = \text{angular displacement of driven member corresponding to crank angle } \alpha.\]

\[\cos \beta = \frac{m - \cos \alpha}{\sqrt{1 + m^2 - 2m \cos \alpha}}\]

Angular velocity of driven member \(\frac{d\beta}{dt} = \omega \left( \frac{m \cos \alpha - 1}{1 + m^2 - 2m \cos \alpha} \right)\)

Angular acceleration of driven member \(\frac{d^2\beta}{dt^2} = \omega^2 \left( \frac{m \sin \alpha(1 - m^2)}{(1 + m^2 - 2m \cos \alpha)^2} \right)\)

Maximum angular acceleration occurs when \(\cos \alpha = \sqrt{\left(\frac{1 + m^2}{4m}\right)^2 + 2 - \left(\frac{1 + m^2}{4m}\right)^2}\)

Maximum angular velocity occurs at \(\alpha = 0^\circ\) and equals \(\frac{\omega}{m - 1}\) rad/sec

11.2 MATHEMATICS OF THE INTERNAL GENEVA MECHANISM

See Figs. 11.3 and 11.4.

Equations for the Internal Geneva Wheel. Assumed or given: \(a, n, d,\) and \(p.\)

\[a = \text{crank radius of driving member} \quad \text{and} \quad m = \frac{1}{\sin \left(\frac{180}{n}\right)}\]

\[n = \text{number of slots}\]

\[d = \text{roller diameter}\]

\[p = \text{constant velocity of driving crank}, \text{rpm}\]

\[b = \text{center distance} = am\]

\[D = \text{inside diameter of driven member} = 2\sqrt{\frac{d^2}{4} + a^2 \cot^2 \frac{180}{n}}\]
\[ \begin{align*} 
\omega &= \text{constant angular velocity of driving crank}, \text{ rad/sec} = \frac{p\pi}{30} \text{ rad/sec} \\
\alpha &= \text{angular position of driving crank at any time, degrees} \\
\beta &= \text{angular displacement of driven member corresponding to crank angle } \alpha \\
\cos \beta &= \frac{m + \cos \alpha}{\sqrt{1 + m^2 + 2m \cos \alpha}} \\
\text{Angular velocity of driven member} &= \frac{d\beta}{dt} = \omega \left( \frac{1 + m \cos \alpha}{1 + m^2 + 2m \cos \alpha} \right) \\
\text{Angular acceleration of driven member} &= \frac{d^2\beta}{dt^2} = \omega^2 \left[ \frac{m \sin \alpha(1 - m^2)}{(1 + m^2 + 2m \cos \alpha)^2} \right] \\
\text{Maximum angular velocity occurs at } \alpha &= 0^\circ \text{ and equals } \frac{\omega}{1 + m} \text{ rad/sec} \\
\text{Maximum angular acceleration occurs when roller enters slot and equals} \\
&= \frac{\omega^2}{\sqrt{m^2 - 1}} \text{ rad/sec}^2 
\end{align*} \]
11.3 STANDARD MECHANISMS

- Figure 11.5 shows the scotch yoke mechanism for generating sine and cosine functions.
- Figure 11.6 shows the tangent and cotangent functions.
- Figure 11.7 shows the formulas for the roller-detent mechanism.
- Figure 11.8 shows the formulas for the plunger-detent mechanism.
- Figure 11.9 shows the slider-crank mechanism.
\[ Y = C \sin \alpha \]
\[ X = C \cos \alpha \]

**FIGURE 11.5** Scotch yoke mechanism for sine and cosine functions.

\[ X = C \sin \alpha \]
\[ X = C \cot \beta \]

**FIGURE 11.6** Tangent-cotangent mechanism.
Figure 11.7 Roller-detent mechanism.

\[
\text{Rise } S = \frac{N \tan \alpha}{2} - \left( \frac{1 - \cos \alpha}{\cos \alpha} \right) R \\
\text{Roller radius } R = \\
\left( \frac{N \tan \alpha}{2}, S \right) \left( \frac{1 - \cos \alpha}{\cos \alpha} \right)
\]

Figure 11.8 Plunger-detent mechanism. Holding power \( R = P \tan \alpha \). For friction coefficient \( F \) at contact surface, \( R = P (\tan \alpha + F) \).
Displacement of slider:

\[ X = L \cos \phi + R \cos \theta \quad \cos \phi = \sqrt{1 - \left(\frac{R}{L}\right)^2 \sin^2 \theta} \]

Angular velocity of connecting rod:

\[ \phi' = \omega \left[ \frac{(R/L) \cos \phi}{[1 - (R/L)^2 \sin^2 \theta]^{1/2}} \right] \]

Linear velocity of piston:

\[ X' = -\omega \left(\frac{1 + \phi'}{\omega}\right) \left(\frac{R}{L}\right) \sin \theta L \]

Angular acceleration of connecting rod:

\[ \phi'' = \frac{\omega^2 (R/L) \sin \theta [(R/L^2) - 1]}{[1 - (R/L^2 \sin^2 \theta)]^{3/2}} \]

Slider acceleration:

\[ X'' = -\omega^2 \left(\frac{R}{L}\right) \left[ \cos \theta + \frac{\phi''}{\omega^2} \sin \theta + \frac{\phi'}{\omega} \cos \theta \right] L \]

where \( L \) = length of connecting rod
\( R \) = Radius of crank
\( X \) = distance from center of crankshaft \( A \) to wrist pin \( C \)
\( X' \) = slider velocity (linear velocity of point \( C \))
\( X'' \) = Slider acceleration
\( \theta \) = crank angle measured from dead center when slider is fully extended
\( \phi \) = angular position of connecting rod; \( \phi = 0 \) when \( \theta = 0 \)
\( \phi' \) = connecting rod angular velocity = \( d\phi/dt \)
\( \phi'' \) = connecting rod angular acceleration = \( d^2\phi/dt^2 \)
\( \omega \) = constant angular velocity of the crank

**FIGURE 11.9** Slider-crank mechanism.
Clamping mechanisms are an integral part of nearly all tooling fixtures. Countless numbers of clamping designs may be used by the tooling fixture designer and toolmaker, but only the basic types are described in this section. With these basic clamp types, it is possible to design a vast number of different tools. Both manual and pneumatic/hydraulic clamping mechanisms are shown, together with the equations used to calculate each basic type. The forces generated by the pneumatic and hydraulic mechanisms may be calculated initially by using pneumatic and hydraulic formulas or equations.

The basic clamping mechanisms used by many tooling fixture designers are outlined in Fig. 11.10, types 1 through 12. These basic clamping mechanisms also may be used for other mechanical design applications.

**Eccentric Clamp, Round (Fig. 11.10, Type 12).** The eccentric clamp, such as that shown in Fig. 11.10, type 12, is a fast-action clamp compared with threaded clamps, but threaded clamps have higher clamping forces. The eccentric clamp usually develops clamping forces that are 10 to 15 times higher than the force applied to the handle.

The ratio of the handle length to the eccentric radius normally does not exceed 5 to 6, while for a swinging clamp or strap clamp (threaded clamps), the ratio of the handle length to the thread pitch diameter is 12 to 15. The round eccentrics are relatively cheap and have a wide range of applications in tooling.

The angle $\alpha$ in Fig. 11.10, type 12, is the rising angle of the round eccentric clamp. Because this angle changes with rotation of the eccentric, the clamping force is not proportional at all handle rotation angles. The clamping stroke of the round eccentric at $90^\circ$ of its handle rotation equals the roller eccentricity $e$. The machining allowance for the clamped part or blank $x$ must be less than the eccentricity $e$. To provide secure clamping, eccentricity $e \geq x$ to $1.5x$ is suggested.

The round eccentric clamp is supposed to have a self-holding characteristic to prevent loosening in operation. This property is gained by choosing the correct ratio of the roller diameter $D$ to the eccentricity $e$. The holding ability depends on the coefficient of static friction. In design practice, the coefficient of friction $f$ would normally be 0.1 to 0.15, and the self-holding quality is maintained when $f$ exceeds $\tan \alpha$.

The equation for determining the clamping force $P$ is

$$P = Ql \frac{l}{[\tan (\alpha + \phi_1) + \tan \phi_2]r}$$

Then the necessary handle torque ($M = Pl$) is

$$M = P[\tan (\alpha + \phi_1) + \tan \phi_2]r$$

where $r$ = distance from pivot point to contact point of the eccentric and the machined part surface, in or mm
**FIGURE 11.10** Clamping mechanisms.

<table>
<thead>
<tr>
<th>Type</th>
<th>Geometry</th>
<th>Equation</th>
</tr>
</thead>
</table>
| 1    | ![Clamping Mechanism 1](image1) | \[
Q = P \left( \frac{l + rf_0}{l_1 - rf_0} \right) \\
P = \frac{Q}{(l + rf_0)/(l_1 - rf_0)}
\] |
| 2    | ![Clamping Mechanism 2](image2) | \[
Q = P \left( \frac{l + hf + rf_0}{l_1 - hf_1 - rf_0} \right) \\
\text{when} \\
l_1 \geq l \quad \text{and} \quad P \geq Q
\] |
\( Q = P \left[ \frac{l + l_1}{l_1} \frac{1}{n} \right] \)

when \( n \) is designated:

\( Q = P \left( \frac{l + l_1}{l_1} \right) \frac{1}{n} \)

\( Q = P \left( \frac{l + l_1 + 0.06\rho f_0}{l_1 - l_2 f_1 - 0.40\rho f_0} \right) \)
\[ Q = \frac{P}{n_l} \left( \frac{f_0}{l_2} \right) + q \]

Where \( \beta = \arcsin f_0 \)

\[ q = \text{spring resistance, lbf or N} \]

\[ Q = 2P \tan (\alpha + \beta) \tan \alpha \]

FIGURE 11.10 (Continued) Clamping mechanisms.
$$Q = \frac{P}{h_1} \cdot \frac{1}{n}$$

$$Q = \frac{P}{h_1} \cdot \frac{\cos \alpha}{n}$$
\( Q = P \left( \frac{l}{l_1} \right) \frac{1}{n} \)

\( Q = P \left( \frac{\sin \alpha_1 + \cos \alpha_1 h}{l_1} \right) \frac{1}{n} \)
FIGURE 11.10  (Continued) Clamping mechanisms.

Note: $f_0 =$ coefficient of friction (axles and pivot pins) = 0.1 to 0.15; $f =$ coefficient of friction of clamped surface = $\tan \phi; \phi$ = $\arctan f; n =$ efficiency coefficient, 0.98 to 0.84, determined by frictional losses in pivots and bearings; 0.98 for the best bearings through 0.84 for no bearings (in order to avoid the use of complex, lengthy equations, the value of $n$ can be taken as a mean between the limits shown); $q =$ spring resistance or force, lbf or N.

$$Q = P \left( \frac{l}{l + l_1} \right) \frac{1}{n}$$

See text (eccentric clamp)
\[\alpha = \text{rotation angle of the eccentric at clamping (reference only)}\]
\[\tan \phi_1 = \text{friction coefficient at the clamping point}\]
\[\tan \phi_2 = \text{friction coefficient in the pivot axle}\]
\[l = \text{handle length, in or mm}\]
\[Q = \text{force applied to handle, lbf or N}\]
\[D = \text{diameter of eccentric blank or disc, in or mm}\]
\[P = \text{clamping force, lbf or N}\]

**NOTE.** \(\tan (\alpha + \phi_1) \approx 0.2\) and \(\tan \phi_2 \approx 0.05\) in actual practice.

See Fig. 11.11 for listed clamping forces for the eccentric clamp shown in Fig. 11.10, type 12.

**The Cam Lock.** Another clamping device that may be used instead of the eccentric clamp is the standard cam lock. In this type of clamping device, the clamping action is more uniform than in the round eccentric, although it is more difficult to manufacture. A true camming action is produced with this type of clamping device. The method for producing the cam geometry is shown in Fig. 11.12. The layout shown is for a cam surface generated in 90° of rotation of the device, which is the general application. Note that the cam angle should not exceed 9° in order for the clamp to function properly and be self-holding. The cam wear surface should be hardened to approximately Rockwell C30 to C50, or according to the application and the hardness of the materials which are being clamped. The cam geometry may be developed using CAD, and the program for machining the cam lock may be loaded into the CNC of a wire EDM machine.

**FIGURE 11.11** Torque values for listed clamping forces—eccentric clamps (type 12, Fig. 11.10).

<table>
<thead>
<tr>
<th>D</th>
<th>490</th>
<th>735</th>
<th>980</th>
<th>1225</th>
<th>1470</th>
<th>1715</th>
<th>1960</th>
</tr>
</thead>
<tbody>
<tr>
<td>40 mm (1.58 in)</td>
<td>2.65</td>
<td>3.97</td>
<td>5.40</td>
<td>6.67</td>
<td>8.00</td>
<td>9.37</td>
<td>10.64</td>
</tr>
<tr>
<td>50 mm (1.98 in)</td>
<td>3.34</td>
<td>5.00</td>
<td>6.67</td>
<td>8.39</td>
<td>10.01</td>
<td>11.77</td>
<td>13.68</td>
</tr>
<tr>
<td>60 mm (2.36 in)</td>
<td>4.02</td>
<td>6.03</td>
<td>8.00</td>
<td>10.01</td>
<td>11.97</td>
<td>14.03</td>
<td>16.48</td>
</tr>
<tr>
<td>70 mm (2.76 in)</td>
<td>4.71</td>
<td>7.06</td>
<td>9.42</td>
<td>11.77</td>
<td>14.08</td>
<td>16.48</td>
<td>18.79</td>
</tr>
</tbody>
</table>

Note: Tabulated values are torques, N \(\cdot\) m.

To convert clamping forces in newtons to pounds force, multiply table values by 0.2248 (i.e., 1960 N \(\times\) 0.2248 = 441 lbf).

To convert tabulated torques in newton-meters to pound-feet, multiply values by 0.7376 (i.e., 18.79 N \(\cdot\) m \(\times\) 0.7376 = 13.9 lb \(\cdot\) ft).
11.5 LINKAGES—SIMPLE AND COMPLEX

Linkages are an important element of machine design and are therefore detailed in this section, together with their mathematical solutions. Some of the more commonly used linkages are shown in Figs. 11.13 through 11.17. By applying these linkages to applications containing the simple machines, a wide assortment of workable mechanisms may be produced.

**Toggle-Joint Linkages.** Figure 11.13 shows the well-known and often-used toggle mechanism. The mathematical relationships are shown in the figure. The famous Luger pistol action is based on the toggle-joint mechanism.

**The Four-Bar Linkage.** Figure 11.14 shows the very important four-bar linkage, which is used in countless mechanisms. The linkage looks simple, but it was not until the 1950s that a mathematician was able to find the mathematical relationship between this linkage and all its parts. The equational relationship of the four-bar linkage is known as the *Freudenstein relationship* and is shown in the figure. The geometry of the linkage
CHAPTER ELEVEN

FIGURE 11.13 Toggle joint mechanism.

As angle $\alpha$ approaches 90°, the links come into toggle, and the mechanical advantage and velocity ratio both approach infinity.

- $M_a = \frac{F_a}{F_x}$ (Mechanical advantage (ratio))
- $F_a = $ Force at point B
- $F_x = $ Force at point A
- $V_a = $ Velocity at point A
- $V_x = $ Velocity at point B
- $X = $ Horizontal displacement
- $Y = $ Vertical displacement

FIGURE 11.14 Four-bar mechanism. $a$, $b$, $c$, and $d$ are the links. Angle $\alpha$ is the link $b$ angle, and angle $\beta$ is the follower link angle for link $d$. When links $a$, $b$, and $d$ are known, link $c$ can be calculated as shown. The transmission angle $\theta$ can also be calculated using the equations.

$L_1 \cos \alpha - L_2 \cos \beta + L_3 = \cos (\alpha - \beta)$

Where:

$L_1 = \left( \frac{a}{d} \right)$

$L_2 = \frac{a}{b}$

$L_3 = \frac{b^2 - c^2 + d^2 + a^2}{2bd}$

or

$\frac{a}{d} \cos \alpha - \frac{a}{b} \cos \beta + \frac{b^2 - c^2 + d^2 + a^2}{2bd} = \cos (\alpha - \beta)$
may be ascertained with the use of trigonometry, but the velocity ratios and the actions are extremely complex and can be solved only using advanced mathematics.

The use of high-speed photography on a four-bar mechanism makes its analysis possible without recourse to advanced mathematical methods, provided that the mechanism can be photographed.

**Simple Linkages.** In Fig. 11.15, the torque applied at point \( T \) is known, and we wish to find the force along link \( F \). We proceed as follows: First, find the effective value of force \( F_1 \), which is:

\[
F_1 \times R = T \\
F_1 = \frac{T}{R}
\]

Then

\[
sin \phi = \frac{F_1}{F}
\]

\[
F = \frac{F_1}{sin \phi} \quad \text{or} \quad \frac{T/R}{sin \phi}
\]

**NOTE.** \( T/R = F_1 \) = torque at \( T \) divided by radius \( R \).

In Fig. 11.16, the force \( F \) acting at an angle \( \theta \) is known, and we wish to find the torque at point \( T \). First, we determine angle \( \alpha \) from \( \alpha = 90^\circ - \theta \) and then proceed to find the vector component force \( F_1 \), which is

**FIGURE 11.15** Simple linkage.
\[ \cos \alpha = \frac{F_1}{F} \quad \text{and} \quad F_1 = F \cos \alpha \]

The torque at point \( T \) is \( F \cos \alpha R \), which is \( F_1 R \). (Note that \( F_1 \) is at 90° to \( R \).)

**Crank Linkage.** In Fig. 11.17, a downward force \( F \) will produce a vector force \( F_1 \) in link \( AB \). The instantaneous force at 90° to the radius arm \( R \), which is \( P_n \), will be

\[ F_1 \quad \text{or} \quad P = \frac{F}{\cos \alpha} \]

and

\[ P_n = F_1 \quad \text{or} \quad P \cos \lambda \quad \text{or} \quad P_n = \frac{F}{\cos \phi} \sin (\phi - \theta) \]

The resulting torque at \( T \) will be \( T = P_n R \), where \( R \) is the arm \( BT \).

The preceding case is typical of a piston acting through a connecting rod to a crankshaft. This particular linkage is used many times in machine design, and the applications are countless.

The preceding linkage solutions have their roots in engineering mechanics, further practical study of which may be made using the McGraw-Hill *Electromechanical Design Handbook, Third Edition* (2000), also written by the author.

---

**FIGURE 11.16** Simple linkage.
Four-Bar Linkage Solutions Using a Hand-Held Calculator. Figure 11.14 illustrates the standard Freudenstein equation which is the basis for deriving the very important four-bar linkage used in many engineering mechanical applications. Practical solutions using the equation were formerly limited because of the complex mathematics involved. Such computations have become readily possible, however, with the advent of the latest generation of hand-held programmable calculators, such as the Texas Instruments TI-85 and the Hewlett Packard HP-48G. Both of these new-generation calculators operate like small computers, and both have enormous capabilities in solving general and very difficult engineering mathematics problems.

Refer to Fig. 11.14 for the geometry of the four-bar linkage. The short form of the
The general four-bar-linkage equation is:

\[ L_1 \cos \alpha - L_2 \cos \beta + L_3 = \cos (\alpha - \beta) \]

where \( L_1 = \frac{a}{d} \)
\( L_2 = \frac{a}{b} \)
\( L_3 = b^2 - c^2 + d^2 + a^2/2bd \)

The correct working form for the equation is:

\[ \frac{a}{d} \cos \alpha - \frac{a}{b} \cos \beta + \frac{b^2 - c^2 + d^2 + a^2}{2bd} = \cos (\alpha - \beta) \]

Transposing the equation to solve for \( c \), we obtain:

\[ c = \left[ \left( \left( -\cos (\alpha - \beta) \right) + \left( \frac{a}{d} \right) \cos \alpha - \left( \frac{a}{b} \right) \cos \beta \right) \left( \frac{2bd}{2bd} \right) + d^2 + b^2 + a^2 \right]^{0.5} \]

This equation must be entered into the calculator as shown, except that the brackets and braces must be replaced by parentheses in the calculator. If the equation is not correctly separated with parentheses according to the proper algebraic order of operations, the calculator will give an error message. Thus, on the TI-85 the equation must appear as shown here:

\[ c = (((-\cos (A - B)) + (R/T) \cos A - (R/S) \cos B)(2ST)) + s^2 + T^2 + R^2)^{0.5} \]

NOTE. \( A = \alpha, B = \beta, R = a, T = d, \) and \( S = b. \) (The TI-85 cannot show \( \alpha, \beta, a, b, \) and \( d. \)

When we know angle \( \alpha, \) angle \( \beta \) may be solved by:

\[ \beta = \cos^{-1} \frac{h^2 + a^2 - b^2}{2ha} + \cos^{-1} \frac{h^2 + d^2 - c^2}{2hd} \]

where \( h^2 = (a^2 + b^2 + 2ab \cos \alpha) \)
\( h = (a^2 + b^2 + 2ab \cos \alpha)^{0.5} \)

The transmission angle \( \theta \) is therefore:

\[ \theta = \cos^{-1} \frac{c^2 + d^2 - a^2 - b^2 - 2ab \cos \alpha}{2cd} \]

In the figure, the driver link is \( b \) and the driven link is \( d. \) When driver link \( b \) moves through a different angle \( \alpha, \) we may compute the final follower angle \( \beta \) and the transmission angle \( \theta. \)

The equation for the follower angles \( \beta, \) shown previously, must be entered into the calculators as shown here (note that \( \cos^{-1} = \arccos):\]

\[ \beta = \left( \cos^{-1} \left( ((H^2 + R^2 - S^2)/(2HR)) + (\cos^{-1} \left( ((H^2 + T^2 - K^2)/(2HT)) \right) \right) \right) \]

and the transmission angles \( \theta \) must be entered as shown here:
\[ \theta = \cos^{-1} \left( \frac{(K^2 + T^2 - R^2 - S^2 - 2RS \cos A)}{2KT} \right) \]

As before, the capital letters must be substituted for actual equation letters as codes.

**NOTE.** In the preceding calculator entry form equations, the calculator exponent symbols (\(^{\_}\)) have been omitted for clarity; for example,

\[ \cos^{-1} \left( (K^{2z} + T^{2z} - R^{2z} \ldots) \right) \]

It is therefore of great importance to learn the proper entry and bracketing form for equations used on the modern calculators, as illustrated in the preceding explanations and in Sec. 1.4.

Figure 11.18 shows a printout from the MathCad PC program, which presents a complete mathematical solution of a four-bar linkage. As a second proof of the problem shown in Fig. 11.18, the linkage was drawn to scale using AutoCad LT in Fig. 11.19. As can be seen from these two figures, the basic Freudenstein equations are mathematically exact.

**Freudenstein's Equation for 4-Bar Linkages**

\[
\begin{align*}
\alpha & := \text{deg} \, 95 \\
\beta & := \text{deg} \, 98 \\
b & := 1.875 \\
d & := 2.500 \\
a & := 12.625
\end{align*}
\]

\[
\left[ -\cos(\alpha - \beta) + \cos(\alpha) \left( \frac{a}{d} \right) - \cos(\beta) \left( \frac{a}{b} \right) \right] 2 b d + \left( d^2 + b^2 + a^2 \right) \right]^{0.5} = 12.823928
\]

The above equation for solving the "c" link of a 4-bar equation was transposed from the Freudenstein relational equation shown below. The other important relational equations for angles and sides follow the Freudenstein equation.

From the above, \( c := 12.823928 \) = the unknown link length (c).

**Freudenstein's Equation:** Standard form.

\[
\left( \frac{\cos(\alpha)}{d} - \frac{\cos(\beta)}{b} \right) \frac{a}{b} + \frac{(b^2 - c^2 + d^2 + a^2)}{2 b d} = \cos(\alpha - \beta)
\]

**FIGURE 11.18** Four-bar linkage solved by MathCad.
Relational Equations: \[ h := 12.600792 \quad a := 95\ \text{deg} \quad \beta := 98 \]

When we know angle \( a \), angle \( \beta \) may be solved by the following when:

\[ h^2 = 158.779959 \quad \text{and} \quad (a^2 + b^2 + 2 \cdot a \cdot b \cdot \cos(a))^{0.5} = 12.600792 = h \]

\[
\beta = \arccos\left(\frac{h^2 + a^2 - b^2}{2 \cdot h \cdot a}\right) + \arccos\left(\frac{h^2 + d^2 - e^2}{2 \cdot h \cdot d}\right) = 98.000018\ \text{deg}
\]

This checks with \( \beta \) above within \( 0.000018 \) degrees, or 0.06 seconds.

The transmission angle \( \theta \) is therefore:

\[
\theta = \arccos\left(\frac{c^2 + d^2 - a^2 - b^2 - 2 \cdot a \cdot b \cdot \cos(\alpha)}{2 \cdot c \cdot d}\right) = 79.283374\ \text{deg}
\]

FIGURE 11.18 Four-bar linkage solved by MathCad.

FIGURE 11.19 A scaled AutoCad drawing confirming calculations shown in Fig. 11.18.
CHAPTER 12

CLASSES OF FITS FOR MACHINED PARTS—CALCULATIONS

12.1 CALCULATING BASIC FIT CLASSES (PRACTICAL METHOD)

The following examples of calculations for determining the sizes of cylindrical parts fit into holes were accepted as an industry standard before the newer U.S. customary and ISO fit standards were established. This older method is still valid when part tolerance specifications do not require the use of the newer standard fit classes. Refer to Fig. 12.1 for the tolerances and allowances shown in the following calculations.

From Fig. 12.1a, upper and lower fit limits are selected for a class A hole and a class Z shaft of 1.250-in nominal diameter.

For the class A hole:

\[
\begin{align*}
&1.250 \text{ in} - 0.00025 \text{ in} = \text{high limit} = 1.25025 \text{ in} \\
&1.250 \text{ in} - 0.00150 \text{ in} = \text{low limit} = 1.24975 \text{ in}
\end{align*}
\]

The hole dimension will then be 1.24975- to 1.25025-in diameter (see Fig. 12.2).

For a class Z fit of the shaft:

\[
\begin{align*}
&1.250 \text{ in} - 0.00075 \text{ in} = \text{high limit} = 1.24925 \text{ in} \\
&1.250 \text{ in} - 0.00150 \text{ in} = \text{low limit} = 1.24850 \text{ in}
\end{align*}
\]

The shaft dimension will then be 1.24925- to 1.24850-in diameter (see Fig. 12.2).

The minimum and maximum clearances will then be:

\[
\begin{align*}
0.00050 \text{ in} \text{ minimum clearance} & & 0.00175 \text{ in} \text{ maximum clearance}
\end{align*}
\]

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## Allowances for Fits—Bearings and Other Cylindrical Machined Parts

### Tolerances in standard holes

<table>
<thead>
<tr>
<th>Class</th>
<th>Nominal diameter</th>
<th>Up to 0.500 in</th>
<th>0.5625–1 in</th>
<th>1.0625–2 in</th>
<th>2.0625–3 in</th>
<th>3.0625–4 in</th>
<th>4.0625–5 in</th>
</tr>
</thead>
<tbody>
<tr>
<td>A</td>
<td>High limit</td>
<td>+0.00025</td>
<td>+0.0005</td>
<td>+0.00075</td>
<td>+0.0010</td>
<td>+0.0010</td>
<td>+0.0010</td>
</tr>
<tr>
<td></td>
<td>Low limit</td>
<td>−0.00025</td>
<td>−0.00025</td>
<td>−0.00025</td>
<td>−0.0005</td>
<td>−0.0005</td>
<td>−0.0005</td>
</tr>
<tr>
<td></td>
<td>Tolerance</td>
<td>0.0005</td>
<td>0.00075</td>
<td>0.0010</td>
<td>0.0015</td>
<td>0.0015</td>
<td>0.0015</td>
</tr>
<tr>
<td>B</td>
<td>High limit</td>
<td>+0.0005</td>
<td>+0.00075</td>
<td>+0.0010</td>
<td>+0.00125</td>
<td>+0.0015</td>
<td>+0.00175</td>
</tr>
<tr>
<td></td>
<td>Low limit</td>
<td>−0.0005</td>
<td>−0.0005</td>
<td>−0.0005</td>
<td>−0.00075</td>
<td>−0.00075</td>
<td>−0.00075</td>
</tr>
<tr>
<td></td>
<td>Tolerance</td>
<td>0.0010</td>
<td>0.00125</td>
<td>0.0015</td>
<td>0.0020</td>
<td>0.00225</td>
<td>0.0025</td>
</tr>
</tbody>
</table>

### Allowances for forced fits

<table>
<thead>
<tr>
<th>Class</th>
<th>Nominal diameter</th>
<th>High limit</th>
<th>Low limit</th>
<th>Tolerance</th>
</tr>
</thead>
<tbody>
<tr>
<td>F</td>
<td></td>
<td>+0.0010</td>
<td>+0.0020</td>
<td>+0.0040</td>
</tr>
<tr>
<td></td>
<td></td>
<td>+0.0005</td>
<td>+0.0015</td>
<td>+0.0030</td>
</tr>
<tr>
<td></td>
<td></td>
<td>0.0005</td>
<td>0.0005</td>
<td>0.0010</td>
</tr>
</tbody>
</table>

### Allowances for driving fits

<table>
<thead>
<tr>
<th>Class</th>
<th>Nominal diameter</th>
<th>High limit</th>
<th>Low limit</th>
<th>Tolerance</th>
</tr>
</thead>
<tbody>
<tr>
<td>D</td>
<td></td>
<td>+0.0005</td>
<td>+0.0010</td>
<td>+0.0015</td>
</tr>
<tr>
<td></td>
<td></td>
<td>+0.00025</td>
<td>+0.00075</td>
<td>+0.0010</td>
</tr>
<tr>
<td></td>
<td></td>
<td>0.00025</td>
<td>0.00025</td>
<td>0.0005</td>
</tr>
</tbody>
</table>

### Allowances for push fits

<table>
<thead>
<tr>
<th>Class</th>
<th>Nominal diameter</th>
<th>High limit</th>
<th>Low limit</th>
<th>Tolerance</th>
</tr>
</thead>
<tbody>
<tr>
<td>P</td>
<td></td>
<td>−0.00025</td>
<td>−0.00025</td>
<td>−0.0005</td>
</tr>
<tr>
<td></td>
<td></td>
<td>−0.00075</td>
<td>−0.00075</td>
<td>−0.0010</td>
</tr>
<tr>
<td></td>
<td></td>
<td>0.0005</td>
<td>0.0005</td>
<td>0.0005</td>
</tr>
</tbody>
</table>

### Allowances for running fits

<table>
<thead>
<tr>
<th>Class</th>
<th>Nominal diameter</th>
<th>High limit</th>
<th>Low limit</th>
<th>Tolerance</th>
</tr>
</thead>
<tbody>
<tr>
<td>X</td>
<td></td>
<td>−0.0010</td>
<td>−0.00125</td>
<td>−0.00175</td>
</tr>
<tr>
<td></td>
<td></td>
<td>−0.0020</td>
<td>−0.00275</td>
<td>−0.0035</td>
</tr>
<tr>
<td></td>
<td></td>
<td>0.0010</td>
<td>0.0015</td>
<td>0.00175</td>
</tr>
</tbody>
</table>

**FIGURE 12.1** Allowances for fits (common practice).
Allowances for running fits\(^{1}\) (Continued)

<table>
<thead>
<tr>
<th>Class</th>
<th>Nominal diameter</th>
<th>Up to 0.500 in</th>
<th>0.5625–1 in</th>
<th>1.0625–2 in</th>
<th>2.0625–3 in</th>
<th>3.0625–4 in</th>
<th>4.0625–5 in</th>
</tr>
</thead>
<tbody>
<tr>
<td>Y</td>
<td>High limit</td>
<td>-0.00075</td>
<td>-0.0010</td>
<td>-0.00125</td>
<td>-0.0015</td>
<td>-0.0020</td>
<td>-0.00225</td>
</tr>
<tr>
<td></td>
<td>Low limit</td>
<td>-0.00125</td>
<td>-0.0020</td>
<td>-0.0025</td>
<td>-0.0030</td>
<td>-0.0035</td>
<td>-0.0040</td>
</tr>
<tr>
<td></td>
<td>Tolerance</td>
<td>0.00005</td>
<td>0.0010</td>
<td>0.00125</td>
<td>0.0015</td>
<td>0.0015</td>
<td>0.00175</td>
</tr>
<tr>
<td>Z</td>
<td>High limit</td>
<td>-0.0005</td>
<td>-0.00075</td>
<td>-0.00075</td>
<td>-0.0010</td>
<td>-0.0010</td>
<td>-0.00125</td>
</tr>
<tr>
<td></td>
<td>Low limit</td>
<td>-0.00075</td>
<td>-0.00125</td>
<td>-0.0015</td>
<td>-0.0020</td>
<td>-0.00225</td>
<td>-0.0025</td>
</tr>
<tr>
<td></td>
<td>Tolerance</td>
<td>0.00025</td>
<td>0.00005</td>
<td>0.00075</td>
<td>0.0010</td>
<td>0.00125</td>
<td>0.00125</td>
</tr>
</tbody>
</table>

Note: \(D\) = basic diameter of part, in.

\(^{a}\) Tolerance is provided for holes which ordinary standard reamers can produce, in two grades, class A and B, the selection of which is a question for the user's decision and dependent upon the quality of the work required. Some prefer to use class A as working limits and class B as inspection limits.

\(^{1}\) Running fits, which are the most commonly required, are divided into three grades: class X, for engine and other work where easy fits are desired; class Y, for high speeds and good average machine work; and class Z, for fine tooling work.

FIGURE 12.1 (Continued) Allowances for fits (common practice).
The hole and shaft dimensions may be rounded to 4 decimal places for a more practical application.

**NOTE.** In using Fig. 12.1a and b, class A and B entries are for the holes, and all the other classes are used for the shaft or other cylindrical parts. You may also use Fig. 12.1b to calculate the upper and lower limits for holes and cylindrical parts, using the equations shown in the figure.

**Problem.** Using Fig. 12.1a, find the hole- and bearing-diameter dimensions for a bearing of 1.7500 in OD to be a class D driving or arbor press fit in a class A bored hole.

**Solution.** From Fig. 12.1a, the class A hole for a 1.750-in-diameter bearing is:

\[
\begin{align*}
1.7500 \text{ in} + 0.00075 \text{ in} &= \text{high limit} = 1.75075 \text{ in} \\
1.7500 \text{ in} - 0.00025 \text{ in} &= \text{low limit} = 1.74975 \text{ in}
\end{align*}
\]

The hole dimension is therefore 1.74975- to 1.75075-in diameter.

The bearing diameter for a class D driving or press fit is:

\[
\begin{align*}
1.7500 \text{ in} + 0.0015 \text{ in} &= \text{high limit} = 1.7515 \text{ in} \\
1.7500 \text{ in} + 0.0010 \text{ in} &= \text{low limit} = 1.7510 \text{ in}
\end{align*}
\]

The bearing OD dimension is therefore 1.7515- to 1.7510-in diameter.
The minimum and maximum interferences are then:

\[
\begin{align*}
1.75100 &\text{ in min. bearing dia.} & 1.75150 &\text{ in max. bearing dia.} \\
-1.75075 &\text{ in max. bore dia.} & -1.74975 &\text{ in min. bore dia.} \\
0.00025 &\text{ in min. interference} & 0.00175 &\text{ in max. interference}
\end{align*}
\]

Rounded to 4 decimal places:

0.0003 in minimum interference 0.0018 in maximum interference

For the new U.S. customary and ISO fit classes and their calculations, see Sec. 12.2.

12.2 U.S. CUSTOMARY AND METRIC (ISO) FIT CLASSES AND CALCULATIONS

Limits and fits of shafts and holes are important design and manufacturing considerations. Fits should be carefully selected according to function. The fits outlined in this section are all on a unilateral hole basis. Table 12.1 describes the various U.S. customary fit designations. Classes RC9, LC10, and LC11 are described in the ANSI standards but are not included here. Table 12.1 is valid for sizes up to approximately 20 in diameter and is in accordance with American, British, and Canadian recommendations.

The coefficients \( C \) listed in Table 12.2 are to be used with the equation \( L = \frac{CD^{1/3}}{1000} \), where \( L \) is the limit in thousandths of an inch corresponding to the coefficients \( C \) and the basic size \( D \) in inches. The resulting calculated values of \( L \) are then summed algebraically to the basic shaft size to obtain the four limiting dimensions for the shaft and hole. The limits obtained by the preceding equation and Table 12.2 are very close approximations to the standards, and are applicable in all cases except where exact conformance to the standards is required by specifications.

**EXAMPLE.** A precision running fit is required for a nominal 1.5000-in-diameter shaft (designated as an RC3 fit per Table 12.2).

<table>
<thead>
<tr>
<th>Lower Limit for the Hole</th>
<th>Upper Limit for the Hole</th>
</tr>
</thead>
<tbody>
<tr>
<td>( L_1 = \frac{CD^{1/3}}{1000} )</td>
<td>( L_2 = \frac{CD^{1/3}}{1000} )</td>
</tr>
<tr>
<td>( L_1 = 0 )</td>
<td>( L_2 = \frac{0.907 (1.5)^{1/3}}{1000} )</td>
</tr>
<tr>
<td>( L_1 = 0 + 1.5000 )</td>
<td>( L_2 = \frac{1.03825}{1000} )</td>
</tr>
<tr>
<td>( d_L = 1.50000 )</td>
<td>( d_U = 0.001038 + 1.5000 )</td>
</tr>
</tbody>
</table>
### TABLE 12.1 U.S. Customary Fit Class Designations

<table>
<thead>
<tr>
<th>Designation</th>
<th>Name and application</th>
</tr>
</thead>
<tbody>
<tr>
<td>RC1</td>
<td>Close sliding fits are intended for accurate location of parts which must be assembled without perceptible play.</td>
</tr>
<tr>
<td>RC2</td>
<td>Sliding fits are intended for accurate location, but with greater maximum clearance than the RC1 fit.</td>
</tr>
<tr>
<td>RC3</td>
<td>Precision running fits are the loosest fits that can be expected to run freely. They are intended for precision work at slow speeds and light pressures, but are not suited for temperature differences.</td>
</tr>
<tr>
<td>RC4</td>
<td>Close-running fits are intended for running fits on accurate machinery with moderate speeds and pressures. They exhibit minimum play.</td>
</tr>
<tr>
<td>RC5</td>
<td>Medium-running fits are intended for higher running speeds or heavy journal pressures, or both.</td>
</tr>
<tr>
<td>RC6</td>
<td>Medium-running fits are for use where more play than RC5 is required.</td>
</tr>
<tr>
<td>RC7</td>
<td>Free-running fits are for use where accuracy is not essential or where large temperature variations may occur, or both.</td>
</tr>
<tr>
<td>RC8</td>
<td>Loose-running fits are intended where wide commercial tolerances may be necessary, together with an allowance on the hole.</td>
</tr>
<tr>
<td>LC1 to LC9</td>
<td>Locational-clearance fits are required for parts which are normally stationary, but which can be freely assembled and disassembled. Snug fits are for accuracy of location. Medium fits are for parts such as ball, race, and housing. The looser fastener fits are used where freedom of assembly is important.</td>
</tr>
<tr>
<td>LT1 to LT6</td>
<td>Locational-transitional fits are a compromise between clearance and interference fits where accuracy of location is important, but either a small amount of clearance or interference is permitted.</td>
</tr>
<tr>
<td>LN1 to LN3</td>
<td>Locational-interference fits are for accuracy of location and for parts requiring rigidity and alignment, with no special requirement for bore pressure. Not intended for parts that must transmit frictional loads to one another.</td>
</tr>
<tr>
<td>FN1</td>
<td>Light-drive fits require light assembly pressures and produce permanent assemblies. Suitable for thin sections or long fits or in cast-iron external members.</td>
</tr>
<tr>
<td>FN2</td>
<td>Medium-drive fits are for ordinary steel parts or shrink fits on light sections. They are the tightest fits that can be used with high-grade cast-iron external members.</td>
</tr>
<tr>
<td>FN3</td>
<td>Heavy-drive fits are for heavier steel parts or for shrink fits in medium sections.</td>
</tr>
<tr>
<td>FN4 and FN5</td>
<td>Force fits are suitable for parts which can be highly stressed or for shrink fits where the heavy pressing forces required are not practical.</td>
</tr>
</tbody>
</table>
**TABLE 12.2** Coefficient C for Fit Equations

<table>
<thead>
<tr>
<th>Class of fit</th>
<th>Hole limits</th>
<th>Shaft limits</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>Lower</td>
<td>Upper</td>
</tr>
<tr>
<td>RC1</td>
<td>0</td>
<td>0.392</td>
</tr>
<tr>
<td>RC2</td>
<td>0</td>
<td>0.571</td>
</tr>
<tr>
<td>RC3</td>
<td>0</td>
<td>0.907</td>
</tr>
<tr>
<td>RC4</td>
<td>0</td>
<td>1.413</td>
</tr>
<tr>
<td>RC5</td>
<td>0</td>
<td>1.413</td>
</tr>
<tr>
<td>RC6</td>
<td>0</td>
<td>2.278</td>
</tr>
<tr>
<td>RC7</td>
<td>0</td>
<td>2.278</td>
</tr>
<tr>
<td>RC8</td>
<td>0</td>
<td>3.570</td>
</tr>
<tr>
<td>LC1</td>
<td>0</td>
<td>0.571</td>
</tr>
<tr>
<td>LC2</td>
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<td>0.907</td>
</tr>
<tr>
<td>LC3</td>
<td>0</td>
<td>1.413</td>
</tr>
<tr>
<td>LC4</td>
<td>0</td>
<td>3.570</td>
</tr>
<tr>
<td>LC5</td>
<td>0</td>
<td>0.907</td>
</tr>
<tr>
<td>LC6</td>
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<td>2.278</td>
</tr>
<tr>
<td>LC7</td>
<td>0</td>
<td>3.570</td>
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<tr>
<td>LC8</td>
<td>0</td>
<td>3.570</td>
</tr>
<tr>
<td>LC9</td>
<td>0</td>
<td>5.697</td>
</tr>
<tr>
<td>LT1</td>
<td>0</td>
<td>0.907</td>
</tr>
<tr>
<td>LT2</td>
<td>0</td>
<td>1.413</td>
</tr>
<tr>
<td>LT3*</td>
<td>0</td>
<td>0.907</td>
</tr>
<tr>
<td>LT4*</td>
<td>0</td>
<td>1.413</td>
</tr>
<tr>
<td>LT5</td>
<td>0</td>
<td>0.907</td>
</tr>
<tr>
<td>LT6</td>
<td>0</td>
<td>0.907</td>
</tr>
<tr>
<td>LN1</td>
<td>0</td>
<td>0.571</td>
</tr>
<tr>
<td>LN2</td>
<td>0</td>
<td>0.907</td>
</tr>
<tr>
<td>LN3</td>
<td>0</td>
<td>0.907</td>
</tr>
<tr>
<td>FN1</td>
<td>0</td>
<td>0.571</td>
</tr>
<tr>
<td>FN2</td>
<td>0</td>
<td>0.907</td>
</tr>
<tr>
<td>FN3†</td>
<td>0</td>
<td>0.907</td>
</tr>
<tr>
<td>FN4</td>
<td>0</td>
<td>0.907</td>
</tr>
<tr>
<td>FN5</td>
<td>0</td>
<td>1.413</td>
</tr>
</tbody>
</table>

Note: Above coefficients for use with equation $L = CD^{1/3}$.

* Not for sizes under 0.24 in.
† Not for sizes under 0.95 in.


**Lower Limit for the Shaft**

\[
L_3 = \frac{CD^{1/3}}{1000}
\]

\[
L_3 = \frac{(-1.542)(1.5)^{1/3}}{1000}
\]

\[
L_3 = \frac{-1.76513}{1000}
\]

\[
D_L = 1.500 + (-0.00176513)
\]

\[
D_L = 1.49823
\]

**Upper Limit for the Shaft**

\[
L_4 = \frac{CD^{1/3}}{1000}
\]

\[
L_4 = \frac{(-0.971)(1.5)^{1/3}}{1000}
\]

\[
L_4 = \frac{-1.1150}{1000}
\]

\[
D_U = 1.500 + (-0.0011115)
\]

\[
D_U = 1.49889
\]
Therefore, the hole and shaft limits are as follows:

\[
\text{Hole size} = \frac{1.50000}{1.50104} \text{ dia.}
\]

\[
\text{Shaft size} = \frac{1.49889}{1.49823} \text{ dia.}
\]

**NOTE.** Another often-used procedure for fit classes for shafts and holes is given in Fig. 12.1. Figure 12.1a shows tolerances in fits and Fig. 12.1b gives the equations for calculating allowances for the different classes of fits shown there. The procedures shown in Fig. 12.1 have often been used in industrial applications for bearing fits and fits of other cylindrical machined parts.

Table 12.3 shows the metric preferred fits for cylindrical parts in holes. The procedures for calculating the limits of fit for the metric standards are shown in the ANSI standards. The appropriate standard is ANSI B4.2—1978 (R1984). An alter-

**TABLE 12.3** SI (Metric) Standard Fit Class Designations

<table>
<thead>
<tr>
<th>Type</th>
<th>Hole basis</th>
<th>Shaft basis</th>
<th>Name and application</th>
</tr>
</thead>
<tbody>
<tr>
<td>Clearance</td>
<td>H11/c11</td>
<td>C11/h11</td>
<td><em>Loose-running fits</em> are for wide commercial tolerances or allowances on external parts.</td>
</tr>
<tr>
<td></td>
<td>H9/d9</td>
<td>D9/h9</td>
<td><em>Free-running fits</em> are not for use where accuracy is essential, but are good for large temperature variations, high running speeds, or heavy journal pressures.</td>
</tr>
<tr>
<td></td>
<td>H8/f7</td>
<td>F8/h7</td>
<td><em>Close-running fits</em> are for running on accurate machines and accurate location at moderate speeds and journal pressures.</td>
</tr>
<tr>
<td></td>
<td>H7/g6</td>
<td>G7/h6</td>
<td><em>Sliding fits</em> are not intended for running freely, but allow free movement and turning for accurate location.</td>
</tr>
<tr>
<td></td>
<td>H7/h6</td>
<td>H7/h6</td>
<td><em>Locational-clearance fits</em> provide snug fits for locating stationary parts, but can be freely assembled and disassembled.</td>
</tr>
<tr>
<td>Transition</td>
<td>H7/k6</td>
<td>K7/h6</td>
<td><em>Locational-transition fits</em> are for accurate location, a compromise between clearance and interference.</td>
</tr>
<tr>
<td></td>
<td>H7/n6</td>
<td>N7/h6</td>
<td><em>Locational-transition fits</em> are for more accurate location where greater interference is permitted.</td>
</tr>
<tr>
<td>Interference</td>
<td>H7/p6</td>
<td>P7/h6</td>
<td><em>Locational-interference fits</em> are for parts requiring rigidity and alignment with prime accuracy of location but with special bore pressures required.</td>
</tr>
<tr>
<td></td>
<td>H7/s6</td>
<td>S7/h6</td>
<td><em>Medium-drive fits</em> are for ordinary steel parts or shrink fits on light sections, the tightest fit usable with cast iron.</td>
</tr>
<tr>
<td></td>
<td>H7/u6</td>
<td>U7/h6</td>
<td><em>Force fits</em> are suitable for parts which can be highly stressed or for shrink fits where the heavy pressing forces required are not practical.</td>
</tr>
</tbody>
</table>
native to this procedure would be to correlate the type of fit between the metric standard fits shown in Table 12.3 with the U.S. customary fits shown in Table 12.1 and proceed to convert the metric measurements in millimeters to inches, and then calculate the limits of fit according to the method shown in this section for the U.S. customary system. The calculated answers would then be converted back to millimeters.

There should be no technical problem with this procedure except conflict with mandatory specifications, in which case you will need to concur with ANSI B4.2—1978(R1984) for the metric standard. The U.S. customary standard for preferred limits and fits is ANSI B4.1—1967(R1987).

The preceding procedures for limits and fits are mandatory practice for design engineers, tool design engineers, and toolmakers, in order for parts to function according to their intended design requirements. Assigning arbitrary or rule-of-thumb procedures to the fitting of cylindrical parts in holes is not good practice and can create many problems in the finished product.

12.3 CALCULATING PRESSURES, STRESSES, AND FORCES DUE TO INTERFERENCE FITS, FORCE FITS, AND SHRINK FITS

Interference- or Force-Fit Pressures and Stresses (Method 1). The stresses caused by interference fits may be calculated by considering the fitted parts as thick-walled cylinders, as shown in Fig. 12.3. The following equations are used to determine these stresses:

FIGURE 12.3 Cylindrical fit figure for use in calculations in Sec. 12.3.
\[ P_c = \frac{\delta}{d_i \left[ \frac{d_i^2 + d_i^2}{E_o (d_i^2 - d_i^2)} + \frac{d_o^2 + d_o^2}{E_o (d_o^2 - d_o^2)} - \frac{\mu_i}{E_i} + \frac{\mu_o}{E_o} \right]} \]

where \( P_c \) = pressure at the contact surface, psi
\( \delta \) = the total interference, in (diametral interference)
\( d_i \) = inside diameter of the inner member, in
\( d_o \) = outside diameter of outer member, in
\( \mu_o \) = Poisson’s ratio for outer member
\( \mu_i \) = Poisson’s ratio for inner member
\( E_o \) = modulus of elasticity of outer member, psi
\( E_i \) = modulus of elasticity of inner member, psi

(See Table 12.4 for \( \mu \) and \( E \) values.)

### TABLE 12.4 Poisson’s Ratio and Modulus of Elasticity Values

<table>
<thead>
<tr>
<th>Material</th>
<th>Modulus of elasticity ( E ), ( 10^6 ) psi</th>
<th>Poisson’s ratio ( \mu )</th>
</tr>
</thead>
<tbody>
<tr>
<td>Aluminum, various alloys</td>
<td>9.9–10.3</td>
<td>0.330–0.334</td>
</tr>
<tr>
<td>Aluminum, 6061-T6</td>
<td>10.2</td>
<td>0.35</td>
</tr>
<tr>
<td>Aluminum, 2024-T4</td>
<td>10.6</td>
<td>0.32</td>
</tr>
<tr>
<td>Beryllium copper</td>
<td>18</td>
<td>0.29</td>
</tr>
<tr>
<td>Brass, 70-30</td>
<td>15.9</td>
<td>0.331</td>
</tr>
<tr>
<td>Brass, cast</td>
<td>14.5</td>
<td>0.357</td>
</tr>
<tr>
<td>Bronze</td>
<td>14.9</td>
<td>0.14</td>
</tr>
<tr>
<td>Copper</td>
<td>15.6</td>
<td>0.355</td>
</tr>
<tr>
<td>Glass ceramic, machinable</td>
<td>9.7</td>
<td>0.29</td>
</tr>
<tr>
<td>Inconel</td>
<td>31</td>
<td>0.27–0.38</td>
</tr>
<tr>
<td>Iron, cast</td>
<td>13.5–21.0</td>
<td>0.221–0.299</td>
</tr>
<tr>
<td>Iron, ductile</td>
<td>23.8–25.2</td>
<td>0.26–0.31</td>
</tr>
<tr>
<td>Iron, grey cast</td>
<td>14.5</td>
<td>0.211</td>
</tr>
<tr>
<td>Iron, malleable</td>
<td>23.6</td>
<td>0.271</td>
</tr>
<tr>
<td>Lead</td>
<td>5.3</td>
<td>0.43</td>
</tr>
<tr>
<td>Magnesium alloy</td>
<td>6.3</td>
<td>0.281</td>
</tr>
<tr>
<td>Molybdenum</td>
<td>48</td>
<td>0.307</td>
</tr>
<tr>
<td>Monel metal</td>
<td>25</td>
<td>0.315</td>
</tr>
<tr>
<td>Nickel silver</td>
<td>18.5</td>
<td>0.322</td>
</tr>
<tr>
<td>Nickel steel</td>
<td>30</td>
<td>0.291</td>
</tr>
<tr>
<td>Phosphor bronze</td>
<td>13.8</td>
<td>0.359</td>
</tr>
<tr>
<td>Stainless steel, 18-8</td>
<td>27.6</td>
<td>0.305</td>
</tr>
<tr>
<td>Steel, cast</td>
<td>28.5</td>
<td>0.265</td>
</tr>
<tr>
<td>Steel, cold-rolled</td>
<td>29.5</td>
<td>0.287</td>
</tr>
<tr>
<td>Steel, all others</td>
<td>28.6–30.0</td>
<td>0.283–0.292</td>
</tr>
<tr>
<td>Titanium, 99.0 Ti</td>
<td>15–16</td>
<td>0.24</td>
</tr>
<tr>
<td>Titanium, Ti-8Al-1Mo-1V</td>
<td>18</td>
<td>0.32</td>
</tr>
<tr>
<td>Zinc, cast alloys</td>
<td>10.9–12.4</td>
<td>0.33</td>
</tr>
<tr>
<td>Zinc, wrought alloys</td>
<td>6.2–14</td>
<td>0.33</td>
</tr>
</tbody>
</table>
If the outer and inner members are of the same material, the equation reduces to:

\[ P_c = \frac{\delta}{2d_o^2(d_o^2 - d_i^2)} \]

\[ E(d_o^2 - d_i^2)(d_o^2 - d_i^2) \]

After \( P_c \) has been determined, then the actual tangential stresses at the various surfaces, in accordance with Lame’s equation, for use in conjunction with the maximum shear theory of failure, may be determined by the following four equations:

On the surface at \( d_o \):

\[ S_{to} = \frac{2P_c d_o^2}{d_o^2 - d_i^2} \]

On the surface at \( d_c \) for the outer member:

\[ S_{tc} = P_c \left( \frac{d_o^2 + d_c^2}{d_o^2 - d_c^2} \right) \]

On the surface at \( d_c \) for the inner member:

\[ S_{ti} = -P_c \left( \frac{d_c^2 + d_i^2}{d_c^2 - d_i^2} \right) \]

On the surface at \( d_i \):

\[ S_{ti} = \frac{-2P_c d_c^2}{d_c^2 - d_i^2} \]

*Interference-Fit Pressures and Stresses (Method 2).* The pressure for interference fit with reference to Fig. 12.3 is obtained from the following equations (symbol designations follow):

\[ P = \frac{\delta}{b} \left( \frac{1}{E_i} \left( \frac{b^2 + a^2}{b^2 - a^2} - v_i \right) + \frac{1}{E_o} \left( \frac{c^2 + b^2}{c^2 - b^2} + v_o \right) \right) \]  

(Eq. 12.1)

If the inner cylinder is solid, then \( a = 0 \), and Eq. 12.1 becomes:

\[ P = \frac{\delta}{b} \left( \frac{1}{E_i} \left( 1 - v_i \right) + \frac{1}{E_o} \left( \frac{c^2 + b^2}{c^2 - b^2} + v_o \right) \right) \]  

(Eq. 12.2)

If the force-fit parts have identical moduli, Eq. 12.1 becomes:

\[ P = \frac{\delta}{b} \left( \frac{(c^2 - b^2)(b^2 - a^2)}{2b^2(c^2 - a^2)} \right) \]  

(Eq. 12.3)

If the inner cylinder is solid, Eq. 12.3 simplifies to become:
\[ P = \frac{E\delta}{bc^2(c^2 - b^2)} \]  
(Eq. 12.4)

where \( P \) = pressure, psi 
\( \delta \) = radial interference (total maximum interference divided by 2), in 
\( E \) = modulus of elasticity, Young’s modulus (tension), \( 30 \times 10^6 \) psi for most steels 
\( v \) = Poisson’s ratio, 0.30 for most steels 
\( V_o \) = Poisson’s ratio of outer member 
\( V_i \) = Poisson’s ratio of inner member 
\( a, b, c \) = radii of the force-fit cylinders; \( a = 0 \) when the inner cylinder is solid (see Fig. 12.3)

**NOTE.** Equation 12.1 is used for two force-fit cylinders with different moduli; Eq. 12.2 is used for two force-fit cylinders with different moduli and the inner member is a solid cylinder; Eq. 12.3 is used in place of Eq. 12.1 if the moduli are identical; and Eq. 12.4 is used in place of Eq. 12.3 if the moduli are identical and the inner cylinder is solid, such as a shaft.

The maximum stresses occur at the contact surfaces. These are known as *biaxial stresses*, where \( t \) and \( r \) designate tangential and radial directions. Then, for the outer member, the stress is:

\[ \sigma_{ot} = \frac{Pc^2 + b^2}{c^2 - b^2} \quad \text{while} \quad \sigma_{or} = -P \]

For the inner member, the stresses at the contact surface are:

\[ \sigma_{ii} = -\frac{Pb^2 + a^2}{b^2 - a^2} \quad \text{while} \quad \sigma_{ir} = -P \]

Use stress concentration factors of 1.5 to 2.0 for conditions such as a thick hub press-fit to a shaft. This will eliminate the possibility of a brittle fracture or fatigue failure in these instances.


**Forces and Torques for Force Fits.** The maximum axial force \( F_a \) required to assemble a force fit varies directly as the thickness of the outer member, the length of the outer member, the difference in diameters of the force-fitted members, and the coefficient of friction. This force in pounds may be approximated with the following equation:

\[ F_a = ft\delta LP_e \]

The torque that can be transmitted by an interference fit without slipping between the hub and shaft can be estimated by the following equation (parts must be clean and unlubricated):
where $F_a = \text{axial load, lb}$
$$T = \text{torque transmitted, lb \cdot in}$$
$d = \text{nominal shaft diameter, in}$
$f = \text{coefficient of static friction}$
$L = \text{length of external member, in}$
$P_c = \text{pressure at the contact surfaces, psi}$

**Shrink-Fit Assemblies.** Assembly of shrink-fit parts is facilitated by heating the outer member or hub until it has expanded by an amount at least as much as the diametral interference $\delta$. The temperature change $\Delta T$ required to effect $\delta$ (diametral interference) on the outer member or hub may be determined by:

$$\Delta T = \frac{\delta}{\alpha d_i} \quad \delta = \Delta T \alpha d_i \quad d_i = \frac{\delta}{\alpha \Delta T}$$

where $\delta = \text{diametral interference, in}$
$\alpha = \text{coefficient of linear expansion per } ^\circ\text{F}$
$\Delta T = \text{change in temperature on outer member above ambient or initial temperature, } ^\circ\text{F}$
$d_i = \text{initial diameter of the hole before expansion, in}$

An alternative to heating the hub or outer member is to cool the shaft or inner member by means of a coolant such as dry ice (solid CO$_2$) or liquid nitrogen.
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